

Temă pentru acasă

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import java.util.Scanner;
public class ExersareScanner {
public static void main(String[]args) {
    int a,b;
    Scanner sc=new Scanner(System.in);
    System.out.println("Prima problema:");
    System.out.print("a:");
    a=sc.nextInt();
    System.out.print("b:");
    b=sc.nextInt();
    if (a>b)
        System.out.println(a);
    else
        System.out.println(b);
    if (b-a>a-b)
        System.out.println(b);
    else
        System.out.println(a-b);
    if (a==b)
        System.out.println(a+b);
    else
        System.out.println(b-a);
    if (a!=b)
        System.out.println(a+ " " +"si" + " " +b);
    else
        System.out.println(a);
    System.out.println("Problema a doua:");
    double x1;
    System.out.println("x:");
    x1=sc.nextDouble();
    if(x1<-5) {
        double f=Math.pow(x1, 2);
        System.out.println("f(x)="+f);}
    if (x1>=-5&& x1<2) {
        double g=x1+1;
        System.out.println("f(x)="+g);}
    if (x1>=2) {
        double h=Math.pow(x1, 3);
        System.out.println("f(x)="+h);
    }
    System.out.println("A treia problema:");
    int a1,b1,c1;
    System.out.print("a:");
    a1=sc.nextInt();
    System.out.print("b:");
    b1=sc.nextInt();
    System.out.print("c:");
    c1=sc.nextInt();
    if(a1>b1&&b1>c1&&a1>c1)
        System.out.println("Numerele in ordine descrescatoare:"+a1+", "+b1+", "+c1);
    if(b1>c1&&b1>a1&&c1>a1)
        System.out.println("Numerele in ordine descrescatoare:"+b1+", "+c1+", "+a1);
    if(b1>a1&&b1>c1&&a1>c1)
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        System.out.println("Numerele in ordine descrescatoare:"+b1+", "+a1+", "+c1);
    if(a1>b1&&a1>c1&&c1>b1)
        System.out.println("Numerele in ordine descrescatoare:"+a1+", "+c1+", "+b1);
    if(c1>a1&&c1>b1&&b1>a1)
        System.out.println("Numerele in ordine descrescatoare:"+c1+", "+b1+", "+a1);
    if(c1>a1&&c1>b1&&a1>b1)
        System.out.println("Numerele in ordine descrescatoare:"+c1+", "+a1+", "+b1);

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    if(a1<b1&&b1<c1&&a1<c1)
        System.out.println("Numerele in ordine crescatoare:"+a1+", "+b1+", "+c1);
    if(b1<c1&&b1<a1&&c1<a1)
        System.out.println("Numerele in ordine crescatoare:"+b1+", "+c1+", "+a1);
    if(b1<a1&&b1<c1&&a1<c1)
        System.out.println("Numerele in ordine crescatoare:"+b1+", "+a1+", "+c1);
    if(a1<b1&&a1<c1&&c1<b1)
        System.out.println("Numerele in ordine crescatoare:"+a1+", "+c1+", "+b1);
    if(c1<a1&&c1<b1&&b1<a1)
        System.out.println("Numerele in ordine crescatoare:"+c1+", "+b1+", "+a1);
    if(c1<a1&&c1<b1&&a1<b1)
        System.out.println("Numerele in ordine crescatoare:"+c1+", "+a1+", "+b1);

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System.out.println("A patra problema:");
double x,y;
char op;
System.out.println("x:");
x=sc.nextDouble();
System.out.println("y:");
y=sc.nextDouble();
System.out.println("Operatorii(+,-,/,*)");
op=sc.next().charAt(0);
double sum=x+y;
double dif=x-y;
double pro=x*y;
double imp=x/y;
switch(op) {
    case '+':{
        System.out.println(sum);
        break;}
    case '-':{
        System.out.println(dif);
        break;}
    case '*':
    {
        System.out.println(pro);
        break;}
    case '/':{
        System.out.println(imp);
        break;}
    }
sc.close();
}

```

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}

```

În urma accesării comenzi „RUN” , am obținut :

Prima problema:

a:4

b:3

4

1

-1

4 si 3

Problema a doua:

x:

4

f(x)=64.0

A treia problema:

a:9

b:8

c:5

Numerele in ordine descrescatoare:9,8,5

Numerele in ordine crescatoare:5,8,9

A patra problema:

x:

11,2

y:

5

Operatorii(+,-,/,*)

*

56.0