

**New York University**  
**Department of Computer Science**  
**CS101-004– Practice Problems**  
**Intro to Computer Science**

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1. You are given the following abstract class:

```
1 public abstract class RandomNumberGenerator {
2     protected int state;
3     public RandomNumberGenerator(int seed) {
4         state = seed;
5     }
6     public abstract int nextInt();
7     public abstract boolean nextBoolean();
8     public abstract double nextDouble(); // returns a number in [0, 1)
9 }
```

- (a) One way to generate pseudo-random numbers is to perform multiplication and modulo operations. Implement a subclass MLCG of RandomNumberGenerator that uses the following formula to generate the next random number integer:

$$x_{n+1} = (a \cdot x_n) \bmod m, \quad (1)$$

where  $a = 2^{31} - 1$  and  $m = 16807$ .  $x_0$  is the seed value passed to the constructor. Use `Math.pow(2, 31)` to calculate  $a$  but remember this returns a double.

- All MLCG objects should share the same  $a$  and  $m$  values and their value should not change.
- The state of the random number generator should change such that you can repeatedly call `nextInt()` to get a new random number. The state at iteration  $n$  is  $x_n$ .
- You need to write three methods and a constructor, the latter takes a seed (int) and relies on the constructor of the superclass.

Hint: What is the largest value that  $x_{n+1}$  can take?

- (b) The seed passed to the constructor should be positive and strictly smaller than  $m$ . Re-write the constructor so that it throws an `IllegalArgumentException` if it is not.
- (c) Your random number generator works fine, but after a while, it starts returning negative numbers, even though  $(a \cdot x_n) \bmod m$  should always be positive. What is going on?
- (d) Assume now that this issue is fixed. Next, write a method that takes any (!) RandomNumberGenerator and an integer  $n$ . (This method would be in a separate test class.) The method then generates  $n$  random numbers between 0 and 1. While doing so, it counts the number of values between 0 and 0.1, 0.1 and 0.2, and so on. There are ten such "bins". Return an array of length 10 with the counts.