Voici la retranscription textuelle de l'image:

Pourquoi les marketeurs utilisent l'écoute des réseaux sociaux ? selon le rapport "State of Social Media 2024" de Meltwater

- 55% Mieux comprendre mon public cible
- 43% Gérer la réputation de la marque
- 34% Augmenter la notoriété de la marque
- 30% Se comparer aux concurrents
- 29% Collecter et analyser les insights consommateurs
- 23% Identifier et gérer les crises

Voir comment votre stratégie se compare aux réponses de plusieurs milliers de professionnels du marketing dans le rapport de Meltwater.

"State of Social Media 2024"

Téléchargez le rapport

Digital 2024 Iceland - 16 sur 65L'image affiche un cercle rouge avec trois silhouettes d'êtres humains blanches à l'intérieur, l'une plus grande que les deux autres. En dessous de ce cercle, il y a le texte "POPULATION ESSENTIALS" en lettres capitales jaunes.

Dans le coin inférieur gauche, il y a le texte "Digital 2024 Iceland". Un chiffre en bas de l'image indique "18 sur 65" et il y a plusieurs icônes en bas à droite pour rechercher, partager et effectuer d'autres actions, ainsi que la mention "français". JAN 2024 ICELAND

OVERVIEW OF THE ADOPTION AND USE OF CONNECTED DEVICES AND SERVICES

NOTE: SIGNIFICANT REVISIONS TO SOURCE DATA MEAN THAT FIGURES SHOWN HERE ARE NOT COMPARABLE WITH PREVIOUS REPORTS. SEE THE IMPORTANT NOTES AT THE START OF THIS REPORT FOR DETAILS.

TOTAL POPULATION 376.5 THOUSAND

YEAR-ON-YEAR CHANGE +0.6% +2,387 URBANISATION 94.1%

CELLULAR MOBILE CONNECTIONS 530.1 THOUSAND

YEAR-ON-YEAR CHANGE +1.6% +8,266

TOTAL vs. POPULATION 140.8%

INDIVIDUALS USING THE INTERNET 372.7 THOUSAND

YEAR-ON-YEAR CHANGE +0.6% +2,363

TOTAL vs. POPULATION 99.0%

SOCIAL MEDIA USER IDENTITIES 276.0 THOUSAND

YEAR-ON-YEAR CHANGE -4.5% -13 THOUSAND

TOTAL vs. POPULATION 73.3%

SOURCES: UN, GOVERNMENT AUTHORITIES, GSMA INTELLIGENCE, ITU, EUROSTAT, CIA, KANTAR I & EMR, PLATFORM REPORTS, OCED, META RESEARCH, GWI, PEW RESEARCH CENTER, REFINITIV, ANALYSIS, ADVISORY, SOCIAL MEDIA USER NUMBERS MAY NOT REPRESENT UNIQUE INDIVIDUALS. COMPARABILITY: SOURCE IMPORTANT, ON BASE WEBSITES. FIGURES ARE NOT COMPARABLE WITH PREVIOUS REPORTS. SIGNIFICANT REVISIONS TO SOURCE DATA MEAN THAT FIGURES SHOWN HERE ARE NOT COMPARABLE WITH PREVIOUS REPORTS. SOME VALUES MAY NOT REPRESENT UNIQUE INDIVIDUALS. NOTES: INTERNET PENETRATION AND SOCIAL MEDIA VS. POPULATION VALUES MAY BE OVER- OR UNDER-RECORDED. NUMBERS FOR OTHER THINGS MAY INCLUDE INACCURATE RESULTS. SEE NOTES AND DATA. We are social Meltwater

Digital 2024 Iceland 15 sur 65Voici la retranscription textuelle de l'image fournie :

We are social Think Forward THE SOCIAL RECKONING

IN A NEW ERA OF SOCIAL, EVERY BRAND WILL BE JUDGED Dive into We Are Social's latest trends report.

Attention layering Everyday fandom Mischief Mode The Offline Internet Post Representation

Explore the trends: ThinkForward.WeAreSocial.com

Digital 2024 Iceland 17 sur 65 français JAN 2024 POPULATION ESSENTIALS DEMOGRAPHICS AND OTHER KEY INDICATORS

- TOTAL POPULATION: 376.5 THOUSAND
- FEMALE POPULATION: 48.7%
- MALE POPULATION: 51.3%
- YEAR-ON-YEAR CHANGE IN TOTAL POPULATION: +0.6% (+2,387)
- MEDIAN AGE OF THE POPULATION: 36.6
- URBAN POPULATION: 94.1%
- POPULATION DENSITY (PEOPLE PER KM2): 3.8
- OVERALL LITERACY (ADULTS AGED 15+): 99.0%
- FEMALE LITERACY (ADULTS AGED 15+): 99.0%
- MALE LITERACY (ADULTS AGED 15+): 99.0%

SOURCES: KEPIOS ANALYSIS, UNITED NATIONS, LOCAL GOVERNMENT AUTHORITIES, WORLD BANK, UNESCO, CIA WORLD FACTBOOK, OUR WORLD IN DATA, INDEMNUNE, KNOMAD.

Iceland flag icon on the top-right corner.

At the bottom:
Digital 2024 Iceland
19 sur 65
We are social
MeltwaterDIGITAL 2024 ICELAND
23 sur 65
français

INTERNETJAN 2024

OVERVIEW OF INTERNET USE ESSENTIAL INDICATORS OF INTERNET ADOPTION AND USE

Total Internet Users: 372.7 Thousand

Internet Users as a Percentage of Total Population: 99.0%

Year-on-Year Change in the Number of Internet Users: +0.6% +2,363

Mobile Internet Proxy*: Share of Social Media Users Accessing via Mobile Devices: 97.4%

Iceland

SOURCES: KEPJOS ANALYSIS ITU, GSMA INTELLIGENCE, EUROSAT, CIA WORD FACTBOOK, LOCAL GOVERNMENT AUTHORITIES, COMPANY ADVERTISING RESOURCES, UNITED NATIONS. NOTE: IT STAND-ALONE FIGURES FOR MOBILE INTERNET USE WERE UNAVAILABLE AT THE TIME OF REPUBLICATION, BUT THE PERCENTAGE SHARE OF SOCIAL MEDIA USERS ACCESSING SOCIAL PLATFORMS VIA MOBILE DEVICES GIVES A GOOD ROUGH ORDER INDICATION VALUE FOR MOBILE INTERNET USE. ADVISORY: FIGURES FOR INTERNET USER GROWTH MAY UNDER-REPRESENT ACTUAL TENDS. SEE NOTES ON DATA, COMPARABILITY, SOURCE AND BASE CHANGES.

we are social logo Meltwater logo

24 sur 65

Digital 2024 Iceland © all rights reserved

icône page loupe texte partage icon imprimer icon

icône enregistrementL'image montre un graphique représentant la population de l'Islande de janvier 2014 à janvier 2024, ainsi que les variations annuelles. Voici la retranscription textuelle complète :

```
**JAN 2024**

**POPULATION OVER TIME**

**POPULATION BY YEAR, WITH YEAR-ON-YEAR CHANGE**

- JAN 2014 : 326K ( +1.0% )

- JAN 2015 : 329K ( +1.0% )

- JAN 2016 : 333K ( +1.7% )

- JAN 2017 : 339K ( +3.0% )

- JAN 2018 : 349K ( +2.4% )

- JAN 2019 : 357K ( +2.0% )

- JAN 2020 : 364K ( +2.0% )

- JAN 2021 : 369K ( +1.3% )

- JAN 2022 : 372K ( +0.7% )

- JAN 2023 : 374K ( +0.7% )

- JAN 2024 : 377K ( +0.6% )
```

Sources: United Nations; local government authorities; Kepios analysis. Note: Where letters are shown next to figures above bars, 'K' denotes thousand (e.g. '123K' = 123,000), 'M' denotes millions (e.g. '1.23M' = 1,230,000), and 'B' denotes billions (e.g. '1.23B' = 1,230,000,000). Where no letter is present, values are shown as-is. Comparability: Source changes and base revisions: figures may not correlate with values published in our previous reports.

```
**we are social**

**Meltwater**
_flag of Iceland_

---```
JAN 2024
```

FINANCIAL AND DEVELOPMENTAL INDICATORS
WORLD BANK INDICATORS FOR FINANCIAL DEVELOPMENT, ACCESS TO
ESSENTIAL SERVICES, AND DEVICE OWNERSHIP

GROSS DOMESTIC PRODUCT (CURRENT U.S. DOLLARS) \$30.57 BILLION

GROSS DOMESTIC PRODUCT (PPP, CURRENT INTERNATIONAL DOLLARS) \$27.08 BILLION

GROSS DOMESTIC PRODUCT PER CAPITA (CURRENT U.S. DOLLARS) \$78.8 THOUSAND

GROSS DOMESTIC PRODUCT PER CAPITA (PPP, CURRENT INTERNATIONAL DOLLARS) \$69.8 THOUSAND

NET NATIONAL INCOME PER CAPITA (CURRENT U.S. DOLLARS) \$54.2 THOUSAND

PERCENTAGE OF THE POPULATION EARNING LESS THAN \$3.65 (2017 PPP) PER DAY [N/A]

PERCENTAGE OF THE POPULATION WITH ACCESS TO BASIC DRINKING WATER 100%

PERCENTAGE OF THE POPULATION WITH ACCESS TO BASIC SANITATION 98.8%

PERCENTAGE OF THE POPULATION WITH ACCESS TO ELECTRICITY 100%

PERCENTAGE OF THE POPULATION THAT OWNS A MOBILE PHONE (ANY TYPE) 99.9%

ICELAND

SOURCES: IMF, WORLD BANK (MOST LATEST PUBLISHED DATA UP TO 2021) DEFINITIONS: \$3.65 (2017 PPP) REFLECTS LOCAL PURCHASING POWER PARITY BASED ON THE WORLD BANK'S 2017 EXCHANGE RATE. BASIC DRINKING WATER: PERCENTAGE OF THE TOTAL POPULATION USING AN IMPROVED SOURCE. BASED ON HOUSEHOLD SURVEYS AND OTHER NATIONAL SOURCES. LATEST PUBLISHED DATA: 2022

Digital 2024 Iceland

22 sur 65

Langue: français Partenaire: Meltwater

```JAN 2024

AGE DISTRIBUTION OF THE POPULATION

THE NUMBER OF PEOPLE IN EACH AGE GROUP, AND ASSOCIATED SHARE OF THE POPULATION

#### | AGE GROUP | POPULATION | PERCENTAGE | |-----| | AGE 0-4 | 22.7K 16.0% | AGE 5-9 | 21.7K 15.8% | AGE 10-14 | 24.0K 6.4% | AGE 15-19 | 23.4K 6.2% | AGE 20-24 | 23.2K 16.2% | AGE 25-29 | 27.7K 7.3% | AGE 30-34 | 31.0K 8.2% | AGE 35-39 | 26.9K 7.1% | AGE 40-44 | 26.2K 16.9% | AGE 45-49 | 22.6K | 6.3% | AGE 50-54 | 23.6K 6.6% | AGE 55-59 | 22.0K 6.0% | AGE 60-64 | 21.3K 15.8% | AGE 65-69 | 19.2K 5.1% | AGE 70-74 | 15.5K 4.1% | AGE 75-79 | 11.7K 3.1% | AGE 80-84 | 7.1K 1.9% | AGE 85-89 | 4.066K | 1.1% | AGE 90-94 | 2.012K 0.5% | AGE 95-99 | 506 0.1% | AGE 100+ | 53 | <0.1%

SOURCES: Extrapolations of data published by the United Nations and local government authorities.

NOTES: Percentage values below each bar represent the respective age group's share of the total population. Where lettered bars are shown next to respective age bars: 'E' denotes estimable, '>' 2% change, 'N' denotes negligible (e.g., +128, -128, +/-12, 000, 000) and "<" denotes negligible change. Where no letter is present, values

+/-12,000,000) and "<" denotes negligible change. Where no letter is present, values are shown as is.

COMPARABILITY: Source changes and base revisions; figures may not compare with values published in earlier years.

we are social | Meltwater

Digital 2024 Iceland 21 sur 65

### françaisJAN 2024 INTERNET USE OVER TIME (YOY) NUMBER OF INDIVIDUALS USING THE INTERNET, AND YEAR-ON-YEAR CHANGE

321K +1.0%

JAN 2014

324K +1.0%

**JAN 2015** 

327K +1.8%

**JAN 2016** 

333K

+3.6%

**JAN 2017** 

345K

+2.4%

**JAN 2018** 

354K

+2.0%

**JAN 2019** 

361K

+1.3%

JAN 2020

365K

+0.7%

JAN 2021

368K

+0.7%

JAN 2022

370K

+0.7%

**JAN 2023** 

373K

+0.6%

#### JAN 2024

Sources include: Kepler Analysis, ITU, GSMA Intelligence, Eurostat, Google's advertising resources, CNNIC, Kantar, IAMAI, Government resources, United Nations. More details are available at slides 12-14, 22-29, 30, 31, 34, and 45-49.

Note: All figures use the latest available data, but some sources do not publish regular updates, so figures for each period may represent different survey dates.

Sources and methodology may differ across countries.

Digital 2024 Iceland, 25 sur 65

We are social, MeltwaterJAN 2024

### INTERNET ADOPTION RATE OVER TIME (YOY)

NUMBER OF INDIVIDUALS USING THE INTERNET AS A PERCENTAGE OF TOTAL POPULATION, AND YEAR-ON-YEAR RELATIVE CHANGE

```
| JAN 2014 | 98.4% | 0% | | JAN 2015 | 98.4% | 0% | | JAN 2016 | 98.4% | 0% | | | JAN 2017 | 98.4% | +0.02% | | JAN 2018 | 99.0% | +0.6% | | JAN 2019 | 99.0% | 0% | | JAN 2020 | 99.0% | 0% | | JAN 2021 | 99.0% | 0% | | JAN 2022 | 99.0% | 0% | | JAN 2023 | 99.0% | 0% | | JAN 2024 | 99.0% | 0% |
```

#### SOURCES:

[Various sources listed, including IFS, GSMA Intelligence, Eurostat, etc.]

#### NOTES:

[Clarifications about data and its sources.]

we are social | Meltwater

Digital 2024 Iceland

26 sur 65\*\*JAN 2024\*\*

\*\*INTERNET USERS: ITU\*\*

Icon 376.0 THOUSAND vs. POPULATION

99.9%

<sup>\*</sup>INTERNET USER PERSPECTIVES\*

<sup>\*\*</sup>INTERNET USER NUMBERS PUBLISHED BY DIFFERENT SOURCES\*\*

<sup>\*\*</sup>INTERNET USERS: CIA WORLD FACTBOOK\*\*

Icon 370.0 THOUSAND vs. POPULATION 98.3%

\*\*INTERNET USERS: INTERNETWORLDSTATS\*\*
Icon
343.4 THOUSAND
vs. POPULATION
91.2%

\*Sources:\* AS STATED ABOVE EACH ICON. \*Notes:\* WHERE SOURCES PUBLISH INTERNET ADOPTION AS A PERCENTAGE (%) PENETRATION, WE COMPARE THE LATEST PUBLISHED ADOPTION RATES WITH THE LATEST FIGURES FOR POPULATION TO DERIVE ABSOLUTE USER NUMBERS. WHERE SOURCES PUBLISH ABSOLUTE USER NUMBERS, WE COMPARE THESE ABSOLUTE USER FIGURES WITH THE LATEST FIGURES FOR POPULATION TO DERIVE INTERNET USER % OF POPULATION. \*Comparability:\* POTENTIAL MISMATCHES; INTERNET USER FIGURES QUOTED ELSEWHERE IN THIS REPORT LEAD DATA FROM MULTIPLE SOURCES, INCLUDING SOURCES NOT LISTED ON THIS SLIDE.

27 sur 65

Icon

\*\*we are social\*\*

\*\*Meltwater\*\*

Digital 2024 Iceland

Icon

Icon

français\*\*JAN 2024\*\*

\*\*SHARE OF WEB TRAFFIC BY DEVICE\*\*

Percentage of total web pages served to web browsers running on each kind of device

\*\*ICELAND\*\*

\*\*MOBILE PHONES\*\*
46.07%
Year-on-year change
+4.0% (+177 BPS)

\*\*LAPTOP AND DESKTOP COMPUTERS\*\*

52.00% Year-on-year change -3.0% (-161 BPS)

\*\*TABLET DEVICES\*\*
1.92%
Year-on-year change
-6.8% (-14 BPS)

\*\*OTHER DEVICES\*\*
0.01%
Year-on-year change
-66.7% (-2 BPS)

\*[28] Digital 2024 Iceland\*

\*Source\*: StatCounter. Notes: Figures represent the number of web pages served to browsers running on each type of device compared with the total number of web pages served to browsers running on any device in December 2023. Percentage change values represent the change in the share (i.e. in percentage points) from a starting value of 50%. From a starting value of 50%, an increase of +100% would equal 100%, not 150%. "BPS" values represent basis points, and indicate the absolute change. Figures may not sum to 100% due to rounding.

```
we are social

Meltwater

Kepios```

JAN 2024
```

MOBILE'S SHARE OF WEB TRAFFIC (YOY)
PERCENTAGE OF TOTAL WEB PAGES SERVED TO WEB BROWSERS RUNNING
ON MOBILE PHONES

DEC 2013 | 4.74% | +187%
DEC 2014 | 13.61% | +16.6%
DEC 2015 | 15.87% | +43.5%
DEC 2016 | 22.78% | +24.0%
DEC 2017 | 28.24% | +0.7%
DEC 2018 | 28.43% | +30.5%
DEC 2019 | 37.11% | -5.1%
DEC 2020 | 35.20% | +10.8%
DEC 2021 | 39.00% | +13.6%
DEC 2022 | 44.30% | +4.0%
DEC 2023 | 46.07%

Source: Statcounter. Notes: Figures represent the number of web pages served to web browsers running on mobile phones compared with the total number of web pages served to web browsers running on any device.

Percentage change values in the white circles represent relative change of YoY from a starting value of 20% would equal 60%, not 20%.

Digital 2024 Iceland 29 sur 65 français

JAN 2024

SHARE OF WEB TRAFFIC BY BROWSER

PERCENTAGE OF TOTAL WEB PAGES SERVED TO EACH BRAND OF WEB BROWSER RUNNING ON ANY DEVICE

CHROME: 52.6% SAFARI: 29.8% EDGE: 5.7% FIREFOX: 4.2%

**SAMSUNG INTERNET: 3.7%** 

OPERA: 2.9% ANDROID: 0.1% OTHERS: 1.0%

SOURCE: STATCOUNTER. NOTES: FIGURES REPRESENT THE NUMBER OF PAGE VIEWS SERVED TO EACH BROWSER AS A PERCENTAGE OF TOTAL PAGE VIEWS SERVED TO WEB BROWSERS RUNNING ON ANY KIND OF DEVICE IN DECEMBER 2023.

DIGITAL 2024 ICELAND 30 sur 65

#### **ICELAND FLAG**

we are social
MeltwaterJAN 2024
SHARE OF SEARCH ENGINE REFERRALS
PERCENTAGE OF TOTAL WEB TRAFFIC REFERRED BY SEARCH ENGINES THAT
ORIGINATED FROM EACH SEARCH SERVICE

**ISLANDE** 

GOOGLE 93.7 4.0% BING

1.2% DUCKDUCKGO

0.5% YAHOO!

0.4% YANDEX

0.1% ECOSIA

0.04% SEZNAM

0.1% OTHERS

SOURCE: STATCOUNTER. NOTES: FIGURES REPRESENT THE NUMBER OF PAGE VIEW REFERRALS ORIGINATING FROM EACH SERVICE AS A PERCENTAGE OF TOTAL PAGE VIEW REFERRALS ORIGINATING FROM SEARCH ENGINES IN DECEMBER 2023. PERCENTAGE CHANGE VALUES REPRESENT RELATIVE, YEAR-ON-YEAR CHANGE (IE. AN INCREASE OF 20% FROM A STARTING VALUE OF 50% WOULD EQUAL 60%, NOT 70%). BP'S VALUE REPRESENT BASIS POINTS, AND INDICATE THE ABSOLUTE CHANCE FIGURES MAY NOT SUM TO 100% DUE TO ROUNDING.

Digital 2024 Iceland 31 sur 65

we are social

MeltwaterVoici la retranscription textuelle de l'image :

---

**SOCIAL MEDIA** 

Digital 2024 Iceland

36 sur 65

#### français

---JAN 2024 / TOP GOOGLE SEARCHES
QUERIES WITH THE GREATEST VOLUME OF GOOGLE SEARCH ACTIVITY
BETWEEN 01 JANUARY 2023 AND 31 DECEMBER 2023

|   | #        | SEARCH QUE                                        | RY   INDEX                        | vs. TOP QUERY       |
|---|----------|---------------------------------------------------|-----------------------------------|---------------------|
| j | 02<br>03 | ICELAND<br>  GOOGLE<br>  TRANSLATE<br>  REYKJAVIK | <br>  100<br>  72<br>  68<br>  55 | <br> <br> <br> <br> |

```
| 05 | MBL
 | 42
| 06 | VISIR
 | 36
| 07 | GOOGLE TRANSLATE | 35
| 08 | WEATHER
 124
| 09 | YOUTUBE
 | 24
| 10 | FACEBOOK
 | 23
| 11 | AKUREYRI
 | 22
| 12 | ISLAND
 | 20
| 13 | RUV
 | 19
| 14 | DV
 | 14
| 15 | LANSBANKINN
 | 14
| 16 | PLAY
 | 14
| 17 | MBLLS
 | 14
| 18 | VEDUR
 | 13
| 19 | MAPS
 | 12
| 20 | IKEA
 | 10
```

SOURCE: GOOGLE TRENDS, BASED ON SEARCHES CONDUCTED BETWEEN 01 JANUARY 2023 AND 31 DECEMBER 2023. NOTES: ANY SPELLING ERRORS OR LANGUAGE INCONSISTENCIES IN SEARCH QUERIES ARE AS PUBLISHED BY GOOGLE TRENDS, AND ARE SHOWN 'AS IS' TO ENABLE READERS TO IDENTIFY REGIONAL CHANGES IN HOW PEOPLE DESCRIBE LANGUAGE IN DIGITAL ENVIRONMENTS. GOOGLE DOES NOT (RE)ASSIGN SEARCH VOLUMES, BUT THE "INDEX vs. TOP QUERY" COLUMN SHOWS RELATIVE SEARCH INDEXES IN EACH QUERY COMPARED WITH THE SEARCH VOLUME OF THE TOP QUERY. ADVISORIES: GOOGLE TRENDS USES DYNAMIC SAMPLING, SO RANK ORDER AND INDEX VALUES MAY VARY DEPENDING ON WHEN THE TOOL IS ACCESSED, EVEN FOR THE SAME SEARCH QUERY AND QUERY TIME PERIOD.

we are social / Meltwater

Digital 2024 Iceland / 32 sur 65\*\*JAN 2024\*\*

\*\*MOST STREAMED CONTENT ON NETFLIX\*\*

\*FlixPatrol's ranking of the most streamed content on Netflix for full-year 2023\*

\*\*MOST STREAMED MOVIES ON NETFLIX\*\*

| 06   THE MOTHER             | 20 |    |   |
|-----------------------------|----|----|---|
| 07   LUTHER: THE FALLEN SUN | 13 | 20 |   |
| 08   SONIC THE HEDGEHOG 2   |    | 19 | Ì |
| 09   REPTILE                | 18 |    | - |
| 10 THE CROODS: A NEW AGE    | ·  | 18 | - |

#### \*\*MOST STREAMED TV SHOWS ON NETFLIX\*\*

| #  | TV Show Name               | Index      |    |
|----|----------------------------|------------|----|
|    |                            |            |    |
| 01 | LOVE IS BLIND              | 100        |    |
| 02 | THE NIGHT AGENT            | 82         |    |
| 03 | YOUNG SHELDON              | 81         |    |
| 04 | GINNY & GEORGIA            | 70         |    |
| 05 | THE WITCHER                | 65         |    |
| 06 | BECKHAM                    | 63         |    |
| 07 | THE LINCOLN LAWYER         | 63         |    |
| 08 | YOU                        | 59         |    |
| 09 | THE CROWN                  | 56         |    |
| 10 | QUEEN CHARLOTTE: A BRIDGEF | RTON STORY | 52 |

\*\*Source: FlixPatrol. See flixpatrol.com. Notes: The same content may have different titles in different countries. Rankings based on FlixPatrol's analysis of viewing activity for full-year 2023. "Index" values combine the FlixPatrol "points" value for each title in the FlixPatrol "points" value of the top-ranked title in each platform's ranking.\*\*JAN 2024 OVERVIEW OF SOCIAL MEDIA USE

HEADLINES FOR SOCIAL MEDIA ADOPTION AND USE (NOTE: USER IDENTITIES MAY NOT REPRESENT UNIQUE INDIVIDUALS)

Number of social media user identities: 276.0 thousand Social media user identities vs. total population: 73.3% Social media user identities age 18+ vs. total population age 18+: 83.8% Social media user identities vs. individuals using the internet: 74.0%

Quarter-on-quarter change in social media user identities: 0% [unchanged] Year-on-year change in social media user identities: -4.5% [-13 thousand] Female social media user identities vs. total social media user identities: 50.5% Male social media user identities vs. total social media user identities: 49.5%

Sources: (mentions several sources and a disclaimer about representativeness, comparability, and important details on the data)
We Are Social © Meltwater

Digital 2024 Iceland 37 sur 65Jan 2024 Most Streamed Content on Amazon Prime FlixPatrol's Ranking of the Most Streamed Content on Amazon Prime Video for Full-Year 2023

```
Most Streamed Movies on Amazon Prime Video
#	Movie Name	Index
01 | The Lord of the Rings: The Fellowship of the Ring | 100
02 | The Lord of the Rings: The Two Towers | 60
03 | The Hobbit: An Unexpected Journey | 49
04 | The Lord of the Rings: The Return of the King | 43
05 | Culpa Mía | 41
06 | Guy Ritchie's The Covenant | 39
07 | Die Hart The Movie | 29
08 | Air | 25
09 | Red, White & Royal Blue | 25
10 | Skyfall | 24
Most Streamed TV Shows on Amazon Prime Video
#	TV Show Name	Index
01 | Reacher | 100
02 | Tom Clancy's Jack Ryan | 70
03 | Clarkson's Farm | 65
04 | The Boys | 63
05 | The Lord of the Rings: The Rings of Power | 53
06 | The Summer I Turned Pretty | 49
07 | Gen V | 38
08 | The Wheel of Time | 38
09 | The Grand Tour | 36
10 | Invincible | 30
```

Source: FlixPatrol.com. Notes: The same content may have different titles in different countries. Rankings based on FlixPatrol's analysis of viewing activity for full-year 2023. "Index" values compare the featuring "points" value for each title to the FlixPatrol "points" value of the top-ranked title in each platform's ranking.

We Are Social Meltwater

Digital 2024 Iceland – 35 sur 65Voici la retranscription textuelle de l'image :

---

Flixpatrol's ranking of the most streamed content on Disney+ for full-year 2023 \*Iceland\*

<sup>\*\*</sup>JAN 2024\*\*

<sup>\*\*</sup>MOST STREAMED CONTENT ON DISNEY+\*\*

#### \*\*MOST STREAMED MOVIES ON DISNEY+\*\*

|   | #  | MOVIE NAME                  | IN     | IDEX |   |
|---|----|-----------------------------|--------|------|---|
|   |    |                             |        |      |   |
|   | 01 | Frozen                      | 100    |      |   |
|   | 02 | Moana                       | 99     |      |   |
|   | 03 | Avatar: The Way of Water    |        | 97   |   |
|   | 04 | Elemental                   | 90     |      |   |
|   | 05 | Home Alone                  | 54     |      |   |
|   | 06 | Guardians of the Galaxy Vol | lume 3 | 53   |   |
|   | 07 | Black Panther: Wakanda Fo   | rever  | 48   |   |
| ĺ | 80 | Avatar   4                  | 14     |      |   |
| ĺ | 09 | The Little Mermaid          | 40     | )    |   |
| ĺ | 10 | Home Alone 2: Lost in New   | York   | 39   | I |

#### \*\*MOST STREAMED TV SHOWS ON DISNEY+\*\*

| #  | TV SHOW NAME          | INDEX |
|----|-----------------------|-------|
|    |                       |       |
| 01 | Grey's Anatomy        | 100   |
| 02 | Modern Family         | 90    |
| 03 | Family Guy            | 76    |
| 04 | How I Met Your Mother | 51    |
| 05 | The Simpsons          | 48    |
| 06 | Criminal Minds        | 41    |
| 07 | The Kardashians       | 32    |
| 08 | Bluey                 | 25    |
| 09 | The Mandalorian       | 19    |
| 10 | Desperate Housewives  | 16    |

\*Source (FlixPatrol): See flixpatrol.com. Notes: The same content may have different titles in different countries. Rankings based on Flixpatrol's analysis of viewing activity for full-year 2023. "Index" values combine the Flixpatrol "points" value for each title into the Flixpatrol "points" value of the top-ranked title in each platform's ranking.\*

---

Page 34 sur 65 Digital 2024 Iceland

#### Français

#### Logos:

- We are social
- MeltwaterSOCIAL MEDIA PLATFORMS

Digital 2024 Iceland 40 sur 65 françaisJAN 2024 WEB TRAFFIC REFERRALS FROM SOCIAL MEDIA SHARE OF WEB TRAFFIC ARRIVING ON THIRD-PARTY WEBSITES VIA CLICKS OR TAPS ON LINKS PUBLISHED IN SOCIAL MEDIA PLATFORMS (ANY DEVICE)

#### **ICELAND**

FACEBOOK: 66.5 PINTEREST: 12.3% INSTAGRAM: 8.5% X (TWITTER): 8.4% REDDIT: 1.9% YOUTUBE: 1.5% TUMBLR: 0.6% OTHERS: 0.4%

SOURCE: STATCOUNTER. NOTES: SHARE DOES NOT INCLUDE TRAFFIC FROM MESSENGER PLATFORMS. DATA ARE ONLY AVAILABLE FOR A SELECTION OF PLATFORMS, AND PERCENTAGES REFLECT SHARE OF AVAILABLE PLATFORMS ONLY. FIGURES REPRESENT THE SHARE OF WEB TRAFFIC ARRIVING ON THIRD-PARTY WEBSITES VIA CLICKS OR TAPS ON LINKS PUBLISHED ON EACH PLATFORM AS A PERCENTAGE OF TOTAL WEB TRAFFIC ARRIVING FROM THE AVAILABLE SELECTION OF SOCIAL PLATFORMS IN DECEMBER 2023.

Digital 2024 Iceland

38 sur 65

WE ARE SOCIAL Meltwater\*\*JAN 2024\*\*

- \*\*FACEBOOK: ADVERTISING AUDIENCE OVERVIEW\*\*
- \*\*THE POTENTIAL AUDIENCE THAT MARKETERS CAN REACH WITH ADS ON FACEBOOK\*\*
- \*\*NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS.\*\*

Total Potential Reach of Ads on Facebook

- 246.1 thousand

Facebook Ad Reach vs. Total Population

- 65.3%

Facebook Ad Reach vs. Total Internet Users

- 66.0%

Quarter-on-Quarter Change in Reported Facebook Ad Reach

- -5.1%
- -13 thousand

Year-on-Year Change in Reported Facebook Ad Reach

- +0.8%
- -+1,850

Share: Female Facebook Ad Reach vs. Overall Facebook Ad Reach - 50.7%

Share: Male Facebook Ad Reach vs. Overall Facebook Ad Reach - 49.3%

Adoption: Overall Facebook Ad Reach Aged 18+ vs. Overall Population Aged 18+ - 83.8%

Adoption: Female Facebook Ad Reach Aged 18+ vs. Female Population Aged 18+ - 86.2%

Adoption: Male Facebook Ad Reach Aged 18+ vs. Male Population Aged 18+ - 80.1%

SOURCES: Meta advertising resources, Kepios analysis. Notes: Based on platform's own published sources; gender data only available for 'female' and 'male'; source data for reach by gender may not sum to published total. Advisory: significant revisions to historic data mean that current values and YoY changes in this chart are not comparable to figures in previous reports.

Digital 2024 Iceland

41 sur 65

françaisJAN 2024

FACEBOOK'S SHARE OF SOCIAL MEDIA REFERRALS
WEB TRAFFIC REFERRED BY FACEBOOK AS A PERCENTAGE OF WEB TRAFFIC
REFERRED BY SOCIAL MEDIA PLATFORMS (ANY DEVICE)
ICELAND

- DEC 2013: 75.59% (+13.1%)
- DEC 2014: 85.48% (+1.7%)
- DEC 2015: 86.94% (+1.2%)
- DEC 2016: 88.01%
- DEC 2017: 75.99% (-13.7%)

<sup>\*\*</sup>we are social\*\*

<sup>\*\*</sup>Meltwater\*\*

```
- DEC 2018: 78.19% (+2.9%)

- DEC 2019: 71.76% (-8.2%)

- DEC 2020: 67.95% (-5.3%)

- DEC 2021: 86.57% (+27.4%)

- DEC 2022: 77.86% (-10.1%)

- DEC 2023: 66.45% (-14.7%)
```

Source: STATCOUNTER. Notes: Data are only available for a selection of platforms, and percentages reflect Facebook's share of available platforms only. Figures represent the share of web traffic, among the reported channels, that was referred via Facebook. Changes are calculated based on Facebook's percentage share of total web traffic referred via social media platforms. Abiding from the availability and selection of social media platforms, the percentage values for 2013 onwards are relative year-on-year changes percentage basis from 1%.

Digital 2024 Iceland 39 sur 65 we are social

Meltwater### JAN 2024 : TOP YOUTUBE SEARCHES

\*\*Queries with the greatest volume of YouTube search activity between 01 January 2023 and 31 December 2023\*\*

```
| Search Query | Index |
|----|------|
| 01 | THE
 | 100 |
| 02 | SONG
 | 32 |
 | 28 |
| 03 | LIVE
| 04 | MUSIC
 | 24
05 TRAILER
 | 16
| 06 | SONGS
 | 16
| 07 | ICELAND
 | 16
08 | MOVIE
 | 15
| 09 | ASMR
 | 12
| 10 | MINECRAFT
 | 12
```

```
| Search Query
 | Index |
|----|-----|
111 | EUROVISION
 | 11
| 12 | ROBLOX
 | 10
| 13 | FORTNITE
 | 9
| 14 | FUNNY
 8 |
| 15 | KARAOKE
 | 7
| 16 | KIDS
 | 7
| 17 | NEWS
 | 7
| 18 | TIKTOK
 | 6
| 19 | EUROVISION 2023 | 6
```

---

Source: Google Trends based on searches conducted on YouTube between 01 January 2023 and 31 December 2023.

Note: Any spelling errors or language inconsistencies in search queries are based on Google Trends, and are shown "as is" to enable readers to identify potential changes in how people entered written language in digital environments. Google does not provide absolute search volumes. The "Index" column measures the search volume of each query relative to the search volume of the top query.

---

Advisory: Google Trends uses sampling, so data, order and index values may vary depending on when the tool is accessed, even for the same time period.

\*\*Digital 2024 Iceland\*\* | Page 43 out of 65 | \*\*43 sur 65\*\*

Icons: <Grid View> <Magnify> <Rotate> <Download> <Home> <Language: Français>

\*\*We Are Social\*\* | \*\*Meltwater\*\*\*\*JAN 2024\*\*

\*\*TIKTOK: ADVERTISING AUDIENCE OVERVIEW\*\*

\*THE POTENTIAL AUDIENCE AGED 18+ THAT MARKETERS CAN REACH WITH ADS ON TIKTOK\*

\*NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS\*

\*\*TOTAL POTENTIAL REACH OF ADS ON TIKTOK\*\*
142.0 THOUSAND

\*\*TIKTOK AD REACH VS. TOTAL POPULATION\*\* 37.7%

\*\*TIKTOK AD REACH VS. TOTAL INTERNET USERS\*\* 38.1%

\*\*QUARTER-ON-QUARTER CHANGE IN REPORTED TIKTOK AD REACH\*\*
[N/A]

\*\*YEAR-ON-YEAR CHANGE IN REPORTED TIKTOK AD REACH\*\* [N/A]

\*\*SHARE, FEMALE TIKTOK AD REACH AGED 18+ VS. OVERALL TIKTOK AD REACH AGED 18+\*\*

52.8%

\*\*SHARE, MALE TIKTOK AD REACH AGED 18+ VS. OVERALL TIKTOK AD REACH AGED 18+\*\*
47.2%

\*\*ADOPTION, OVERALL TIKTOK AD REACH AGED 18+ VS. OVERALL POPULATION AGED 18+\*\*
48.3%

\*\*ADOPTION, FEMALE TIKTOK AD REACH AGED 18+ VS. FEMALE POPULATION AGED 18+\*\* 52.3%

\*\*ADOPTION, MALE TIKTOK AD REACH AGED 18+ VS. MALE POPULATION AGED 18+\*\*
44.6%

\*\*SOURCES:\*\* TIKTOK'S ADVERTISING RESOURCES; KEPOS ANALYSIS. \*NOTES: DOES NOT INCLUES DUPLIC VALUES DUE TO OVERLAP OF AUDIENCES. \*\*ICELAND\*\*

\*\*Digital 2024 Iceland\*\*

\*\*45 sur 65\*\*

\*\*we are social\*\* \*\*Meltwater\*\*JAN 2024

YOUTUBE: ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL AUDIENCE THAT MARKETERS CAN REACH WITH ADS ON YOUTUBE

NOTES: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS

(ICELAND FLAG ICON)

TOTAL POTENTIAL REACH OF ADS ON YOUTUBE 276.0 THOUSAND

YOUTUBE AD REACH vs. TOTAL POPULATION 73.3%

(MALE/FEMALE ICONS)

YOUTUBE AD REACH vs. TOTAL INTERNET USERS 74.0%

(GLOBE ICON)

QUARTER-ON-QUARTER CHANGE IN REPORTED YOUTUBE AD REACH 0% [UNCHANGED]

(YELLOW ICON OF CALENDAR WITH "90")

YEAR-ON-YEAR CHANGE IN REPORTED YOUTUBE AD REACH -4.5% -13 THOUSAND

(RED ICON OF CALENDAR WITH "365")

SHARE: FEMALE YOUTUBE AD REACH AGED 18+ vs. OVERALL YOUTUBE AD REACH AGED 18+ 49.8%

(FEMALE ICON)

SHARE: MALE YOUTUBE AD REACH AGED 18+ vs. OVERALL YOUTUBE AD REACH AGED 18+ 50.2%

(MALE ICON)

ADOPTION: OVERALL YOUTUBE AD REACH AGED 18+ vs. OVERALL POPULATION AGED 18+ 82.1%

(ICON OF FOUR PEOPLE)

ADOPTION: FEMALE YOUTUBE AD REACH AGED 18+ vs. FEMALE POPULATION AGED 18+ 83.7%

(FEMALE ICON WITH TWO PEOPLE)

ADOPTION: MALE YOUTUBE AD REACH AGED 18+ vs. MALE POPULATION AGED 18+ 80.5%

(MALE ICON WITH TWO PEOPLE)

SOURCES: GOOGLE'S ADVERTISING RESOURCES; GWI; GSMA INTELLIGENCE. NOTES: DATA ARE NOT AVAILABLE FOR ALL LOCATIONS. VALUES BASED ON AVAILABLE DATA ONLY. AGE AND GENDER DATA ARE ONLY AVAILABLE FOR "FEMALE" AND "MALE" USERS AGED 18 AND ABOVE. AD REACH FIGURES MAY NOT REPRESENT UNIQUE INDIVIDUALS, NO COMPARABILITY WITH PREVIOUS REPORTS; SEE IMPORTANT NOTES. VALUES ARE AVERAGED ACROSS LOCATIONS WHERE REACH DATA ARE AVAILABLE. ADS MANAGER DATA IS BASED ON TOTAL REACH, PLATFORM SELECTIONS EXCLUDED.

42 Digital 2024 Iceland 42 sur 65

(WE ARE SOCIAL AND MELTWATER LOGOS)JAN 2024
INSTAGRAM: ADVERTISING AUDIENCE OVERVIEW
THE POTENTIAL AUDIENCE THAT MARKETERS CAN REACH WITH ADS ON INSTAGRAM

NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS

TOTAL POTENTIAL REACH OF ADS ON INSTAGRAM 203.1 THOUSAND Kepios

INSTAGRAM AD REACH vs. TOTAL POPULATION 53.9% we are social

INSTAGRAM AD REACH vs. TOTAL INTERNET USERS 54.5% Meltwater

QUARTER-ON-QUARTER CHANGE IN REPORTED INSTAGRAM AD REACH -6.6%

-14 THOUSAND

**Kepios** 

YEAR-ON-YEAR CHANGE IN REPORTED INSTAGRAM AD REACH

+2.0%

+4,000

**Kepios** 

SHARE FEMALE INSTAGRAM AD REACH AGED 18+ vs. OVERALL INSTAGRAM AD REACH AGED 18+

55.6%

**Kepios** 

SHARE MALE INSTAGRAM AD REACH AGED 18+ vs. OVERALL INSTAGRAM AD REACH AGED 18+

44.4%

Kepios

ADOPTION OVERALL INSTAGRAM AD REACH AGED 18+ vs. OVERALL POPULATION AGED 18+

69.1%

Meltwater

ADOPTION FEMALE INSTAGRAM AD REACH AGED 18+ vs. FEMALE POPULATION AGED 18+

77.5%

we are social

ADOPTION MALE INSTAGRAM AD REACH AGED 18+ vs. MALE POPULATION AGED 18+

59.0%

**Kepios** 

SOURCES: META ADVERTISING RESOURCES; KEPOS ANALYSIS. NOTE: BASED ON DIGITAL USERS AGED 18+ ONLY; AD REACH IS REACHABLE VIA MARKETING OR ADVERTISING AUDIENCE. GENDER DATA ONLY AVAILABLE FOR 'FEMALE' AND 'MALE' SOURCE DATA FOR REACH AGED 18+ DERIVED BY META USERS. ANY ESTIMATES FOR META AUDIENCES MAKE ACCOUNTS DUPLICATES AND EXCLUDES USERS BEING USED. SHARE CALCULATED USING INTERNET POPULATION FIGURES. NOTE: FIGURES MAY DIFFER FROM INDIVIDUAL POPULATION. ALL VALUES ARE GLOBAL AVERAGE FIGURES, AND MAY CHANGE OVER TIME.

#### Digital 2024 Iceland 44 sur 65

© 2023 we are social & MeltwaterL'image montre une icône de téléphone mobile en blanc sur un cercle vert avec le mot "MOBILE" en dessous, écrit en orange. En bas de l'image, il y a du texte qui dit "Digital 2024 Iceland" et une indication de page "49 sur 65". JAN 2024

MESSENGER: ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL AUDIENCE THAT MARKETERS CAN REACH WITH ADS ON FACEBOOK MESSENGER

NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS

TOTAL POTENTIAL REACH OF ADS ON MESSENGER 225.5 THOUSAND

MESSENGER AD REACH VS. TOTAL POPULATION 59.9%

MESSENGER AD REACH VS. TOTAL INTERNET USERS 60.5%

QUARTER-ON-QUARTER CHANGE IN REPORTED MESSENGER AD REACH -5.8% -14 THOUSAND

YEAR-ON-YEAR CHANGE IN REPORTED MESSENGER AD REACH +1.1% +2,400

SHARE, FEMALE MESSENGER AD REACH AGED 18+ VS. OVERALL MESSENGER AD REACH AGED 18+ 51.3%

SHARE, MALE MESSENGER AD REACH AGED 18+ VS. OVERALL MESSENGER AD REACH AGED 18+ 48.7%

ADOPTION: OVERALL MESSENGER AD REACH AGED 18+ VS. OVERALL POPULATION AGED 18+ 76.8%

ADOPTION: FEMALE MESSENGER AD REACH AGED 18+ VS. FEMALE POPULATION AGED 18+ 79.3%

ADOPTION: MALE MESSENGER AD REACH AGED 18+ VS. MALE POPULATION AGED 18+ 71.9%

Sources: META ADVERTISING RESOURCES; KEPOS ANALYSIS. Notes: Based on a combination of reported data, published mappings, and Kepios analysis. Gender data only available for "female" and "male"; source data for people of gender wider than "female" and "male" not available. \*Note: Adoption metric based on population data published by the United Nations, Internet user numbers published by ITU, social media company figures, and Kepios analysis. +

In general with this kind of published data there may be variations in coverage between different company reports. For further details see notes on comparability in "Data Overview": wearesocial.com/digital-2024. Note: Quarterly change analysis based on the previous report's figures for the same regions; because availability of reported figures is not always consistent, quarterly changes are not always based on 90 day periods. NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT BEFORE COMPARING DATA ON THIS CHART WITH

#### PREVIOUS REPORTS reklame

46

Digital 2024 Iceland 46 sur 65

made with meltwater
we are socialJAN 2024
MOBILE CONNECTIVITY
USE OF MOBILE PHONES AND DEVICES THAT CONNECT TO CELLULAR
NETWORKS

Number of Cellular Mobile Connections (excluding IoT) 530.1 THOUSAND

Number of Cellular Mobile Connections Compared with Total Population 140.8%

Year-on-Year Change in the Number of Cellular Mobile Connections +1.6% +8.266

Share of Cellular Mobile Connections That Are Broadband (3G, 4G, 5G) 93.3%

[Flag of Iceland with text:] ICELAND

SOURCE: GSMA INTELLIGENCE

NOTES: Total cellular connections include devices other than mobile phones, but exclude cellular IoT connections. Figures may significantly exceed figures for population due to multiple connections and connected devices per person. COMPARABILITY: Each category's wording of this chart published in some of our previous reports featured cellular connection figures that included cellular IoT connections. Figures shown here do not include cellular IoT connections.

we are social Meltwater

Digital 2024 Iceland 50 sur 65 ©

&™þ Ø=Ý Ø=Ý"þ Ø=Üä Ø=ÜË françaisJan 2024

LINKEDIN: ADVERTISING AUDIENCE OVERVIEW

The potential audience that marketers can reach with ads on LinkedIn

Note: Please read the important notes on comparing data at the start of this report before comparing data on this chart with previous reports.

**ICELAND** 

TOTAL POTENTIAL REACH OF ADS ON LINKEDIN - 270.0 THOUSAND

LINKEDIN AD REACH VS. TOTAL POPULATION - 71.7%

LINKEDIN AD REACH VS. TOTAL INTERNET USERS - 72.4%

QUARTER-ON-QUARTER CHANGE IN REPORTED LINKEDIN AD REACH - 0% [UNCHANGED]

YEAR-ON-YEAR CHANGE IN REPORTED LINKEDIN AD REACH - +3.8% (+10 THOUSAND)

SHARE: FEMALE LINKEDIN AD REACH AGED 18+ VS. OVERALL LINKEDIN AD REACH AGED 18+
- 39.5%

SHARE: MALE LINKEDIN AD REACH AGED 18+ VS. OVERALL LINKEDIN AD REACH AGED 18+
- 60.5%

ADOPTION: OVERALL LINKEDIN AD REACH AGED 18+ VS. OVERALL POPULATION AGED 18+ - 91.9%

ADOPTION: FEMALE LINKEDIN AD REACH AGED 18+ VS. FEMALE POPULATION AGED 18+
- 43.3%

ADOPTION: MALE LINKEDIN AD REACH AGED 18+ VS. MALE POPULATION AGED 18+

- 63.2%

Sources: LinkedIn's Advertising Resources; Ericsson; analysis.

Note: Values reflect total registered "Members" so are not comparable with other platforms in this report. Gender data may not equal 100% due to user choices in social

networks. Figures may also not represent unique individuals. These are living audience figures.

Advisor: Matt Navarra, Consultant: D&A. injisps@ke pla ttqp&v&plt t xp SX

Comparability: See our notes on comparing advertising vs. other platform data.

Note: Figures represent users aged 18+ only.

Digital 2024 Iceland

47 sur 65Sure, voici la retranscription textuelle de l'image :

\_\_\_

#### **ECOMMERCE**

Digital 2024 Iceland (53 sur 65) - options en bas : visualisation (œil), recherche (loupe), partage (flèche), français
Jan 2024

## CELLULAR MOBILE CONNECTIONS OVER TIME NUMBER OF MOBILE CELLULAR CONNECTIONS OVER TIME

497 K Q4 2021

+1.2% 503 K

Q1 2022

+1.4%

510 K

Q2 2022

+1.1%

515 K

Q3 2022

+1.2%

522 K

Q4 2022

+0.5%

525 K

Q1 2023

+0.4%

527 K

Q2 2023

+0.3% 529 K Q3 2023

+0.3% 530 K Q4 2023

[Flag of Iceland] ICELAND

SOURCE: GSMA INTELLIGENCE, NOTE: EXCLUDES CELLULAR IOT CONNECTIONS. WHERE LETTERS ARE SHOWN NEXT TO FIGURES ABOVE BARS: "K" DENOTES THOUSANDS (EG. "1.2 K" = 1,200), "M" DENOTES MILLIONS (EG. "1.2 M" = 1,200,000), AND "B" DENOTES BILLIONS (EG. "1.2 B" = 1,200,000,000). WHERE NO LETTER IS PRESENT, VALUES ARE SHOWN AS IS. \*COMPARABILITY BASE CHANGES, SEE NOTES ON DATA.

[Logos of We Are Social and Meltwater]

Digital 2024 Iceland 51 sur 65JAN 2024

SHARE OF MOBILE WEB TRAFFIC BY MOBILE OS

PERCENTAGE OF WEB PAGE REQUESTS ORIGINATING FROM MOBILE HANDSETS RUNNING EACH MOBILE OPERATING SYSTEM IN DECEMBER 2023

**ICELAND** 

SOURCE: STATCOUNTER

NOTES: FIGURES REPRESENT THE NUMBER OF WEB PAGES SERVED TO BROWSERS ON MOBILE PHONES RUNNING EACH OPERATING SYSTEM COMPARED WITH THE TOTAL NUMBER OF WEB PAGES SERVED TO MOBILE BROWSERS IN DECEMBER 2023. FIGURES CHANGE IN WEB TRAFFIC ORIGINATING FROM DEVICES RUNNING AN OPERATING SYSTEM PROVIDED BY SAMSUNG (E.G. BADA AND TIZEN) AND KAIOS. BPS: VALUES REPRESENT BASIS POINTS AND EACH FIGURE REPRESENTS A YEAR-ON-YEAR CHANGE IN BPS, WITH 100 BPS BEING EQUAL TO 1 PERCENTAGE POINT. VALUES ARE ROUNDED AND THE SPECIFIC CHANGE DESCRIPTION MAY NOT ALWAYS BE EXACT, DUE TO ROUNDING.

Digital 2024 Iceland

52 sur 65

français

we are social Meltwater

SHARE OF MOBILE WEB TRAFFIC ORIGINATING FROM ANDROID DEVICES 43.38%

YEAR-ON-YEAR CHANGE -8.4% (-397 BPS)

SHARE OF MOBILE WEB TRAFFIC ORIGINATING FROM APPLE IOS DEVICES 56.19%

YEAR-ON-YEAR CHANGE +8.1% (+421 BPS)

SHARE OF MOBILE WEB TRAFFIC ORIGINATING FROM SAMSUNG OS DEVICES 0.39%

YEAR-ON-YEAR CHANGE -9.3% (-4 BPS)

SHARE OF MOBILE WEB TRAFFIC ORIGINATING FROM KAI OS DEVICES 0%

YEAR-ON-YEAR CHANGE -100% (-5 BPS)

SHARE OF MOBILE WEB TRAFFIC ORIGINATING FROM OTHER OS DEVICES 0.04%

YEAR-ON-YEAR CHANGE

-78.9% (-15 BPS)### Retranscription de l'Image:

---

\*\*lcône:\*\*

- Un cercle rouge avec un livre ouvert blanc à l'intérieur.
- \*\*Texte:\*\*
- "MORE INFORMATION"

<sup>\*\*</sup>Informations supplémentaires:\*\*

- En bas à gauche : "Digital 2024 Iceland"
- En bas au centre: "55 sur 65"
- En bas à droite : Une icône de loupe pour le zoom, une icône de téléchargement, et une icône pour les options supplémentaires.
- En bas à l'extrême droite : "français"
- ---\*\*JAN 2024\*\*
- \*\*X: ADVERTISING AUDIENCE OVERVIEW\*\*
- \*THE POTENTIAL AUDIENCE THAT MARKETERS CAN REACH WITH ADS ON X (TWITTER)\*
- \*NOTE: PLEASE READ THE IMPORTANT NOTES ON COMPARING DATA AT THE START OF THIS REPORT Before COMPARING DATA ON THIS CHART WITH PREVIOUS REPORTS\*
- \*\*TOTAL POTENTIAL REACH OF ADS ON X (TWITTER)\*\*
- \*\*127.6\*\*

**THOUSAND** 

\*SOURCE: KEPIOS \*

- \*\*X AD REACH VS TOTAL POPULATION\*\*
- \*\*33.9%\*\*
- \*SOURCE: We are social\*
- \*\*X AD REACH VS TOTAL INTERNET USERS\*\*
- \*\*34.2%\*\*
- \*SOURCE: Meltwater\*
- \*\*QUARTER-ON-QUARTER CHANGE IN REPORTED X AD REACH\*\*
- \*\*-20.1%\*\*
- -32 THOUSAND
- \*SOURCE: Meltwater\*
- \*\*YEAR-ON-YEAR CHANGE IN REPORTED X AD REACH\*\*
- \*\*+3.4%\*\*
- +4,209
- \*SOURCE: Meltwater\*
- \*\*SHARE: FEMALE X AD REACH AGED 18+ VS. OVERALL X AD REACH AGED 18+\*\*
- \*\*34.1%\*\*
- \*SOURCE: MELTWATER\*
- \*\*SHARE: MALE X AD REACH AGED 18+ VS. OVERALL X AD REACH AGED 18+\*\*
- \*\*65.9%\*\*
- \*SOURCE: KEPIOS\*
- \*\*ADOPTION: OVERALL X AD REACH AGED 18+ VS. OVERALL POPULATION

AGED 18+\*\*
\*\*42.1%\*\*

\*SOURCE: MELTWATER\*

\*\*ADOPTION: FEMALE X AD REACH AGED 18+ VS. FEMALE POPULATION AGED 18+\*\*

\*\*29.3%\*\*

\*SOURCE: We are social\*

\*\*ADOPTION: MALE X AD REACH AGED 18+ VS. MALE POPULATION AGED 18+\*\*

\*\*54.1%\*\*

\*SOURCE: KEPIOS\*

\*SOURCES: ITU; ADVERTISING RESOURCES; KEPIOS ANALYSIS NOTES: VALUES USE MIDPOINTS OF PUBLISHED RANGES. GENDER DATA ARE ONLY AVAILABLE FOR "FEMALE" AND "MALE". ADVISORY: SIGNIFICANT ANOMALIES VS. SOUTH EAST DATA: POSSIBLE ISSUES WITH AUDIENCES OR A COUNTING METHOD HERE, AND THERE MAY BE ISSUES WITH COMPARING FIGURES WITH PUBLISHED FIGURES IN THE PREVIOUS QUATER FOR THIS CHANNEL. MAY PUBLISH EARLY HISTORICAL FIGURES ARE NOT BE COMPARABLE FULL TRANSPARENCY: ADDRESSED SUCH ANOMALIES IN THIS THE SUMMARY OF THE DATA DEFINING ADVISORY IN UNPUBLISHED REPORT INCLUDES TRENDS DISCLAIMERS DATA.\*

---

\*48 sur 65\*

\*SOURCE: KEPIOS\*
\*LANGUAGE: français\*

\*Powered by: Meltwater\*Voici la retranscription textuelle de l'image :

---

FIND THOUSANDS OF REPORTS EXPLORING DIGITAL TRENDS IN EVERY COUNTRY IN THE WORLD IN OUR FREE ONLINE LIBRARY:

DATAREPORTAL.COM/LIBRARY

---

En bas de l'image :

---

Digital 2024 Iceland 56 sur 65

---JAN 2024

\*\*FINANCIAL INCLUSION FACTORS\*\*

<sup>\*\*</sup>Digital 2024 Iceland\*\*

### PERCENTAGE OF THE TOTAL POPULATION AGED 15+ THAT OWNS OR USES EACH PRODUCT OR SERVICE

#### **ISLANDE**

- \*\*ACCOUNT WITH A FINANCIAL INSTITUTION\*\*

- Female: 100.0% - Male: 100.0%

- \*\*CREDIT CARD OWNERSHIP\*\*

Female: 75.9%Male: 72.1%Total: 74.0%

- \*\*DEBIT CARD OWNERSHIP\*\*

Female: 94.1%Male: 94.2%Total: 94.1%

- \*\*MOBILE MONEY ACCOUNT (E.G., M-PESA, G-CASH)\*\*

Female: [N/A]Male: [N/A]Total: [N/A]

- \*\*MADE A DIGITAL PAYMENT (PAST YEAR)\*\*

Female: 100.0%Male: 99.6%Total: 99.8%

- \*\*MADE A PURCHASE USING A MOBILE PHONE OR THE INTERNET (PAST YEAR)\*\*

Female: 72.8%Male: 71.4%Total: 72.1%

- \*\*USED A MOBILE PHONE OR THE INTERNET TO SEND MONEY (PAST YEAR)\*\*

Female: 69.7%Male: 71.1%Total: 70.4%

- \*\*USED A MOBILE PHONE OR THE INTERNET TO PAY BILLS (PAST YEAR)\*\*

Female: 80.6%Male: 81.2%Total: 80.9%

SOURCE: WORLD BANK NOTES

SOME FIGURES HAVE NOT BEEN UPDATED IN THE PAST YEAR, SO MAY BE LESS REPRESENTATIVE OF CURRENT BEHAVIOURS. PERCENTAGES ARE OF ADULTS AGED 15 AND ABOVE.

NOT FOR TOTAL POPULATION. MOBILE MONEY ACCOUNTS ONLY REFER TO SERVICES THAT REQUIRE FUNDING AN INDEPENDENT WALLET RATHER THAN A PHONE NUMBER, SUCH AS M-PESA, G-CASH, AND TIGO PESA. FIGURES FOR MOBILE MONEY ACCOUNTS DO NOT INCLUDE PEOPLE WHO USE "OVER THE COUNTER" MOBILE PAYMENT SERVICES SUCH AS PAYTM, WECHAT-PAY, OR SAMSUNG PAY.

54 sur 65

\*\*Digital 2024 Iceland\*\*

Slide 54 sur 65

Icones des reseaux sociaux et de langue (en bas de page):

- Twitter
- RSS
- Email
- Imprimer
- Commentaire
- Paramètres
- Anglais
- Français Voici la retranscription textuelle de l'image fournie:

---

>! Meltwater

\*\*Break through the noise with Meltwater\*\*

Our data-rich suite of solutions uses cutting-edge technology to take you from analysis to insights with a click. Consolidate your tech stack, streamline your workflows, and make more informed business decisions. We'll show you how.
[Get a Demo]

[QR Code]

\*\*Media Intelligence\*\*

Monitor digital and traditional media content across the world

\*\*Media Relations\*\*

Build strong relationships with the best media contacts for your brand

\*\*Social Listening & Analytics\*\*

Analyze what the world is saying about your brand, your industry, and your competitors

\*\*Social Media Management\*\*

Take control of your social media presence

\*\*Consumer Intelligence\*\*

Understand what drives your customers

\*\*Influencer Marketing\*\*

Streamline and measure your influencer marketing management

\*\*Sales Intelligence\*\*

Evolve your sales process with data

\*\*Data & API Integration\*\*

Create an enterprise-wide analytics platform tailored to your business

Digital 2024 Iceland 59 sur 65

---

Note: La description des icônes est incluse avec leur nom respectif dans la liste.``` we are social

WE ARE A GLOBAL SOCIALLY-LED CREATIVE AGENCY, WITH UNRIVALED SOCIAL MEDIA EXPERTISE

With over 1,300 people in 19 offices around the world, we deliver a global perspective to our clients in a time when social media is shaping culture.

We make ideas worth talking about. We understand social behaviours within online communities, cultures and subcultures, spanning the social and gaming landscape.

We work with the world's biggest brands, including Adidas, Samsung, Netflix and Google, to reach the right people in a strategic, relevant and effective way.

Find out more at wearesocial.com

NEW WORK / LOS ANGELES / LONDON / PARIS / MUNICH / BERLIN / MADRID / MILAN / TORONTO / AMSTERDAM / DUBAI / SHENZHEN / BEIJING / SHANGHAI / HONG KONG / TOKYO / SINGAPORE / JAKARTA / SYDNEY

Digital 2024 Iceland

58 sur 65

français

"Voici la retranscription de l'image en format texte :

---

#### MAKE SENSE OF DIGITAL TRENDS

Kepios helps the world understand what's really happening online. In addition to producing the Global Digital Reports, we also offer:

#### **DIGITAL BRIEFINGS**

Interactive briefings that make it easy to keep track of digital trends, and identify how evolving behaviours will impact future success.

LEARN MORE »

#### **KEYNOTE PRESENTATIONS**

Custom keynote presentations that bring the latest digital trends to life at conferences, events, and private meetings, whether online or in person.

LEARN MORE »

#### ADVISORY SERVICES

Add our team's experience and insight to your decision-making. Available through regular, retained advisory, or ad hoc for one-off sessions.

**LEARN MORE »** 

#### **REPORTS & CONTENT**

We research and produce while-label content and co-branded reports that offer rich insights into what people everywhere are doing online.

LEARN MORE »

#### CONSUMER RESEARCH

Go beyond headlines and hypotheses to understand what people are really doing online, and turn insights into actionable plans and results.

LEARN MORE »

Learn more at kepios.com

**KEPIOS** 

Digital 2024 Iceland 60 sur 65 français

---\*\*Shaping the connected future Turning data into intelligence\*\*

GSMA Intelligence is the definitive source of mobile industry insights, forecasts, and research, used around the world. Our insights cover every mobile operator, network, and MVNO in every country worldwide.

- Comprehensive Data Platform

<sup>\*\*</sup>What do we do?\*\*

- Insightful Research
- Expert Analysis
- Bespoke Consulting
- Event Support
- Spectrum Navigator Platform
- \*\*What topics do we cover?\*\*

Our research modules include the following:

- Mobile Operators & Networks
- IoT & Enterprise
- Digital Consumer
- Fixed, TV & Convergence
- Spectrum

From automation and gaming, to sustainability, private wireless, and regional trends, our team have expertise in all parts of the wider mobile ecosystem.

\*\*Who do we work with?\*\*

Actively working with the 1,100+ GSMA members, serving the wider mobile ecosystem:

- Mobile Network Operators
- Regulatory Bodies
- Government Departments
- Financial Corporations
- Cybersecurity Firms
- OEMs and Manufacturers
- Technology Companies
- Consulting Businesses
- \*\*GSMA Intelligence\*\* gsmaintelligence.com

\*\*7/10\*\*

Forbes top digital companies worldwide rely on our data and insights

\*\*50 million individual datapoints\*\*
covering everything from operational to economic metrics

\*\*Forecasted up to 2030\*\*

allowing you to identify, understand and enhance your business strategiesBien sûr, voici la retranscription textuelle de l'image:

---

**SPEEDTEST** 

Network intelligence to enable modern connectivity

18+ million daily tests

18+ thousand global testing servers

50+ billion tests to date

Visit ookla.com to learn more

---

(Digital 2024 Iceland | 62 sur 65 | français)

---

(Note: Digital 2024 Iceland, 62 sur 65, and français are found at the bottom of the image and are likely part of the document's metadata.) D'accord, voici la retranscription textuelle de l'image :

---

CLICK THE LINKS BELOW TO READ OUR FULL SUITE OF GLOBAL DIGITAL REPORTS

GLOBAL OVERVIEW DIGITAL YEARBOOK ABKHAZIA AFGHANISTAN

AJAND IS

ALBANIA

**ALGERIA** 

AMERICAN SAMOA

ANDORRA

**ANGOLA** 

ANGUILLA

ANTIGUA & BARBUDA

**ARGENTINA** 

ARMENIA

ARUBA

**AUSTRALIA** 

**AUSTRIA** 

**AZERBAIJAN** 

**BAHAMAS** 

**BAHRAIN** 

**BANGLADESH** 

**BARBADOS** 

**BELARUS** 

**BELGIUM** 

**BELIZE** 

**BENIN** 

**BERMUDA** 

**BHUTAN** 

BOLIVIA

BONAIRE, ST, EUSTATIUS & SABA

**BOSNIA & HERZEGOVINA** 

**BOTSWANA** 

**BRAZIL** 

BRITISH VIRGIN IS.

**BRUNEI** 

**BULGARIA** 

**BURKINA FASO** 

BURUNDI

CABO VERDE

**CAMBODIA** 

CAMEROON

CANADA

CAYMAN IS.

CENTRAL AFRICAN REP.

CHAD

**CHILE** 

**CHINA** 

CHRISTMAS IS.

COCOS (KEELING) IS.

**COLOMBIA** 

**COMOROS** 

DEM. REP. OF CONGO

**REP. OF CONGO** 

COOK IS.

COSTA RICA

**CROATIA** 

**CUBA** 

**CURACAO** 

**CYPRUS** 

DENMARK

DJIBOUTI

**DOMINICA** 

DOMINICAN REP

**ECUADOR** 

**EGYPT** 

EL SALVADOR

**EQUATORIAL GUINEA** 

**ERITREA** 

**ESTONIA** 

**ESWATINI** 

**ETHIOPIA** 

FALKLAND IS.

FAROE IS.

FIJI

**FINLAND** 

**FRANCE** 

FRENCH GUIANA

FRENCH POLYNESIA

**GABON** 

**GAMBIA** 

**GEORGIA** 

**GERMANY** 

**GHANA** 

**GIBRALTAR** 

**GREECE** 

**GREENLAND** 

GRENADA

**GUADELOUPE** 

**GUAM** 

**GUERNSEY** 

**GUINEA** 

**GUINEA-BISSAU** 

**GUYANA** 

HAITI

**HONDURAS** 

HONG KONG

**HUNGARY** 

**ICELAND** 

INDIA

INDONESIA

**IRAN** 

**IRAQ** 

**IRELAND** 

ISLE OF MAN

**ISRAEL** 

**ITALY** 

**JAMAICA** 

**JAPAN** 

**JERSEY** 

**JORDAN** 

**KAZAKHSTAN** 

**KENYA** 

**KIRIBATI** 

LATVIA

**LEBANON** 

**LESOTHO** 

LIBERIA

**LIBYA** 

LIECHTENSTEIN

LITHUANIA

**LUXEMBOURG** 

**MACAU** 

**MALAYSIA** 

**MALDIVES** 

MALI

**MALTA** 

MARSHALL IS.

MARTINIQUE

**MAURITANIA** 

**MAURITIUS** 

MAYOTTE

**MEXICO** 

**MICRONESIA** 

**MOLDOVA** 

MONACO

**MONGOLIA** 

**MONTENEGRO** 

**MONTSERRAT** 

MOROCCO

**MOZAMBIQUE** 

**NAMIBIA** 

**NAURU** 

NEPAL

**NETHERLANDS** 

**NEW CALEDONIA** 

**NEW ZEALAND** 

**NICARAGUA** 

**NIGER** 

**NIGERIA** 

NORTH MACEDONIA

NORFOLK IS.

NORTHERN MARIANA IS.

**NORWAY** 

**OMAN** 

**PAKISTAN** 

**PALAU** 

PAL. IS

**PANAMA** 

PAPUA NEW GUINEA

PARAGUAY

**PERU** 

**PHILIPPINES** 

PITCAIRN IS.

**POLAND** 

**PORTUGAL** 

**PUERTO RICO** 

**QATAR** 

**REUNION** 

**ROMANIA** 

**RUSSIA** 

**RWANDA** 

SAMOA

SAN MARINO

SÃO TOMÉ & PRÍNCIPE

SAUDI ARABIA

**SENEGAL** 

**SERBIA** 

**SEYCHELLES** 

SIERRA LEONE

**SINGAPORE** 

SLOVAKIA

SLOVENIA

SOLOMON IS.

**SOMALIA** 

**SOUTH AFRICA** 

SOUTH SUDAN

**SPAIN** 

**SRI LANKA** 

ST BARTH

ST KITTS & NEVIS

ST LUCIA

ST MARTIN

ST PIERRE & MIQUELON

ST VINCENT & THE GRENADINES

SUDAN

SURINAME

**SWEDEN** 

**SWITZERLAND** 

**SYRIA** 

**TAIWAN** 

**TAJIKISTAN** 

**TANZANIA** 

**THAILAND** 

TIMOR-LESTE **TOGO TOKELAU TONGA** TRINIDAD & TOBAGO TUNISIA **TURKEY TURKMENISTAN** TURKS & CAICOS IS. TUVALU **UGANDA UKRAINE** UAE U.K. U.S.A. U.S. VIRGIN IS. **URUGUAY UZBEKISTAN VANUATU** VATICAN **VENEZUELA** VIETNAM WALLIS & FUTUNA **WESTERN SAHARA** YEMEN ZAMBIA **ZIMBABWE** Digital 2024 Iceland 57 sur 65 ---Si vous avez besoin de plus d'informations ou d'aide, n'hésitez pas à demander !Bien sûr, voici la retranscription textuelle de l'image : LinkedIn (icône) SIMON KEMP X (icône) @ESKIMON Email (icône) REPORTS@KEPIOS.COM Globe (icône) DATAREPORTAL.COM

En note, le bas de l'image indique : "Digital 2024 Iceland", "65 sur 65", "français".\*\*DISCLAIMER AND IMPORTANT NOTES\*\*

This report has been compiled by Kepios Pte. Ltd. ("Kepios") on behalf of We Are Social Ltd. ("We Are Social") for informational purposes only, and relies on data from a wide variety of sources, including but not limited to public and private companies, market research firms, government agencies, NGOs, and private individuals.

While Kepios and We Are Social strive to ensure that all data and charts contained in this report are, as at the time of publishing, accurate and up-to-date, neither Kepios, nor We Are Social, nor any of those organisations' partners, suppliers, affiliates, employees, or agents shall be responsible for any errors or omissions contained in this report, or for the results obtained from its use.

All information contained in this report is provided "as is", with no guarantee whatsoever of its accuracy, completeness, correctness or non-infringement of third- party rights and without warranty of any kind, express or implied, including without limitation, warranties of merchantability or fitness for any particular purpose.

This report contains data, tables, figures, maps, flags, analyses and technical notes that relate to various geographical territories around the world, however reference to these territories and any associated elements (including names and flags) does not imply the expression of any opinion whatsoever on the part of Kepios, We Are Social or any of the featured brands, nor any of those organisations' partners, affiliates, suppliers, employees or agents, concerning the legal status of any country, territory, city or area or of its authorities, or concerning the delimitation of its frontiers or boundaries.

This report is provided with the understanding that it does not constitute professional advice or services of any kind and should therefore not be substituted for independent investigations, thought or judgment. Accordingly, neither Kepios, nor We Are Social, nor any of the brands or organisations featured or cited herein, nor any of their partners, affiliates, suppliers, group companies, employees or agents shall, to the fullest extent permitted by law, be liable to you or anyone else for any direct, indirect, punitive, incidental, special, consequential, exemplary or similar loss or damage, or loss or damage of any kind, suffered by you or anyone else as a result of any use, action or decision taken by you or anyone else in any way connected to this report or the information contained herein, or the result(s) thereof, even if advised of the possibility of such loss or damage.

This report may contain references to third parties, however this report does not endorse any such third parties or their products or services, nor is this report endorsed by or associated with such third parties.

This report is subject to change without notice. To ensure that you have the most up-to-date version of this report, please visit our reports website at https://datareportal.com/.

# Digital 2024 Iceland 64 sur 65NOTES ON DATA VARIANCE, MISMATCHES, AND CURIOSITIES

Note: This page is a summary of our comprehensive notes on data variance, potential mismatches, and curiosities, which you can read in full at https://datareportal.com/notes-on-data.

This report features data from a wide variety of different sources, including market research agencies, internet and social media companies, governments, public bodies, news media, and private individuals, as well as extrapolations and analysis of that data.

Whenever possible, we've prioritised data sources that provide broader geographical coverage, in order to minimise potential variations between data points, and to offer more reliable comparison across countries. However, where we believe that standalone metrics provide a more reliable reference, we use such standalone numbers to ensure more accurate reporting.

Please note that some data points may only be available for a limited selection of countries, so we may not be able to report the same data in all reports.

From time to time, we may also change the source(s) that we use to inform specific data points. As a result, some figures may appear to change in unexpected ways from one report to another. Whenever we're aware of these changes, we include details in the footnotes of each relevant chart, but please use caution when comparing data from different reports, because changes to research samples, base data, research methodologies, and approaches to reporting may mean that values are not comparable.

Furthermore, due to the differing data collection and treatment methodologies, and the different periods during which data have been collected, there may be significant differences in the reported metrics for similar data points throughout this report. For example, data from surveys often vary over time, even if that data has been collected by the same organisation using the same approach in each wave of their research.

In particular, reports of internet user numbers vary considerably between different sources and over time. In part, this is because there are significant challenges associated with collecting, analysing, and publishing internet user data on a regular basis, not least because research into private internet use necessitates the use of face-to-face user surveys. Other research methods may also adopt different approaches to sampling the population for research into internet use, and variations in areas such as the age range of the survey population, or the balance between urban and rural respondents, may play an important role in generating different findings. Note that COVID-19 has limited internet user research.

Prior to our Digital 2021 reports, we included data sourced from social media platforms' self-service advertising tools in our calculations of internet user numbers, but we no

longer include this data in our internet user figures. This is because the user numbers reported by social media platforms are typically based on active user accounts, and may not represent unique individuals. For example, one person may maintain more than one active presence (account) on the same social media platform. Similarly, some accounts may represent 'non-human' entities, including: pets and animals; historical figures; businesses, causes, groups, and organisations; places of interest; etc.

As a result, the figures we report for social media users may exceed internet user numbers. However, while this may seem counter-intuitive or surprising, such instances do not represent errors in the data or in our reporting. Rather, these differences may indicate delays in the reporting of internet user numbers, or they may indicate higher instances of individuals managing multiple social media accounts, or 'non-human' social media accounts.

If you have any questions about specific data points in these reports, or if you'd like to offer your organisation's data for consideration in future reports, please email our reports team: reports@kepios.com.

Digital 2024 Iceland - 63 sur 65