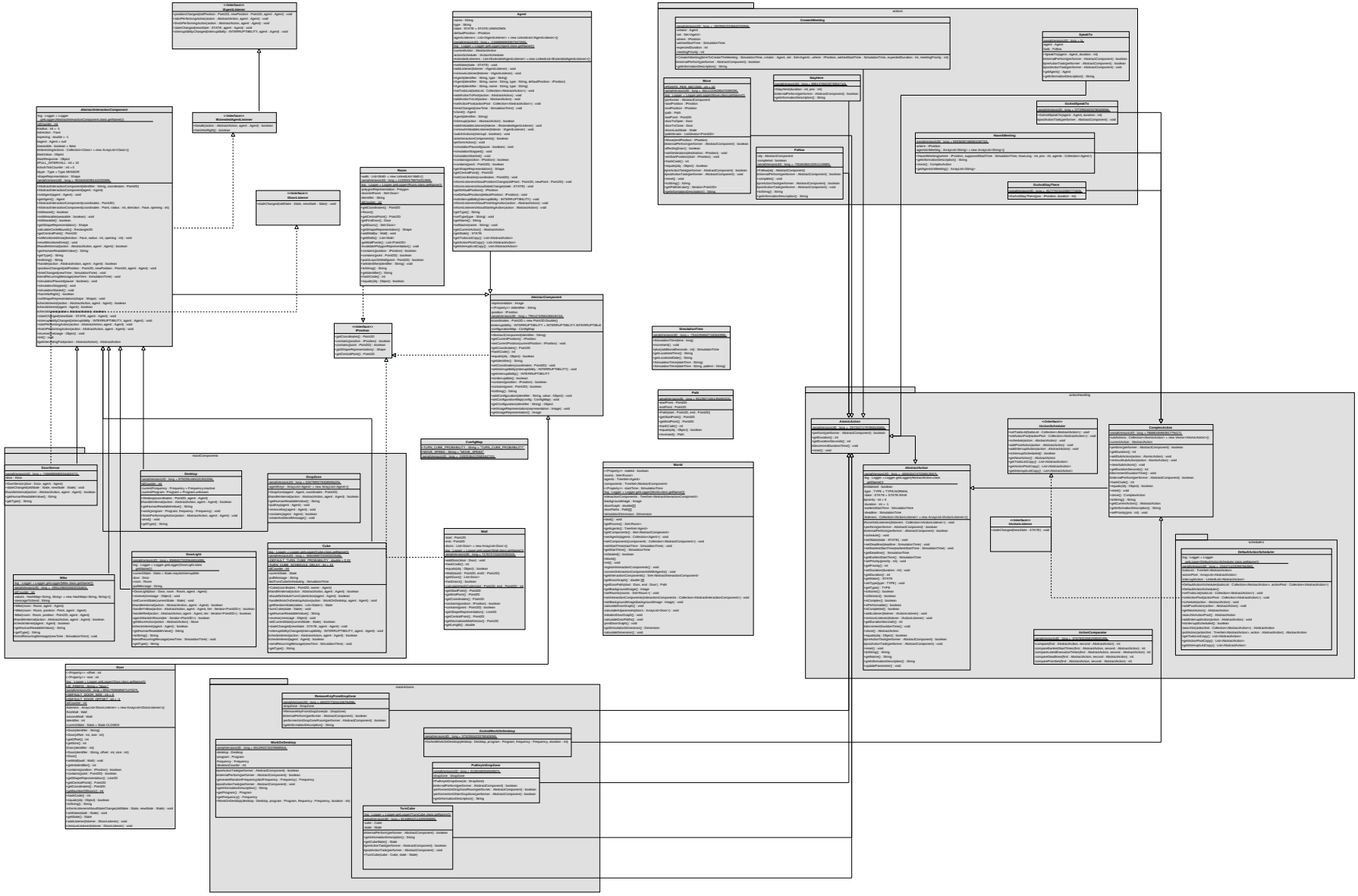
AgentListener
AbstractInteractionComponent
IntendingAgentListener
Agent
Room
Position
AbstractComponent
SimulationTime
Path
CreateMeeting
Meet
StayHere
Fallow
SpeakTo
GoAwayFromTo
HaveMeeting
GoAwayHereTo
actions
AbstractAction
ComplexAction
MultiactionScheduler
ActionComparator
actionHandling
DoorSensor
Desktop
DogZone
DoorLight
Wall
Color
Mike
mockComponents
World
Door
RemoveKeyPressDropzone
MoveOnDesktop
GoAwayWithOnDesktop
PutKeyinDropZone
TurnCube
mockActions
DefaultActionScheduler
schedulers