

# King



Wins if alive.

Once per game you may 'Peek' at a players  
role OR 'Move' a Delegate between Courts



HP

# Traitor



x2 to king, if alive.

Once per game you may 'Peek' at a players  
role OR 'Move' a Delegate between Courts



HP

# Loyalist



x2 to king, if alive.

Once per game you may 'Peek' at a players  
role OR 'Move' a Delegate between Courts



HP

# Loyalist



x2 to king, if alive.

Once per game you may 'Peek' at a players  
role OR 'Move' a Delegate between Courts



HP

Role

Role

Role

Role

# POISONER



✚ x1

# ASSASSIN



✚ x2  
+ ✚ with Poisoner

# DOCTOR



🛡 x1  
+ 🛡 x2 with Poisoner

# POISONER



✚ x1

# ASSASSIN



✚ x2  
+ ✚ with Poisoner

# DOCTOR



🛡 x1  
+ 🛡 x2 with Poisoner

Delegate

Delegate

Delegate

Delegate


Delegate

Delegate

# KNIGHT



x1

+  x2 with Trap

# BODYDOUBLE



x2

+  with Assassin

# SABOTEUR




x3

+  with Poisoner

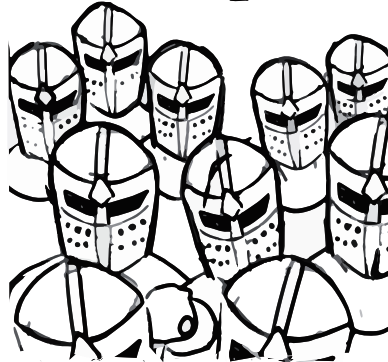
# KNIGHT



x1

+  x2 with Trap

# LEGION



x3

+  x2 with Assassin

# SABOTEUR



x3

+  with Poisoner

Delegate

Delegate

Delegate

Delegate

Delegate

Delegate