Computer Science

Fall 2024: CSCI 181RT Real-Time Systems in the Real World

Lecture 12

Thursday, October 3, 2024 Edmunds Hall 105 2:45 PM - 4:00 PM

Professor Jennifer DesCombes



Agenda

- Go Backs
- Discussion on Reading
- Lab Review
- Use of Semaphores (Part 2)
- Look Ahead
- Assignment
- Action Items



Go Backs

- General?
- Action Item Status
 - Al240910-2: Find recommended book on computer architecture.
 - Al240924-1: At what point as a development team grows does it make sense to have dedicated software and integration testers?
 - Al240924-2: Is there a limit on the size of an Agile development effort before it becomes less efficient than other development approaches?
 - Al240924-3: Are 'C' type Handles (pointer to a pointer) similar in concept to Java Script Handles
 - Al240926-1: Fix the Charts Provide Missing Information and Add Review (OK to Close?)



Discussion on Reading

- The Mythical Man Month
 - Chapter 7, 8 & 9: Why Did the Tower of Babel Fail? Calling the Shot Ten Pounds in a Five-Pound Sack



Lab 5 Discussion

- Debouce Timing and Discrete Sampling
- Functional Divisions of Code
- Tuning of Delays



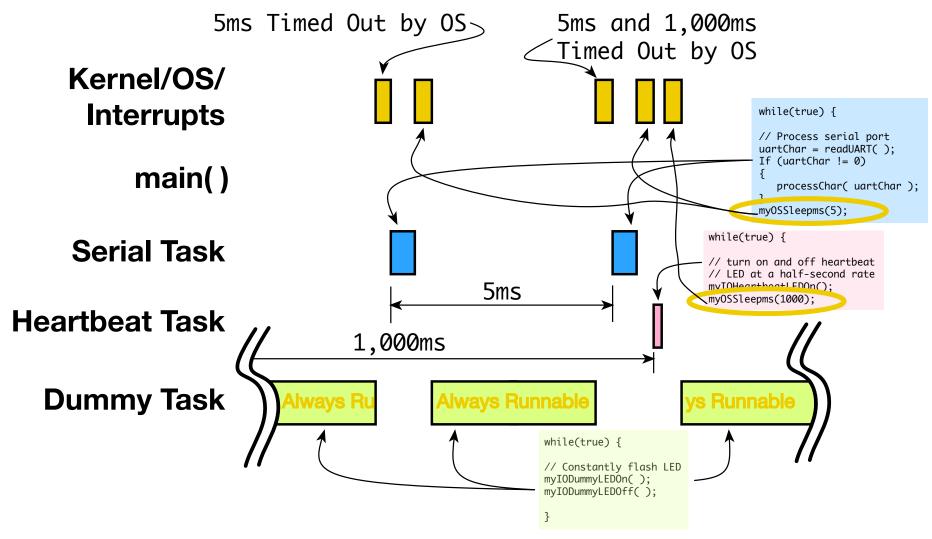
System With Three Tasks

```
Unallocated
// Serial Port task
#include myOSCalls.h
                                                                      // Heartbeat task
#include mySerialPort.h
                                                                      #include myOSCalls.h
                                                                                                          Stack
#define true 1
                                                                      #include myIOAbstraction.h
                                                                                                                Working Stack Data -
while(true) {
                                                                      #define true 1
    // Process serial port
                                                                      while(true) {
    uartChar = readUART( );
     If (uartChar != 0)
                                                                           // turn on and off
                                                                           // heartbeat LED at a
        processChar( uartChar );
                                                                           // half-second rate
                                     // Dummy Task
                                                                           myIOHeartbeatLEDOn();
                                      // NOTE: Must be lowest
                                                                                                          Pointer
    myOSSleepms(5);
                                                                                                                Working Stack Data
                                                                           myOSSleepms(1000);
                                           priority task
                                                                           myIOHeartbeatLEDOff();
                                                                           myOSSleepms(1000);
                                                                                                         High Address
                                     #include myOSCalls.h
                                     #include myIOAbstraction.h
                                      #define true 1
                                     while(true) {
                                          // Constantly flash LED
                                                                                                                Working Stack Data -
                                          myIODummyLEDOn( );
                                          myIODummyLEDOff( );
```

I ow Address



"Just the Two of Us" - Heartbeat Task Executes



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Task Structure Review

- Synchronization of Tasks
- Protection of Shared Devices/Services
- Controlled Processing of Input Data
- Protection of Non-reentrant Code
- Guarantee Completion of Specific Operations



Use of Semaphores

Semaphore Functions in Different RTOS

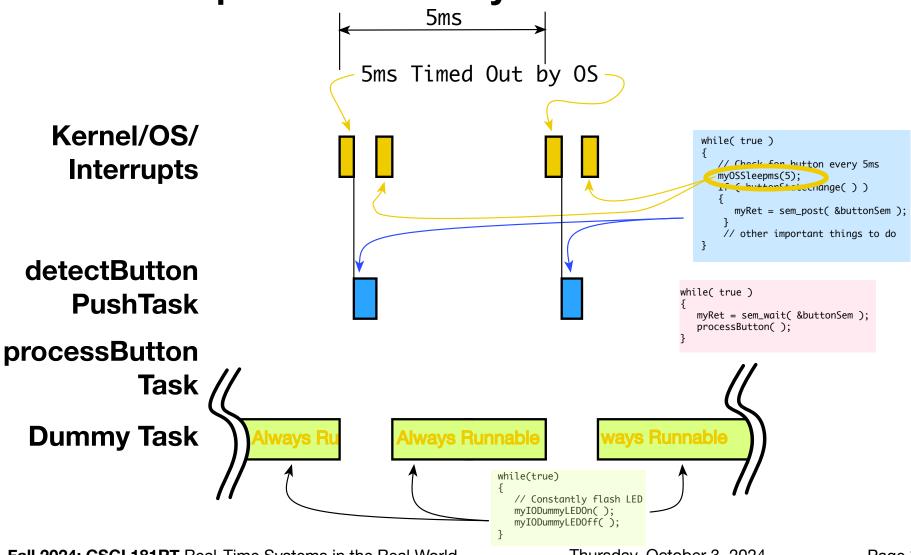
RTOS	P-Action	V-Action	
POSIX	int sem_wait (sem_t *sem);	int sem_post (sem_t *sem);	
FreeRTOS	pdStatus xSemaphoreTake (SemaphoreHandle_t xSemaphore, TickType_t xTicksToWait);	pdStatus xSemaphoreGive (SemaphoreHandle_t xSemaphore);	
VxWorks	STATUS semTake (SEM_ID semId, int timeout);	STATUS semGive (SEM_ID semId);	

- Code Snippets Not Complete
- Color Highlights Show Semaphore Control



```
sem t buttonSem:
                                                         // Lower Priority Task
bool buttonStateChange(void);
                                                         void processButtonTask (void)
void processButton( void );
                                                           int myRet;
// High Priority Task
                                                           while(true)
void detectButtonPushTask (void)
                                                             myRet = sem_wait( &buttonSem );
  int myRet;
                                                             processButton();
 while(true)
    // Check for button every 5ms
     myOSSleepms(5);
                                                         Void dummyTask( void )
    If ( buttonStateChange( ) )
                                                             while(true)
      myRet = sem_post( &buttonSem );
                                                                // Constantly flash LED
    // other important things to do
                                                                myIODummyLEDOn( );
                                                                myIODummyLEDOff( );
                                                         }
```

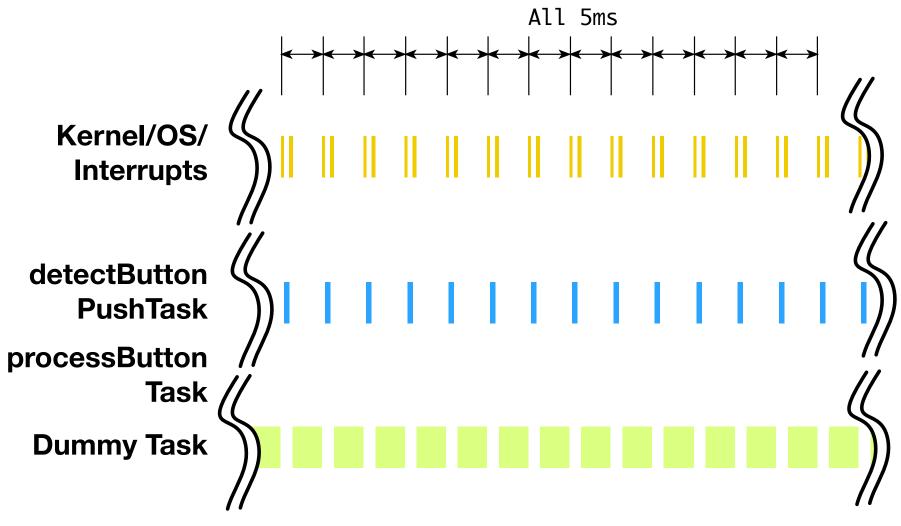




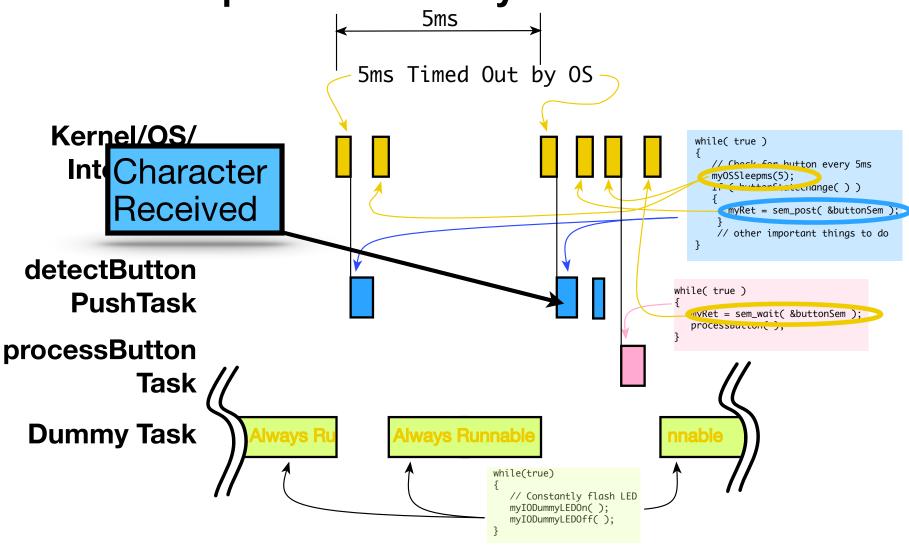
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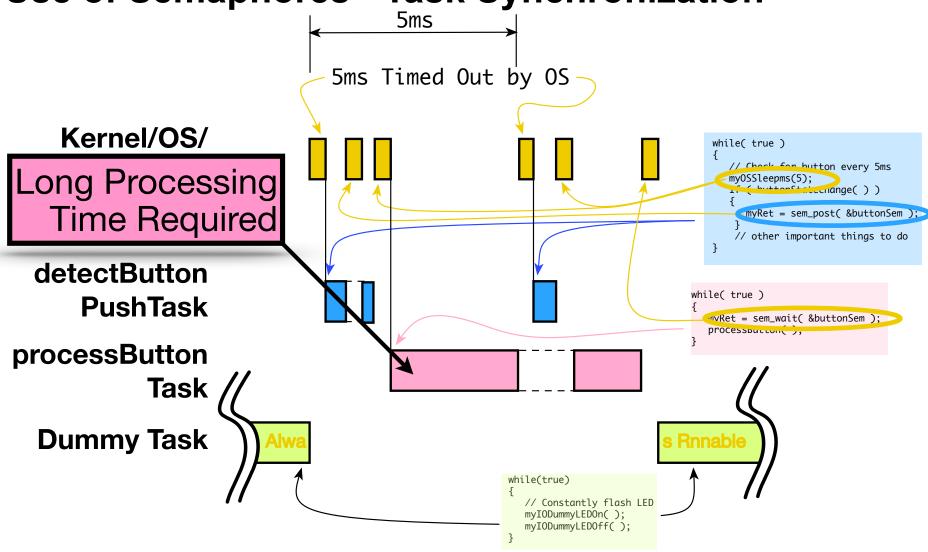












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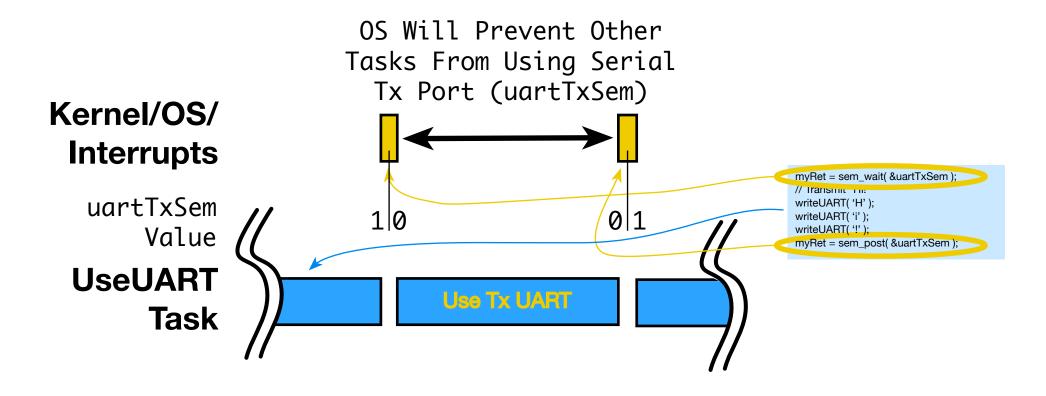
```
sem_t uartTxSem;
char uartChar;
void writeUART( char );
.
.
.
.
int myRet;
myRet = sem_wait( &uartTxSem );
// Transmit "Hi!"
writeUART( 'H' );
writeUART( 'i' );
writeUART( '!' );
myRet = sem_post( &uartTxSem );
.
```

If the UART is available, execution will continue.

If the UART is busy, execution will be suspended (waiting) until UART is available. Code will resume execution when UART is no longer being used by other code/task.

Let the system/tasks know that the UART is now available







Multiple Tasks, Both Using the Tx Serial Port (writeUART)

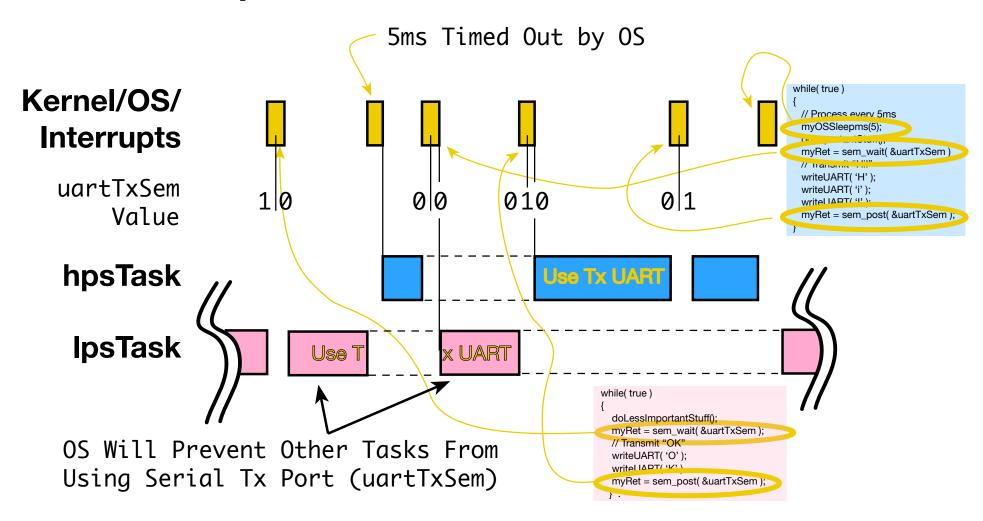
```
// High Priority Serial Task
void hpsTask (void)
{
   int myRet;
   while( true )
   {
      // Process every 5ms
      my0SSleepms(5);
      dolmportantStuff();
      myRet = sem_wait( &uartTxSem )
      // Transmit "Hi!"
      writeUART( 'H' );
      writeUART( 'i' );
      writeUART( '!' );
      myRet = sem_post( &uartTxSem );
}
```

```
// Low Priority Serial Task
void lpsTask (void)
{
  int myRet;
  while( true )
  {
    doLessImportantStuff();
    myRet = sem_wait( &uartTxSem );
    // Transmit "OK"
    writeUART( 'O' );
    writeUART( 'K' )
    myRet = sem_post( &uartTxSem );
}
```



```
// High Priority Serial Task
                             Semaphores control access. All calls use uartTxSem - OS
void hpsTask (void)
                             prevents multiple access to UART (hardware device).
 int myRet;
 while(true)
    // Process every 5ms
                                                      // Low Priority Serial Task
   myOSSleepms(5);
                                                      void lpsTask (void)
    dolmportantStuff();
    myRet = sem_wait( &uartTxSem
                                                        int myRet:
    // Transmit "Hil"
                                                        while(true)
    writeUART( 'H' ):
    writeUART( 'i');
                                                          doLessImportantStuff();
    writeUAAT( '!
                                                          myRet = sem_wait( &uartTxSem );
    myRet - sext_post( &uartTxSem );
                                                          // Transmit "OK"
                                                          writeUART( 'O');
                                                          writeUART( 'K'
      Two Tasks (hpsTask and lpsTask)
                                                          myRei = sem_post( &uartTxSem );
      both use Tx Serial Port.
```







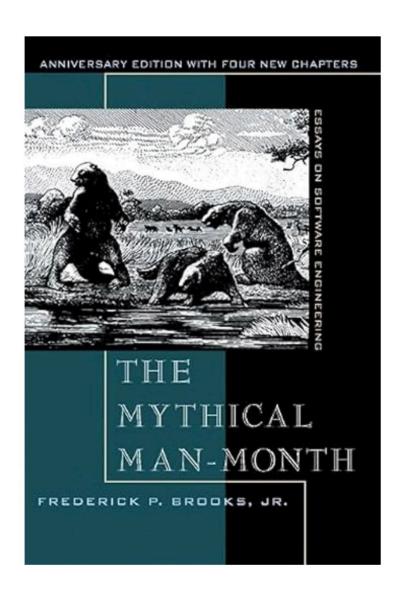
Look Ahead

- Review of Reading
- More Semaphore and Task Control (Part 3)
- Insights Into Lab 6



Assignment - Readings

- The Mythical Man Month
 - Chapter 10, 11 & 12: The Documentary Hypothesis, Pan to Throw One Away, Sharp Tools
 - Send Me Discussion Topics by 10:00 AM on Tuesday, Oct. 8, 2024.





Action Items and Discussion

AI#:	Owner	Slide #	Document	Action