

I have been interested in technology since I was a child. I have built and upgraded my own PC in my free time and tried various overlocks on it to get the best performance from it. More recently, I have been interested in how to generate the most power from my car's engine, from changing physical components and sensors to rewriting the software/timings of the process. While at uni I have completed electronics and embedded systems modules, where I made logic based traffic lights, sound amplifiers and a knock off Bop It game using various inputs and outputs across several sensors to a STM32 board.