



Performance Report for:

https://tmekz.github.io/TarigMekkhazni_P4_30042022/index.min...

Report generated: Sun, May 1, 2022 8:09 AM -0700

Test Server Location: London, UK

Using: Chrome (Desktop) 98.0.4758.102, Lighthouse 9.3.1

A	Performance 100%	Structure 98%	L. Contentful Paint 402ms	T. Blocking Time 0ms	C. Layout Shift 0
----------	----------------------------	-------------------------	-------------------------------------	--------------------------------	-----------------------------

Top Issues

IMPACT	AUDIT	
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 360KB
Low	Avoid enormous network payloads	Total size was 397KB
Low	Properly size images	Potential savings of 9.53KB
Low	Eliminate render-blocking resources	Potential savings of 0 ms
Low	Ensure text remains visible during webfont load	2 fonts found

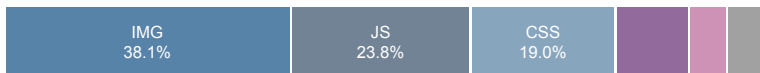
Page Details



Total Page Size - 397KB



Total Page Requests - 21



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

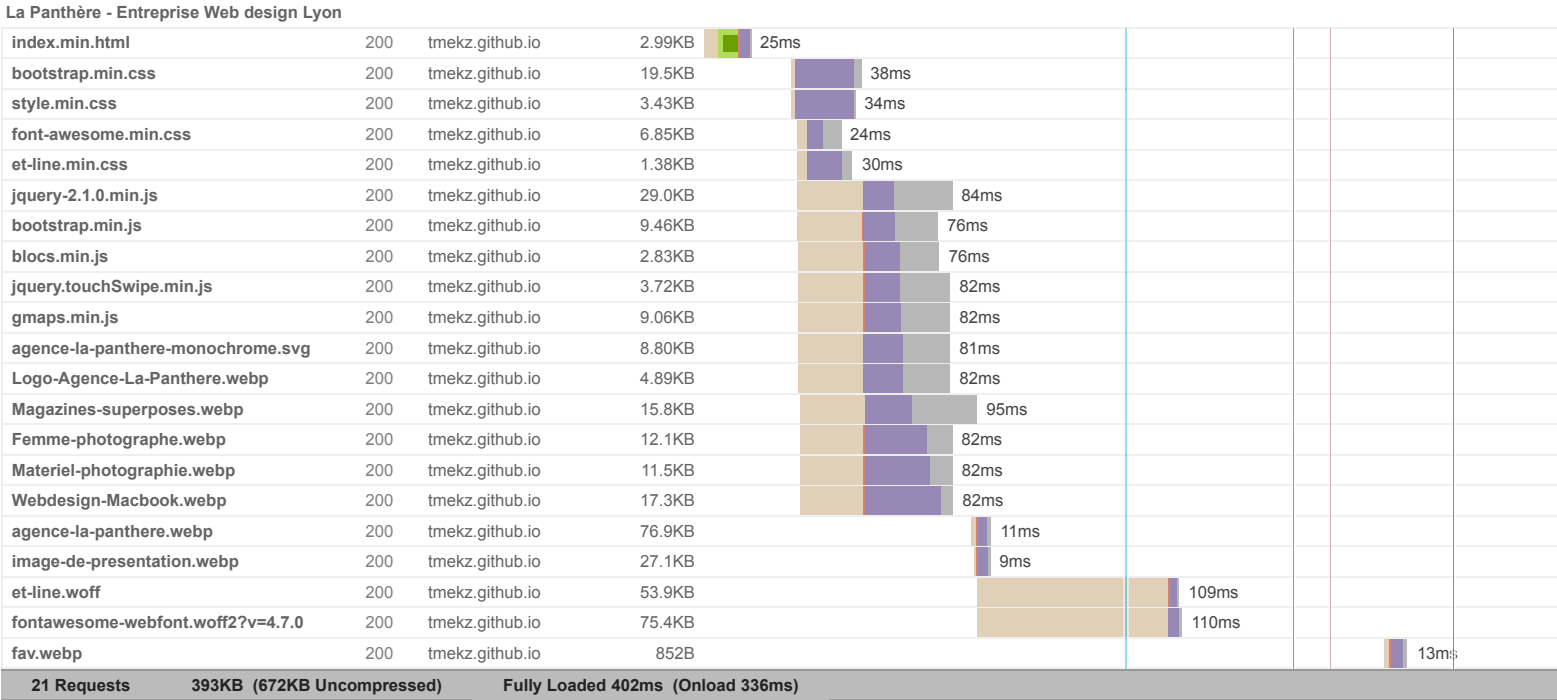
About GTmetrix

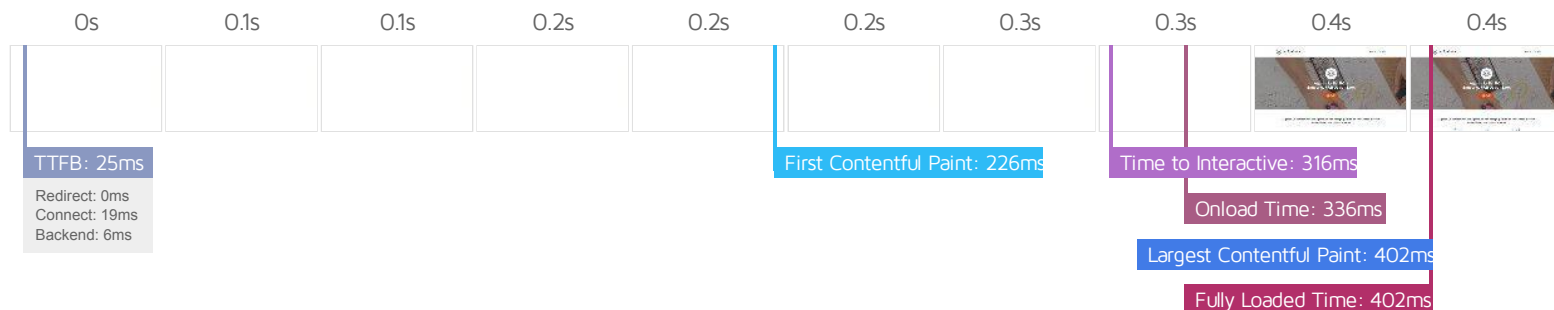
CARBON60
THE MANAGED CLOUD COMPANY

GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 26 years experience in web technology.

<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here 226ms	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 315ms
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Good - Nothing to do here 352ms	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here 0ms
Largest Contentful Paint How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here 402ms	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0

Browser Timings

Redirect	0ms	Connect	19ms	Backend	6ms
TTFB	25ms	DOM Int.	73ms	First Paint	226ms
DOM Loaded	316ms	Onload	336ms	Fully Loaded	402ms

IMPACT	AUDIT	
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 360KB
Low	Avoid enormous network payloads	Total size was 397KB
Low	Properly size images	Potential savings of 9.53KB
Low	Eliminate render-blocking resources	Potential savings of 0 ms
Low	Ensure text remains visible during webfont load	2 fonts found
Low	Avoid long main-thread tasks	1 long task found
Low	Reduce JavaScript execution time	11ms spent executing JavaScript
Low	Reduce unused CSS	Potential savings of 18.8KB
Low	Avoid large layout shifts	3 elements found
Low	Avoid chaining critical requests	4 chains found
N/A	Avoid an excessive DOM size	125 elements
N/A	Largest Contentful Paint element	1 element found
N/A	Reduce initial server response time	Root document took 5ms
N/A	Minimize main-thread work	Main-thread busy for 302ms
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code	