Anlogic Digital Conversor

Generated by Doxygen 1.9.1

Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 3

Class Documentation

3.1 adc_chan Struct Reference

Public Attributes

-

```
union {
   __RW uint32_t _CHAN_THRSEL
   struct {
      __RW uint32_t _CH0_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH1_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH2_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH3_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH4_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH5_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH6_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH7_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH8_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH9_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH10_THRSEL:1
         Compare against THR.
      __RW uint32_t _CH11_THRSEL:1
         Compare against THR.
      __RW uint32_t _RESERVED:20
   }
};
```

3.1.1 Detailed Description

Definition at line 145 of file ADC_FW.h.

The documentation for this struct was generated from the following file:

- inc/ADC_FW.h

3.2 adc_ctrl_t Struct Reference

Public Attributes

-

  union {
    __RW uint32_t _CTRL
      < Union between _CTRL and bit field; They're overlapped
    struct {
      __RW uint32_t _CLKDIV:8
        Clock divided by this + 1 to produce sampling clock <= 30MHz.
      __RW uint32_t _ASYNCMODE:1
        Asyncronous operation mode.
      __RW uint32_t **_RESERVED_0**:1
      __RW uint32_t _LPWRMODE:1
        Power down ADC while is not used.
      __RW uint32_t **_RESERVED_1**:19
      __RW uint32_t _CALMODE:1
        Self calibration.
      __RW uint32_t **_RESERVED_2**:1
    }
  };

  < Struct for handling adc configuration

3.2.1 Detailed Description

Definition at line 56 of file ADC_FW.h.

The documentation for this struct was generated from the following file:

- inc/ADC_FW.h

3.3 adc_seqX_ctrl Struct Reference

Public Attributes

-

```
union {
  __RW uint32_t _SEQx_CTRL
  struct {
    __RW uint32_t _CHANNELS:12
      Select which channel will be sampled.
    __RW uint32_t _TRIGGER:3
      Select which HW trigger will start convertion.
    __RW uint32_t _RESERVED_0:3
    __RW uint32_t _TRIGPOL:1
      Polarity of the input trigger.
    __RW uint32_t _SYNCBYPASS:1
      Byspass syncronization FF, so is slower.
    __RW uint32_t _TSAMP:5
    __RW uint32_t _RESERVED_1:1
    __RW uint32_t _START:1
      Launch one pass.
    __RW uint32_t _BURST:1
      Sequence continuosly converted.
    __RW uint32_t _SINGLESTEP:1
      When start in 1 this converts only the next channel.
    __RW uint32_t _LOWPRIO:1
      Set priority for sequence A.
    __RW uint32_t _MODE:1
      Read global data or individual channel.
    __RW uint32_t _SEQx_ENA:1
      Enable sequence.
  }
};
```

3.3.1 Detailed Description

Definition at line 74 of file ADC_FW.h.

The documentation for this struct was generated from the following file:

- inc/ADC_FW.h

3.4 adc_seqX_gdat Struct Reference

Public Attributes

-

```
union {
  __RW uint32_t _SEQx_GDAT
  struct {
    __RW uint32_t _RESERVED_0:4
    __RW uint32_t _RESULT:12
      12 bit A/D convertion
    __RW uint32_t _THCMPRANGE:2
      Compare the result with thrn_low and thrn_high.
    __RW uint32_t _THCMPCROSS:2
      Indicates a crossing of the threshold.
    __RW uint32_t _RESERVED_1:6
    __RW uint32_t _CHN:4
      Indicates the channel converted.
    __RW uint32_t _OVERRUN:1
      If a new convertion was loaded and the previous was not read.
    __RW uint32_t _DATAVALID:1
      There's a new result.
  }
};
```

3.4.1 Detailed Description

Definition at line 111 of file ADC_FW.h.

The documentation for this struct was generated from the following file:

- inc/ADC_FW.h

3.5 adc_thr Struct Reference

Public Attributes

-
  ```
  union {
    __RW uint32_t _THRn_LH
    struct {
      __RW uint32_t _RESERVED_0:4
      __RW uint32_t _THR:12
        12bits for compare
      __RW uint32_t _RESERVED_1:16
    }
  };
  ```

3.5.1 Detailed Description

Definition at line 132 of file ADC_FW.h.

The documentation for this struct was generated from the following file:

- inc/ADC_FW.h

Chapter 4

File Documentation

4.1 inc/ADC_FW.h File Reference

: Firmware functions ADC

Classes

- struct adc_ctrl_t
- struct adc_seqX_ctrl
- struct adc_seqX_gdat
- struct adc_thr
- struct adc_chan

Macros

- #define **MASK_ADC_SYSCON** 4
- #define **ADC_SYSAHB** 24
- #define ADC_0 PORT0,7,14

  POT1 on board; 14 is the bit in PINENABLE.
- #define **ADC_ADD** ((__RW uint32_t ∗) 0x4001C000UL)
- #define **_ADC_CTRL** ADC_ADD[0]
- #define **_ADC_SEQA_CTRL** ADC_ADD[2]
- #define **_ADC_SEQB_CTRL** ADC_ADD[3]
- #define **_ADC_SEQA_GDAT** ADC_ADD[4]
- #define **_ADC_SEQB_GDAT** ADC_ADD[5]
- #define **_ADC_DAT0** ADC_ADD[8]
- #define **_ADC_DAT1** ADC_ADD[9]
- #define **_ADC_DAT2** ADC_ADD[10]
- #define **_ADC_DAT3** ADC_ADD[11]
- #define **_ADC_DAT4** ADC_ADD[12]
- #define **_ADC_DAT5** ADC_ADD[13]
- #define **_ADC_DAT6** ADC_ADD[14]
- #define **_ADC_DAT7** ADC_ADD[15]
- #define **_ADC_DAT8** ADC_ADD[16]
- #define **_ADC_DAT9** ADC_ADD[17]
- #define **_ADC_DAT10** ADC_ADD[18]

- #define **_ADC_DAT11** ADC_ADD[19]
- #define **_ADC_THR0_LOW** ADC_ADD[20]
- #define **_ADC_THR1_LOW** ADC_ADD[21]
- #define **_ADC_THR0_HIGH_** ADC_ADD[22]
- #define **_ADC_THR1_HIGH_** ADC_ADD[23]
- #define **_ADC_CHAN_THRSEL** ADC_ADD[24]
- #define **ADC_INTEN** ADC_ADD[25]
- #define **ADC_FLAGS** ADC_ADD[26]
- #define **ADC_TRM** ADC_ADD[27]
- #define ADC_CTRL ((__RW adc_ctrl_t ∗) 0x4001C000UL)

  Pointer to a struct in that memory.
- #define ADC_SEQA_CTRL ((__RW adc_seqX_ctrl ∗) 0x4001C008UL)

  Pointer to a struct in that memory.
- #define ADC_SEQB_CTRL ((__RW adc_seqX_ctrl ∗) 0x4001C00CUL)

  Pointer to a struct in that memory.
- #define ADC_SEQA_GDAT ((__RW adc_seqX_gdat ∗) 0x4001C010UL)

  Pointer to a struct in that memory.
- #define ADC_SEQB_GDAT ((__RW adc_seqX_gdat ∗) 0x4001C014UL)

  Pointer to a struct in that memory.
- #define ADC_DAT0 ((__RW adc_seqX_gdat ∗) 0x4001C020UL)

  Pointer to a struct in that memory.
- #define ADC_DAT1 ((__RW adc_seqX_gdat ∗) 0x4001C024UL)

  Pointer to a struct in that memory.
- #define ADC_DAT2 ((__RW adc_seqX_gdat ∗) 0x4001C028UL)

  Pointer to a struct in that memory.
- #define ADC_DAT3 ((__RW adc_seqX_gdat ∗) 0x4001C02CUL)

  Pointer to a struct in that memory.
- #define ADC_DAT4 ((__RW adc_seqX_gdat ∗) 0x4001C030UL)

  Pointer to a struct in that memory.
- #define ADC_DAT5 ((__RW adc_seqX_gdat ∗) 0x4001C034UL)

  Pointer to a struct in that memory.
- #define ADC_DAT6 ((__RW adc_seqX_gdat ∗) 0x4001C038UL)

  Pointer to a struct in that memory.
- #define ADC_DAT7 ((__RW adc_seqX_gdat ∗) 0x4001C03CUL)

  Pointer to a struct in that memory.
- #define ADC_DAT8 ((__RW adc_seqX_gdat ∗) 0x4001C040UL)

  Pointer to a struct in that memory.
- #define ADC_DAT9 ((__RW adc_seqX_gdat ∗) 0x4001C044UL)

  Pointer to a struct in that memory.
- #define ADC_DAT10 ((__RW adc_seqX_gdat ∗) 0x4001C048UL)

  Pointer to a struct in that memory.
- #define ADC_DAT11 ((__RW adc_seqX_gdat ∗) 0x4001C04CUL)

  Pointer to a struct in that memory.
- #define ADC_THR0_LOW ((__RW adc_thr ∗) 0x4001C050UL)

  Pointer to a struct in that memory.
- #define ADC_THR1_LOW ((__RW adc_thr ∗) 0x4001C054UL)

  Pointer to a struct in that memory.
- #define ADC_THR0_HIGH ((__RW adc_thr ∗) 0x4001C058UL)

  Pointer to a struct in that memory.
- #define ADC_THR1_HIGH ((__RW adc_thr ∗) 0x4001C05CUL)

  Pointer to a struct in that memory.

- #define ADC_CHAN_THRSEL ((__RW adc_chan ∗) 0x4001C060UL)

    Pointer to a struct in that memory.
- #define MASK_SEQA_INTEN 1<<0

    Interrupt after each conv.
- #define MASK_SEQB_INTEN 1<<1

    Interrupt after each conv.
- #define MASK_ISE_ADC_SEQA 1<<16

    Enable Interrupt NVIC.
- #define MASK_ISE_ADC_SEQB 1<<17

    Enable Interrupt NVIC.

Functions

- void ADC_Init (uint8_t port, uint8_t pin, uint8_t ena)

    : Initialize ADC on a pin
- void ADC_Power (void)

    : Power ADC
- void ADC_Enable (void)

    : Enable clock in ADC
- void ADC_Disable (void)

    : Disable clock in ADC

4.1.1 Detailed Description

: Firmware functions ADC

: 12 bits convertion

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

4.1.2 Function Documentation

4.1.2.1 ADC_Disable()

```
void ADC_Disable (
             void  )
```

: Disable clock in ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 90 of file ADC_FW.c.

```
{
    SYSAHBCLKCTRL0&= (~(1«ADC_SYSAHB));
}
```

4.1.2.2 ADC_Enable()

```
void ADC_Enable (
            void  )
```

: Enable clock in ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 77 of file ADC_FW.c.

```
{
    SYSAHBCLKCTRL0|= (1«ADC_SYSAHB);
}
```

4.1.2.3 ADC_Init()

```
void ADC_Init (
            uint8_t port,
            uint8_t pin,
            uint8_t ena )
```

: Initialize ADC on a pin

: Continuos conversion of POTE in board

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1
	[in] uint8_t pin: 0,31
	[in] uint8_t en: bit to enable in PINENABLE (page 143 UM)

Returns

: void

< Enable CLOCK in SYSAHB

< Enable service interrupt

< Interrupt after conversion finish

< Enable Switch Matrix

< Enable pin in SWN as AnalogInput

< Disable Switch Matrix

< Power in SYSCON

< Div = 0

< Sync

< OFF

< OFF

< Sample CH0

< No hardware trigger

< Positive trigger

< Enable sync

< Individual end of conversion

< Start,enable set on the same line first time

Definition at line 23 of file ADC_FW.c.

```
23                                                        {
24 
25       ADC_Enable();
26       ISER0|= MASK_ISE_ADC_SEQA;
27       ADC_INTEN|= MASK_SEQA_INTEN;
28       SWM_Enable();
29       SWM_PinEnable(port, pin, ena);
30       SWM_Disable();
31       ADC_Power();
32 
33 
34 
35       ADC_CTRL->_CLKDIV = 0x00;
36       ADC_CTRL->_ASYNCMODE = 0;
37       ADC_CTRL->_LPWRMODE = 0;
38       ADC_CTRL->_CALMODE = 0;
39 
40       ADC_SEQA_CTRL->_CHANNELS        = 0x01;
41       ADC_SEQA_CTRL->_TRIGGER         = 0x00;
42       ADC_SEQA_CTRL->_TRIGPOL         = 0x1;
43       ADC_SEQA_CTRL->_SYNCBYPASS          = 0x0;
44       ADC_SEQA_CTRL->_TSAMP           = 0x00;
45       ADC_SEQA_CTRL->_START           = 0;
46       ADC_SEQA_CTRL->_BURST           = 0;
47       ADC_SEQA_CTRL->_SINGLESTEP          = 0x0;
48       ADC_SEQA_CTRL->_LOWPRIO         = 0x0;
49       ADC_SEQA_CTRL->_MODE            = 0;
50       ADC_SEQA_CTRL->_SEQx_ENA        = 0;
51       _ADC_SEQA_CTRL |= ((0b100001) « 26);
52 }
```

4.1.2.4 ADC_Power()

```
void ADC_Power (
              void   )
```

: Power ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 63 of file ADC_FW.c.

```
                    {
    PDRUNCFG&= (~(1 « MASK_ADC_SYSCON));

}
```

4.2 inc/Aplication.h File Reference

: Functions used in main

```
#include "LPC845.h"
#include "GPIO_FW.h"
#include "GPIO_SW.h"
#include "SwitchMatrix_FW.h"
#include "SYSCON_FW.h"
#include "SysTick_FW.h"
#include "Disp7Seg_FW.h"
#include "Disp7Seg_SW.h"
#include "ADC_FW.h"
```

Functions

- void LPC_Init (void)

  : Initialize the board
- void GPIO_Init (void)

  : Initialize the GPIO

4.2.1 Detailed Description

: Functions used in main

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.2.2 Function Documentation

4.2.2.1 GPIO_Init()

```
void GPIO_Init (
             void )
```

: Initialize the GPIO

: It depends on each proyect

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 35 of file Aplication.c.

```
                      {
      GPIO_SetDIR(UserKEY, INPUT);
      GPIO_SetDIR(LedGREEN, OUTPUT);
      GPIO_SetDIR(LedBLUE, OUTPUT);

      GPIO_SetPIN(LedGREEN, LED_OFF);
      GPIO_SetPIN(LedBLUE, LED_OFF);
  }
```

4.2.2.2 LPC_Init()

```
void LPC_Init (
             void )
```

: Initialize the board

: It depends on each proyect

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file Aplication.c.

```
19                      {
20      GPIO_Enable();
21      BoardClockRUN();
22      SysTick_Init();
23      GPIO_Init();
24  }
```

4.3 inc/Disp7Seg_FW.h File Reference

: Firmware functions for DISP7SEG

Macros

- #define SEG_A PORT0,21

    Pin to connect segA.
- #define SEG_B PORT0,22

    Pin to connect segB.
- #define SEG_C PORT0,16

    Pin to connect segC.
- #define SEG_D PORT0,17

    Pin to connect segD.
- #define SEG_E PORT0,18

    Pin to connect segE.
- #define SEG_F PORT0,20

    Pin to connect segF.
- #define SEG_G PORT0,19

    Pin to connect segG.
- #define SEG_DP PORT0,23

    Pin to connect segDP.
- #define TR_D1 PORT0,0

    Pin to connect transistor DISP1.
- #define TR_D0 PORT0,1

    Pin to connect transistor DISP0.
- #define DIGITS 2

    Number of displays.
- #define **DIGIT_0** 0
- #define **DIGIT_1** 1

Functions

- void DISP7SEG_Init (void)

  : Set pins for display as out
- void DISP_Sweep (void)

  : Refresh the display 7Seg (2 Disp)

4.3.1 Detailed Description

: Firmware functions for DISP7SEG

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

4.3.2 Function Documentation

4.3.2.1 DISP7SEG_Init()

```
void DISP7SEG_Init (
             void  )
```

: Set pins for display as out

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file Disp7Seg_FW.c.

```
19                          {
20     GPIO_SetDIR(SEG_A, OUTPUT);
21     GPIO_SetDIR(SEG_B, OUTPUT);
22     GPIO_SetDIR(SEG_C, OUTPUT);
23     GPIO_SetDIR(SEG_D, OUTPUT);
24     GPIO_SetDIR(SEG_E, OUTPUT);
25     GPIO_SetDIR(SEG_F, OUTPUT);
26     GPIO_SetDIR(SEG_G, OUTPUT);
27     GPIO_SetDIR(TR_D0, OUTPUT);
28     GPIO_SetDIR(TR_D1, OUTPUT);
29 
30     GPIO_ClearOUT(SEG_A);
31     GPIO_ClearOUT(SEG_B);
32     GPIO_ClearOUT(SEG_C);
33     GPIO_ClearOUT(SEG_D);
34     GPIO_ClearOUT(SEG_E);
35     GPIO_ClearOUT(SEG_F);
36     GPIO_ClearOUT(SEG_G);
37     GPIO_ClearOUT(TR_D0);
38     GPIO_ClearOUT(TR_D1);
39 }
```

4.3.2.2 DISP_Sweep()

```
void DISP_Sweep (
             void  )
```

: Refresh the display 7Seg (2 Disp)

: Is necessary to be used in SysTick_Handler

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] void

Returns

: void

< Number of disp

< Turn off transistor

< Turn off transistor

< Next time sweep other disp

< Reset the digits

Definition at line 51 of file Disp7Seg_FW.c.

```
51                     {
52     uint8_t aux;
53     static uint8_t digit = 0;
54 
55     GPIO_ClearOUT(TR_D0);
56     GPIO_ClearOUT(TR_D1);
57 
58     aux = buff_Disp7[digit];
59 
60     GPIO_SetPIN( SEG_A, ((aux » 0) & (uint8_t) 0x01));
61     GPIO_SetPIN( SEG_B, ((aux » 1) & (uint8_t) 0x01));
62     GPIO_SetPIN( SEG_C, ((aux » 2) & (uint8_t) 0x01));
63     GPIO_SetPIN( SEG_D, ((aux » 3) & (uint8_t) 0x01));
64     GPIO_SetPIN( SEG_E, ((aux » 4) & (uint8_t) 0x01));
65     GPIO_SetPIN( SEG_F, ((aux » 5) & (uint8_t) 0x01));
66     GPIO_SetPIN( SEG_G, ((aux » 6) & (uint8_t) 0x01));
67     GPIO_SetPIN( SEG_DP, ((aux » 7) & (uint8_t) 0x01));
68 
69     switch (digit) {
70     case DIGIT_0:
71         GPIO_SetOUT(TR_D0);
72         break;
73     case DIGIT_1:
74         GPIO_SetOUT(TR_D1);
75         break;
76     default:
77         digit = 0;
78         GPIO_SetOUT(TR_D0);
79         break;
80     }
81 
82     digit++;
83     digit %= DIGITS;
84 
85 }
```

4.4 inc/Disp7Seg_SW.h File Reference

: Software functions for DISP7SEG

Functions

- void Display (uint8_t val)

  : Writes on Disp7Seg

4.4.1 Detailed Description

: Software functions for DISP7SEG

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

4.4.2 Function Documentation

4.4.2.1 Display()

```
void Display (
             uint8_t val )
```

: Writes on Disp7Seg

: High lever of layers

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] uint8_t val: 0 to 99

Returns

: void

< Disable SysTick INT

< Enable SysTick INT

Definition at line 38 of file Disp7Seg_SW.c.

```
                              {
       uint8_t i;
       uint8_t auxDisp[DIGITS];

       for (i = 0; i < DIGITS; i++) {
           auxDisp[i] = Digits_to_BCD7seg[val % 10];
           val /= 10;
       }
       for (i = 0; i < DIGITS; i++) {
           SYSTICK_INT_DIS;
           buff_Disp7[i] = auxDisp[i];
           SYSTICK_INT_EN;
       }

}
```

4.5 inc/GPIO_FW.h File Reference

: Firmware functions for GPIO

Macros

- #define **PORT0** 0
- #define **PORT1** 1
- #define LedGREEN PORT1 , 0

  Led green in board.
- #define LedBLUE PORT1 , 1

  Led blue in board.
- #define LedRED PORT1 , 2

  Led red in board.
- #define UserKEY PORT0 , 4

  Key in board.
- #define **INPUT** 0
- #define **OUTPUT** 1
- #define **LOW** 0
- #define **HIGH** 1
- #define **ACT_HIGH** 1
- #define **ACT_LOW** 0
- #define LED_ON 0

  The led are active low.
- #define LED_OFF 1

  The led are active low.
- #define BOUNCE 10

  Times to check the bounce.
- #define **SYSAHBCLKCTRL** ((__RW uint32_t ∗) 0x40048080UL)
- #define **SYSAHBCLKCTRL0** SYSAHBCLKCTRL[0]
- #define **SYSAHBCLKCTRL1** SYSAHBCLKCTRL[1]
- #define **GPIO_PBYTE** ((__RW uint8_t ∗) 0xA0000000UL)
- #define **GPIO_PWORD** ((__RW uint32_t ∗) 0xA0001000UL)
- #define **GPIO_DIRP** ((__RW uint32_t ∗) 0xA0002000UL)
- #define **GPIO_PORT** ((__RW uint32_t ∗) 0xA0002100UL)
- #define **GPIO_SETP** ((__RW uint32_t ∗) 0xA0002200UL)
- #define **GPIO_CLRP** ((__RW uint32_t ∗) 0xA0002280UL)
- #define **GPIO_NOTP** ((__RW uint32_t ∗) 0xA0002300UL)
- #define **NO_PULL_UP_DOWN** 0x00
- #define **PULL_DOWN** 0x01
- #define **PULL_UP** 0x02
- #define **REPEATER** 0x03
- #define **HYS_EN** 0x01
- #define **HYS_DIS** 0x00
- #define **INV_INPUT** 0x01
- #define **NOT_INV_INPUT** 0x00
- #define **OD_EN** 0x01
- #define **OD_DIS** 0x00
- #define **BYPASS_FILTER** 0x00
- #define **CLK1_FILTER** 0x01
- #define **CLK2_FILTER** 0x02
- #define **CLK3_FILTER** 0x03
- #define **IOCONCLKDIV0** 0x00
- #define **IOCONCLKDIV1** 0x01
- #define **IOCONCLKDIV2** 0x02
- #define **IOCONCLKDIV3** 0x03
- #define **IOCONCLKDIV4** 0x04
- #define **IOCONCLKDIV5** 0x05

- #define **IOCONCLKDIV6** 0x06
- #define **DAC_EN** 0x01
- #define **DAC_DIS** 0x00
- #define **STD_MODE** 0x00
- #define **STD_GPIO** 0x01
- #define **FAST_MODE** 0x02
- #define **IOCON_** ((__RW uint32_t ∗) 0x40044000UL)

Functions

- void GPIO_Enable (void)

  : Enable GPIO0 and GPIO1
- void GPIO_Disable (void)

  : Disable GPIO0 and GPIO1
- void GPIO_SetDIR (uint8_t port, uint8_t pin, uint8_t dir)

  : Choose GPIO as Input/Output
- void GPIO_SetPIN (uint8_t port, uint8_t pin, uint8_t state)

  : Choose GPIO's output state
- uint8_t GPIO_GetPIN (uint8_t port, uint8_t pin, uint8_t state)

  : Return GPIO's input state
- void GPIO_SetOUT (uint8_t port, uint8_t pin)

  : Put GPIO's out to 1
- void GPIO_ClearOUT (uint8_t port, uint8_t pin)

  : Put GPIO's out to 0
- void GPIO_ToogleOUT (uint8_t port, uint8_t pin)

  : Invert GPIO's out
- void GPIO_DebounceUserKEY (void)

  : Firmware debounce for user key in board
- void GPIO_Debounce (uint8_t port, uint8_t pin, uint8_t state)

  : Firmware debounce for a GPIO
- void IOCONEnable (void)

  : Enable IOCON
- void IOCONDisable (void)

  : Disable IOCON
- uint8_t GetOFFSET (uint8_t port, uint8_t pin)

  : Usefull for SetMode functions
- void GPIO_SetModeINPUT (uint8_t port, uint8_t pin, uint8_t mode)

  : on-chip pull-up/pull-down resistor
- void GPIO_SetModeHYS (uint8_t port, uint8_t pin, uint8_t mode)

  : Hysteresis
- void GPIO_SetModeINV (uint8_t port, uint8_t pin, uint8_t mode)

  : Invert input
- void GPIO_SetModeOD (uint8_t port, uint8_t pin, uint8_t mode)

  : Open drain
- void GPIO_SetModeFILTER (uint8_t port, uint8_t pin, uint8_t mode)

  : Digital filter sample mode
- void GPIO_SetModeCLKDIV (uint8_t port, uint8_t pin, uint8_t mode)

  : Select peripheral clock divider for input filter sampling clock
- void GPIO_SetModeDAC (uint8_t port, uint8_t pin, uint8_t mode)

  : Selects DAC mode
- void GPIO_SetModeI2C (uint8_t port, uint8_t pin, uint8_t mode)

  : Selects I2C mode

4.5.1 Detailed Description

: Firmware functions for GPIO

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.5.2 Function Documentation

4.5.2.1 GetOFFSET()

```
uint8_t GetOFFSET (
            uint8_t port,
            uint8_t pin )
```

: Usefull for SetMode functions

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 231 of file GPIO_FW.c.

```
                                     {
    uint8_t index;
    index = port * 32 + pin;
    return ((offset[index]) / 4);
}
```

4.5.2.2 GPIO_ClearOUT()

```
void GPIO_ClearOUT (
            uint8_t port,
            uint8_t pin )
```

: Put GPIO's out to 0

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 113 of file GPIO_FW.c.

```
113                                         {
114     GPIO_CLRP[port] |= (1 « pin);
115 }
```

4.5.2.3 GPIO_Debounce()

```
void GPIO_Debounce (
            uint8_t port,
            uint8_t pin,
            uint8_t state )
```

: Firmware debounce for a GPIO

: Use in SysTick_Handler or in some timer interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t state : ACT_LOW,ACT_HIGH

Returns

: void

Definition at line 169 of file GPIO_FW.c.

```
                                                              {
    static uint8_t q = 0;   //Quantity of bounces
    uint8_t j = 0;          //It captures changes

    if (GPIO_GetPIN(port, pin, state))   // The key is pushed?
        j = 0x01;               //Something is happening, the key is been pushed

    if (buff_In ^ j) {          // If the key is pushed while q != BOUNCE
        q++;                        // I change the buffer
        if (q == BOUNCE) {
            q = 0;
            buff_In ^= 0x01;
        }
    } else
        q = 0;
}
```

4.5.2.4 GPIO_DebounceUserKEY()

```
void GPIO_DebounceUserKEY (
               void   )
```

: Firmware debounce for user key in board

: Use in SysTick_Handler or in some timer interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 141 of file GPIO_FW.c.

```
                                {
    static uint8_t q = 0;    //Quantity of bounces
    uint8_t j = 0;           //It captures changes

    if (GPIO_GetPIN(UserKEY, ACT_LOW))     // The key is pushed?
        j = 0x01;                //Something is happening, the key is been pushed

    if (buff_UserKEY ^ j) {          // If the key is pushed while q != BOUNCE
        q++;                         // I change the buffer
        if (q == BOUNCE) {
            q = 0;
            buff_UserKEY ^= 0x01;
        }
    } else
        q = 0;
}
```

4.5.2.5 GPIO_Disable()

```
void GPIO_Disable (
               void  )
```

: Disable GPIO0 and GPIO1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 32 of file GPIO_FW.c.

```
                        {
    SYSAHBCLKCTRL0&= (~(1«6));
    SYSAHBCLKCTRL0 &= (~(1«20));
}
```

4.5.2.6 GPIO_Enable()

```
void GPIO_Enable (
               void  )
```

: Enable GPIO0 and GPIO1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file GPIO_FW.c.

```
                        {
     SYSAHBCLKCTRL0|= (1«6);
     SYSAHBCLKCTRL0 |= (1«20);
 }
```

4.5.2.7 GPIO_GetPIN()

```
uint8_t GPIO_GetPIN (
             uint8_t port,
             uint8_t pin,
             uint8_t state )
```

: Return GPIO's input state

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t STATE : ACT_LOW,ACT_HIGH

Returns

: uint8_t : 1 pin == [state] , 0 pin != [state]

Definition at line 81 of file GPIO_FW.c.

```
                                                                {
    port = port * 32 + pin;
    if ( GPIO_PBYTE[port] == state)
        return 1;
    else
        return 0;
}
```

4.5.2.8 GPIO_SetDIR()

```
void GPIO_SetDIR (
            uint8_t port,
            uint8_t pin,
            uint8_t dir )
```

: Choose GPIO as Input/Output

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t dir : INPUT,OUTPUT

Returns

: void

Definition at line 48 of file GPIO_FW.c.

```
                                                            {
    GPIO_DIRP[port] &= (~(1 « pin));
    GPIO_DIRP[port] |= (dir « pin);
}
```

4.5.2.9 GPIO_SetModeCLKDIV()

```
void GPIO_SetModeCLKDIV (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Select peripheral clock divider for input filter sampling clock

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: IOCONCLKDIV0 to IOCONCLKDIV6

Returns

: void

Definition at line 338 of file GPIO_FW.c.

```
                                                             {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x07 « 13));
    IOCON_[offset] |= (mode « 13);
}
```

4.5.2.10 GPIO_SetModeDAC()

```
void GPIO_SetModeDAC (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Selects DAC mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: DAC_EN,DAC_DIS

Returns

: void

Definition at line 356 of file GPIO_FW.c.

```
                                                                  {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 16));
    IOCON_[offset] |= (mode « 16);
}
```

4.5.2.11 GPIO_SetModeFILTER()

```
void GPIO_SetModeFILTER (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Digital filter sample mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: BYPASS_FILTER,CLK1_FILTER,CLK2_FILTER,CLK3_FILTER

Returns

: void

Definition at line 320 of file GPIO_FW.c.

```
                                                                      {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 11));
    IOCON_[offset] |= (mode « 11);
}
```

4.5.2.12 GPIO_SetModeHYS()

```
void GPIO_SetModeHYS (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Hysteresis

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:HYS_EN,HYS_DIS

Returns

: void

Definition at line 266 of file GPIO_FW.c.

```
                                                                    {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 5));
    IOCON_[offset] |= (mode « 5);
}
```

4.5.2.13 GPIO_SetModeI2C()

```
void GPIO_SetModeI2C (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Selects I2C mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:STD_MODE,STD_GPIO,FAST_MODE

Returns

: void

Definition at line 374 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 8));
    IOCON_[offset] |= (mode « 8);
}
```

4.5.2.14 GPIO_SetModeINPUT()

```
void GPIO_SetModeINPUT (
             uint8_t port,
             uint8_t pin,
             uint8_t mode )
```

: on-chip pull-up/pull-down resistor

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:NO_PULL_UP_DOWN,PULL_DOWN,PULL_UP,REPEATER

Returns

: void

Definition at line 248 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 3));
    IOCON_[offset] |= (mode « 3);
}
```

4.5.2.15 GPIO_SetModeINV()

```
void GPIO_SetModeINV (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Invert input

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: INV_INPUT,NOT_INV_INPUT

Returns

: void

Definition at line 284 of file GPIO_FW.c.

```
                                                                {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 6));
    IOCON_[offset] |= (mode « 6);
}
```

4.5.2.16 GPIO_SetModeOD()

```
void GPIO_SetModeOD (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Open drain

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: OD_EN,OD_DIS

Returns

: void

Definition at line 302 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 10));
    IOCON_[offset] |= (mode « 10);
}
```

4.5.2.17 GPIO_SetOUT()

```
void GPIO_SetOUT (
            uint8_t port,
            uint8_t pin )
```

: Put GPIO's out to 1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 99 of file GPIO_FW.c.

```
{
    GPIO_SETP[port] |= (1 « pin);
}
```

4.5.2.18 GPIO_SetPIN()

```
void GPIO_SetPIN (
            uint8_t port,
            uint8_t pin,
            uint8_t state )
```

: Choose GPIO's output state

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t state : LOW,HIGH

Returns

: void

Definition at line 64 of file GPIO_FW.c.

```
                                                                  {
    port = port * 32 + pin;
    GPIO_PBYTE[port] &= (~1);
    GPIO_PBYTE[port] |= state;
}
```

4.5.2.19 GPIO_ToogleOUT()

```
void GPIO_ToogleOUT (
            uint8_t port,
            uint8_t pin )
```

: Invert GPIO's out

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 127 of file GPIO_FW.c.

```
                                                    {
    GPIO_NOTP[port] |= (1 « pin);
}
```

4.5.2.20 IOCONDisable()

```
void IOCONDisable (
             void  )
```

: Disable IOCON

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 208 of file GPIO_FW.c.

```
                         {
    SYSAHBCLKCTRL0&= (~(1«18));
}
```

4.5.2.21 IOCONEnable()

```
void IOCONEnable (
             void  )
```

: Enable IOCON

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 195 of file GPIO_FW.c.

```
                          {
    SYSAHBCLKCTRL0|= (1«18);
}
```

4.6 inc/GPIO_SW.h File Reference

: Software functions for GPIO

Functions

- uint8_t GetUserKEY (void)

  : State of the user key in board
- uint8_t GetInput (void)

  : State of the input

4.6.1 Detailed Description

: Software functions for GPIO

: These are functions in a higher layer of abstraction

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.6.2 Function Documentation

4.6.2.1 GetInput()

```
uint8_t GetInput (
              void  )
```

: State of the input

: Is necessary using GPIO_Debounce

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: uint8_t 1 if input pressed, 0 if input pressed

Definition at line 48 of file GPIO_SW.c.

```
                        {
    static uint8_t buff_before = 0x00;

    if ( buff_In == 0x01 && buff_before == 0x00 ){
        buff_before = 0x01;
        return (1);
    }
    else if ( buff_In == 0x01 && buff_before == 0x01 )
        return (0);
    else if ( buff_In == 0x00 && buff_before == 0x01 )
        return (0);
    else
        return (0);
}
```

4.6.2.2 GetUserKEY()

```
uint8_t GetUserKEY (
              void  )
```

: State of the user key in board

: Is necessary using GPIO_DebounceUserKEY

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: uint8_t 1 if user key pressed, 0 if user key not

Definition at line 21 of file GPIO_SW.c.

```
                         {
      static uint8_t buff_before = 0x00;

      if ( buff_UserKEY == 0x01 && buff_before == 0x00 ){
          buff_before = 0x01;
          return (1);
      }
      else if ( buff_UserKEY == 0x01 && buff_before == 0x01 )
          return (0);
      else if ( buff_UserKEY == 0x00 && buff_before == 0x01 ){
          buff_before = 0x00;
          return (0);
      }
      else
          return (0);
   }
```

4.7 inc/LPC845.h File Reference

: Declarations for type of data

Macros

- #define **__R** volatile const
- #define **__W** volatile
- #define **__RW** volatile
- #define **_ISER** ((__RW uint32_t ∗) 0xE000E100UL)
- #define **ISER0** _ISER[0]

Typedefs

- typedef unsigned int **uint32_t**
- typedef unsigned short **uint16_t**
- typedef unsigned char **uint8_t**

4.7.1 Detailed Description

: Declarations for type of data

: Only contains macros

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.8 inc/SwitchMatrix_FW.h File Reference

: Firmware functions for SWM

Macros

- #define **PINASSIGN** ((__RW uint32_t ∗) 0x4000C000UL)
- #define **PINENABLE** ((__RW uint32_t ∗) 0x4000C1C0UL)

Enumerations

- enum { **BYTE0** , **BYTE1** , **BYTE2** , **BYTE3** }
- enum {
  UO_TXD , **UO_SCLK** , **U1_CTS** , **U2_RTS** ,
  SPI0_MOSI , **SPI0_SSEL2** , **SPI1_MISO** , **SCT_IN1** ,
  SCT_OUT1 , **SCT_OUT5** , **I2C2_SDA** , **COMP0_OUT** ,
  UART3_RXD , **UART4_SCLK** , **T0_MAT3** }
- enum {
  U0_RXD , **U1_TXD** , **U0_SCLK** , **U2_CTS** ,
  SPI0_MISO , **SPI0_SSEL3** , **SPI1_SSEL0** , **SCT_IN2** ,
  SCT_OUT2 , **SCT_OUT6** , **I2C2_SCL** , **CLKOUT** ,
  UART3_SCLK , **T0_MAT0** , **T0_CAP0** }
- enum {
  UO_RTS , **U1_RXD** , **U2_TXD** , **U2_SCLK** ,
  SPI0_SSEL0 , **SPI1_SCK** , **SPI1_SSEL1** , **SCT_IN3** ,
  SCT_OUT3 , **I2C1_SDA** , **I2C3_SDA** , **GPIO_INT_BMAT** ,
  UART4_TXD , **T0_MAT1** , **T0_CAP1** }
- enum {
  UO_CTS , **U1_RTS** , **UO_RXD** , **SPIO_SCK** ,
  SPI0_SSEL1 , **SPI1_MOSI** , **SCT0_IN0** , **SCT_OUT0** ,
  SCT_OUT4 , **I2C1_SCL** , **I2C3_SCL** , **UART3_TXD** ,
  UART4_RXD , **T0_MAT2** , **T0_CAP2** }
- enum {
  ADC_0 , **ADC_1** , **ADC_2** , **ADC_3** ,
  ADC_4 , **ADC_5** , **ADC_6** , **ADC_7** ,
  ADC_8 , **ADC_9** , **ADC_10** , **ADC_11** ,
  DACOUT0 , **DACOUT1** , **CAPT_X0** , **CAPT_X1** ,
  CAPT_X2 , **CAPT_X3** }
- enum {
  CAPT_X4 , **CAPT_X5** , **CAPT_X6** , **CAPT_X7** ,
  CAPT_X8 , **CAPT_YL** , **CAPT_YH** }

Functions

- void SWM (uint8_t port, uint8_t pin, uint8_t assign, uint8_t byte)

  : Assign movable functions for pin
- void SWM_PinEnable (uint8_t port, uint8_t pin, uint8_t ena)

  : Enable pin works as value passed in ena
- void SWM_Enable (void)

  : Enable SWM
- void SWM_Disable (void)

  : Disable SWM

4.8.1 Detailed Description

: Firmware functions for SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.8.2 Enumeration Type Documentation

4.8.2.1 anonymous enum

```
anonymous enum
```

Enumerator

UO_TXD	Possible assign.

Definition at line 38 of file SwitchMatrix_FW.h.

```
     {
    UO_TXD,
    UO_SCLK,
    U1_CTS,
    U2_RTS,
    SPI0_MOSI,
    SPI0_SSEL2,
    SPI1_MISO,
    SCT_IN1,
    SCT_OUT1,
    SCT_OUT5,
    I2C2_SDA,
    COMP0_OUT,
    UART3_RXD,
    UART4_SCLK,
    T0_MAT3
};
```

4.8.2.2 anonymous enum

```
anonymous enum
```

Enumerator

U0_RXD	Possible assign.

Definition at line 56 of file SwitchMatrix_FW.h.

```
     {
    U0_RXD,
    U1_TXD,
    U0_SCLK,
    U2_CTS,
    SPI0_MISO,
    SPI0_SSEL3,
    SPI1_SSEL0,
    SCT_IN2,
    SCT_OUT2,
    SCT_OUT6,
    I2C2_SCL,
    CLKOUT,
    UART3_SCLK,
    T0_MAT0,
    T0_CAP0
};
```

4.8.2.3 anonymous enum

anonymous enum

Enumerator

UO_RTS	Possible assign.

Definition at line 74 of file SwitchMatrix_FW.h.

```
     {
    UO_RTS,
    U1_RXD,
    U2_TXD,
    U2_SCLK,
    SPI0_SSEL0,
    SPI1_SCK,
    SPI1_SSEL1,
    SCT_IN3,
    SCT_OUT3,
    I2C1_SDA,
    I2C3_SDA,
    GPIO_INT_BMAT,
    UART4_TXD,
    T0_MAT1,
    T0_CAP1
};
```

4.8.2.4 anonymous enum

anonymous enum

Enumerator

UO_CTS	Possible assign.

Definition at line 92 of file SwitchMatrix_FW.h.

```
     {
    UO_CTS,
    U1_RTS,
    UO_RXD,
    SPIO_SCK,
    SPI0_SSEL1,
    SPI1_MOSI,
    SCT0_IN0,
     SCT_OUT0,
     SCT_OUT4,
     I2C1_SCL,
     I2C3_SCL,
     UART3_TXD,
     UART4_RXD,
     T0_MAT2,
     T0_CAP2
 };
```

4.8.3 Function Documentation

4.8.3.1 SWM()

```
void SWM (
            uint8_t port,
            uint8_t pin,
            uint8_t assign,
            uint8_t byte )
```

: Assign movable functions for pin

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t assign :
	[in] uint8_t byte : BYTE0,BYTE1,BYTE2,BYTE3

Returns

: void

Definition at line 22 of file SwitchMatrix_FW.c.

```
22                                                         {
23     pin = pin + 0x20 * port; //PIO0[0:31] 0x00 to 0x1F PIO1[0:21] 0x1F to 0x35
24     PINASSIGN[assign] |= (pin « byte);
25 }
```

4.8.3.2 SWM_Disable()

```
void SWM_Disable (
             void  )
```

: Disable SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 67 of file SwitchMatrix_FW.c.

```
                           {
      SYSAHBCLKCTRL0&= (~(1«7));
  }
```

4.8.3.3 SWM_Enable()

```
void SWM_Enable (
             void  )
```

: Enable SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 54 of file SwitchMatrix_FW.c.

```
                    {
    SYSAHBCLKCTRL0|= (1«7);
}
```

4.8.3.4 SWM_PinEnable()

```
void SWM_PinEnable (
            uint8_t port,
            uint8_t pin,
            uint8_t ena )
```

: Enable pin works as value passed in ena

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t ena : READ Page 143 UserManual. There are multiple choices

Returns

: void

Definition at line 38 of file SwitchMatrix_FW.c.

```
                                                             {
    if (port == PORT1)      //PIENABLE[0] -> PIO0_0 .... PIO1_2
        if (pin < 3)        //PIENABLE10] -> PIO1_3 .... PIO1_21
            port = PORT0;
    PINENABLE[port] &= (~(1 « ena));
}
```

4.9 inc/SYSCON_FW.h File Reference

: Firmware functions for SYSCON

Macros

- #define **SYSCON_ADD** ((__RW uint32_t ∗) 0x40048000UL)
- #define **SYSMEMREMAP** SYSCON_ADD [0]
- #define **SYSPLLCTRL** SYSCON_ADD [2]
- #define **SYSPLLSTAT** SYSCON_ADD [3]
- #define **SYSOSCCTRL** SYSCON_ADD [8]
- #define **WDTOSCCTRL** SYSCON_ADD [9]
- #define **FROOSCCTRL** SYSCON_ADD [10]
- #define **FRODIRECTCLKUEN** SYSCON_ADD [12]
- #define **SYSRSTSTAT** SYSCON_ADD [14]
- #define **SYSPLLCLKSEL** SYSCON_ADD [16]
- #define **SYSPLLCLKUEN** SYSCON_ADD [17]
- #define **MAINCLKPLLSEL** SYSCON_ADD [18]
- #define **MAINCLKPLLUEN** SYSCON_ADD [19]
- #define **MAINCLKSEL** SYSCON_ADD [20]
- #define **MAINCLKUEN** SYSCON_ADD [21]
- #define **SYSAHBCLKDIV** SYSCON_ADD [22]
- #define **CAPTCLKSEL** SYSCON_ADD [24]
- #define **ADCCLKSEL** SYSCON_ADD [25]
- #define **ADCCLKDIV** SYSCON_ADD [26]
- #define **SCTCLKSEL** SYSCON_ADD [27]
- #define **SCTCLKDIV** SYSCON_ADD [28]
- #define **EXTCLKSEL** SYSCON_ADD [29]
- #define **_SYSAHBCLKCTRL0** SYSCON_ADD [32]
- #define **_SYSAHBCLKCTRL1** SYSCON_ADD [33]
- #define **PRESETCTRL0** SYSCON_ADD [34]
- #define **PRESETCTRL1** SYSCON_ADD [35]
- #define **UART0CLKSEL** SYSCON_ADD [36]
- #define **UART1CLKSEL** SYSCON_ADD [37]
- #define **UART2CLKSEL** SYSCON_ADD [38]
- #define **UART3CLKSEL** SYSCON_ADD [39]
- #define **UART4CLKSEL** SYSCON_ADD [40]
- #define **I2C0CLKSEL** SYSCON_ADD [41]
- #define **I2C1CLKSEL** SYSCON_ADD [42]
- #define **I2C2CLKSEL** SYSCON_ADD [43]
- #define **I2C3CLKSEL** SYSCON_ADD [44]
- #define **SPI0CLKSEL** SYSCON_ADD [45]
- #define **SPI1CLKSEL** SYSCON_ADD [46]
- #define **FRG0DIV** SYSCON_ADD [52]
- #define **FRG0MULT** SYSCON_ADD [53]
- #define **FRG0CLKSEL** SYSCON_ADD [54]
- #define **FRG1DIV** SYSCON_ADD [56]
- #define **FRG1MULT** SYSCON_ADD [57]
- #define **FRG1CLKSEL** SYSCON_ADD [58]
- #define **CLKOUTSEL** SYSCON_ADD [60]
- #define **CLKOUTDIV** SYSCON_ADD [61]
- #define **EXTTRACECMD** SYSCON_ADD [63]
- #define **PIOPORCAP0** SYSCON_ADD [64]
- #define **PIOPORCAP1** SYSCON_ADD [65]
- #define **_IOCONCLKDIV6** SYSCON_ADD [77]
- #define **_IOCONCLKDIV5** SYSCON_ADD [78]
- #define **_IOCONCLKDIV4** SYSCON_ADD [79]
- #define **_IOCONCLKDIV3** SYSCON_ADD [80]
- #define **_IOCONCLKDIV2** SYSCON_ADD [81]

- #define **_IOCONCLKDIV1** SYSCON_ADD [82]
- #define **_IOCONCLKDIV0** SYSCON_ADD [83]
- #define **BODCTRL** SYSCON_ADD [84]
- #define **SYSTCKCAL** SYSCON_ADD [85]
- #define **IRQLATENCY** SYSCON_ADD [92]
- #define **NMISRC** SYSCON_ADD [93]
- #define **PINTSEL0** SYSCON_ADD [94]
- #define **PINTSEL1** SYSCON_ADD [95]
- #define **PINTSEL2** SYSCON_ADD [96]
- #define **PINTSEL3** SYSCON_ADD [97]
- #define **PINTSEL4** SYSCON_ADD [98]
- #define **PINTSEL5** SYSCON_ADD [99]
- #define **PINTSEL6** SYSCON_ADD [100]
- #define **PINTSEL7** SYSCON_ADD [101]
- #define **STARTERP0** SYSCON_ADD [129]
- #define **STARTERP1** SYSCON_ADD [133]
- #define **PDSLEEPCFG** SYSCON_ADD [140]
- #define **PDAWAKECFG** SYSCON_ADD [141]
- #define **PDRUNCFG** SYSCON_ADD [142]
- #define **DEVICE_ID** SYSCON_ADD [254]
- #define **CLOCK_FRO_SETTING_API_ROM_ADDRESS** 0x0F0026F5U
- #define **F30MHz** 30000U
- #define **FRO_OUT_PowerDown** 1
- #define **FRO_PD** 2
- #define **SYSCON_FROOSCCTRL_FRO_DIRECT_MASK** (0x20000U)
- #define **SYSCON_FROOSCCTRL_FRO_DIRECT_SHIFT** (17U)
- #define **kCLOCK_FroSrcFroOsc** 1U << SYSCON_FROOSCCTRL_FRO_DIRECT_SHIFT
- #define **kPDRUNCFG_PD_SYSOSC** 0x20
- #define **CLK_FROM_SYS_OSC** 0x00
- #define **FREQ30MHz** 30000000U
- #define **CLK_SYS_PLLSRCFRODIV** 0x03
- #define **CLOCK_FAIM_BASE** 0x50010000U
- #define **SYSPLL_MIN_FCCO_FREQ_HZ** 156000000U
- #define **SYSCON_SYSPLLCTRL_MSEL_MASK** 0x1FU
- #define **SYSCON_SYSPLLCTRL_MSEL_SHIFT** (0U)
- #define **SYSCON_SYSPLLCTRL_PSEL_MASK** 0x60U
- #define **SYSCON_SYSPLLCTRL_PSEL_SHIFT** (5U)
- #define **SYSCON_SYSPLLCTRL_MSEL**(x) (((uint32_t)(((uint32_t)(x)) << SYSCON_SYSPLLCTRL_↩
  MSEL_SHIFT)) & SYSCON_SYSPLLCTRL_MSEL_MASK)
- #define **SYSCON_SYSPLLCTRL_PSEL**(x) (((uint32_t)(((uint32_t)(x)) << SYSCON_SYSPLLCTRL_↩
  PSEL_SHIFT)) & SYSCON_SYSPLLCTRL_PSEL_MASK)
- #define **CLK_MAIN_CLK_MUX_GET_MUX**(x) ((uint32_t)(x) & 0xFFU)
- #define **CLK_MAIN_CLK_MUX_GET_PRE_MUX**(x) (((uint32_t)(x) >> 8U) & 0xFFU)
- #define **SYSCON_MAINCLKSEL_SEL_MASK** 0x03U
- #define **SYSCON_MAINCLKSEL_SEL_SHIFT** (0U)
- #define **SYSCON_MAINCLKSEL_SEL**(x) (((uint32_t)(((uint32_t)(x)) << SYSCON_MAINCLKSEL_SEL_↩
  SHIFT)) & SYSCON_MAINCLKSEL_SEL_MASK)
- #define **SYSCON_MAINCLKPLLSEL_SEL_MASK** (0x3U)
- #define **SYSCON_MAINCLKPLLSEL_SEL_SHIFT** (0U)
- #define **SYSCON_MAINCLKPLLSEL_SEL**(x) (((uint32_t)(((uint32_t)(x)) << SYSCON_MAINCLKPLLSEL↩
  _SEL_SHIFT)) & SYSCON_MAINCLKPLLSEL_SEL_MASK)
- #define **kCLOCK_MainClkSrcFro** 0
- #define **SYSCON_SYSAHBCLKDIV_DIV**(x) (((uint32_t)(((uint32_t)(x)) << SYSCON_SYSAHBCLKDIV_↩
  DIV_SHIFT)) & SYSCON_SYSAHBCLKDIV_DIV_MASK)
- #define **SYSCON_SYSAHBCLKDIV_DIV_MASK** 0xFFU
- #define **SYSCON_SYSAHBCLKDIV_DIV_SHIFT** (0U)

Functions

- void BoardClockRUN ()

  : Runs clock at 30MHz
- void **ClockSetFroOscFREQ** (uint32_t freq)
- void **PowerDisablePD** (uint8_t en)
- void **CLOCK_SetFroOutClkSrc** (uint32_t src)
- void **CLOCK_Select** (uint8_t sel)
- void **CLOCK_InitSystemPll** (uint32_t freq, uint8_t src)
- uint32_t **CLOCK_GetSystemPLLInClockRate** (void)
- uint32_t **CLOCK_GetFroFreq** (void)
- uint32_t **FindSyestemPllPsel** (uint32_t outFreq)
- void **CLOCK_SetMainClkSrc** (uint32_t src)
- void **CLOCK_SetCoreSysClkDiv** (uint32_t value)

4.9.1 Detailed Description

: Firmware functions for SYSCON

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.9.2 Function Documentation

4.9.2.1 BoardClockRUN()

```
void BoardClockRUN (
            void  )
```

: Runs clock at 30MHz

: Select clock from fro

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file SYSCON_FW.c.

```
                        {
      PowerDisablePD(FRO_OUT_PowerDown);
      PowerDisablePD(FRO_PD);
      ClockSetFroOscFREQ(F30MHz);
      CLOCK_SetFroOutClkSrc(kCLOCK_FroSrcFroOsc);
      PowerDisablePD(kPDRUNCFG_PD_SYSOSC);
      CLOCK_Select(CLK_FROM_SYS_OSC);
      CLOCK_InitSystemPll(FREQ30MHz, CLK_SYS_PLLSRCFRODIV);
      CLOCK_SetMainClkSrc(kCLOCK_MainClkSrcFro);
      CLOCK_SetCoreSysClkDiv(1U);
}
```

4.10 inc/SysTick_FW.h File Reference

: Firmware functions for SysTick

Macros

- #define TICK_OUT_1S 100

  Systick interrupt each 1 second.
- #define **SysTick_** ((__RW uint32_t ∗) 0xE000E000UL)
- #define **SYST_CSR** SysTick_[4]
- #define **SYST_RVR** SysTick_[5]
- #define **SYST_CVR** SysTick_[6]
- #define **SYST_CALIB** SysTick_[7]
- #define **SYSTICK_ENABLE_INTERRUPT_CLK** 0x07
- #define **SYSTICK_DISABLE** 0x00
- #define **SYSTICK_INT_DIS** SYST_CSR &= ∼0x02;
- #define **SYSTICK_INT_EN** SYST_CSR = SYSTICK_ENABLE_INTERRUPT_CLK;
- #define **FRE30MHz** 30000U

Functions

- void SysTick_Init (void)

  : Initialize the systick
- void SysTick_Off (void)

  : Stops the systick
- void SysTick_Set (uint32_t freq)

  : Set the counter as freq∗10mS -1

4.10.1 Detailed Description

: Firmware functions for SysTick

: Used for 30 MHz

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.10.2 Function Documentation

4.10.2.1 SysTick_Init()

```
void SysTick_Init (
             void  )
```

: Initialize the systick

: Enable SysTick, enable interrupt and set the counter

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file SysTick_FW.c.

```
19                          {
20     SysTick_Set(FRE30MHz);
21     SYST_CSR = SYSTICK_ENABLE_INTERRUPT_CLK;
22     SYST_CVR = 0;
23 }
```

4.10.2.2 SysTick_Off()

```
void SysTick_Off (
             void  )
```

: Stops the systick

: disable SysTick, disable interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 34 of file SysTick_FW.c.

```
                     {
      SYST_CSR = SYSTICK_DISABLE;
 }
```

4.10.2.3 SysTick_Set()

```
void SysTick_Set (
             uint32_t freq )
```

: Set the counter as freq∗10mS -1

: Always use at 30MHz

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint32_t freq: FRE30MHz

Returns

: void

Definition at line 47 of file SysTick_FW.c.

```
                                {
     SYST_RVR = freq*10 - 1; // 30MHz*10mS-1
 }
```

4.11 source/05-ConversionADC.c File Reference

: Firmware functions ADC

```
#include "Aplication.h"
```

Functions

- int main (void)

  : Main Function

Variables

- uint32_t tick = 0

  Var for SysTick_Handler.
- uint32_t conv = 0

  Var for ADC.

4.11.1 Detailed Description

: Firmware functions ADC

: 12 bits convertion

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

4.11.2 Function Documentation

4.11.2.1 main()

```
:int main (
               void   )
```

: Main Function

: initialize the system and stay in the while

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: int

Definition at line 23 of file 05-ConversionADC.c.

```
                {
    uint8_t state = 1;
    LPC_Init();
    ADC_Init(ADC_0);

    while(1) {

        if(state == 0){
            if ( conv > (0xFFF/2)){
                state ++;
                GPIO_SetPIN(LedGREEN, LED_OFF);
                GPIO_SetPIN(LedBLUE, LED_ON);
            }
        }
        else if (state == 1){
            if ( conv <= (0xFFF/2)){
                state --;
                GPIO_SetPIN(LedGREEN, LED_ON);
                GPIO_SetPIN(LedBLUE, LED_OFF);
            }
        }

    }
    return 0 ;
}
```

4.11.3 Variable Documentation

4.11.3.1 tick

```
uint32_t tick = 0
```

Var for SysTick_Handler.

Declared in main.

Definition at line 20 of file 05-ConversionADC.c.

4.12 source/ADC_FW.c File Reference

: Firmware functions ADC

```
#include "Aplication.h"
```

Functions

- void ADC_Init (uint8_t port, uint8_t pin, uint8_t ena)
  : Initialize ADC on a pin
- void ADC_Power (void)
  : Power ADC
- void ADC_Enable (void)
  : Enable clock in ADC
- void ADC_Disable (void)
  : Disable clock in ADC
- void ADC0_SEQA_IRQHandler (void)
  : Interruption for ADC

Variables

- uint32_t tick
  Var for SysTick_Handler.
- uint32_t conv
  Var for ADC.

4.12.1 Detailed Description

: Firmware functions ADC

: 12 bits convertion

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

4.12.2 Function Documentation

4.12.2.1 ADC0_SEQA_IRQHandler()

```
:void ADC0_SEQA_IRQHandler (
            void  )
```

: Interruption for ADC

: Interrupt when some channel finishes its conversion

Author

: Tobias Bavasso Piizzi

Date

: 10/01/2021

Parameters

	[in] void

Returns

: void

< Clean flags

< Read global data

< Make an average

< Start a new conversion

Definition at line 104 of file ADC_FW.c.

```
                                {
    static uint8_t i    = 0;
    static uint32_t sum = 0;

    (void) _ADC_SEQA_GDAT;

    sum += ADC_SEQA_GDAT->_RESULT;
    i++;
    if( i == 0xFF ){
        conv    = sum/i ;
        i       = 0;
        sum     = 0;
    }
    ADC_SEQA_CTRL->_START  = 1;
}
```

4.12.2.2 ADC_Disable()

```
:void ADC_Disable (
             void  )
```

: Disable clock in ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 90 of file ADC_FW.c.

```
                          {
      SYSAHBCLKCTRL0&= (~(1«ADC_SYSAHB));
  }
```

4.12.2.3 ADC_Enable()

```
:void ADC_Enable (
             void  )
```

: Enable clock in ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 77 of file ADC_FW.c.
```
                        {
        SYSAHBCLKCTRL0|= (1«ADC_SYSAHB);
}
```

4.12.2.4 ADC_Init()

```
:void ADC_Init (
            uint8_t port,
            uint8_t pin,
            uint8_t ena )
```

: Initialize ADC on a pin

: Continuos conversion of POTE in board

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1
	[in] uint8_t pin: 0,31
	[in] uint8_t en: bit to enable in PINENABLE (page 143 UM)

Returns

: void

< Enable CLOCK in SYSAHB

< Enable service interrupt

< Interrupt after conversion finish

< Enable Switch Matrix

< Enable pin in SWN as AnalogInput

< Disable Switch Matrix

< Power in SYSCON

< Div = 0

< Sync

< OFF

< OFF

< Sample CH0

< No hardware trigger

< Positive trigger

< Enable sync

< Individual end of conversion

< Start,enable set on the same line first time

Definition at line 23 of file ADC_FW.c.

```
                                                        {

    ADC_Enable();
    ISER0|= MASK_ISE_ADC_SEQA;
    ADC_INTEN|= MASK_SEQA_INTEN;
    SWM_Enable();
    SWM_PinEnable(port, pin, ena);
    SWM_Disable();
    ADC_Power();



    ADC_CTRL->_CLKDIV = 0x00;
    ADC_CTRL->_ASYNCMODE = 0;
    ADC_CTRL->_LPWRMODE = 0;
    ADC_CTRL->_CALMODE = 0;

    ADC_SEQA_CTRL->_CHANNELS        = 0x01;
    ADC_SEQA_CTRL->_TRIGGER         = 0x00;
    ADC_SEQA_CTRL->_TRIGPOL         = 0x1;
    ADC_SEQA_CTRL->_SYNCBYPASS          = 0x0;
    ADC_SEQA_CTRL->_TSAMP           = 0x00;
    ADC_SEQA_CTRL->_START           = 0;
    ADC_SEQA_CTRL->_BURST           = 0;
    ADC_SEQA_CTRL->_SINGLESTEP          = 0x0;
    ADC_SEQA_CTRL->_LOWPRIO         = 0x0;
    ADC_SEQA_CTRL->_MODE            = 0;
    ADC_SEQA_CTRL->_SEQx_ENA        = 0;
    _ADC_SEQA_CTRL |= ((0b100001) « 26);
}
```

4.12.2.5 ADC_Power()

```
:void ADC_Power (
              void  )
```

: Power ADC

:

Author

: Tobias Bavasso Piizzi

Date

: 08/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 63 of file ADC_FW.c.

```
                    {
     PDRUNCFG&= (~(1 « MASK_ADC_SYSCON));

}
```

4.13 source/Aplication.c File Reference

: Functions used in main

```
#include "Aplication.h"
```

Functions

- void LPC_Init (void)

  : Initialize the board
- void GPIO_Init (void)

  : Initialize the GPIO

Variables

- uint32_t tick

  Declared in main.

4.13.1 Detailed Description

: Functions used in main

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.13.2 Function Documentation

4.13.2.1 GPIO_Init()

```
:void GPIO_Init (
             void  )
```

: Initialize the GPIO

: It depends on each proyect

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 35 of file Aplication.c.

```
                     {
    GPIO_SetDIR(UserKEY, INPUT);
    GPIO_SetDIR(LedGREEN, OUTPUT);
    GPIO_SetDIR(LedBLUE, OUTPUT);

    GPIO_SetPIN(LedGREEN, LED_OFF);
    GPIO_SetPIN(LedBLUE, LED_OFF);
}
```

4.13.2.2 LPC_Init()

```
:void LPC_Init (
             void  )
```

: Initialize the board

: It depends on each proyect

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file Aplication.c.

```
                        {
    GPIO_Enable();
    BoardClockRUN();
    SysTick_Init();
    GPIO_Init();
}
```

4.13.3 Variable Documentation

4.13.3.1 tick

```
uint32_t tick  [extern]
```

Declared in main.

Declared in main.

Definition at line 20 of file 05-ConversionADC.c.

4.14 source/Disp7Seg_FW.c File Reference

: Firmware functions for DISP7SEG

```
#include "Aplication.h"
```

Functions

- void DISP7SEG_Init (void)

  : Set pins for display as out
- void DISP_Sweep (void)

  : Refresh the display 7Seg (2 Disp)

Variables

- __RW uint8_t buff_Disp7 [ ]

  Display buffer.

4.14.1 Detailed Description

: Firmware functions for DISP7SEG

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

4.14.2 Function Documentation

4.14.2.1 DISP7SEG_Init()

```
:void DISP7SEG_Init (
            void  )
```

: Set pins for display as out

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file Disp7Seg_FW.c.

```
                             {
      GPIO_SetDIR(SEG_A, OUTPUT);
      GPIO_SetDIR(SEG_B, OUTPUT);
      GPIO_SetDIR(SEG_C, OUTPUT);
      GPIO_SetDIR(SEG_D, OUTPUT);
      GPIO_SetDIR(SEG_E, OUTPUT);
      GPIO_SetDIR(SEG_F, OUTPUT);
```

```
26     GPIO_SetDIR(SEG_G, OUTPUT);
27     GPIO_SetDIR(TR_D0, OUTPUT);
28     GPIO_SetDIR(TR_D1, OUTPUT);
29
30     GPIO_ClearOUT(SEG_A);
31     GPIO_ClearOUT(SEG_B);
32     GPIO_ClearOUT(SEG_C);
33     GPIO_ClearOUT(SEG_D);
34     GPIO_ClearOUT(SEG_E);
35     GPIO_ClearOUT(SEG_F);
36     GPIO_ClearOUT(SEG_G);
37     GPIO_ClearOUT(TR_D0);
38     GPIO_ClearOUT(TR_D1);
39 }
```

4.14.2.2 DISP_Sweep()

```
:void DISP_Sweep (
             void  )
```

: Refresh the display 7Seg (2 Disp)

: Is necessary to be used in SysTick_Handler

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] void

Returns

: void

< Number of disp

< Turn off transistor

< Turn off transistor

< Next time sweep other disp

< Reset the digits

Definition at line 51 of file Disp7Seg_FW.c.

```
51                  {
52     uint8_t aux;
53     static uint8_t digit = 0;
54
55     GPIO_ClearOUT(TR_D0);
56     GPIO_ClearOUT(TR_D1);
```

```

    aux = buff_Disp7[digit];

    GPIO_SetPIN( SEG_A, ((aux » 0) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_B, ((aux » 1) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_C, ((aux » 2) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_D, ((aux » 3) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_E, ((aux » 4) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_F, ((aux » 5) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_G, ((aux » 6) & (uint8_t) 0x01));
    GPIO_SetPIN( SEG_DP, ((aux » 7) & (uint8_t) 0x01));

    switch (digit) {
    case DIGIT_0:
        GPIO_SetOUT(TR_D0);
        break;
    case DIGIT_1:
        GPIO_SetOUT(TR_D1);
        break;
    default:
        digit = 0;
        GPIO_SetOUT(TR_D0);
        break;
    }

    digit++;
    digit %= DIGITS;

}
```

4.15 source/Disp7Seg_SW.c File Reference

: Software functions for DISP7SEG

```
#include "Aplication.h"
```

Functions

- void Display (uint8_t val)

  : Writes on Disp7Seg

Variables

- __RW uint8_t buff_Disp7 [DIGITS]

  Buffer de display.
- uint8_t Digits_to_BCD7seg [ ]
- __RW uint8_t **tick_Disp7**

4.15.1 Detailed Description

: Software functions for DISP7SEG

:

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

4.15.2 Function Documentation

4.15.2.1 Display()

```
:void Display (
             uint8_t val )
```

: Writes on Disp7Seg

: High lever of layers

Author

: Tobias Bavasso Piizzi

Date

: 07/01/2021

Parameters

	[in] uint8_t val: 0 to 99

Returns

: void

< Disable SysTick INT

< Enable SysTick INT

Definition at line 38 of file Disp7Seg_SW.c.

```
                            {
      uint8_t i;
      uint8_t auxDisp[DIGITS];

      for (i = 0; i < DIGITS; i++) {
          auxDisp[i] = Digits_to_BCD7seg[val % 10];
          val /= 10;
      }
      for (i = 0; i < DIGITS; i++) {
          SYSTICK_INT_DIS;
          buff_Disp7[i] = auxDisp[i];
          SYSTICK_INT_EN;
      }

  }
```

4.15.3 Variable Documentation

4.15.3.1 Digits_to_BCD7seg

```
uint8_t Digits_to_BCD7seg[ ]
```

Initial value:
```
= { 0x3f, 0x06, 0x5B, 0x4f, 0x66, 0x6D, 0x7C, 0x07,
        0x7f, 0x67 }
```

Tabla de conversion bcd a 7 segmentos Codigo bcd a b c d e f g dp 0 1 1 1 1 1 1 0 0 1 0 1 1 0 0 0 0 2 1 1 0 1 1 0 1 3 1 1 1 1 0 0 1 4 0 1 1 0 0 1 1 5 1 0 1 1 0 1 1 6 0 0 1 1 1 1 1 7 1 1 1 0 0 0 0 8 1 1 1 1 1 1 1 9 1 1 1 0 0 1 1

Definition at line 26 of file Disp7Seg_SW.c.

4.16 source/GPIO_FW.c File Reference

: Firmware functions for GPIO

```
#include "Aplication.h"
```

Functions

- void GPIO_Enable (void)

  : Enable GPIO0 and GPIO1
- void GPIO_Disable (void)

  : Disable GPIO0 and GPIO1
- void GPIO_SetDIR (uint8_t port, uint8_t pin, uint8_t dir)

  : Choose GPIO as Input/Output
- void GPIO_SetPIN (uint8_t port, uint8_t pin, uint8_t state)

  : Choose GPIO's output state
- uint8_t GPIO_GetPIN (uint8_t port, uint8_t pin, uint8_t state)

  : Return GPIO's input state
- void GPIO_SetOUT (uint8_t port, uint8_t pin)

  : Put GPIO's out to 1
- void GPIO_ClearOUT (uint8_t port, uint8_t pin)

  : Put GPIO's out to 0
- void GPIO_ToogleOUT (uint8_t port, uint8_t pin)

  : Invert GPIO's out
- void GPIO_DebounceUserKEY (void)

  : Firmware debounce for user key in board
- void GPIO_Debounce (uint8_t port, uint8_t pin, uint8_t state)

  : Firmware debounce for a GPIO
- void IOCONEnable (void)

  : Enable IOCON
- void IOCONDisable (void)

  : Disable IOCON
- uint8_t GetOFFSET (uint8_t port, uint8_t pin)

  : Usefull for SetMode functions
- void GPIO_SetModeINPUT (uint8_t port, uint8_t pin, uint8_t mode)

  : on-chip pull-up/pull-down resistor

- void GPIO_SetModeHYS (uint8_t port, uint8_t pin, uint8_t mode)

  : Hysteresis
- void GPIO_SetModeINV (uint8_t port, uint8_t pin, uint8_t mode)

  : Invert input
- void GPIO_SetModeOD (uint8_t port, uint8_t pin, uint8_t mode)

  : Open drain
- void GPIO_SetModeFILTER (uint8_t port, uint8_t pin, uint8_t mode)

  : Digital filter sample mode
- void GPIO_SetModeCLKDIV (uint8_t port, uint8_t pin, uint8_t mode)

  : Select peripheral clock divider for input filter sampling clock
- void GPIO_SetModeDAC (uint8_t port, uint8_t pin, uint8_t mode)

  : Selects DAC mode
- void GPIO_SetModeI2C (uint8_t port, uint8_t pin, uint8_t mode)

  : Selects I2C mode

Variables

- __RW uint8_t **buff_UserKEY** = 0
- __RW uint8_t **buff_In** = 0
- uint8_t **offset** [ ]

4.16.1 Detailed Description

: Firmware functions for GPIO

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.16.2 Function Documentation

4.16.2.1 GetOFFSET()

```
:uint8_t GetOFFSET (
              uint8_t port,
              uint8_t pin )
```

: Usefull for SetMode functions

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 231 of file GPIO_FW.c.

```
                                                {
    uint8_t index;
    index = port * 32 + pin;
    return ((offset[index]) / 4);
}
```

4.16.2.2 GPIO_ClearOUT()

```
:void GPIO_ClearOUT (
            uint8_t port,
            uint8_t pin )
```

: Put GPIO's out to 0

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 113 of file GPIO_FW.c.

```
                                                 {
    GPIO_CLRP[port] |= (1 « pin);
}
```

4.16.2.3 GPIO_Debounce()

```
:void GPIO_Debounce (
              uint8_t port,
              uint8_t pin,
              uint8_t state )
```

: Firmware debounce for a GPIO

: Use in SysTick_Handler or in some timer interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t state : ACT_LOW,ACT_HIGH

Returns

: void

Definition at line 169 of file GPIO_FW.c.

```
169                                                             {
170     static uint8_t q = 0;   //Quantity of bounces
171     uint8_t j = 0;          //It captures changes
172 
173     if (GPIO_GetPIN(port, pin, state))   // The key is pushed?
174         j = 0x01;               //Something is happening, the key is been pushed
175 
176     if (buff_In ^ j) {          // If the key is pushed while q != BOUNCE
177         q++;                        // I change the buffer
178         if (q == BOUNCE) {
179             q = 0;
180             buff_In ^= 0x01;
181         }
182     } else
183         q = 0;
184 }
```

4.16.2.4 GPIO_DebounceUserKEY()

```
:void GPIO_DebounceUserKEY (
              void  )
```

: Firmware debounce for user key in board

: Use in SysTick_Handler or in some timer interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 141 of file GPIO_FW.c.

```
                                    {
    static uint8_t q = 0;   //Quantity of bounces
    uint8_t j = 0;          //It captures changes

    if (GPIO_GetPIN(UserKEY, ACT_LOW))     // The key is pushed?
        j = 0x01;                //Something is happening, the key is been pushed

    if (buff_UserKEY ^ j) {          // If the key is pushed while q != BOUNCE
        q++;                         // I change the buffer
        if (q == BOUNCE) {
            q = 0;
            buff_UserKEY ^= 0x01;
        }
    } else
        q = 0;
}
```

4.16.2.5 GPIO_Disable()

```
:void GPIO_Disable (
              void  )
```

: Disable GPIO0 and GPIO1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 32 of file GPIO_FW.c.

```
                    {
    SYSAHBCLKCTRL0&= (~(1«6));
    SYSAHBCLKCTRL0 &= (~(1«20));
}
```

4.16.2.6 GPIO_Enable()

```
:void GPIO_Enable (
            void  )
```

: Enable GPIO0 and GPIO1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file GPIO_FW.c.

```
                    {
    SYSAHBCLKCTRL0|= (1«6);
    SYSAHBCLKCTRL0 |= (1«20);
}
```

4.16.2.7 GPIO_GetPIN()

```
:uint8_t GPIO_GetPIN (
            uint8_t port,
            uint8_t pin,
            uint8_t dir )
```

: Return GPIO's input state

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t STATE : ACT_LOW,ACT_HIGH

Returns

: uint8_t : 1 pin == [state] , 0 pin != [state]

Definition at line 81 of file GPIO_FW.c.

```
                                                              {
    port = port * 32 + pin;
    if ( GPIO_PBYTE[port] == state)
        return 1;
    else
        return 0;
}
```

4.16.2.8 GPIO_SetDIR()

```
:void GPIO_SetDIR (
              uint8_t port,
              uint8_t pin,
              uint8_t dir )
```

: Choose GPIO as Input/Output

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t dir : INPUT,OUTPUT

Returns

: void

Definition at line 48 of file GPIO_FW.c.

```
                                                              {
    GPIO_DIRP[port] &= (~(1 « pin));
    GPIO_DIRP[port] |= (dir « pin);
}
```

4.16.2.9 GPIO_SetModeCLKDIV()

```
:void GPIO_SetModeCLKDIV (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Select peripheral clock divider for input filter sampling clock

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: IOCONCLKDIV0 to IOCONCLKDIV6

Returns

: void

Definition at line 338 of file GPIO_FW.c.

```
                                                                   {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x07 « 13));
    IOCON_[offset] |= (mode « 13);
}
```

4.16.2.10 GPIO_SetModeDAC()

```
:void GPIO_SetModeDAC (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Selects DAC mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: DAC_EN,DAC_DIS

Returns

: void

Definition at line 356 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 16));
    IOCON_[offset] |= (mode « 16);
}
```

4.16.2.11 GPIO_SetModeFILTER()

```
:void GPIO_SetModeFILTER (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Digital filter sample mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: BYPASS_FILTER,CLK1_FILTER,CLK2_FILTER,CLK3_FILTER

Returns

: void

Definition at line 320 of file GPIO_FW.c.

```
                                                              {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 11));
    IOCON_[offset] |= (mode « 11);
}
```

4.16.2.12 GPIO_SetModeHYS()

```
:void GPIO_SetModeHYS (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Hysteresis

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:HYS_EN,HYS_DIS

Returns

: void

Definition at line 266 of file GPIO_FW.c.

```
                                                           {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 5));
    IOCON_[offset] |= (mode « 5);
}
```

4.16.2.13 GPIO_SetModeI2C()

```
:void GPIO_SetModeI2C (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Selects I2C mode

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:STD_MODE,STD_GPIO,FAST_MODE

Returns

: void

Definition at line 374 of file GPIO_FW.c.

```
                                                              {
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 8));
    IOCON_[offset] |= (mode « 8);
}
```

4.16.2.14 GPIO_SetModeINPUT()

```
:void GPIO_SetModeINPUT (
             uint8_t port,
             uint8_t pin,
             uint8_t mode )
```

: on-chip pull-up/pull-down resistor

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode:NO_PULL_UP_DOWN,PULL_DOWN,PULL_UP,REPEATER

Returns

: void

Definition at line 248 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x03 « 3));
    IOCON_[offset] |= (mode « 3);
}
```

4.16.2.15 GPIO_SetModeINV()

```
:void GPIO_SetModeINV (
            uint8_t port,
            uint8_t pin,
            uint8_t mode )
```

: Invert input

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: INV_INPUT,NOT_INV_INPUT

Returns

: void

Definition at line 284 of file GPIO_FW.c.

```
{
    uint8_t offset;
    offset = GetOFFSET(port, pin);
    IOCON_[offset] &= (~(0x01 « 6));
    IOCON_[offset] |= (mode « 6);
}
```

4.16.2.16 GPIO_SetModeOD()

```
:void GPIO_SetModeOD (
             uint8_t port,
             uint8_t pin,
             uint8_t mode )
```

: Open drain

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port: PORT0,PORT1 : [in] uint8_t pin: 0,31 : [in] uint8_t mode: OD_EN,OD_DIS

Returns

: void

Definition at line 302 of file GPIO_FW.c.

```
                                                            {
       uint8_t offset;
       offset = GetOFFSET(port, pin);
       IOCON_[offset] &= (~(0x01 « 10));
       IOCON_[offset] |= (mode « 10);
}
```

4.16.2.17 GPIO_SetOUT()

```
:void GPIO_SetOUT (
             uint8_t port,
             uint8_t pin )
```

: Put GPIO's out to 1

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 99 of file GPIO_FW.c.

```
                                            {
    GPIO_SETP[port] |= (1 « pin);
}
```

4.16.2.18 GPIO_SetPIN()

```
:void GPIO_SetPIN (
              uint8_t port,
              uint8_t pin,
              uint8_t dir )
```

: Choose GPIO's output state

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t state : LOW,HIGH

Returns

: void

Definition at line 64 of file GPIO_FW.c.

```
                                                          {
    port = port * 32 + pin;
    GPIO_PBYTE[port] &= (~1);
    GPIO_PBYTE[port] |= state;
}
```

4.16.2.19 GPIO_ToogleOUT()

```
:void GPIO_ToogleOUT (
             uint8_t port,
             uint8_t pin )
```

: Invert GPIO's out

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31

Returns

: void

Definition at line 127 of file GPIO_FW.c.

```
127                                          {
128     GPIO_NOTP[port] |= (1 « pin);
129 }
```

4.16.2.20 IOCONDisable()

```
:void IOCONDisable (
             void  )
```

: Disable IOCON

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 208 of file GPIO_FW.c.

```
                        {
    SYSAHBCLKCTRL0&= (~(1«18));
}
```

4.16.2.21 IOCONEnable()

```
:void IOCONEnable (
            void  )
```

: Enable IOCON

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in]

Returns

: void

Definition at line 195 of file GPIO_FW.c.

```
                       {
    SYSAHBCLKCTRL0|= (1«18);
}
```

4.16.3 Variable Documentation

4.16.3.1 offset

```
uint8_t offset[]
```

Initial value:
```
= { 0x044, 0x02C, 0x018, 0x014, 0x010, 0x00C, 0x040, 0x03C,
        0x038, 0x034, 0x020, 0x01C, 0x008, 0x004, 0x048, 0x028, 0x024, 0x000,
        0x078, 0x074, 0x070, 0x06C, 0x068, 0x064, 0x060, 0x05C, 0x058, 0x054,
        0x050, 0x0C8, 0x0CC, 0x08C, 0x090, 0x094, 0x098, 0x0A4, 0x0A8, 0x0AC,
        0x0B8, 0x0C4, 0x07C, 0x080, 0x0DC, 0x0D8, 0x084, 0x088, 0x09C, 0x0A0,
        0x0B0, 0x0B4, 0x0BC, 0x0C0, 0x0D0, 0x0D4 }
```

Definition at line 214 of file GPIO_FW.c.

4.17 source/GPIO_SW.c File Reference

: Software functions for GPIO

```
#include "Aplication.h"
```

Functions

- uint8_t GetUserKEY (void)

  : State of the user key in board
- uint8_t GetInput (void)

  : State of the input

Variables

- uint8_t **buff_UserKEY**
- uint8_t **buff_In**

4.17.1 Detailed Description

: Software functions for GPIO

: These functions avoid bouncing. Both must be used w/ GPIO_DebounceUserKEY or GPIO_Debounce

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.17.2 Function Documentation

4.17.2.1 GetInput()

```
:uint8_t GetInput (
             void  )
```

: State of the input

: Is necessary using GPIO_Debounce

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: uint8_t 1 if input pressed, 0 if input pressed

Definition at line 48 of file GPIO_SW.c.

```
                     {
    static uint8_t buff_before = 0x00;

    if ( buff_In == 0x01 && buff_before == 0x00 ){
        buff_before = 0x01;
        return (1);
    }
    else if ( buff_In == 0x01 && buff_before == 0x01 )
        return (0);
    else if ( buff_In == 0x00 && buff_before == 0x01 )
        return (0);
    else
        return (0);
}
```

4.17.2.2 GetUserKEY()

```
:uint8_t GetUserKEY (
             void  )
```

: State of the user key in board

: Is necessary using GPIO_DebounceUserKEY

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: uint8_t 1 if user key pressed, 0 if user key not

Definition at line 21 of file GPIO_SW.c.

```
                          {
    static uint8_t buff_before = 0x00;

    if ( buff_UserKEY == 0x01 && buff_before == 0x00 ){
        buff_before = 0x01;
        return (1);
    }
    else if ( buff_UserKEY == 0x01 && buff_before == 0x01 )
        return (0);
    else if ( buff_UserKEY == 0x00 && buff_before == 0x01 ){
        buff_before = 0x00;
        return (0);
    }
    else
        return (0);
}
```

4.18 source/mtb.c File Reference

MTB initialization file.

```
#include <cr_mtb_buffer.h>
```

Macros

- #define **__MTB_BUFFER_SIZE** 128

Functions

- **__CR_MTB_BUFFER** (__MTB_BUFFER_SIZE)

4.18.1 Detailed Description

MTB initialization file.

Symbols controlling behavior of this code... __MTB_DISABLE If this symbol is defined, then the buffer array for the MTB will not be created.

__MTB_BUFFER_SIZE Symbol specifying the sizer of the buffer array for the MTB. This must be a power of 2 in size, and fit into the available RAM. The MTB buffer will also be aligned to its 'size' boundary and be placed at the start of a RAM bank (which should ensure minimal or zero padding due to alignment).

__MTB_RAM_BANK Allows MTB Buffer to be placed into specific RAM bank. When this is not defined, the "default" (first if there are several) RAM bank is used.

4.19 source/SwitchMatrix_FW.c File Reference

: Firmware functions for SWM

```
#include "Aplication.h"
```

Functions

- void SWM (uint8_t port, uint8_t pin, uint8_t assign, uint8_t byte)

  : Assign movable functions for pin
- void SWM_PinEnable (uint8_t port, uint8_t pin, uint8_t ena)

  : Enable pin works as value passed in ena
- void SWM_Enable (void)

  : Enable SWM
- void SWM_Disable (void)

  : Disable SWM

4.19.1 Detailed Description

: Firmware functions for SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.19.2 Function Documentation

4.19.2.1 SWM()

```
:void SWM (
             uint8_t port,
             uint8_t pin,
             uint8_t assign,
             uint8_t byte )
```

: Assign movable functions for pin

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t assign :
	[in] uint8_t byte : BYTE0,BYTE1,BYTE2,BYTE3

Returns

: void

Definition at line 22 of file SwitchMatrix_FW.c.

```
                                                                        {
       pin = pin + 0x20 * port; //PIO0[0:31] 0x00 to 0x1F PIO1[0:21] 0x1F to 0x35
       PINASSIGN[assign] |= (pin « byte);
   }
```

4.19.2.2 SWM_Disable()

```
:void SWM_Disable (
             void  )
```

: Disable SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 67 of file SwitchMatrix_FW.c.

```
                            {
       SYSAHBCLKCTRL0&= (~(1«7));
   }
```

4.19.2.3 SWM_Enable()

```
:void SWM_Enable (
             void  )
```

: Enable SWM

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 54 of file SwitchMatrix_FW.c.

```
                      {
      SYSAHBCLKCTRL0|= (1«7);
  }
```

4.19.2.4 SWM_PinEnable()

```
:void SWM_PinEnable (
             uint8_t port,
             uint8_t pin,
             uint8_t ena )
```

: Enable pin works as value passed in ena

:

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint8_t port : PORT0,PORT1
	[in] uint8_t pin : 0,31
	[in] uint8_t ena : READ Page 143 UserManual. There are multiple choices

Returns

: void

Definition at line 38 of file SwitchMatrix_FW.c.

```
                                                            {
      if (port == PORT1)      //PIENABLE[0] -> PIO0_0 .... PIO1_2
          if (pin < 3)        //PIENABLE10] -> PIO1_3 .... PIO1_21
              port = PORT0;
      PINENABLE[port] &= (~(1 « ena));
}
```

4.20 source/SYSCON_FW.c File Reference

: Firmware functions for SYSCON

`#include "Aplication.h"`

Functions

- void BoardClockRUN (void)

  : Runs clock at 30MHz
- void **ClockSetFroOscFREQ** (uint32_t freq)
- void **PowerDisablePD** (uint8_t en)
- void **CLOCK_SetFroOutClkSrc** (uint32_t src)
- void **CLOCK_Select** (uint8_t sel)
- void **CLOCK_InitSystemPll** (uint32_t freq, uint8_t src)
- uint32_t **CLOCK_GetSystemPLLInClockRate** (void)
- uint32_t **CLOCK_GetFroFreq** (void)
- uint32_t **FindSyestemPllPsel** (uint32_t outFreq)
- void **CLOCK_SetMainClkSrc** (uint32_t src)
- void **CLOCK_SetCoreSysClkDiv** (uint32_t value)

4.20.1 Detailed Description

: Firmware functions for SYSCON

: Only starts the board at 30MHz

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.20.2 Function Documentation

4.20.2.1 BoardClockRUN()

```
:void BoardClockRUN (
            void )
```

: Runs clock at 30MHz

: Select clock from fro

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file SYSCON_FW.c.

```
                      {
     PowerDisablePD(FRO_OUT_PowerDown);
     PowerDisablePD(FRO_PD);
     ClockSetFroOscFREQ(F30MHz);
     CLOCK_SetFroOutClkSrc(kCLOCK_FroSrcFroOsc);
     PowerDisablePD(kPDRUNCFG_PD_SYSOSC);
     CLOCK_Select(CLK_FROM_SYS_OSC);
     CLOCK_InitSystemPll(FREQ30MHz, CLK_SYS_PLLSRCFRODIV);
     CLOCK_SetMainClkSrc(kCLOCK_MainClkSrcFro);
     CLOCK_SetCoreSysClkDiv(1U);
}
```

4.21 source/SysTick_FW.c File Reference

: Firmware functions for SysTick

```
#include "Aplication.h"
```

Functions

- void SysTick_Init (void)

    : Initialize the systick
- void SysTick_Off (void)

    : Stops the systick
- void SysTick_Set (uint32_t freq)

    : Set the counter as freq∗10mS -1
- void SysTick_Handler (void)

    : Interrupt each 10mS

Variables

- uint32_t tick

    Declared in main.

4.21.1 Detailed Description

: Firmware functions for SysTick

: Only develop for 30MHz

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

4.21.2 Function Documentation

4.21.2.1 SysTick_Handler()

```
:void SysTick_Handler (
             void  )
```

: Interrupt each 10mS

: when the tick is out i know that happend time = tick∗10mS

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 61 of file SysTick_FW.c.

```
                             {

    if (tick >= 0U)
        tick--;




}
```

4.21.2.2 SysTick_Init()

```
:void SysTick_Init (
               void  )
```

: Initialize the systick

: Enable SysTick, enable interrupt and set the counter

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 19 of file SysTick_FW.c.

```
                          {
    SysTick_Set(FRE30MHz);
    SYST_CSR = SYSTICK_ENABLE_INTERRUPT_CLK;
    SYST_CVR = 0;
}
```

4.21.2.3 SysTick_Off()

```
:  SysTick_Off (
            void  )
```

: Stops the systick

: disable SysTick, disable interrupt

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] void

Returns

: void

Definition at line 34 of file SysTick_FW.c.

```
                    {
      SYST_CSR = SYSTICK_DISABLE;
 }
```

4.21.2.4 SysTick_Set()

```
:void SysTick_Set (
            uint32_t freq )
```

: Set the counter as freq∗10mS -1

: Always use at 30MHz

Author

: Tobias Bavasso Piizzi

Date

: 04/01/2021

Parameters

	[in] uint32_t freq: FRE30MHz

Returns

: void

Definition at line 47 of file SysTick_FW.c.

```
                    {
    SYST_RVR = freq*10 - 1; // 30MHz*10mS-1
}
```

4.21.3 Variable Documentation

4.21.3.1 tick

```
uint32_t tick  [extern]
```

Declared in main.

Declared in main.

Definition at line 20 of file 05-ConversionADC.c.

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