Ivan Zich

Full Stack Web Developer | EHR Implementation Consultant | Tech. Support

Oakland, CA - Email me on Indeed: indeed.com/r/lvan-Zich/1a9933454a963597

WORK EXPERIENCE

FULL STACK DEVELOPER

Stealth Startup - Berkeley, CA - noiembrie 2016 până la Prezent

Developing features for analytics that will be used on social app which is in early stage of development. Collaborating with team of 6 people. Technologies used: React, PostgreSQL, Heroku.

FULL STACK DEVELOPER: General Assembly/Freelance - San Franc. CA January 2016 - April 2017

 Completed 12-week full stack web development intensive program. Built fully functional applications utilizing Ruby, Rails with API's also JavaScript/jQuery, HTML, and CSS with working

Knowledge in many other languages, frameworks and web development processes.

• After the course, I have continued to work as freelance developer on projects for clients that included optimizing older websites for modern browsers.

APPLICATION ANALYST

Sutter Health Information Services - Sacramento, CA - 2013 până la 2016

- Provided superior application and technical support, configuration, triaging, + trouble shooting assistance for diversified product lines.
- Served as Zone Coordinator for GoLive events to ensure successful EHR software + hardware implementation.

EDUCATION

Web Development

General Assembly - San Francisco, CA ianuarie 2016 până la aprilie 2016

PC Support and Management

Sacramento City College - Sacramento, CA 2012

Associates in Advanced Music Production / Sound Engineering / Music Technology

Sound Training College - Dublin 2006 până la 2008

LINKS

http://www.linkedin.com/in/ivanzich

https://github.com/ivanzich

https://ivanzich.com

PUBLICATIONS

Computer Science Trivia

http://computer-science-trivia.bitballoon.com/

februarie 2016

Entertaining quiz game, that lets player choose the right answer with the timer working in the background. Technologies used: JavaScript, jQuery, HTML/CSS. My first attempt of making app after two weeks of being into coding program.

FriendMe (Group Collaboration)

https://boiling-eyrie-46213.herokuapp.com/

martie 2016

FriendMe was designed to connect Travelers with locals from places that they are travelling to. Technologie used: Bootstrap, jQuery, Express, HTML5/CSS, Mongodb, Mongoose, Github and Heroku. My portion of the project was mostly front-end part with strong emphasis on design.

Audio Analyzer Web GL

https://audio-analyser-webgl.firebaseapp.com/

Audio Analyzer Web GL: Audio visual app that translates mp3 audio file into waveform. I've also played guitar and did production part with my former band. Technologies used: HTML5/CSS, Audio Web API, WebGL(three.js) library.

ADDITIONAL INFORMATION

TECHNICAL SKILLS Languages: HTML5, CSS3, JavaScript, Ruby, SQL

Platforms & Frameworks: Ruby on Rails, Node.js, AngularJS Testing: Jasmine, Rspec Libraries: jQuery, Bootstrap Database Tools: MongoDB, Mongoose.js, PostgreSQL, Active Record

Other: APIs, Ajax, JSON, OAuth and third party APIs, Git/GitHub, Heroku

Audio Software: Logic, Pro Tools, Cubase, Sound Forge