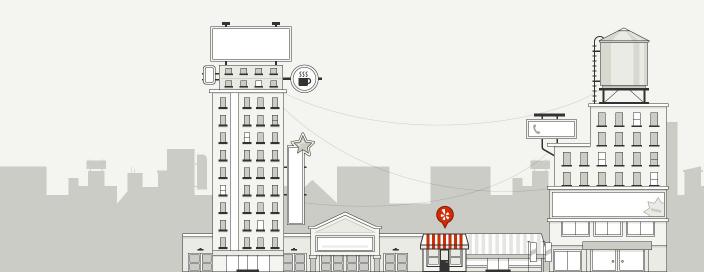
# Realtime Store Visit Predictions at Scale

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## Outline



**Product** 



Algorithm



Flink Implementation

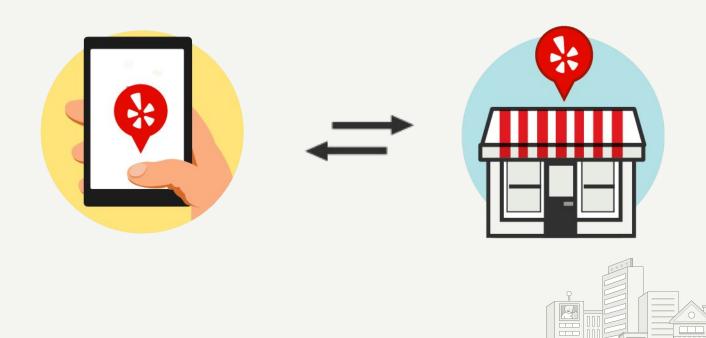


**Impact** 

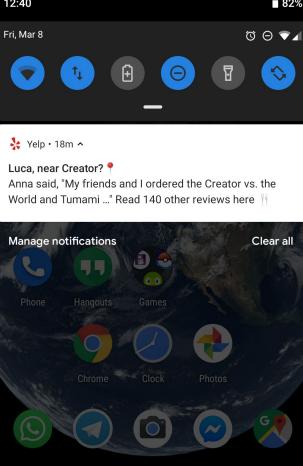


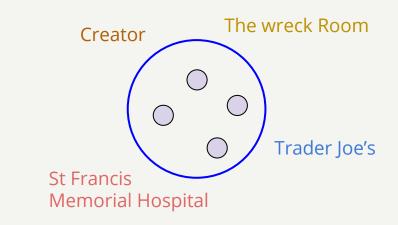
## Yelp's Mission

Connecting people with great local businesses.



**82%** 12:40







#### XGBoost ML model

#### **Input location**

Luca

@ California & Hyde St.

#### **Candidate Businesses**

Creator

Trader Joe's

The Wreck Room

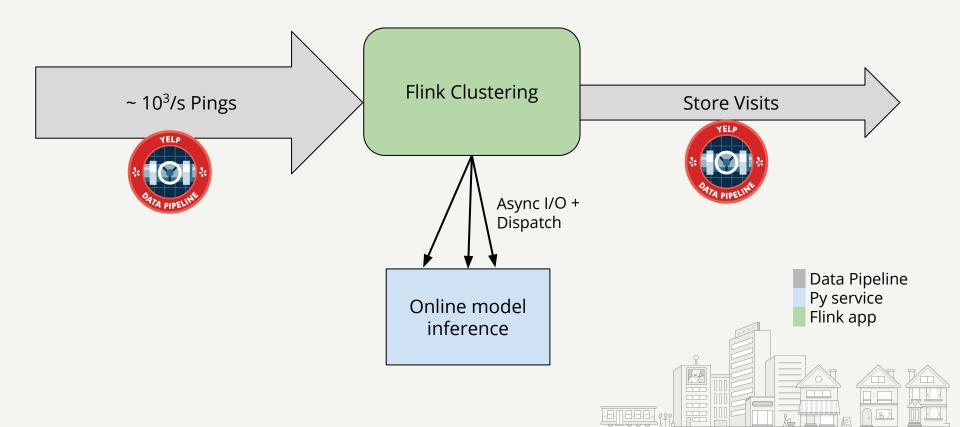
St. Francis Hospital

•••

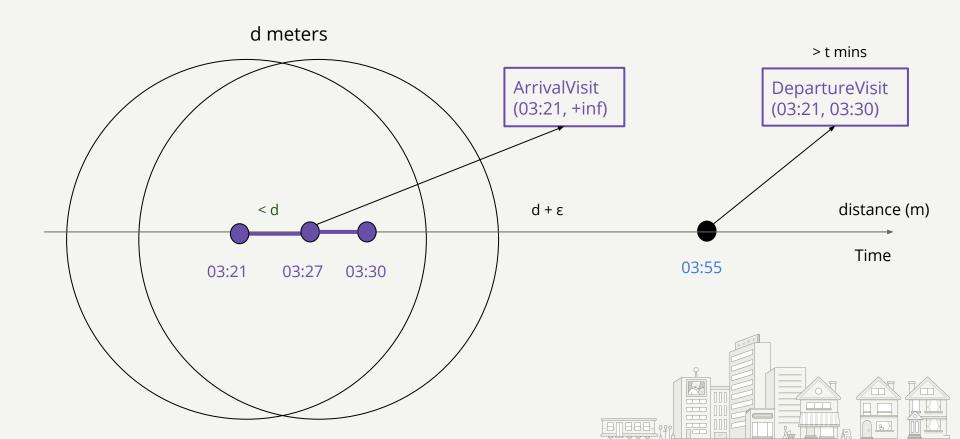


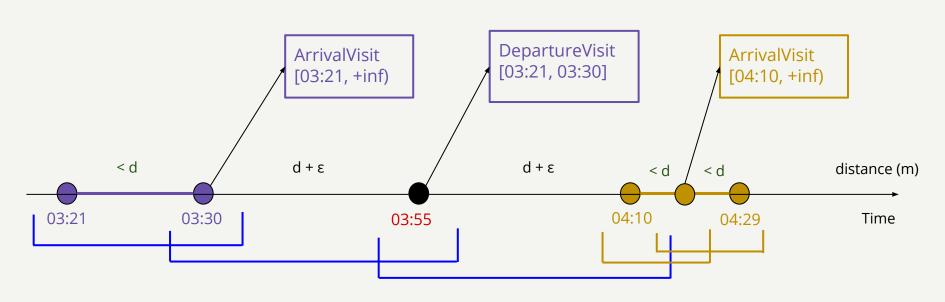


## System overview



## Clustering --> ProcessWindowFunction



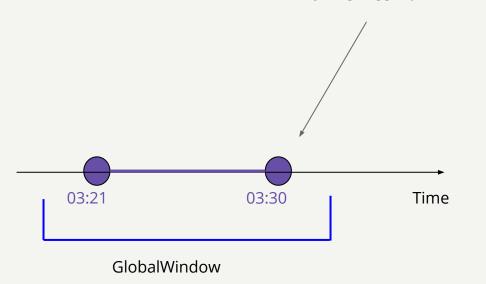


GlobalWindow



## Custom Trigger

#### **OnAnyPingTrigger** fires here





#### **Count Evictor**

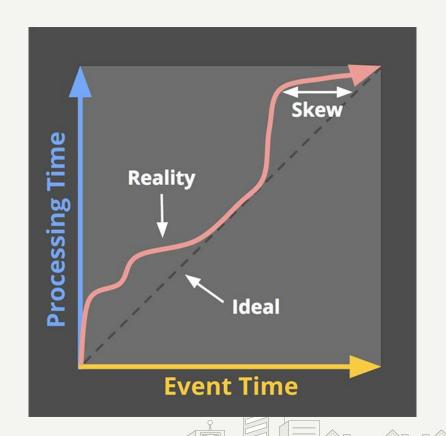
#### **CountEvictor** removes the oldest ping



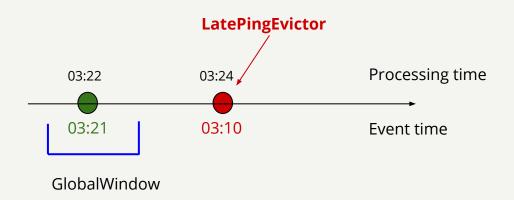


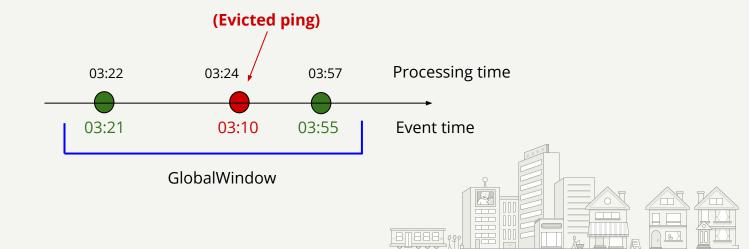


- Mobiles go offline
- Mobiles clocks can be off



<sup>\*</sup> Picture from <a href="https://www.oreilly.com/ideas/the-world-beyond-batch-streaming-101">https://www.oreilly.com/ideas/the-world-beyond-batch-streaming-101</a> by Tyler Akidau





Location (Input)	Candidate businesses	Features			Confidence
		Distance	Directions	•••	score
Luca @ California & Hyde St.	Creator	0.001	0.026	•••	0.99
	Trader Joe's	0.021	0.071	•••	0.13
	St. Francis Hospital		•••	•••	•••
			•••	•••	•••





# Origins story



- Fragile in-house state
- No concurrency, no scaling
- At-least-once guarantee --> duplicate pushes



# **Impact**



**x10** Visits recall increase



# up to ~  $10^3$  ML predictions / sec

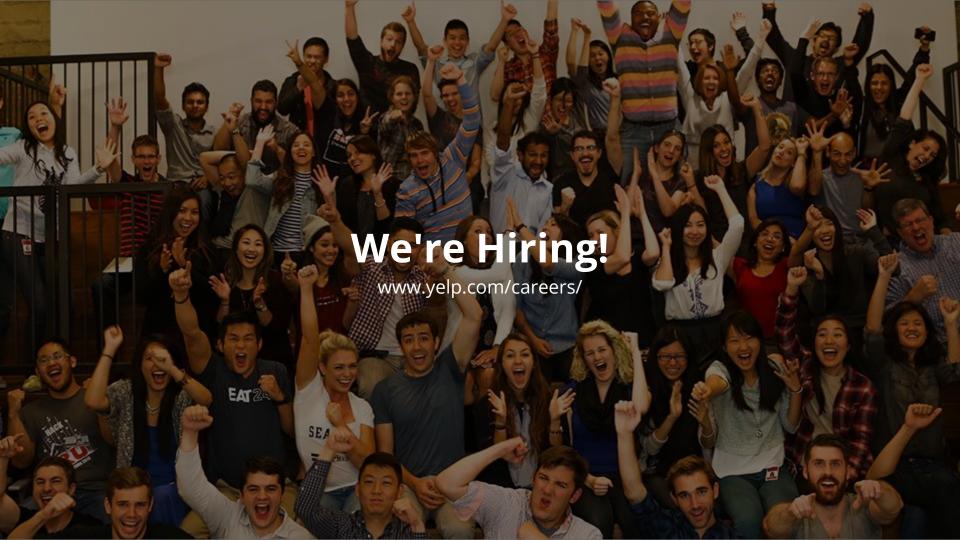


14 Flink instances down from ~10<sup>2</sup> Python



~ x5 times cheaper









@YelpEngineering



engineeringblog.yelp.com



github.com/yelp



yelp.com/careers

