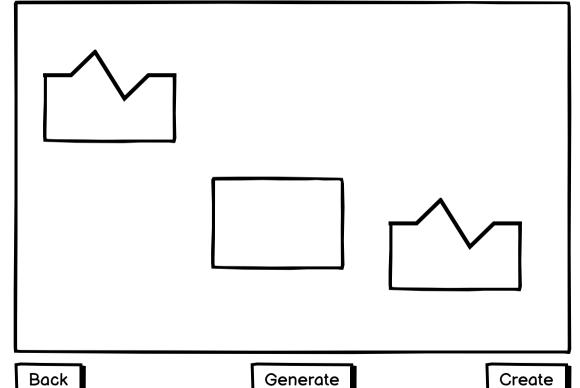
Create level



Back