

## **X Math Crash-Course for Machine Learning 1**

### *Machine Learning 1: Foundations*

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# Can you follow?

$$\arg \min_{b \in \mathbb{R}, \alpha \in \mathbb{R}^d} \frac{1}{2} \alpha^T K \alpha + c \mathbf{1}^T \hat{l}(\mathbf{y} \circ K \alpha + b \mathbf{1})$$

$$K := XX^T$$

$$l(x) := \max(0, 1 - x)$$

# Math used in Machine Learning

## **Machine Learning mostly requires**

- ▶ Linear Algebra
- ▶ Multivariate Calculus
- ▶ Optimization

# Linear Algebra & Analysis

We will recap the following topics in Linear Algebra and Analysis

- ▶ Vectors & Matrices
- ▶ Scalar Product & Projection
- ▶ Dimension Theorem
- ▶ Eigenvalues & Eigenvectors
- ▶ Matrix Decompositions
- ▶ Gradient
- ▶ Jacobian & Hessian Matrix

# Vectors

In ML1 we represent vectors as  $\mathbf{v} \in \mathbb{R}^d$ .

$$\mathbf{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_d \end{pmatrix}$$

The transpose of a vector is

$$\mathbf{v}^T := (v_1, \dots, v_d)$$

# Matrices

Similarly for a matrix  $A \in \mathbb{R}^{m \times n}$

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & \ddots & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}, A^{\top} := \begin{pmatrix} a_{11} & a_{21} & \dots & a_{m1} \\ a_{12} & a_{22} & \dots & a_{m2} \\ \vdots & & \ddots & \\ a_{1n} & a_{2n} & \dots & a_{mn} \end{pmatrix}$$

We denote with  $A_{i\cdot}$  the  $i$ -th row of the matrix and with  $A_{\cdot i}$  the  $i$ -th column of the matrix.

# Scalar Product

The scalar product for  $\mathbf{v}, \mathbf{w} \in \mathbb{R}^d$  is defined as:

$$\langle \mathbf{v}, \mathbf{w} \rangle := \mathbf{v}^\top \mathbf{w} := \sum_{i=1}^d v_i w_i.$$

The scalar product is a bilinear form, it fulfills the following properties.

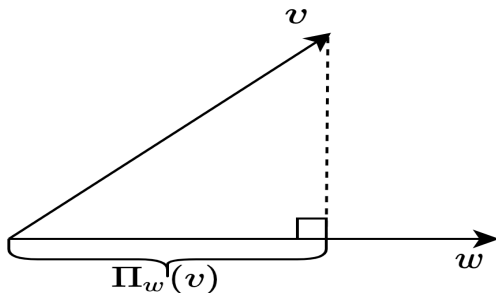
- ▶  $\langle \mathbf{v}_1 + \mathbf{v}_2, \mathbf{w} \rangle = \langle \mathbf{v}_1, \mathbf{w} \rangle + \langle \mathbf{v}_2, \mathbf{w} \rangle$
- ▶  $\langle \mathbf{v}, \mathbf{w}_1 + \mathbf{w}_2 \rangle = \langle \mathbf{v}, \mathbf{w}_1 \rangle + \langle \mathbf{v}, \mathbf{w}_2 \rangle,$
- ▶  $\langle \lambda \mathbf{v}, \mathbf{w} \rangle = \lambda \langle \mathbf{v}, \mathbf{w} \rangle$
- ▶  $\langle \mathbf{v}, \mathbf{w} \lambda \rangle = \langle \mathbf{v}, \mathbf{w} \rangle \lambda.$

Proof is left as an exercise.

## Projection

Let  $\|\mathbf{v}\| := \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle} = \sqrt{\mathbf{v}^\top \mathbf{v}}$  be the norm of a vector.

Let  $\mathbf{v}, \mathbf{w} \in \mathbb{R}^d \setminus \{0\}$ . The scalar projection of  $\mathbf{v}$  onto  $\mathbf{w}$  is defined as  $\Pi_w(\mathbf{v}) := \frac{\mathbf{w}^\top \mathbf{v}}{\|\mathbf{w}\|}$ .



**Figure:** Geometrical illustration of the scalar projection. Given the vectors  $\mathbf{v}$  and  $\mathbf{w}$ , here  $\Pi_w(\mathbf{v})$  is the scalar projection of  $\mathbf{v}$  onto  $\mathbf{w}$ .



# Matrix Multiplication

For the following matrices  $C = AB$  if

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix} \text{ and } \mathbf{B} = \begin{pmatrix} b_{11} & b_{12} & \cdots & b_{1p} \\ b_{21} & b_{22} & \cdots & b_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{np} \end{pmatrix}$$

$$\text{then } \mathbf{C} = \begin{pmatrix} c_{11} & c_{12} & \cdots & c_{1p} \\ c_{21} & c_{22} & \cdots & c_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ c_{m1} & c_{m2} & \cdots & c_{mp} \end{pmatrix} \text{ where}$$

$$c_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \cdots + a_{in}b_{nj} = \sum_{k=1}^n a_{ik}b_{kj}$$

for  $i = 1, \dots, m$  and  $j = 1, \dots, p$ .

# Matrices as Functions

A Matrix  $A \in \mathbb{R}^{m \times n}$  defines a function

$$f : \mathbb{R}^n \longrightarrow \mathbb{R}^m \quad \text{with} \quad v \mapsto Av$$

In particular this function is linear as:

- ▶  $A(\mathbf{v} + \mathbf{w}) = A\mathbf{v} + A\mathbf{w}$  (vector addition)
- ▶  $\lambda A\mathbf{v} = A\lambda\mathbf{v}$  (scalar multiplication)

Proof left as an exercise. Define two important sets:

$$\text{Ker}(A) := \{\mathbf{v} : A\mathbf{v} = \mathbf{0}\} \subseteq \mathbb{R}^n$$

$$\text{Im}(A) := \{\mathbf{w} : A\mathbf{v} = \mathbf{w}\} \subseteq \mathbb{R}^m$$

Intuitively, multiplying by a matrix transforms a vector to another one. Important to note that this transformation is linear. It could be a rotation or for example a stretching.

# Vector Space

Let  $W \subseteq \mathbb{R}^d$ .  $W$  is a vector space iff

- ▶  $\forall \mathbf{v}, \mathbf{w} \in W : \mathbf{v} + \mathbf{w} \in W$
- ▶  $\forall \mathbf{w} \in W, \lambda \in \mathbb{R} : \lambda \mathbf{w} \in W$

Any set  $X \subseteq \mathbb{R}^d$  can be extended to a vector space and we call this extension the span  $\text{span}(X)$ .

# Dimension

Let  $W \subseteq \mathbb{R}^d$  be a vector space. We call  $\dim(W)$  the minimal number  $n$  such that there exist vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  such that for any  $\mathbf{w} \in W$  there exist  $\lambda_1, \lambda_2 \dots \lambda_n$  with

$$\mathbf{w} = \lambda_1 \mathbf{v}_1 + \lambda_2 \mathbf{v}_2 + \dots + \lambda_n \mathbf{v}_n.$$

If this holds then  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  form a basis of  $W$ . Such a basis always exists and vectors can be removed or added to complete a basis.

# Dimension Theorem

Let  $V \subseteq \mathbb{R}^d$  be a vector space and  $f : V \rightarrow \mathbb{R}^q$  be a linear function then the following holds:

$$\dim V = \dim(\ker(f)) + \dim(\operatorname{im}(f))$$

Proof:

- ▶ Let  $B$  be a basis of  $\ker(f)$ .
- ▶ Complete  $B$  with  $A$  to be a basis of  $V$  where  $A \cap B = \{\}$
- ▶  $\hat{f}(A) = \{f(a) \mid a \in A\}$  is a basis of  $\operatorname{im}(f)$  as the restriction  $f' : \operatorname{span}(A) \rightarrow f(\operatorname{span}(A))$  of  $f$  onto  $\operatorname{span}(A)$  is injective ( $\ker(f') = \mathbf{0}$ ) clearly surjective and as  $f(B) = \mathbf{0}$
- ▶  $\dim V = |A| + |B| = \dim(\operatorname{im}(f)) + \dim(\ker(f))$