

# SWIFTUI APP

# AFRICA WITH JSON DATA



WHAT WILL YOU LEARN?

# OBJECTIVES

- 1 How to develop an iPhone, iPad, Mac application with SwiftUI 2.0 **CORE TOPIC**
- 2 Learn how to decode a JSON file and fetch data with SwiftUI **CORE TOPIC**
- 3 How to create basic GRID layout with SwiftUI 2 **NEW FEATURE**
- 4 How to use CODABLE, EXTENSION, and GENERICS **CORE TOPIC**
- 5 How to play VIDEO files in SwiftUI framework **NEW FEATURE**
- 6 How to create MAP with ANNOTATIONS in SwiftUI **NEW FEATURE**
- 7 Learn how develop an advanced GRID SYSTEM: 1 List + 3 Grids **NEW FEATURE**
- 8 Learn how to optimize the app's layout for iPad screens **NEW**
- 9 How to transfer an iPad app to a desktop app with MAC CATALYST **PRACTICE**
- 10 Learn how to create a motion animation programmatically **NEW**



## USER INTERFACE AND USER EXPERIENCE

# APP DESIGN

- 1 High-Quality Resources
- 2 Only Dark Apperance NEW
- 3 Multiplatform design NEW
- 4 Advanced Motion Animation NEW
- 5 Global Accent Color NEW
- 6 Outstanding User Interface





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