Vincent Pacelli

http://pacel.li pacelliv@seas.upenn.edu | 973-461-3877

AT A GLANCE

bedded systems, or software development. Summer 2015

EDUCATION

UNIVERSITY OF PENNSYLVANIA

MASTER OF SCIENCE, ROBOTICS Expected May 2017 | GPA: 4.0 BACHELOR OF SCIENCE, ELECTRICAL Engineering

Expected May 2016 | Cum. GPA: 3.34 | STEM GPA: 3.37

COURSE WORK

COMP. SCI.

Algorithms and Data Structures II, Operating Systems, Computer Architecture, Theory of Embedded Computation, Math. Foundations of Comp. Sci

ELECTRICAL ENGINEERING

Analog Circuits III, Digital Logic, **Embedded Systems**

SYSTEMS ENGINEERING

Control Theory, Linear Systems, Dynamical Systems, Probability, Stochastic Processes

TECHNICAL SKILLS

C/C++ • Python • MATLAB • • LATEX • HTML/CSS/JS • C# • EagleCAD

•Linux/Unix • Java •AVR and ARM microcontrollers

Familiar:

Mathematica • Haskell • Audio Electronics Design • Xilinx FPGAs • Swift

• Multisim

TEACHING ASSISTANT

- Embedded Systems | Spring 2015
- Beginner Embedded Systems | Summer
- Digital Logic | Spring 2014

WORK EXPERIENCE

Looking for an internship in robotics, em- NASA LANGLEY RESEARCH CENTER | SAFETY-CRITICAL AVIONICS

- Developed mission planner (detailed below) as part of a larger effort to create a safety-verified Unmanned Air Vehicle (UAV) platform.
- Currently writing a white paper detailing the methods used in the project. Will be made publicly available on completion.

SUNFEST REU | University of Pennsylvania

Summer 2014

- Worked on the embedded software and data analysis tool suite for use with the NeoNur detailed below.
- Gained experience designing devices for non-technical end users.

PROJECTS

AUTONOMOUS MISSION PLANNER

- Prototyped and developed decision making algorithms for application in autonomous UAVs.
- Leveraged Bayesian methods, parallel computing, and any-time computation techniques to improve efficiency and meet real-time constraints.
- Implemented on an ARM microcontroller running Real-Time Linux. Tested using Hardware-in-the-Loop techniques.

NEONUR: PRACTICAL INFANT FEEDING CHARACTERISTICS

- A tool used by over a dozen hospitals internationally to research how infants develop oral motor skills.
- Developed embedded software running on a PIC microcontroller to collect data and user-facing desktop software for data analysis.
- Refined design through feedback from the medical community.

SMART BLOCKS

- Developed embedded software and electronics prototypes for low-cost, context-aware building blocks with emphasis placed on user experience.
- The intelligent building base is aware of the structure assembled on it. Other smart living room devices are made aware of this structure to provide further interaction.
- Software written in C++ for AVR microcontrollers. PCBs were designed in EagleCAD.

GAMBO: A PLATFORM INDEPENDENT GAMEBOY EMULATOR

Playable Demo: http://pacel.li/gambo.html

- Designed and built a GameBoy emulator as a hobby project to further understanding of computer architecture.
- Capable of running as a desktop application or in a web browser via Google Web Toolkit
- Written in Java and engineered to minimize platform dependent code. Only minor changes were needed to add support for the web target.