

Jr::StateManager

```
classDiagram
    class Jr::GameState
    class Jr::StateManager
    Jr::GameState --|> Jr::StateManager
```

The diagram shows two class boxes. The top box, labeled 'Jr::StateManager', is white with a black border. The bottom box, labeled 'Jr::GameState', is gray with a black border. A dashed purple arrow points from the bottom box to the top box. To the right of the arrow is the text 'stateManager' in a light gray font.



stateManager

Jr::GameState