ICS Homework 9

November 20, 2019

1. For a C function having the general structure

```
typedef long long unsigned u64;
u64 foo(u64 x) {
    return (?);
}
```

GCC generates the following assembly code:

```
foo:
2
         pushq
                   %rbx
3
                   %rdi, %rbx
        movq
4
                   %rdi, %rdi
         testq
5
         jne
                   . L4
6
    . L2:
7
                   %rbx, %rax
        movq
8
                   %rbx
         popq
9
         \mathbf{ret}
10
    .L4:
11
         leaq
                   -1(%rdi), %rdi
12
         call
                   foo
13
         imulq
                   %rax, %rbx
14
                   . L2
        jmp
```

Please fill in the missing expressions (?) in the C code shown above.

2. Suppose x_S , the address of integer arrays S, and long integer index i are stored in registers $\mbox{"rdx}$ and $\mbox{"rcx}$, respectively. For each of the following expressions, give its type, a formula for its value, and an assembly-code implementation. The result should be stored in register $\mbox{"rax}$ if it is a pointer and the appropriate portion of register $\mbox{"rax}$ if it has data type short, int, or long.

Expression	Type	Value	Assembly code
S[5]	int	$M[x_S+20]$	movl 20(%rdx), %eax
S+5			
&S[i]			
((long *)S)[i]			
*((short *)&S[i])			

3. Consider the following source code, where X, Y and Z are constants declared with #define:

```
typedef long long unsigned u64;
u64 P[X][Y][Z];
u64 Q[Y][Z][X];
u64 bar(u64 i, u64 j, u64 k) {
    return P[i][j][k] + Q[i][j][k];
}
```

In compiling this program, GCC generates the following assembly code:

```
bar:
2
        leaq
                 (%rsi,%rsi,4), %rax
3
                 (%rdi,%rdi,4), %rcx
        leaq
                 (%rax,%rcx,4), %r8
4
        leaq
5
        addq
                 %rdx, %r8
6
                 (%rsi,%rsi,2), %rcx
        leaq
        movq
                 %rdi, %rax
8
                 $4, %rax
        salq
9
        subq
                 %rdi, %rax
10
        addq
                 %rcx, %rax
11
                 %rax, %rdx
        addq
12
                 Q(, %rdx, 8), %rax
        movq
13
                 P(,\%r8,8), \%rax
        addq
14
        \mathbf{ret}
```

Use your reverse engineering skills to determine the values of X, Y and Z based on this assembly code.

```
1 #define X
2 #define Y
3 #define Z
```