# **Troy Galicia**

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#### **Education**

University of Nevada, Las Vegas

Dec 2023

#### **Bachelor of Science in Computer Science**

#### **Profile**

Recent computer science graduate with leadership and group programming experience, backed by hands-on coursework and diverse projects spanning software engineering, web development, and game design. Eager to leverage my diverse background and teamwork abilities in an entry-level Software Engineer role.

### **Work Experience**

**Product Marketing** | BulkSupplements.com

Mar 2024

Collaborated with the marketing team to update and enhance product descriptions utilizing HTML,
Google Sheets, Shopify, and Amazon Seller Central.

### **Coding Projects**

# Alpha Psi Rho Website (Front-End Developer)

Feb 2024 - Mar 2024

- Led the migration of Alpha Psi Rho's website from Wix platform to a custom solution (Link)
- Designed the user interface (UI) with Figma, facilitating communication of design concepts to clients
- Utilized React, Next.js, Tailwind CSS and associated libraries to develop the front end

#### Rhythm Game (Team Lead, C#)

Aug 2023 - Dec 2023

- Won 2nd Place Award for UNLV Senior Design Competition
- Coordinated a team of seven students to develop a Unity video game in C#
- Integrated team code using GitHub for collaborative development
- Coded and designed random procedurally generated levels, game modes and enemy placement

#### **Stock Fundamental Analysis Program**

Summer 2022

- Implemented a stock analysis program using Python, Selenium and the BeautifulSoup library
- Consumed AlphaVantage's REST API to obtain balance sheet information

## **Quiz Taking Automation**

Summer 2022

- Utilized Selenium's capabilities to interact with DOM and navigate through quiz interfaces
- Saved users' time to collect premium currency for an MMORPG

# **Relevant Coursework**

# **Software Engineering**

- Coordinated a team of students to program a capstone project within three months in C#
- Learned software development cycles and methodologies, including Agile and Waterfall

#### **Data Structures and Algorithms**

Implemented various sorting algorithms and graph algorithms with data structures in C++

#### **Compiler Construction**

Implemented key components including scanner, parser, type checker and modifier checker in Java

### **Database Management Systems**

Developed and created queries using MariaDB, a database management system closely related to SQL

### **Technology & Skills**

C++ | C | Java | Python | Javascript | Selenium | HTML/CSS | C# | SQL | BASH | Linux | Unity | Git