

PathTraceCamera

- m_eye
- m_U
- m_V
- m_W
- m_up
- m_lookat
- m_hfov
- m_vfov

- + PathTraceCamera()
- + setParameters()
- + getEyeUVW()
- + translate()
- + rotate()
- + dolly()
- # PathTraceCamera()
- # calcVectors()
- # initWithBasis()
- DtoR()