plotSimulationDataset

Search for available trainings or test dataset and plot dataset. Follow user input dialog to choose which dataset and decide how many angles to plot. Save dataset content redered to an avi-file. Filename same as dataset.

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Syntax

plotSimulationDataset()

Description

plotSimulationDataset() plot training or test dataset which are loacated in data/test or data/training. The function list all datasets and the user must decide during user input dialog which dataset to plot and how many angles to to visualize. It loads path from config.mat and scans for file automatically.

Examples

plotSimulationDataset()

Input Argurments

None

Output Argurments

None

Requirements

- Other m-files required: None
- Subfunctions: None
- MAT-files required: config.mat

See Also

- generateSimulationDatasets
- sensorArraySimulation
- generateConfigMat

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function plotSimulationDataset()

```
disp('Plot simulation dataset ...');
  close all;
   % load path variables
  load('config.mat', 'PathVariables');
   % scan for datasets
  TrainingDatasets = dir(fullfile(PathVariables.trainingDataPath....
      'Training_*.mat'));
  TestDatasets = dir(fullfile(PathVariables.testDataPath, 'Test_*.mat'));
  allDatasets = [TrainingDatasets; TestDatasets];
   check if files available
  if isempty(allDatasets)
     error('No training or test datasets found.');
  end
catch ME
  rethrow(ME)
end
% number of datasets
nDatasets = length(allDatasets);
fprintf('Found %d datasets:\n', nDatasets)
for i = 1:nDatasets
  fprintf('%s\t:\t(%d)\n', allDatasets(i).name, i)
% get numeric user input to indicate which dataset to plot
iDataset = input('Type number to choose dataset to plot to: ');
% iDataset = 2;
ds = load(fullfile(allDatasets(iDataset).folder, ...
     allDatasets(iDataset).name));
   % check how many angles in dataset and let user decide how many to
   % render in polt
  fprintf('Detect %d angles in dataset ...\n',...
     ds.Info.UseOptions.nAngles);
   nSubAngles = input('How many angles to you wish to plot: ');
   % nSubAngles = 120;
   % indices for data to plot, get sample distance for even distance
   sampleDistance = length(downsample(ds.Data.angles, nSubAngles));
   % get subset of angles
   subAngles = downsample(ds.Data.angles, sampleDistance);
  nSubAngles = length(subAngles); % just ensure
   % get indices for subset data
   indices = find(ismember(ds.Data.angles, subAngles));
catch ME
  rethrow(ME)
end
fig = figure('Name', 'Sensor Array', ...
   'NumberTitle' , 'off', ...
   'WindowStyle', 'normal', ...
```

```
'MenuBar', 'none', ...
    'ToolBar', 'none', ...
    'Units', 'centimeters', ...
    'OuterPosition', [0 0 30 30], ...
    'PaperType', 'a4', ...
    'PaperUnits', 'centimeters', ...
    'PaperOrientation', 'landscape', ...
    'PaperPositionMode', 'auto', ...
    'DoubleBuffer', 'on', ...
    'RendererMode', 'manual', ...
    'Renderer', 'painters');
tdl = tiledlayout(fig, 2, 2, ...
    'Padding', 'normal', ..
    'TileSpacing' , 'compact');
title(tdl, 'Sensor Array Simulation', ...
    'FontWeight', 'normal', ...
    'FontSize', 18, ...
    'FontName', 'Times',
    'Interpreter', 'latex');
subline1 = "Sensor Array (%s) of $%d\\times%d$ sensors, an edge" + ...
   " length of $%.1f$ mm, a rel. pos. to magnet surface of";
subline2 = " $(%.1f, %.1f, -(%.1f))$ in mm, a magnet" + ...
    " tilt of $%.1f^\\circ$, a sphere radius of $%.1f$ mm, a imprinted";
subline3 = "field strength of $%.1f$ kA/m at $%.1f$ mm" + ..
   " from sphere surface in z-axis, $%d$ rotation angles with a ";
subline4 = "step width of $%.1f^\\circ$ and a resolution" + ...
   " of $%.1f^\\circ$. Visualized is a subset of $%d$ angles in ";
subline5 = "sample distance of $%d$ angles. Based on %s" + ...
   " characterization reference %s.";
sub = [sprintf(subline1, ...
              ds.Info.SensorArrayOptions.geometry, ...
               ds.Info.SensorArrayOptions.dimension, ...
               ds.Info.SensorArrayOptions.dimension, ...
              ds.Info.SensorArrayOptions.edge); ...
       sprintf(subline2, ...
               ds.Info.UseOptions.xPos, ...
               ds.Info.UseOptions.yPos, ...
               ds.Info.UseOptions.zPos, ...
               ds.Info.UseOptions.tilt, ...
              ds.Info.DipoleOptions.sphereRadius); ...
       sprintf(subline3, ...
              ds.Info.DipoleOptions.HOmag, ...
               ds.Info.DipoleOptions.z0, ...
               ds.Info.UseOptions.nAngles); ...
       sprintf(subline4, ...
               ds.Data.angleStep, ...
               ds.Info.UseOptions.angleRes, ...
              nSubAngles)
       sprintf(subline5, ...
               sampleDistance, ...
               ds.Info.CharData, ...
              ds.Info.UseOptions.BridgeReference)];
subtitle(tdl, sub, ...
    'FontWeight', 'normal', ...
    'FontSize', 14, ...
```

```
'FontName', 'Times', ...
   'Interpreter', 'latex'):
N = ds.Info.SensorArrayOptions.dimension;
X = ds.Data.X;
Y = ds.Data.Y;
Z = ds.Data.Z:
% calc limits of plot 1
maxX = ds.Info.UseOptions.xPos + ds.Info.SensorArrayOptions.edge;
maxY = ds.Info.UseOptions.yPos + ds.Info.SensorArrayOptions.edge;
minX = ds.Info.UseOptions.xPos - ds.Info.SensorArrayOptions.edge;
minY = ds.Info.UseOptions.yPos - ds.Info.SensorArrayOptions.edge;
% calculate colormap to identify scatter points
c=zeros(N,N,3);
for i = 1:N
   for j = 1:N
      c(i,j,:) = [(2*N+1-2*i), (2*N+1-2*j), (i+j)]/2/N;
end
c = squeeze(reshape(c, N^2, 1, 3));
% load offset voltage to subtract from cosinus, sinus voltage
Voff = ds.Info.SensorArrayOptions.Voff;
ax1 = nexttile(1);
% plot each cooredinate in loop to create a special shading constant
% reliable to orientation for all matrice
scatter(X(:), Y(:), [], c, 'filled', 'MarkerEdgeColor', 'k', ...
   'LineWidth', 0.8);
% axis shape and ticks
axis square xy;
axis tight;
grid on;
xlim([minX maxX]);
ylim([minY maxY]);
% text and labels
text(minX+0.2, minY+0.2, ...
   sprintf('$Z = %.1f$ mm', Z(1)), ...
    'Color', 'k', ...
   'FontSize', 16, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
xlabel('$X$ in mm', ...
   'FontWeight', 'normal', ...
   'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
ylabel('$Y$ in mm', ...
  'FontWeight', 'normal', ...
```

```
'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
title(sprintf('Sensor Array $%d\\times%d$', N, N), ...
   'FontWeight', 'normal', ...
   'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
hold off;
nexttile(2);
% plot all angles grayed out
polarscatter(ds.Data.angles/180*pi, ...
  ones(1, ds.Info.UseOptions.nAngles), ...
   [], [0.8 0.8 0.8], 'filled');
% radius ticks and label
rticks(1);
rticklabels("");
hold on;
% plot subset of angles
% polarscatter(subAngles/180*pi, ones(1, nSubAngles), ...
  'k', 'LineWidth', 0.8);
ax2 = gca;
% axis shape
axis tight;
% text an labels
% init first rotation step label
tA = text(2/3*pi, 1.5, ...
   '$\\theta$', ...
   'Color', 'b', ...
   'FontSize', 16, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
title('Rotation around Z-Axis in Degree', ...
   'FontWeight', 'normal', ...
   'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
hold off;
ax3 = nexttile(3);
hold on;
% set colormap
colormap('gray');
% plot cosinus reference, set NaN values to white color, orient Y to normal
imC = imagesc(ds.Data.HxScale, ds.Data.HyScale, ds.Data.VcosRef);
```

```
set(imC, 'AlphaData', ~isnan(ds.Data.VcosRef));
set(gca, 'YDir', 'normal')
% axis shape and ticks
axis square xy;
axis tight;
yticks(xticks);
grid on;
% test and labels
xlabel('$H_x$ in kA/m', ...
   'FontWeight', 'normal', ...
    'FontSize', 12, ...
    'FontName', 'Times', ...
   'Interpreter', 'latex');
ylabel('$H_y$ in kA/m', ...
   'FontWeight', 'normal', ...
    'FontSize', 12, ...
    'FontName', 'Times', ...
    'Interpreter', 'latex');
title('$V_{cos}(H_x, H_y)$', ...
    'FontWeight', 'normal', ...
    'FontSize', 12, ...
    'FontName', 'Times', ...
    'Interpreter', 'latex');
% add colorbar and place it
cb1 = colorbar;
cb1.Label.String = sprintf(...
    '$V_{cos}(H_x, H_y)$ in V, $V_{cc} = %1.1f$ V, $V_{off} = %1.2f$ V', ...
   ds.Info.SensorArrayOptions.Vcc, ds.Info.SensorArrayOptions.Voff);
cb1.Label.Interpreter = 'latex';
cb1.Label.FontSize = 12;
hold off;
ax4 = nexttile(4);
hold on;
% set colormap
colormap('gray');
\mbox{\ensuremath{\$}} plot sinus reference, set NaN values to white color, orient Y to normal
imS = imagesc(ds.Data.HxScale, ds.Data.HyScale, ds.Data.VsinRef);
set(imS, 'AlphaData', ~isnan(ds.Data.VsinRef));
set(gca, 'YDir', 'normal')
% axis shape and ticks
axis square xy;
axis tight:
yticks(xticks);
grid on;
% test and labels
xlabel('$H_x$ in kA/m', ...
'FontWeight', 'normal', ...
```

```
'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
ylabel('$H_y$ in kA/m', ...
   'FontWeight', 'normal', ...
   'FontSize', 12, ...
   'FontName', 'Times', ...
   'Interpreter', 'latex');
title('$V_{sin}(H_x, H_y)$', ...
   'FontWeight', 'normal', ...
   'FontSize', 12, ...
   'FontName', 'Times',
   'Interpreter', 'latex');
% add colorbar and place it
cb2 = colorbar;
cb2.Label.String = sprintf(...
   '$V_{sin}(H_x, H_y)$ in V, $V_{cc} = %1.1f$ V, $V_{off} = %1.2f$ V', ...
   ds.Info.SensorArrayOptions.Vcc, ds.Info.SensorArrayOptions.Voff);
cb2.Label.Interpreter = 'latex';
cb2.Label.FontSize = 12;
hold off;
\$ zoom axes for scatter on cosinuns reference images \$\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%
nexttile(3);
ax5 = axes('Position', [0.07 0.02 0.19 0.19], 'XColor', 'r', 'YColor', 'r');
hold on;
axis square xy;
grid on;
hold off;
% draw everything prepared before start renewing frame wise and prepare for
% draw frame
drawnow:
\mbox{\%} get file path and change extension
[~, fName, ~] = fileparts(ds.Info.filePath);
fPath = PathVariables.saveImagesPath;
% string allows simple cat ops
VW = VideoWriter(fullfile(fPath, 'avi', fName + ".avi"), ...
   "Uncompressed AVI");
% scale frame rate on 10 second movies, ensure at least 1 fps
fr = floor(nSubAngles / 10) + 1;
VW.FrameRate = fr;
\mbox{\ensuremath{\mbox{\$}}} open video file, ready to record frames
open(VW)
for i = indices
```

```
% H load subset
Hx = ds.Data.Hx(:,:,i);
Hy = ds.Data.Hy(:,:,i);
% get min max
maxHx = max(Hx, [], 'all');
maxHy = max(Hy, [], 'all');
minHx = min(Hx, [], 'all');
minHy = min(Hy, [], 'all');
dHx = abs(maxHx - minHx);
dHy = abs(maxHy - minHy);
% load V subset
Vcos = ds.Data.Vcos(:,:,i) - Voff;
Vsin = ds.Data.Vsin(:,:,i) - Voff;
angle = ds.Data.angles(i);
% lock plots
hold(ax1, 'on');
hold(ax2, 'on');
hold(ax3, 'on');
hold(ax4, 'on');
hold(ax5, 'on');
% update plot 1
qH = quiver(ax1, X, Y, Hx, Hy, 0.5, 'b');
qV = quiver(ax1, X, Y, Vcos, Vsin, 0.5, 'r');
legend([qH qV], {'$quiver(H_x,H_y)$', ...
    '$quiver(V_{cos}-V_{off},V_{sin}-V_{off})$'},...
    'FontWeight', 'normal', ...
    'FontSize', 9, ...
    'FontName', 'Times', ...
    'Interpreter', 'latex', ...
    'Location', 'NorthEast');
% update plot 2
tA.String = sprintf('$%.1f^\\circ$', angle);
pA = polarscatter(ax2, angle/180*pi, 1, 'b', 'filled', ...
    'MarkerEdgeColor', 'k', 'LineWidth', 0.8);
% update plot 3 and 4
sC = scatter(ax3, Hx(:), Hy(:), 5, c, 'filled', ...
    'MarkerEdgeColor', 'k', ...
    'LineWidth', 0.8);
sS = scatter(ax4, Hx(:), Hy(:), 5, c, 'filled', ...
    'MarkerEdgeColor', 'k', ...
    'LineWidth', 0.8);
\mbox{\ensuremath{\mbox{\$}}} calc position of scatter area frame and reframe
pos = [minHx - 0.3 * dHx, minHy - 0.3 * dHy, 1.6 * dHx, 1.6 * dHy];
rtC = rectangle(ax3, 'Position', pos, 'LineWidth', 1,...
    'EdgeColor', 'r');
rtS = rectangle(ax4, 'Position', pos, 'LineWidth', 1,...
    'EdgeColor', 'r');
% update plot 5 (zoom)
sZ = scatter(ax5, Hx(:), Hy(:), [], c, 'filled', ...
    'MarkerEdgeColor', 'k', ...
    'LineWidth', 0.8);
xlim(ax5, [pos(1) maxHx + 0.3 * dHx])
ylim(ax5, [pos(2) maxHy + 0.3 * dHy])
```

```
% release plots
        hold(ax1, 'off');
hold(ax2, 'off');
hold(ax3, 'off');
hold(ax4, 'off');
hold(ax5, 'off');
        % draw frame
        drawnow;
        % record frame to file
        frame = getframe(fig);
         writeVideo(VW, frame);
         % delete part of plots to renew for current angle, delete but last
        if i ~= indices(end)
             delete(qH);
             delete(qV);
             delete(pA);
             delete(rtC);
             delete(rtS);
             delete(sC);
             delete(ss);
             delete(sZ);
         end
    % close video file
    close(VW)
    close(fig)
end
```

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