

# Advanced Machine Learning

## Introduction to Multi-Target Prediction

		Tennis	Football	Biking	Movies	TV	Belgium
01101	Text1	0	1	0	0	1	1
00111	Text2	1	0	0	0	0	1
01110	Text3	0	0	0	1	1	0
10001	Text4	0	0	1	0	1	0
01011	Text5	1	0	0	1	0	0
11110	Text6	?	?	?	?	?	?







### Learning goals

- Understand the practical relevance of multi-target prediction problems
- Know the relevant special cases of multi-target prediction
- Understand the difference between inductive and transductive learning problems

# MULTI-TARGET PREDICTION: MOTIVATION

- Conventional supervised learning: Label/Outcome space  $\mathcal{Y}$  is one-dimensional.
- ↪ The learner predicts *one target variable*, i.e., faces a single-target prediction problem.

- In practice we often have to deal with multi-target prediction (MTP) problems, where multiple target variables of possibly different type (binary, nominal, ordinal, real-valued) need to be predicted.
- Why not just *reducing* an MTP problem to a single-target prediction problem by learning one model per target, independently of the other targets?

	plane	person	dog	bus	cat
	1	0	0	0	0
	0	0	1	0	1
	0	1	1	0	0
	1	1	0	1	0
	1	1	0	0	0
	?	?	?	?	?

Iliadis et al. (2021), Multi-target prediction for dummies using two-branch neural networks ([URL](#)).

- In most practical cases, the targets are not completely *independent* of each other. Instead, they can be more or less *similar* to each other and exhibit *statistical dependencies*.
- Therefore, one target is (implicitly) also providing *information* about another target, and vice versa.
- Consequently, there is hope to achieve better performance by tackling the targets *simultaneously*.

# MULTI-TARGET PREDICTION: CHARACTERISTICS

A multi-target prediction setting is characterized by instances  $\mathbf{x} \in \mathcal{X}$  and targets  $\mathbf{t} \in \mathcal{T}$  with the following properties:

- P1** A training data set  $\mathcal{D}$  consists of triplets  $(\mathbf{x}^{(i)}, \mathbf{t}_j, y_{ij})$ , where  $y_{ij} \in \mathcal{Y}$  denotes a score that characterizes the relationship between the instance  $\mathbf{x}^{(i)} \in \mathcal{X}$  and the target  $\mathbf{t}_j \in \mathcal{T}$ .
- P2** In total,  $n$  different instances and  $m$  different targets are observed during training, with  $n$  and  $m$  being finite numbers. Thus, the scores  $y_{ij}$  of the training data can be arranged in an  $n \times m$  matrix  $Y$ , which is in general incomplete, i.e.,  $Y$  may have missing values.
- P3** The score set  $\mathcal{Y}$  is one-dimensional and can be nominal, ordinal or real-valued.
- P4** The goal is to predict scores for any instance-target pair  $(\mathbf{x}, \mathbf{t}) \in \mathcal{X} \times \mathcal{T}$ .

In the conventional MTP setting there is no side information for targets available.

# Special Cases of Multi-target Prediction

# MULTIVARIATE REGRESSION







A multivariate regression problem is a special case of an MTP problem with the following additional properties:

**P5**  $|\mathcal{T}| = m \rightsquigarrow$  all targets are observed during training.

**P6** No side information is available for targets. Without loss of generality, we can hence assign the numbers 1 to  $m$  as identifiers to targets, such that the target space is  $\mathcal{T} = \{1, \dots, m\}$ .

**P7** The score matrix  $Y$  has no missing values.

**P8a** The score set is  $\mathcal{Y} = \mathbb{R}$ .

		Mol1	Mol2	Mol3	Mol4	Mol5	Mol6
01101		1,3	0,2	1,4	1,7	3,5	1,3
00111		2	1,7	1,5	7,5	8,2	7,6
01110		0,2	0	0,3	0,4	1,2	2,2
10001		3,1	1,1	1,3	1,1	1,7	5,2
01011		4,7	2,1	2,5	1,5	2,3	8,5
11110		?	?	?	?	?	?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

Example: Predict whether a protein (rows) will bind to a set of experimentally developed small molecules (columns).

# MULTI-LABEL CLASSIFICATION

A multi-label classification problem is a special case of an MTP problem with the following additional properties:

**P5**  $|\mathcal{T}| = m \rightsquigarrow$  all targets are observed during training.

**P6** No side information is available for targets. Again, without loss of generality, we can hence identify targets with natural numbers, such that the target space is  $\mathcal{T} = \{1, \dots, m\}$ .

**P7** The score matrix  $Y$  has no missing values.

**P8b** The score set is  $\mathcal{Y} = \{0, 1\}$ .

		Tennis	Football	Biking	Movies	TV	Belgium
01101	Text1	0	1	0	0	1	1
00111	Text2	1	0	0	0	0	1
01110	Text3	0	0	0	1	1	0
10001	Text4	0	0	1	0	1	0
01011	Text5	1	0	0	1	0	0
11110	Text6	?	?	?	?	?	?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

Example: Assign for documents (rows) the appropriate category tags (columns).

# LABEL RANKING

In *label ranking*, each instance is associated with a ranking (total order) of the targets. A label ranking problem is a special case of an MTP problem with the following additional properties:

- P5**  $|\mathcal{T}| = m \rightsquigarrow$  all targets are observed during training.
- P6** No side information is available for targets. Again, without loss of generality, we can hence identify targets with natural numbers, such that the target space is  $\mathcal{T} = \{1, \dots, m\}$ .
- P7** The score matrix  $Y$  has no missing values.
- P8c** The score set is  $\mathcal{Y} = \{1, \dots, m\}$ , and the scores (interpreted as ranks) are such that  $y_{ij} \neq y_{ik}$  for all  $1 \leq j, k \neq m$ .

		Tennis	Football	Biking	Skating	Running	Walking
01101	User 1	2	1	4	3	5	6
00111	User 2	1	4	3	5	6	2
01110	User 3	4	5	1	2	3	6
10001	User 4	4	3	2	6	1	5
01011	User 15	1	3	5	2	6	4
11110	User 6	?	?	?	?	?	?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

Example: Predict for users (rows) their preferences over specific activities (columns).







# MULTI-TASK LEARNING

A multi-task learning problem is a special case of an MTP problem with the following additional properties:

**P5**  $|\mathcal{T}| = m \rightsquigarrow$  all targets are observed during training.

**P6** No side information is available for targets. Again, the target space can hence be taken as  $\mathcal{T} = \{1, \dots, m\}$ .

**P8d** The score set is homogenous across columns of  $Y$ , e.g.,  $\mathcal{Y} = \{0, 1\}$  or  $\mathcal{Y} = \mathbb{R}$ .

		School1	School2	School3
01101		7		
00111		9		
01110			5	
10001			8	
01011				9
11110		?	?	?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

Example: Predict for students (rows) the final grades for a specific high-school course (columns).















# Learning with Side Information on Targets

# SIDE INFORMATION ON TARGETS

- In some practical applications additional side information about the target space is available.
- Examples:

- Representation for the target molecules in drug design application (*structured representation*).








							
		Mol1	Mol2	Mol3	Mol4	Mol5	Mol6
01101		1,3	0,2	1,4	1,7	3,5	1,3
00111		2	1,7	1,5	7,5	8,2	7,6
01110		0,2	0	0,3	0,4	1,2	2,2
10001		3,1	1,1	1,3	1,1	1,7	5,2
01011		4,7	2,1	2,5	1,5	2,3	8,5
11110		?	?	?	?	?	?

- Taxonomy on document categories (*hierarchy*).

		<div>Tags</div> <div><div>Sports</div><div>Celebrities</div><div>Countries</div></div> <div><div>Tennis</div><div>Football</div><div>Biking</div><div>Movies</div><div>Tv</div><div>Belgium</div></div>					
01101	Text1	0	0	0	0	0	1
00111	Text2	0	0	1	0	1	1
01110	Text3	0	0	0	1	1	0
10001	Text4	0	0	1	0	1	0
01011	Text5	1	0	0	1	0	0
11110	Text6	?	?	?	?	?	?

# SIDE INFORMATION ON TARGETS

- Information about schools and courses (geographical location, qualifications of the teachers, reputation of the school, etc.) in student mark forecasting application (*feature representation*).

	0011	1100	0110
	School1	School2	School3
01101	 7		
00111	 9		
01110		 5	
10001		 8	
01011			 9
11110	 ?	 ?	 ?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

- Such problems are often referred to as dyadic prediction, link prediction, or network inference settings.
- Generally speaking, such settings cover problems that obey the four properties listed in the MTP definition.
- Scores  $y_{ij}$  can be arranged in a matrix  $Y$ , which is often sparse.
- Thus, *dyadic prediction* can be seen as *multi-target prediction with target features*.








# INDUCTIVE VS. TRANSDUCTIVE LEARNING

- In all of the previous problems,
  - 1 predictions need be generated for novel instances,
  - 2 whereas the set of targets is known beforehand and observed during the training phase.

↪ These problems are *inductive* w.r.t. instances (1) and *transductive* w.r.t. targets (2).

- *Side information* is of crucial importance for generalizing to novel targets that are unobserved during the training phase such as a novel target molecule in the drug design example, a novel tag in the document annotation example, or a novel school in the student grading example.

$g(., .)$  : target similarity

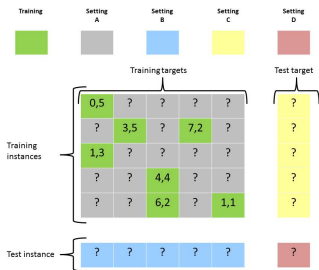
	 Mol1	 Mol2	 Mol3	 Mol4	 Mol5	 Mol6	 Mol7
01101	1,3	0,2	1,4	1,7	3,5	1,3	?
00111	2	1,7	1,5	7,5	8,2	7,6	?
01110	0,2	0	0,3	0,4	1,2	2,2	?
10001	3,1	1,1	1,3	1,1	1,7	5,2	?
01011	4,7	2,1	2,5	1,5	2,3	8,5	?
11110	?	?	?	?	?	?	?

Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).

# SUBDIVISION OF DIFFERENT LEARNING SETTINGS

In light of this, one can distinguish between four different learning settings:

- Setting A — The problem is transductive w.r.t. both the targets and the instances, i.e., both are observed during the training phase, albeit not for all instance-target combinations. The goal is then to predict missing values of the score matrix (*matrix completion problem*).
- Setting B — The problem is transductive w.r.t. the targets and inductive w.r.t. the instances.
- Setting C — The problem is inductive w.r.t. the targets and transductive w.r.t. the instances. This means that some targets are hence not observed during training, but may nevertheless appear at prediction time.
- Setting D — The problem is inductive w.r.t. both the targets and the instances (*zero-shot learning*).



Waegeman et al. (2019), Multi-target prediction: A unifying view on problems and methods ([URL](#)).