

## removeFilesFromDir

Remove files from passed directory.

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### Syntax

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```
removeStatus = removeFilesFromDir(directory)
removeStatus = removeFilesFromDir(directory, filePattern)
```

### Description

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**removeStatus = removeFilesFromDir(directory)** removes all files that are located in the passed directory and returns a logical 1 if the operation was successful or 0 if not. The directory argument must be char vector of 1xN and valid path to a existing directory.

**removeStatus = removeFilesFromDir(directory, filePattern)** removes all files in the located directory which matches the passed file pattern. The filePattern argument must be char vector of 1xN. It is an optional argument with a default value of \*.\*. valid file patterns can be filenames which part replace names by \* character before the dot and existing file extensions e.g. myfile\_\*.m or \*.txt and so on.

### Examples

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```
d = fullfile('rootPath', 'subfolder')
rs = removeFileFromDir(d)
```

```
d = fullfile('rootPath', 'subfolder')
rs = removeFileFromDir(d, '*.mat')
```

### Input Arguments

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**directory** char vector, path directory in which to scan for files with file pattern and to delete found files.

**filePattern** char vector of file pattern with extension. Default is, to delete all files. Possible patterns can be e.g..**m** or **\*part\_name\_\*** or **part\_name.png**.

### Output Arguments

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**removeStatus** logical scalar which is true if all files wich matches the file pattern are deleted successfully from passed directory path.

### Requirements

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- Other m-files required: None
- Subfunctions: None

- MAT-files required: None

## See Also

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- [fullfile](#)
- [dir](#)
- [delete](#)
- [isfile](#)
- [isempty](#)
- [ismember](#)
- [mustBeFolder](#)
- [mustBeText](#)

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```
function [removeStatus] = removeFilesFromDir(directory, filePattern)
    arguments
        % validate directory
        directory (1,:) char {mustBeFolder}
        % validate filePattern
        filePattern (1,:) char {mustBeText} = '*.*'
    end
    % parse pattern for dir
    parsePattern = fullfile(directory, filePattern);
    % parse directory, returns struct
    filesToRemove = dir(parsePattern);
    % delete files, tranpose to loop through struct
    for file = filesToRemove'
        % check before delete
        filePath = fullfile(file.folder, file.name);
        if isfile(filePath)
            delete(filePath);
        end
    end
    % check if dir returns an empty struct now
    check = dir(parsePattern);
    removeStatus = isempty(check(~ismember({check.name}, {'.', '..'})));
end
```