



Performance Report for:

https://tmekz.github.io/TarigMekkhazni_P4_30042022/index.min...

Report generated: Sun, May 1, 2022 8:05 AM -0700
 Test Server Location: London, UK
 Using: Chrome (Desktop) 98.0.4758.102, Lighthouse 9.3.1
 Connection: 3G Mobile (1.6 Mbps/768 Kbps, 200ms)

B	Performance 76%	Structure 90%	L. Contentful Paint 2.5s	T. Blocking Time 0ms	C. Layout Shift 0
----------	---------------------------	-------------------------	------------------------------------	--------------------------------	-----------------------------

Top Issues

IMPACT	AUDIT	
Med	Eliminate render-blocking resources	Potential savings of 296ms
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 360KB
Med-Low	Properly size images	Potential savings of 9.53KB
Low	Ensure text remains visible during webfont load	2 fonts found
Low	Reduce unused CSS	Potential savings of 18.8KB

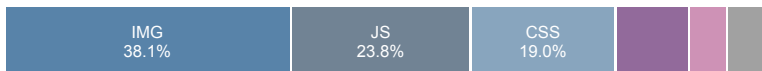
Page Details



Total Page Size - 398KB



Total Page Requests - 21



HTML
 JS
 CSS
 IMG
 Video
 Font
 Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

About GTmetrix

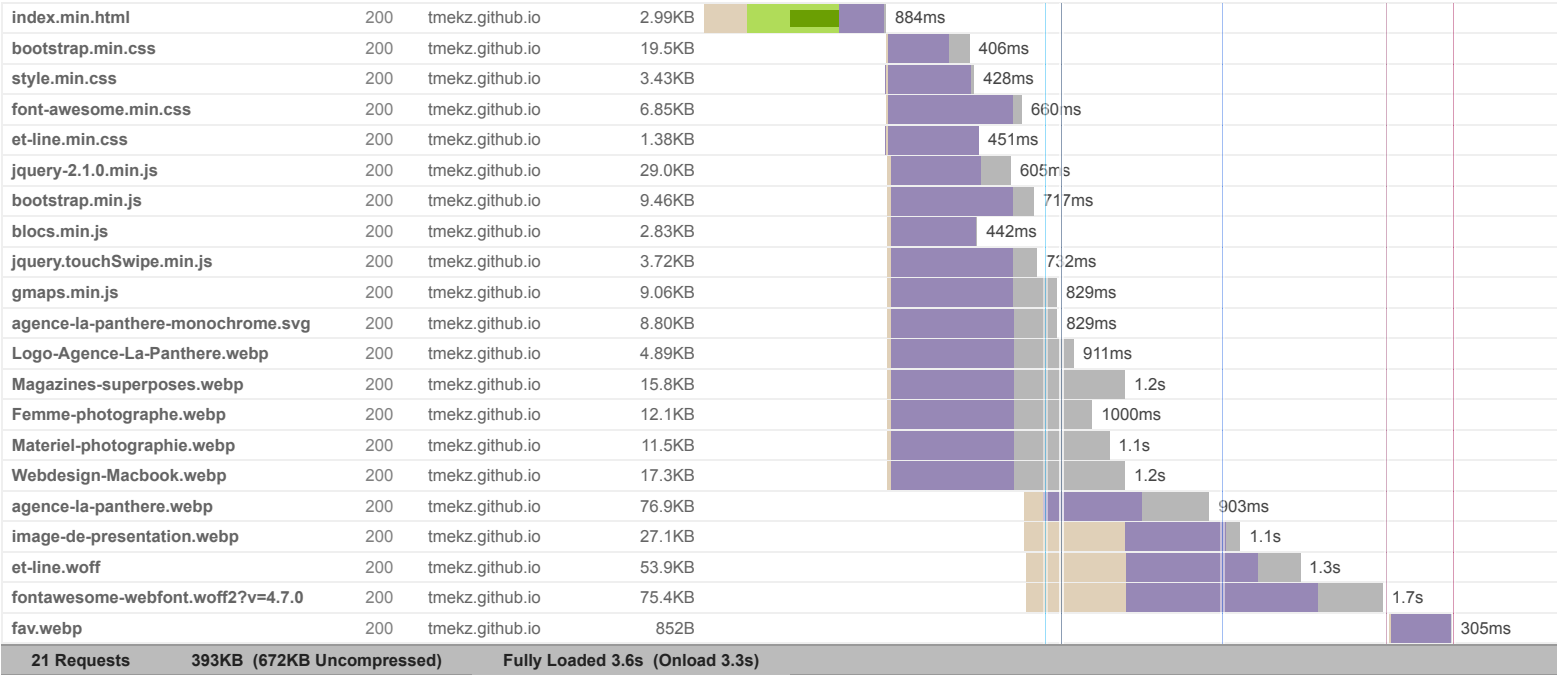
CARBON60
THE MANAGED CLOUD COMPANY

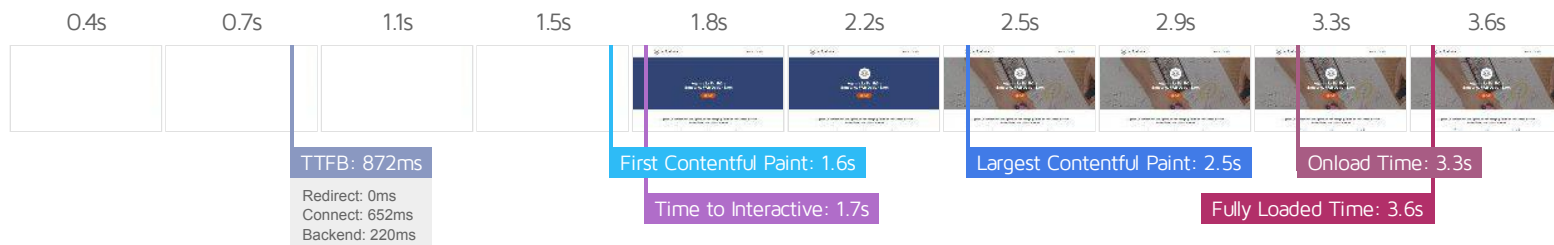
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 26 years experience in web technology.

<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

La Panthère - Entreprise Web design Lyon





Performance Metrics

First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Much longer than recommended 1.6s	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here 1.7s
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Much longer than recommended 2.4s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here 0ms
Largest Contentful Paint How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	Much longer than recommended 2.5s	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here 0

Browser Timings

Redirect	0ms	Connect	652ms	Backend	220ms
TTFB	872ms	DOM Int.	909ms	First Paint	1.6s
DOM Loaded	1.7s	Onload	3.3s	Fully Loaded	3.6s

IMPACT	AUDIT	
Med	Eliminate render-blocking resources	Potential savings of 296ms
Med-Low	Serve static assets with an efficient cache policy	Potential savings of 360KB
Med-Low	Properly size images	Potential savings of 9.53KB
Low	Ensure text remains visible during webfont load	2 fonts found
Low	Reduce unused CSS	Potential savings of 18.8KB
Low	Avoid chaining critical requests	4 chains found
Low	Avoid enormous network payloads	Total size was 398KB
Low	Avoid long main-thread tasks	1 long task found
Low	Reduce JavaScript execution time	11ms spent executing JavaScript
Low	Reduce initial server response time	Root document took 219ms
Low	Avoid large layout shifts	3 elements found
N/A	Avoid an excessive DOM size	125 elements
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	Main-thread busy for 367ms
N/A	User Timing marks and measures	
N/A	Reduce the impact of third-party code	