## public class Encoder

public static BitSequence Encoder(int n, int I,
HashFunction[] H, BitSequence I)

- n: Number of input bits
- I: Size of blioom filter BitSequence
- H: Hash functions of bloom filter
- I: Input BitSequence

Use bloom filter to Compress the input BitSequence and append the witness.

## public class Compress

public static BitSequence[] Compression(String f) f: file path of input files

public static void Decompresssion(BitSequence[]

encoders: encoder BitSequence array of input files

public static HashFunction[] creatHashes(int k)

k: number of hash functions

public static void writeByte(byte[] bytes,String filePath)

bytes: byte array of decoder

filepath: decompression output file path

Main class, have compression and Decompression function. Used to compress or decompress a file or a directory.

public static List<BitSequence> VideoCompression(FrameGrab grab) grab: FrameGrab of a video

public class VideoFrames

public class Decoder

public static BitSequence Decoder(int n, int I, HashFunction[] H,

Decompress the BitSequence of bloom filter with

witness to original input BitSequence

n: Number of input bits

I: Size of blioom filter BitSequence H: Hash functions of bloom filter I: Bloom filter with witness BitSequence

public static void VideoDecompression(FrameGrab grab,

grab: FrameGrab of a video input: BitSeqence list of compressed frames

public static BitSequence PictureDataToBitSequence(byte[][]

data) data: data of a frame

To do pre-processing and post-processing of a video

## <<interface>> public interface HashFunction

abstract public int hash(int n,int

abstract public String getHashName(); abstract public int getSeed();

public static int getPrimeNumber(int n) public static boolean isPrime(int x)