Milestone 8 – Presentation
Team Name: Foodie Fighters
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YouTube Video Link:

Important Lessons Learned/Experiences

- Learned how to use several diagrams for different purposes (Component, architecture context, class diagrams, etc.)

- Project management (Go from use cases (diagram) to coding/testing)

- To effectively communicate in a professional environment

- Design is the most important part of software engineering

- Differentiate between Umbrella and Framework activities

- Find out the most important goal of Sofware Engineering (Quality focus)

- Gained firsthand experience of the Software Development Life Cycle

- Identifying who we are designing the project for and what their unique needs are. Not all customers can be placed into a cookie cutter solution.