

Melvin Even

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EDUCATION	M.Eng. computer science 2019-now <i>ENSEIRB, Bordeaux Institute of Technology</i>
	B.Sc. computer science 2019 <i>University of Bordeaux, Graduated top of the class</i>
EXPERIENCE	Laboratory internship - LaBRI May-July 2018 <i>Supervisors</i> : Guy Mélançon and Bruno Pinaud <i>Subject</i> : Designing and implementing a dynamic graph drawing algorithm <i>Technologies</i> : Python, C++, OpenMP, Tulip Framework
	Computer science tutor 2018-2019 Part-time job at the University of Bordeaux where I tutored undergraduate students (in groups of 1-4) in computer science.
	Computer lab teaching assistant 2018 Part-time job at the University of Bordeaux where I assisted teachers in practical lessons of computer science for first year students.
INTERESTS	Computer graphics, visualisation, graph drawing.
OTHER	Laureate of the prize "Prix des Droits de l'homme René Cassin" awarded by the French Ministry of Education for the creation of a video game (highschool competition)
PROJECTS	Portfolio : http://mneven.me/
	Github : https://github.com/Toastation