

Do you know how to print a diamond?

I'm not sure. What do you mean by *print a diamond*?

I mean printing letters in a certain fashion so that the sequence of letters looks like a diamond.

Like this:

```
A
B B
C  C
B B
A
```

This was a diamond made with letters from A to C. Can you print a diamond with letters from A to F?

I suppose.

```
  A
 B B
C  C
D  D
E  E
F  F
E  E
D  D
C  C
 B B
  A
```

That is right. Let's write a program that prints diamonds like that.

Okay. How do we tell the computer you want a diamond printed?

We write a small *haskell* program that given an uppercase letter as an argument, calls a function that computes a diamond, and then prints the result of that function.

Here is a program which does that. Of course, the diamond function does not compute anything, it returns fixed values instead.

```
import System.Environment (getArgs)

diamond 'A' = ["A"]
diamond 'B' = [" A ", "B B", " A "]

main = getArgs >>=
  putStr ∘ unlines ∘ diamond ∘ head ∘ head
```

Main.hs

The program prints a diamond for letters A or B only:

```
runhaskell Main.hs A ↩
A
```

```
runhaskell Main.hs B ↩
A
B B
A
```

```
runhaskell Main.hs C ↩
Main.hs: Main.hs:(3,1)-(4,33):
Non-exhaustive patterns in function diamond
```

So let's replace the diamond function in that program with a better one, sitting in its own module.

We can create the module, but for now diamond is undefined.

```
import System.Environment (getArgs)
import Diamond (diamond)

main = getArgs >>=
  putStr ∘ unlines ∘ diamond ∘ head ∘ head
```

```
module Diamond
where

diamond :: Char → [String]
diamond _ = undefined
```

Diamond.hs

Well then let's define it. What is the first thing we can say about diamond?

Well, for one thing, it cannot be empty.

Ok let's describe that in a new program.

```
import Test.Hspec (hspec, describe, it)
import Test.QuickCheck (forAll, choose)
import Diamond (diamond)

main = hspec $ do
  describe "a diamond" $ do
    let letter = choose ('A', 'Z')

    it "is not empty" $ forAll letter $
      not o null o concat o diamond

Specs.hs
```

Very easily.

```
module Diamond
where

diamond :: Char → [String]
diamond _ = [" "]
```

Can you write an implementation for which that property holds?

What other property should we describe?

The upper left corner of a diamond from A to the letter *l* is made with a diagonal from A to *l*.

How do you delimit the upper left corner of the diamond?

If *n* is the length of the suite from A to *l*, then taking the *n* first characters of the *n* first lines should do the trick.

```
ul n = map (take n) o (take n)
```

How would you check that a list of **Strings** contains a diagonal from A to *l*?

If *n* is the length of the list then the character at position *n* - 1 in line 0 should be A; the character at position *n* - 2 in line 1 should be B, and so on. All the other positions should be filled with space.

	0	1	2	3	4
0					A
1				B	
2			C		
3		D			
4	E				

Let's represent that property:

```
it "contains a diagonal made of letters" $
  forAll letter $ \l →
    let ls = ['A'..l]
        n = length ls
        d = diamond l
        ul = (map (take n).(take n)) d
        m = n - 1
        diag j i | i == (m-j) = ul !! j !! i == ls !! j
                  | otherwise = ul !! j !! i == ' '
    in and [diag r c | r <- [0..m], c <- [0..m]]
```

Ok, now there is some work to do:

```
module Diamond
where

diamond :: Char → [String]
diamond l = map pattern [0..n]
  where
    pattern i = (sp (n-i)) ++ [ls !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1
```

Fine. Another interesting property of the diamond is that flipping it horizontally yields the same value.

```
it "is symmetric horizontally" $ do
  forAll letter $ \l →
    diamond l == reverse (diamond l)
```

Indeed. Maybe we could just mirror our pattern:

```
module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map pattern [0..n])
  where
    pattern i = (sp (n-i)) ++ [ls !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mirror ls = ls ++ reverse ls
```

Well, guess what: flipping the diamond vertically also yields the same result.

```
it "is symmetric vertically" $ do
  forAll letter $ \l →
    diamond l == map reverse (diamond l)
```

Ok, then we will mirror each line as well.

```
module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map (mirror ∘ pattern) [0..n])
  where
    pattern i = (sp (n-i)) ++ [ls !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mirror ls = ls ++ reverse ls
```

[frame=single]

Are we done with our diamond function?

Not yet: it's lacking yet another property, as can be seen from this visual check:

```
runhaskell Main.hs D ↵
  AA
 B B
C  C
D   D
D   D
C  C
 B B
  AA
```

I see. The width and height of a diamond should be an odd number.

```
it "has an odd height and width" $ do
  forAll letter $ \l →
    odd (length (diamond l))
    && odd (maximum (map length (diamond l)))
```

The solution is to remove an element in the mirroring process:

```
module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map (mirror.pattern) [0..n])
  where
    pattern i = (sp (n-i)) ++ [ls !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mirror ls = ls ++ tail (reverse ls)
```

Perfect!

```
runhaskell Main.hs D ↵
  A
 B B
C   C
D   D
C   C
  B B
  A
```

Do you think we are done?

I don't think so. Here's a sabotaged version of the function:

```
module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map (mir.pattern) [0..n])
  where
    pattern i = (sp (n-i)) ++ [l !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mir ls = ls ++ " " ++ (tail (reverse (ls ++ " ")))
    mirror ls = ls ++ (tail (reverse ls))
```

Does it pass all the checks?

It does.

Look at what it yields:

```
runhaskell Main.hs D ↵
  A A
 B  B
C   C
D   D
C   C
  B  B
  A A
```

Let's add a property about the size of the diamond:

```
it "has an height = width = N*2-1" $ do
forAll letter $ \l→
  let d = diamond l
      height = length d
      width = sum (map length d) `div` height
  in height == width
  && height == length ['A'..l] * 2 - 1
```

That's better.

```
module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map (mirror.pattern) [0..n])
  where
    pattern i = (sp (n-i)) ++ [l !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mirror ls = ls ++ (tail (reverse ls))
```

```

import Test.Hspec (hspec, describe, it)
import Test.QuickCheck (forAll, choose)
import Diamond (diamond)

main = hspec $ do
  describe "a diamond" $ do
    let letter = choose ('A','Z')

    it "is not empty" $ forAll letter $
      not . null . concat . diamond

    it "contains a diagonal made of letters" $
      forAll letter $ \l →
        let ls = ['A'..l]
            n = length ls
            d = diamond l
            ul = (map (take n).(take n)) d
            m = n - 1
            diag r c | c == (m-r) = ul !! r !! c == ls !! r
                    | otherwise = ul !! r !! c == ' '
        in and [diag r c | r <- [0..m], c <- [0..m]]

    it "is symmetric horizontally" $ do
      forAll letter $ \l →
        diamond l == reverse (diamond l)

    it "is symmetric vertically" $ do
      forAll letter $ \l →
        diamond l == map reverse (diamond l)

    it "has an odd height and width" $ do
      forAll letter $ \l →
        odd (length (diamond l))
        && odd (maximum (map length (diamond l)))

    it "has an height = width = N*2-1" $ do
      forAll letter $ \l →
        let height = length (diamond l)
            width = sum (map length (diamond l)) `div` height
        in height == width
        && height == length ['A'..l] * 2 - 1

```

Specs.hs

```

module Diamond
where

diamond :: Char → [String]
diamond l = mirror (map (mirror.pattern) [0..n])
  where
    pattern i = (sp (n-i)) ++ [ls !! i] ++ (sp i)
    sp n = replicate n ' '
    ls = ['A'..l]
    n = length ls - 1

    mirror ls = ls ++ (tail (reverse ls))

```

Diamond.hs

```

import System.Environment (getArgs)
import Diamond (diamond)

main = getArgs >>=
  putStr . unlines . diamond . head . head

```

Main.hs