

Tobias Nölkensmeier

- +27 82 506 0718
- Asgaai28@gmail.com
- Johannesburg, South Africa
- German Passport Date of Birth 09.09.2001

SKILLS

7 / 10

Unity Game Development

6 / 10

Unreal Engine 5

7 / 10

Blender

6 / 10

Photoshop

7 / 10

C# Programming

EDUCATION

Bachelor of Art in Game design and Production 3rd year

SAE Institute

2021 - Present

Matric 2020

Concord College Johannesburg 2016-2020

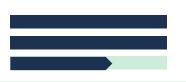
Primary and Secondary School

Deutsche Internationale Schule Johannesburg 2007-2015

LANGUAGES

German **English**





ABOUT ME

I am a passionate and well-rounded student who dedicates himself fully to the task at hand. Through Off Road Racing, I have learned to perform strongly in collaborative team environments and excel in fast pasted, high pressure surroundings. I look forward to learning and adding to my skill set as a young professional.

EXPERIENCE

Intern: Graphic design

Bandit Signs / June 2019 – July 2019 / Johannesburg

Internship at a design and marketing company, assisting with blueprint designs, printing and application of marketing materials.

Extended study: SAE Institute Zürich

July 2022 – August 2022 Switzerland

Completed Introduction Unreal Engine pipeline, advancements in Unity development and Introduction to visual scripting in Switzerland (Zürich Campus).

Intern: 3D Generalist

July 2023 – August 2023

Completed an art challenge where I designed and set dressed a room and used animation to bring it alive in Blender.

Intern: Game UI Programmer

February 2023 – March 2023

Helped code UI for an unreleased game in C#.

ACHIEVMENTS COURSES

- School Prefect 2020
- Mathematical Literacy highest Achiever award 2020
- Website design course (CAATS)

HOBBIES

- Off Road and Enduro Racing
- Game Development
- Music
- Modeling
- Coding