## React Components - Basic Idea

How to Compose in React?



**SoftUni Team Technical Trainers** 







**Software University** 

https://softuni.bg

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#### Have a Question?







## **Components Overview**

Syntax, Functional and Class Components

#### **Components Overview**





- Split the UI into independent and reusable pieces
- Think about isolation
- React let you define components as
  - Functions
  - Classes



#### **Functional Component**



- Functional component is a JS function which
  - Accepts single argument called props (object with data)
  - Returns a React Element

```
function Person(props){
  return <div>My name is {props.name}</div>
}
```

#### **Class Component**



 To define a React component class, you need to extend React.Component

```
class Person extends React.Component {
   render() {
    return <h1>My name is {this.props.name}</h1>
  }
}
```

The only method you must define is called render()

#### **Component Syntax**



- Names always start with UpperCase
- Tags always must be closed
- Information is passed via props

```
<Dropdown> A dropdown list
  <UserHead name="homeHeader" />
  <Menu>
     <MenuItem>Do Something</MenuItem>
     <MenuItem>Do Something Fun!</MenuItem>
  </Menu>
  </Dropdown>
```



## **Component Props and State**

Overview

#### **Props and State Overview**



- In React props and state represent the rendered values
- Both are plain JavaScript objects
- Both hold information that influences the output of render



#### **Props and State Overview**



They are different in one important way



 State is managed within the component (like local variables)





## **Component Props**

Passing Data, Access and Usage

#### **Component Props**



- Props is short for properties
  - Are received from above (parent)
  - Immutable as far as the component receiving them is concerned
- A component cannot change its own props, but it is responsible for putting together the props of its child components

#### **Passing Props to Nested Components**



We use props to pass data from parent to child

```
const BookList = () => {
  return (
    <l
      <Book
       title="IT"
       author="Stephen King"
       price="20"
      <Book
       title="The Hunger Games"
       author="Suzanne Collins"
       price="10"
      />
    Prop name should start
  );};
               with lowercase letter
```

#### Use className to set css classes

#### **Children Property**



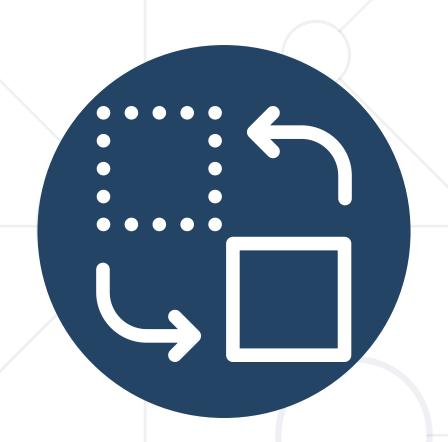
 Use children property to access information between opening and closing tags

```
const BookList = () => {
  return (
    <l
     <Book
       title="IT"
        author="Stephen King"
        price="20">
        <span>
         Some value here
        </span>
      </Book>
    );};
```



Could be plain text or nested HTML





## Storing and Modifying Data

**Component State** 

#### **Component State Overview**



- The heart of every React component is its "state"
  - It determines how the component renders and behaves
  - State allows you to create components that are dynamic and interactive



#### State



- State starts with default value when a component mounts
  - After mounts, suffers from mutations in time
  - Its serializable
- Component manages its own state internally0



#### **Component State Example**



- State holds information that can change over time
  - Usually as a result of user input or system events

```
function Timer(props) {
  const [time, setTime] = React.useState(0);

setTimeout(() => {
    setTime(time + 1);
  }, 1000);

return <h1>{time} sec.</h1>;
}
```







- useState is a Hook that lets you add React state to function components
- You don't have to convert functional component into class to use state





 Calling useState inside functional component to add some local state to it

```
import React, { useState } from 'react';
```

- React will preserve this state between re-renders
- useState returns a pair const [count, setCount] = useState(0);
  - Current state value
  - Function that lets you update it



```
import React, { useState } from 'react';
const counter = () {
  const [count, setCount] = useState(0);
  return (
    <div>
     Counter: {count}
      <button onClick={() => setCount(count + 1)}>
        Click me
     </button>
    </div>
```



- You can call the update function from anywhere
- It's similar to this.setState in class, except it doesn't merge the old and new state together
- The only argument to useState hooks is the initial state
  - Unlike this.state, here doesn't have to be an object
    - Although it can be if you want



 You can use the State Hook more than once in a single component

```
const registerComponent = () {
  const [email, setEmail] = useState("");
  const [age, setAge] = useState("0");
  const [password, setPassword] = useState("");
  // ...
}
```

The initial state argument is only used during the first render







- Handling events with React elements is very similar to handling event on DOM elements
- The syntactic differences are:
  - React events are named using camelCase
  - With JSX you pass a function as the event handler





- When using React you should generally
  - Not need to call addEventListener to add listeners to a
     DOM element after it is created
  - Just provide a listener when the element is initially rendered

```
<button onClick={this.clickHandler}
  Click me! I'm a counter
</button>
```



- There are two ways to passing arguments to event handlers
  - Using arrow functions

```
<button onClick={(e) => this.deleteRow(id, e)}>
   Delete Row
</button>
```

Using bind

```
<button onClick={this.deleteRow.bind(this, id)}>
  Delete Row
</button>
```



```
const [clicks, setClicks] = useState(0);
clickHandler = () => {
   setClicks(c => c + 1)
}
```

```
<Button
  clickHandler={clickHandler}
  clicks={clicks}
/>
```

```
<button className="counter"
  onClick={props.clickHandler}>
   Click me! I'm a counter [{props.clicks}]
</button>
```

Click me! I'm a counter [0]

#### SyntheticEvent

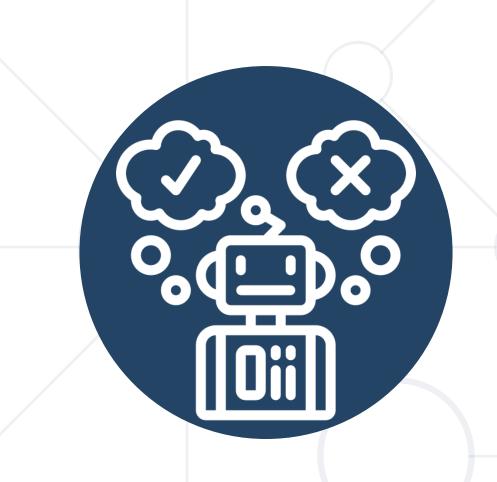


- Event handlers will be passed instances of SyntheticEvent
  - It has the same interface as the browser's native event
    - Including stopPropagation() and preventeDefault()
    - Except the events work identically across all browsers

```
function onClick(event) {
  console.log(event);
  console.log(event.type);
  const eventType = event.type;
}
```

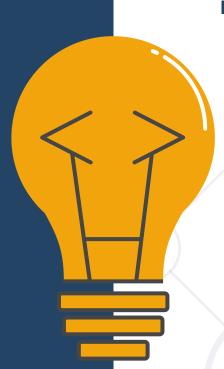


**Handling Events Demo** 





- Conditional rendering in React works the same way conditions work in JavaScript using:
  - Operators like if
  - Conditional (ternary) operators





Using if operator

```
function UserGreeting(props) {
  return <h1>Welcome back!</h1>;
}

function GuestGreeting(props) {
  return <h1>Please sign up.</h1>;
}
```

```
function Greeting(props) {
  const isLoggedIn = props.isLoggedIn;
  if (isLoggedIn) {
    return <UserGreeting />;
  }
  return <GuestGreeting />
}
```



Using ternary operator

```
function UserGreeting(props) {
  return <h1>Welcome back!</h1>;
function GuestGreeting(props) {
  return <h1>Please sign up.</h1>;
function Greeting(props) {
  return (
    <div>
      { props.isLoggedIn ? < UserGreeting /> : <GuestGreeting /> }
    </div>
```



**Conditional Rendering Demo** 



Debugging React Components with the Components Tab

#### **Debugging React Components**



- Debugging is a critical skill in development. It helps identify and fix issues within your code
- React applications can have complex component hierarchies. Debugging ensures components work as expected



#### Debugging React Apps Using Visual Studio Code



- Open your React app project folder in VS Code
- Click on the "Run and Debug"
- Select "Web App (Chrome)" for debugger
- Modify the generated "launch.json" by changing URL to match your app address
- Press F5 button

#### Summary



- Components reusable elements
  - Functional and Class
- Props are used to pass down data
- State is used to hold component data
- Handling Events in React
- Conditional Rendering
  - If and ternary operators





# Questions?

















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