

PathTracerScene::createInstance

```
graph LR; A[PathTracerScene::createInstance] --> B[OptiXModel::getGeomAndTrans]; A --> C[OptiXModel::getNumPolygons];
```

The diagram illustrates a function call. A gray rectangular box on the left contains the text 'PathTracerScene::createInstance'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'OptiXModel::getGeomAndTrans'. The bottom arrow points to another white rectangular box containing 'OptiXModel::getNumPolygons'.

OptiXModel::getGeomAndTrans

OptiXModel::getNumPolygons