IVS - profiling

Správa

Team1

Obrázky výstupov z profilingu:

10 vstupných hodnôt:

Name	Call Count ▼	Time (ms)	Own Time (ms)
<method 'rstrip'="" 'str'="" objects="" of=""></method>			0 0.0%
rounded			0 0.0%
<bul><built-in builtins.round="" method=""></built-in></bul>			0 0.0%
<method 'join'="" 'str'="" objects="" of=""></method>			0 0.0%
_verbose_message			0 0.0%
stcomp>			0 0.0%
_path_join			0 0.0%
add			0 0.0%
<method 'rpartition'="" 'str'="" objects="" of=""></method>			0 0.0%
 duilt-in method builtins.isinstance>			0 0.0%
<built-in builtins.len="" method=""></built-in>			0 0.0%
_path_stat			0 0.0%
<built-in method="" nt.stat=""></built-in>			0 0.0%
<built-in builtins.hasattr="" method=""></built-in>			0 0.0%
<built-in builtins.getattr="" method=""></built-in>			0 0.0%
_path_importer_cache			0 0.0%
pow			0 0.0%
sub			0 0.0%
 built-in method _imp.acquire_lock>			0 0.0%
 built-in method _imp.release_lock>			0 0.0%
_relax_case			0 0.0%
find_spec			0 0.0%
enter			0 0.0%
exit			0 0.0%
<built-in method="" nt.fspath=""></built-in>			0 0.0%
cached			0 0.0%
_path_split			0 0.0%
cache_from_source			0 0.0%
decode			0 0.0%
<built-in _codecs.utf_8_decode="" method=""></built-in>			0 0.0%
<method '_exit_'="" '_thread.lock'="" objects="" of=""></method>			0 0.0%
 			0 0.0%

100 vstupných hodnôt:

Name			Own Time (ms)
rounded			0 0.0%
<built-in builtins.round="" method=""></built-in>			0 0.0%
add			0 0.0%
pow			0 0.0%
sub			0 0.0%
<method 'rstrip'="" 'str'="" objects="" of=""></method>			0 0.0%
<method 'join'="" 'str'="" objects="" of=""></method>			0 0.0%
_verbose_message			0 0.0%
listcomp>			0 0.0%
_path_join			0 0.0%
<method 'rpartition'="" 'str'="" objects="" of=""></method>			0 0.0%
 built-in method builtins.isinstance>			0 0.0%
<built-in builtins.len="" method=""></built-in>			0 0.0%
_path_stat			0 0.0%
<built-in method="" nt.stat=""></built-in>			0 0.0%
 built-in method builtins.hasattr>			0 0.0%
<built-in builtins.getattr="" method=""></built-in>			0 0.0%
_path_importer_cache			0 0.0%
 built-in method _imp.acquire_lock>			0 0.0%
 built-in method _imp.release_lock>			0 0.0%
_relax_case			0 0.0%
find_spec			0 0.0%
enter			0 0.0%
exit			0 0.0%
<built-in method="" nt.fspath=""></built-in>			0 0.0%
cached			0 0.0%
_path_split			0 0.0%
cache_from_source			0 0.0%
decode			0 0.0%
<built-in _codecs.utf_8_decode="" method=""></built-in>			0 0.0%
<method '_thread.lock'="" 'exit'="" objects="" of=""></method>			0 0.0%
 dilt-in method _thread.allocate_lock>	4	0 0.0%	0 0.0%

1000 vstupných hodnôt:

Name	Call Count ▼	Time (ms)	Own Time (ms)
rounded			2 7.7%
<built-in builtins.round="" method=""></built-in>			7 26.9%
add			2 7.7%
pow			1 3.8%
sub			0 0.0%
<method 'rstrip'="" 'str'="" objects="" of=""></method>			0 0.0%
<method 'join'="" 'str'="" objects="" of=""></method>			0 0.0%
_verbose_message			0 0.0%
stcomp>			0 0.0%
_path_join			0 0.0%
<method 'rpartition'="" 'str'="" objects="" of=""></method>			0 0.0%
 built-in method builtins.isinstance>			0 0.0%
<built-in builtins.len="" method=""></built-in>			0 0.0%
_path_stat			0 0.0%
<built-in method="" nt.stat=""></built-in>			1 3.8%
 built-in method builtins.hasattr>			0 0.0%
 built-in method builtins.getattr>			0 0.0%
_path_importer_cache			0 0.0%
 built-in method _imp.acquire_lock>			0 0.0%
<built-in _imp.release_lock="" method=""></built-in>			0 0.0%
_relax_case			0 0.0%
find_spec			0 0.0%
enter			0 0.0%
exit			0 0.0%
<built-in method="" nt.fspath=""></built-in>			0 0.0%
cached			0 0.0%
_path_split			0 0.0%
cache_from_source			0 0.0%
decode			0 0.0%
 built-in method _codecs.utf_8_decode>			0 0.0%
<method '_thread.lock'="" 'exit'="" objects="" of=""></method>			0 0.0%
<built-in _thread.allocate_lock="" method=""></built-in>	4	0 0.0%	0 0.0%

Z výstupu profilingu vyplýva že, najväčší počet volaní je uskutočnených pre funckiu **rounded**, ktorá zabezpečuje zaokrúhlenie výsledku na 8 desatiných čísel. Táto funkcia je volaná 5N+3 krát kde n je počet vstupov.

Funkcia **add** je volaná, ako druhá najčastejšie volaná funkcia, 3N krát.

Funkcie **pow** a **sub**, slúžiace na výpočet mocniny a rozdielu dvoch čísel, sú obe volané N krát.

Pri optimalizácií skriptu *stddev.py* by bolo potrebné zameriať sa na optimalizáciu funkcí **rounded** a **add**, pretože dokopy ich volanie zaberá 73.1% celkového času potrebného na výpočet (rounded 38.5% a add 34.6%).