

Chapter 1

Usage & Keyboard Shortcuts

- Dragging a Node near a connection will highlight the connection if the cursor gets close enough to it. Releasing the mouse will splice in the node into that connection.
- Duplicate Node: Control + Drag a Node
- Bypass connections of a Node: Alt + Drag a Node
- Quick wet/dry mix of a Node: Shift + Drag a Node
- Sever all connections of a Node: Alt + Control + Drag a Node
- Quick grab a output connection: Right-click + Drag a Node
- Jump to InputNode: Q
- Jump to OutputNode: E
- Jump to center: C
- Tidy up the node positions: F
- Undo: Shift + Z (DAWs might capture Control + Z strokes)
- Copy current preset to the clipboard: Shift + C
- Load preset from clipboard (Will discard the current one!): Shift + V
- Display copyright information about a (single) selected Node: F1

Chapter 2

Nodes

2.1 Feedback Node

The only safe way to routing a signal back in the node chain. Simply routing back a signal without it might work, but can result in undefined behavior.

2.2 Graph Meta Node

Double click it to edit the contents. Adding or deleting nodes will all take place inside this node. This also applies to loading presets. There is no visual feedback whether you are editing a Meta Node for now. Double clicking the background will leave the Meta Node and go back to the graph containing it (which might also be a Meta Node). Meta Nodes can go 7 recursions deep.