

Melvin Even

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EDUCATION	M.Eng. computer science 2019-now <i>ENSEIRB, Bordeaux</i>
	B.Sc. computer science 2019 <i>University of Bordeaux</i> - Graduated top of the class
EXPERIENCE	Laboratory internship - LaBRI May-July 2018 <u>Team</u> : Data visualization <u>Supervisors</u> : Guy Mélançon and Bruno Pinaud <u>Subject</u> : Designing and implementing a dynamic graph drawing algorithm <u>Technologies</u> : Python, C++, OpenMP, Tulip Framework
	Computer science tutor <i>University of Bordeaux</i> , 2018-2019 Part-time job where I tutored undergraduate students (in groups of 1-4) in computer science.
	Computer lab teaching assistant <i>University of Bordeaux</i> , 2018 Part-time job where I assisted teachers in practical lessons of computer science for 1st year students.
	INTERESTS Graph drawing, image rendering, linguistics, natural language processing, puzzles (tetris)
OTHER	Prize : laureate of the prize "Prix des Droits de l'homme René Cassin" awarded by the Ministry of Education for the creation of a video game (highschool competition)
	Resources : — Projects http://melvin.even.emi.u-bordeaux.fr/ — Github https://github.com/Toastation