**FEEDBACK PART**

We have mostly asked for feedback on new/existing features and to ways to make using our site feel as intuitively as possible. We’ve tried to implement as many of these as possible within our timeframe, but were unable to fit in everything we originally wanted to include. An example of this would be showing character relations on the map, which would be really cool to have, but we lacked the time to do so.

A couple of suggestions from user evaluations that we implemented are:

* Changing the text font to be better readable
* Hovering over a character shows their name
* Hovering over houses shows the house name
* Rewrote the user guide to be better understandable

Originally, we wanted to provide a solution for both our user groups, but we ended up focussing more on the people who have already watched the show. For the second user group, the people who have not yet watched the show, but might want to get into it, we wanted to implement the following:

* “Spoiler-Free” mode, replacing the text when you click on a character with a background on that character, instead of their progress through season 1
* A list of sorts that would better allow you to select characters, since this group won’t recognise the characters from a portrait, having a way to select a character that involves a list of names instead of pictures could be useful.

Lastly there are a couple of bugs in our current product that we would’ve liked to be able to fix:

* Upon clicking the play button, an interval is started where characters move, then the program waits a couple of seconds to make sure moving multiple episodes doesn’t overlap, and then moves again. However, at the moment when you press play, it starts with the couple second wait before moving, which makes users think something went wrong.
* If you filter houses while auto-play is on, it will “skip” moving for one episode. The characters will be automatically set to the next episode (and then there’s a waiting time again).

**FUTURE WORK**

There are many ways to improve our current product, a couple of which mentioned earlier; more support for people who have not watched the show and showing relations between characters.

Besides these we could eventually add the other seasons/characters and keep it up to date as new seasons are released.

A multitude of features could still be implemented, such as showing more animations when characters are first introduced into the series or when they die, providing background story on the cities and areas on the map, showing which family rules over which provinces at any point in time, allowing zooming into the map while character icons stay the same size (to make the screen less filled up with characters if there are many important characters at the same spot in later episodes) or making the slider move while auto-play is on to correctly indicate the current episode.

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| **Feature** | **Measuring Method** | **Description (or Task to be measured)** | **Target Level** | **Result**  **Before\*** | **Result**  **After\*** |
| Select episode | Observe and record time | A user selects the specific, desired episode using the filter bar at the bottom of the screen | 5 s |  | 5 s |
| Enable “auto-play” | Observe and record time | A user finds “auto-play” button the screen and enables it | 3 s |  | 6 s |
| Filter by house | Rate of error | A user selects the appropriate filter when filtering map by house | Correct filter selected by at least 3rd try |  | 15 s – 2 errors |
| Select character | Observe and record time | A user clicks on the correct character to show it’s detailed information | 10s |  | 10 s – 5 errors \*\* |

\* First results are before hovering over a character/house showed their names, second results after it shows.

\*\* unable to find character that appears in later episode