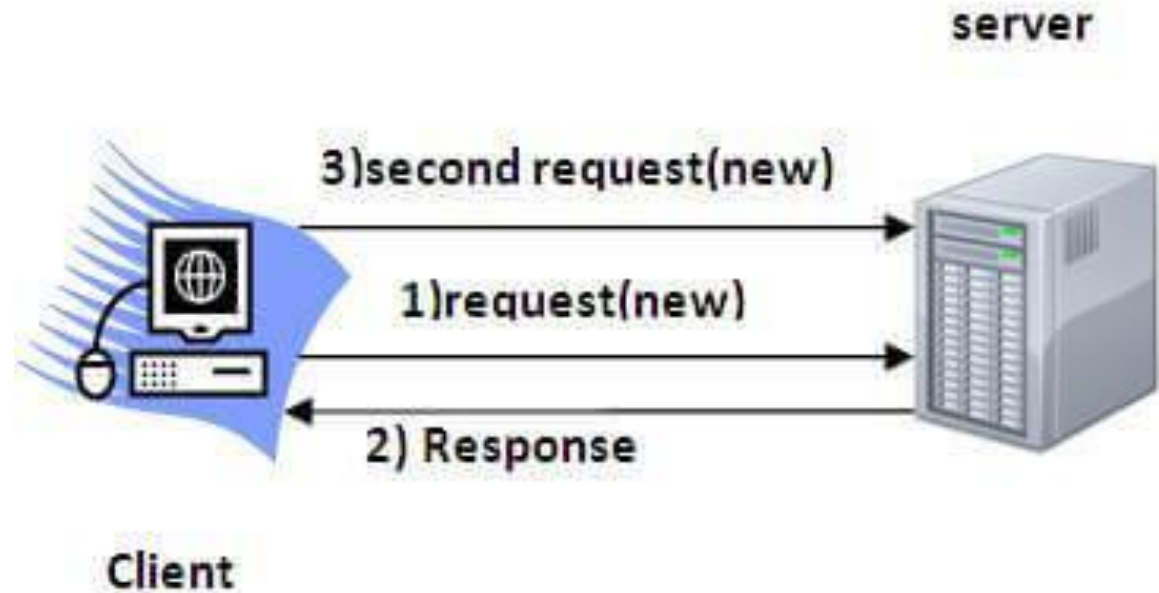




Lecture 2

Session Tracking in Servlet

- ❑ Session simply means a particular interval of time.
- ❑ Session Tracking is a way to maintain state (data) of a user.
- ❑ It is also known as session management in servlet.



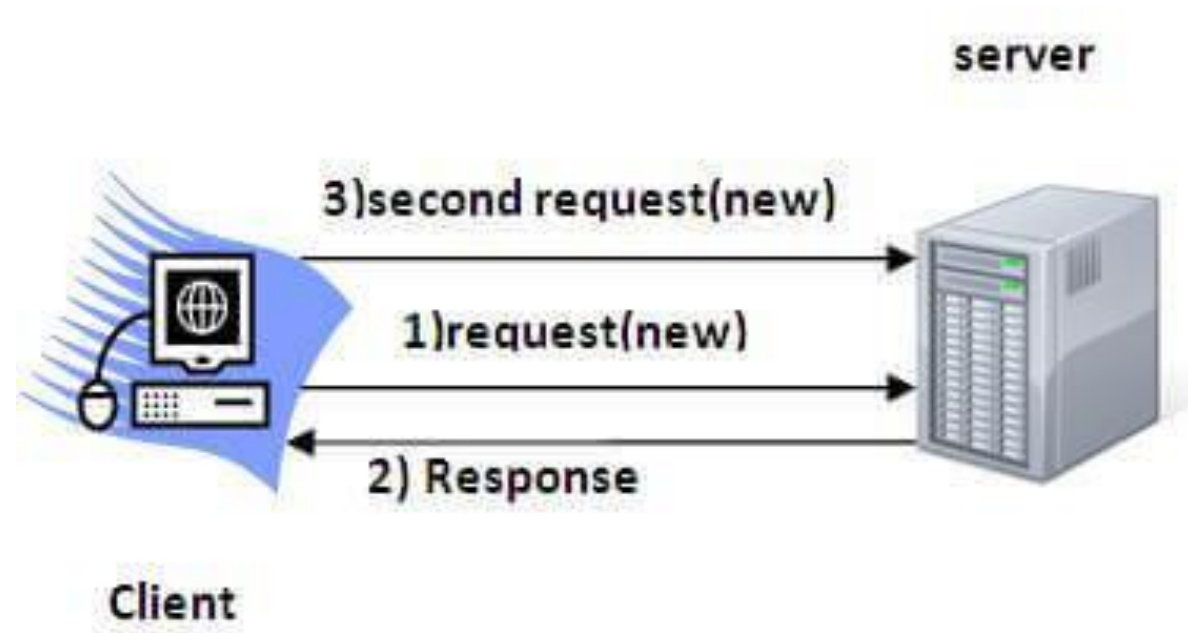
Session Tracking in Servlet

❑ Why use Session Tracking?

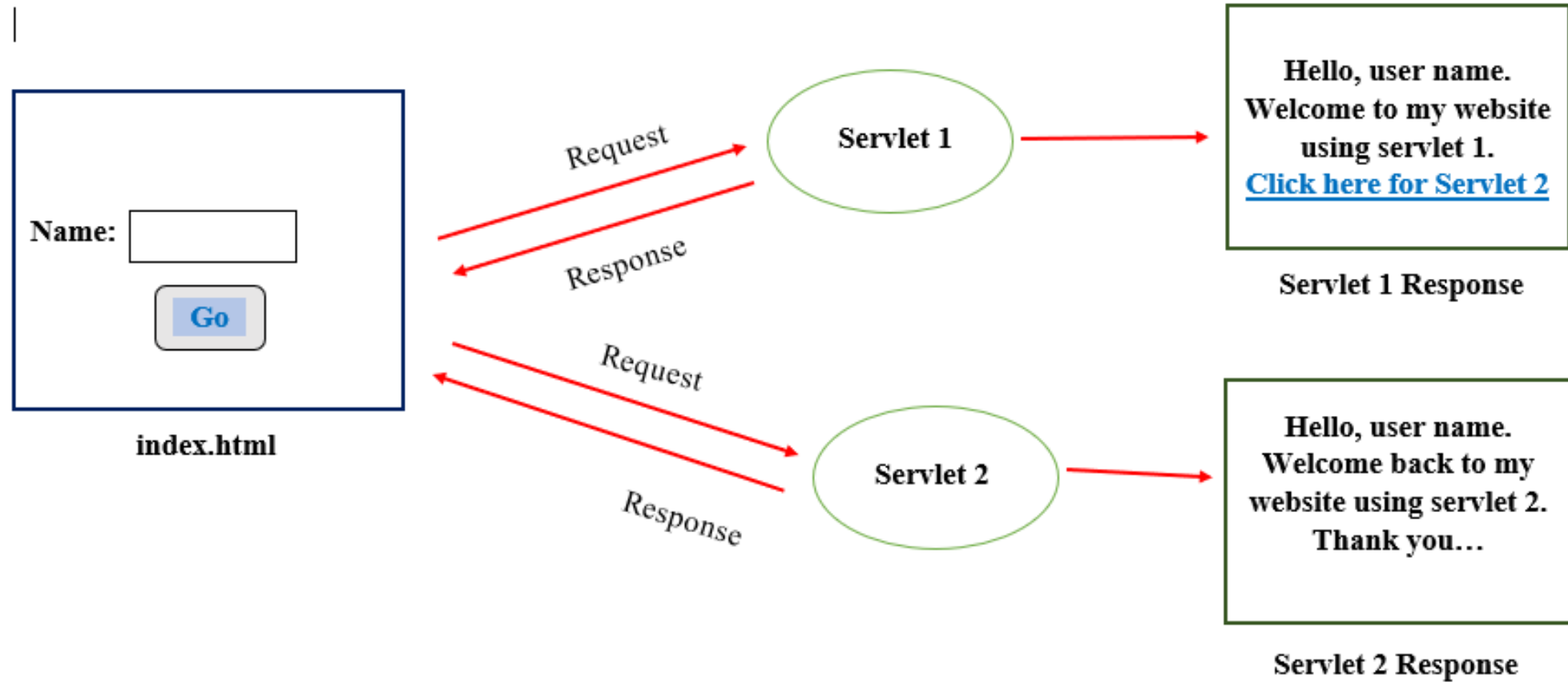
❑ To recognize the user, It is used to recognize the particular user.

❑ Session Tracking Techniques

- Cookies
- Hidden Form Field
- URL Rewriting
- HttpSession



Why to track Session? Stateless Problem Example

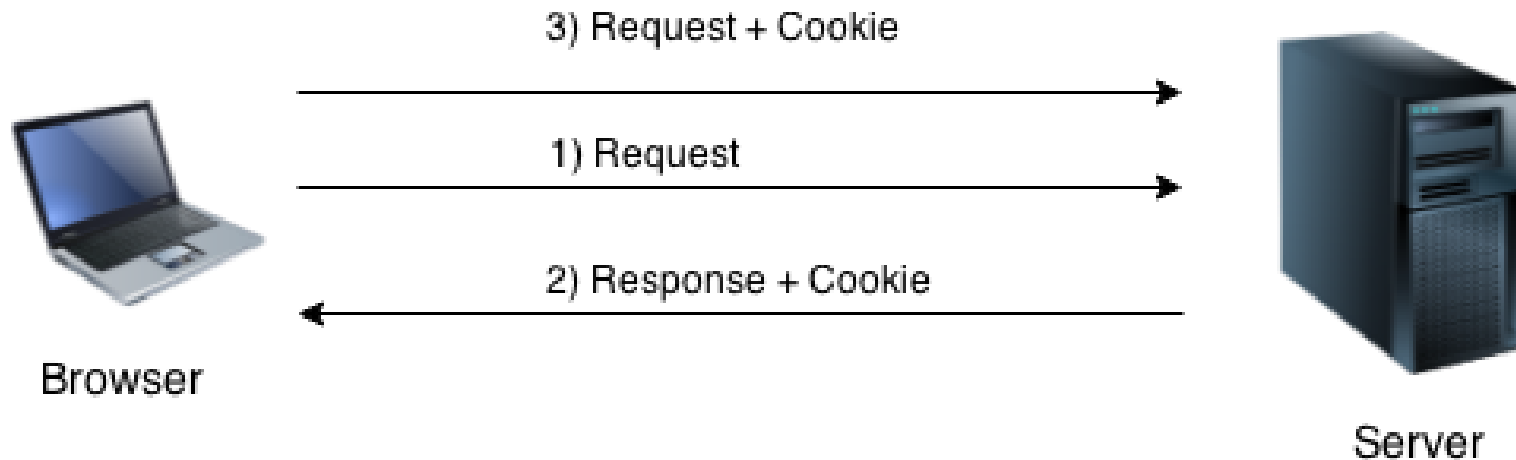


Cookies in Servlet

- ❑ Cookies are the **textual information** which are stored in a **key value pair** format to the client's browser during multiple request.
- ❑ A cookie is a small piece of information that is persisted between the multiple client requests.
- ❑ A cookie has a **name**, a single **value**, and optional **attributes** such as a comment, path and domain qualifiers, a maximum age, and a version number.

How Cookie works?

- ❑ In cookies technique, we add cookie with response from the servlet.
- ❑ So, cookie is stored in the cache of the browser.
- ❑ After that if request is sent by the user, cookie is added with request by default.



Types of Cookies

❑ Non-persistent cookie

- It is valid for single session only. It is removed each time when user closes the browser.

❑ Persistent cookie

- It is valid for multiple session . It is not removed each time when user closes the browser. It is removed only if user logout or sign-out.

How to create Cookies in java?

- ❑ *javax.servlet.http.Cookie* class provides the functionality of using cookies.
- ❑ To create a cookie, just create an object of Cookie class and pass a **name** and **value** wit it.
- ❑ For example,

//creating cookie object

```
Cookie ck = new Cookie("user","sonoo jaiswal");
```

//adding cookie in the response

```
response.addCookie(ck);
```


How to get Cookies?

```
Cookie ck[]=request.getCookies();  
If(ck==null){  
    // It is a new user  
}  
else{  
    for(int i=0;i<ck.length;i++)  
    {  
        String tname = ck[i].getName();
```

```
        if(tname.equals("user_name"))  
        {  
            f=true; //It is a old user.  
            name=ck[i].getValue();  
        }  
    }  
}
```

How to delete Cookie?

- //deleting value of cookie

```
Cookie ck=new Cookie("user","");
```

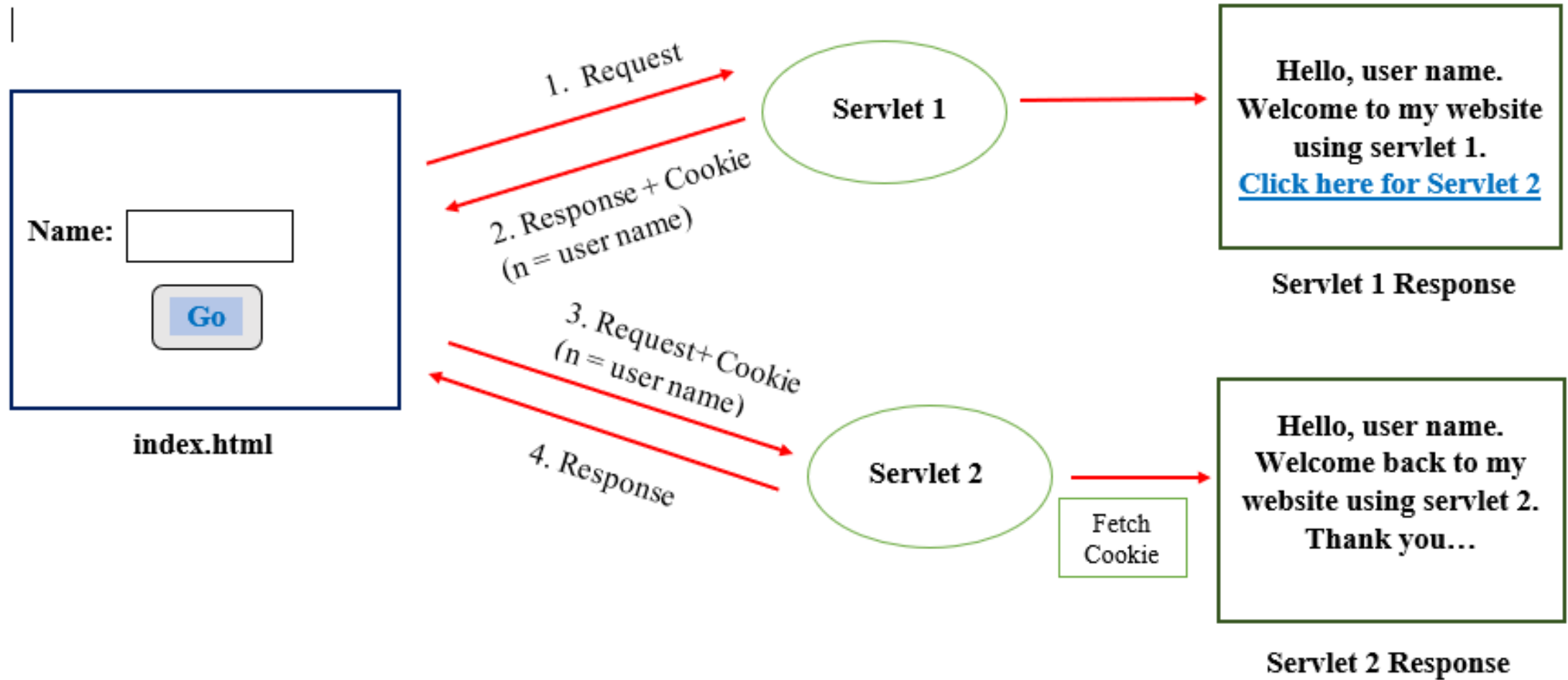
- //changing the maximum age to 0 seconds

```
ck.setMaxAge(0);
```

- //adding cookie in the response

```
response.addCookie(ck);
```

Cookie Example

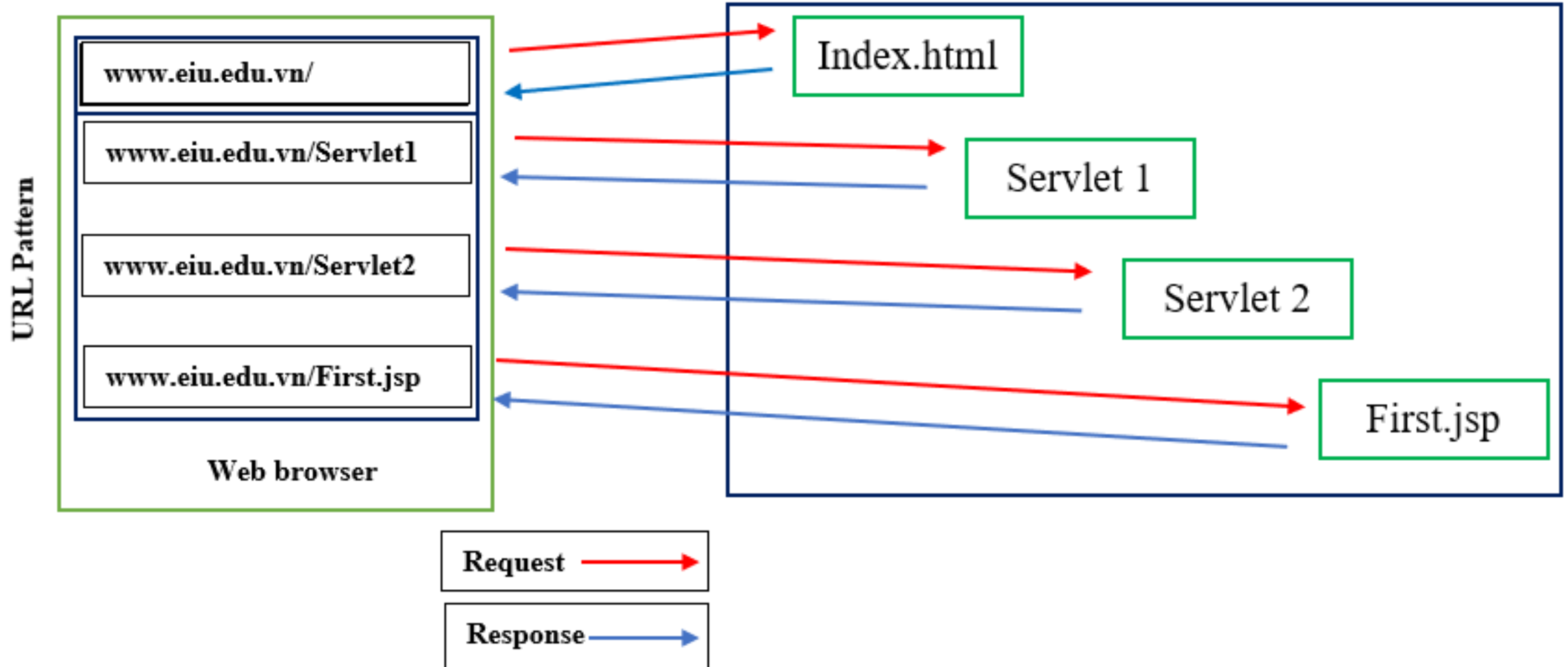


What is URL Rewriting?

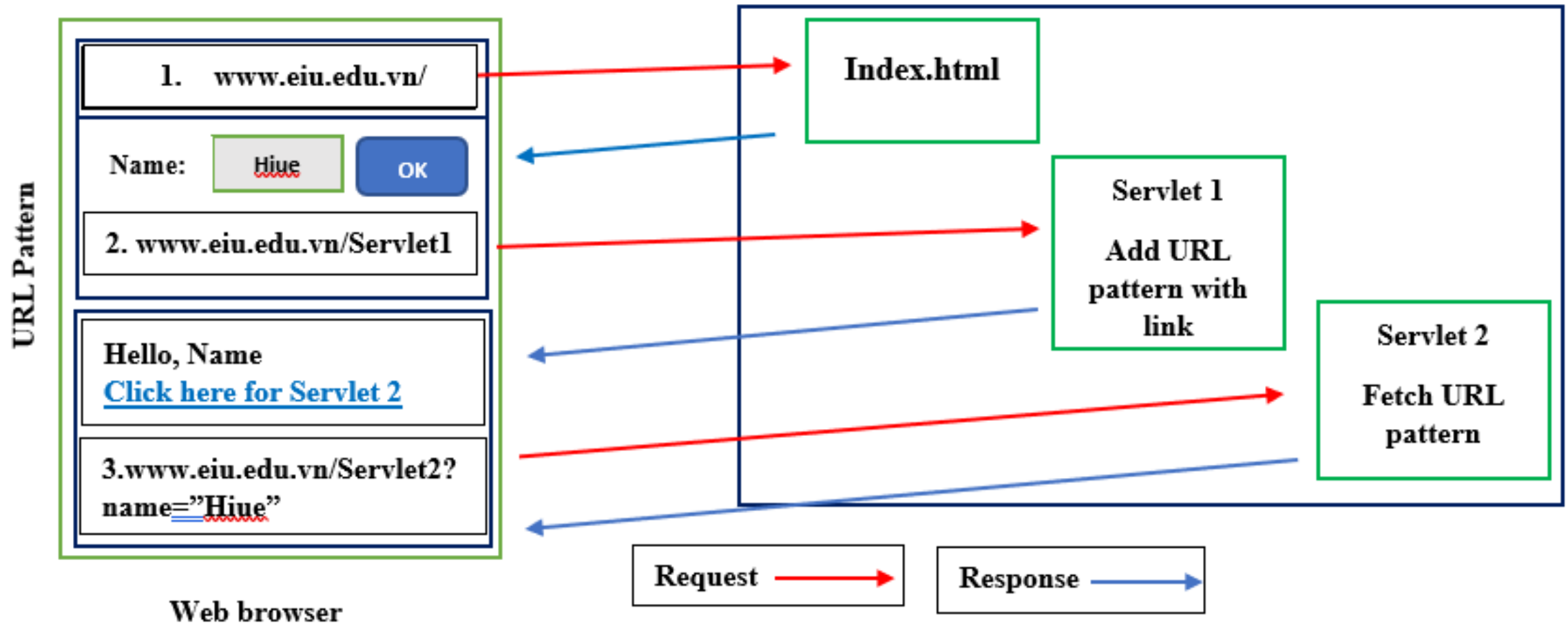
- It is a process of **appending or modifying any URL structure** while loading a page.
- URL rewriting is **another way to support anonymous session tracking**.
- With URL rewriting, every local URL the user might click on is dynamically modified, or rewritten, to include extra information.
- For example,

[http://www.eiujava.com/MyFirstServlet?name="admin"&message="never give up!"](http://www.eiujava.com/MyFirstServlet?name='admin'&message='never give up!')

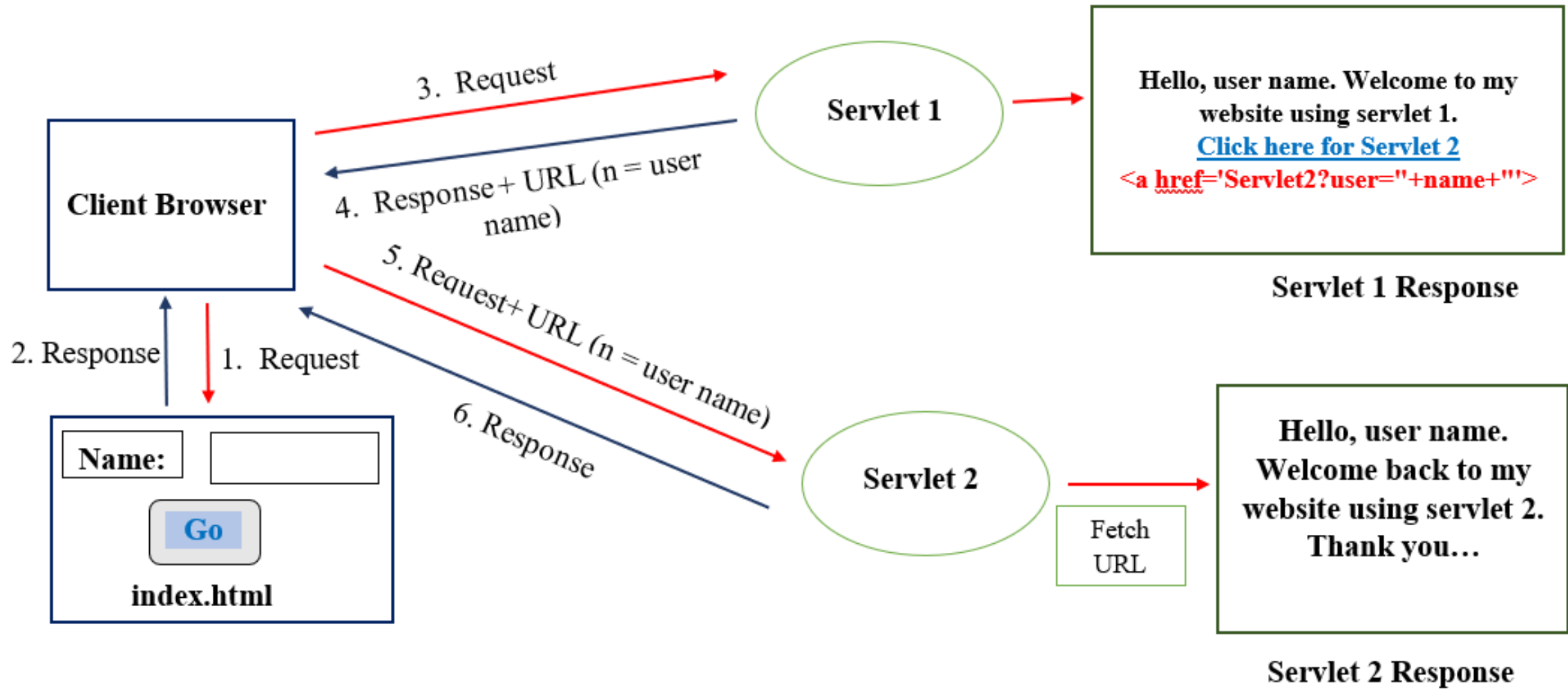
What is URL Rewriting?



What is URL Rewriting?



Example of URL Rewriting



Example of URL Rewriting

■ Servlet1

- `String name=request.getParameter("name");`
- `out.println ("<h1>Click here for
Servlet 2</h1>");`

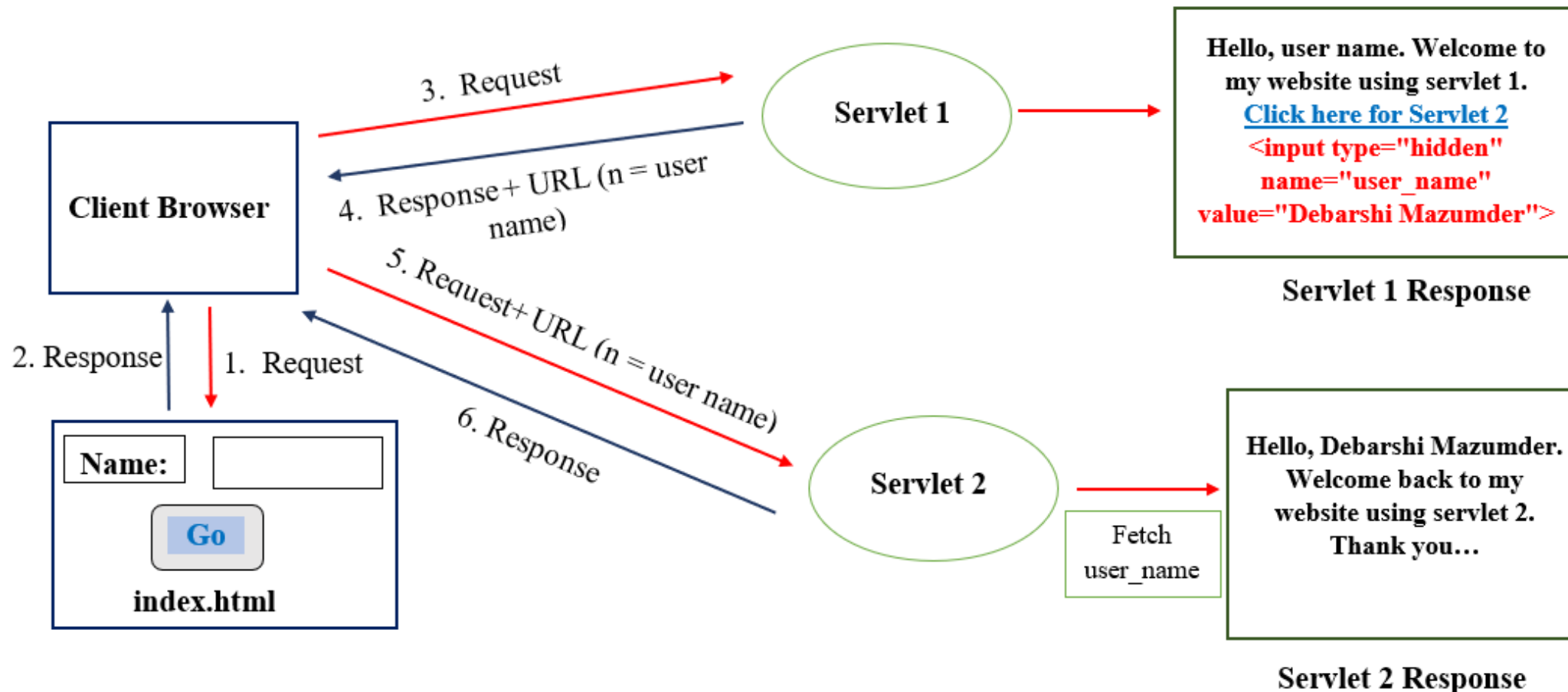
■ Servlet 2

- `String name=request.getParameter("user");`

Hidden Form Field

- Hidden Form Field a hidden (invisible) text field is used for maintaining the state of a user.

```
<input type="hidden" name="uname" value="Debarshi ">
```



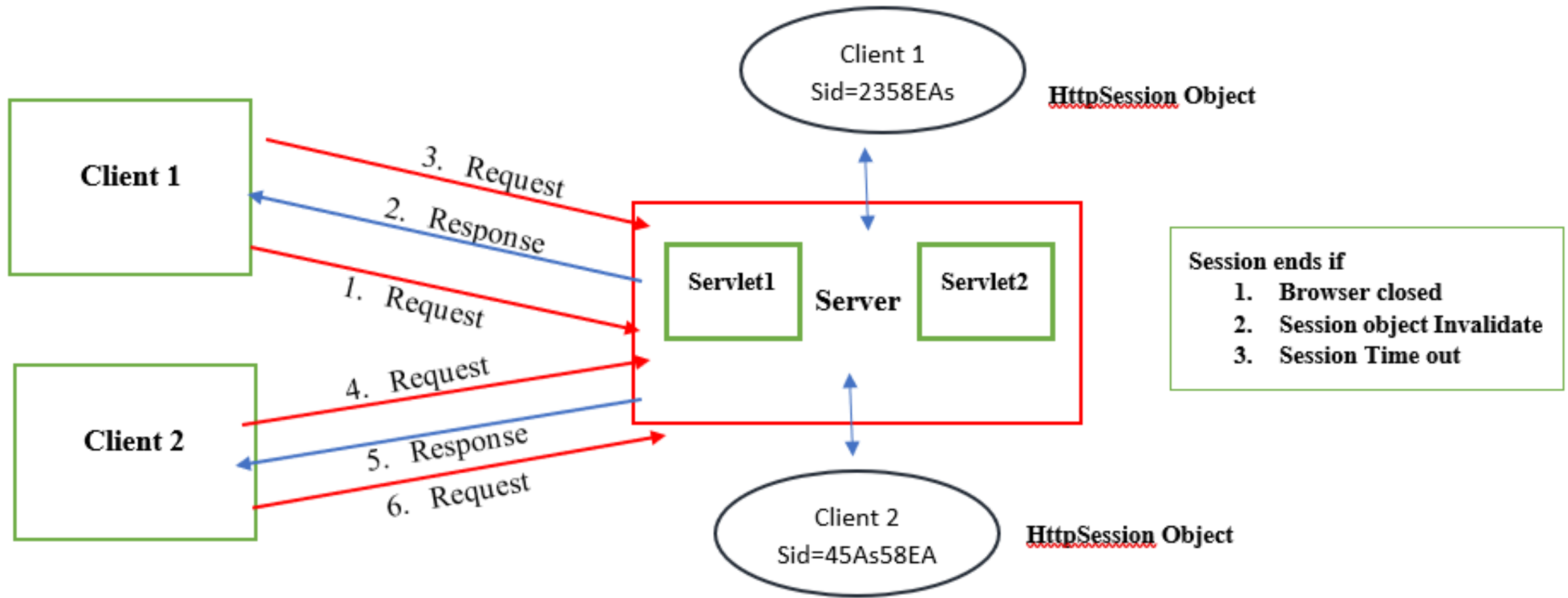
HttpSession

- HttpSession is an interface that provides a way to identify a user in multiple page requests.
- A unique session id is given to the user when first request comes.
- Servlet web container creates a session id for each user.
- This id is stored in a request parameter or in a cookie.
- The container uses this id to identify the particular user.

HttpSession

- An object of HttpSession can be used to perform two tasks:
 - Bind objects
 - View and manipulate information about a session, such as the session identifier, creation time, and last accessed time.

HttpSession



How to get the HttpSession object ?

- The HttpServletRequest interface provides two methods to get the object of HttpSession:
 - **public HttpSession getSession()**
 - Returns the current session associated with this request, or if the request does not have a session, creates one.
 - **public HttpSession getSession(boolean create)**
 - Returns the current HttpSession associated with this request or, if there is no current session and create is true, returns a new session.

Methods Of HttpSession Interface

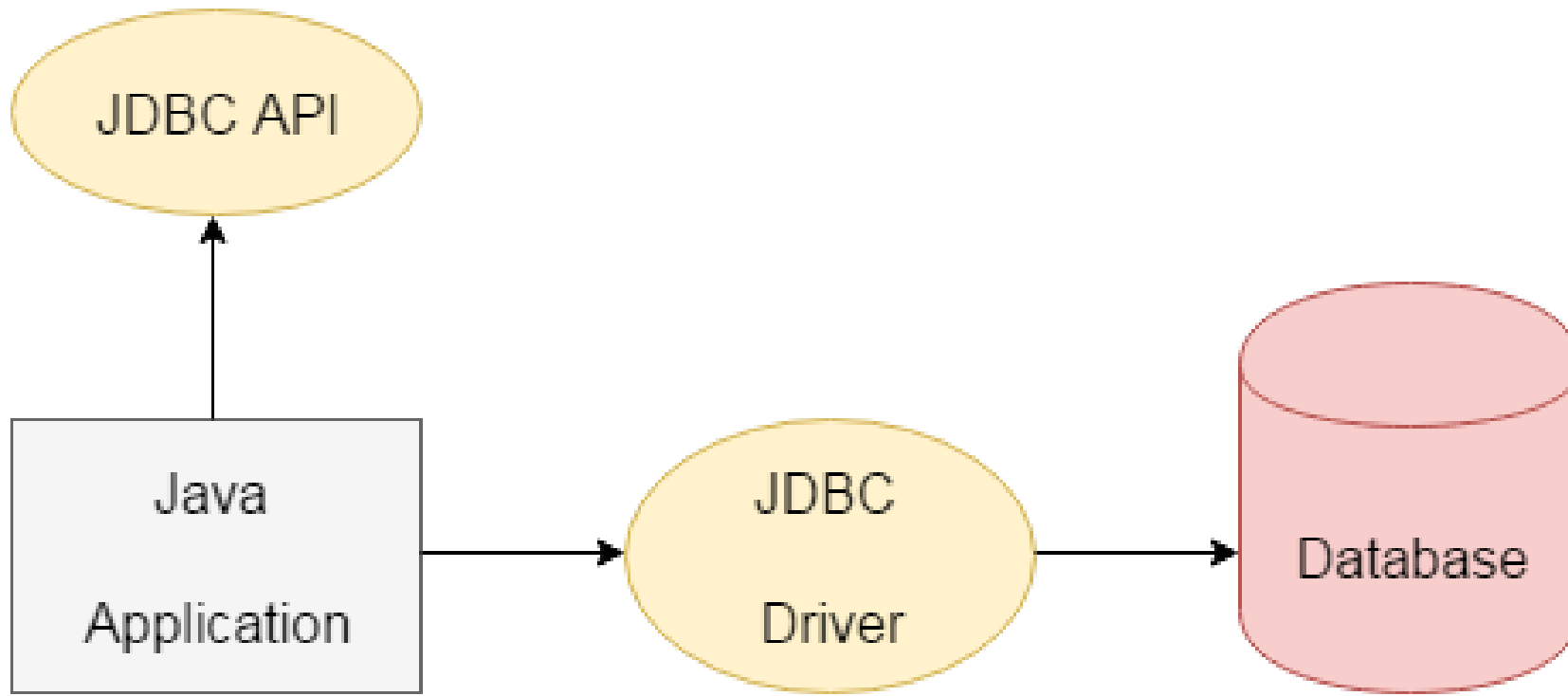
- `public String getId()`
 - Returns a string containing the unique identifier value.
- `public long getCreationTime()`
 - Returns the time when this session was created, measured in milliseconds since midnight January 1, 1970 GMT.
- `public long getLastAccessedTime()`
 - Returns the last time the client sent a request associated with this session, as the number of milliseconds since midnight January 1, 1970, GMT.
- `public void invalidate()`
 - Invalidates this session then unbinds any objects bound to it.

Java Database Connectivity (JDBC)

- JDBC stands for Java Database Connectivity.
- JDBC is a Java API to connect and execute the query with the database. It is a part of Java SE (Java Standard Edition).
- JDBC API uses JDBC drivers to connect with the database.
- There are four types of JDBC drivers:
 - JDBC-ODBC Bridge Driver,
 - Native Driver,
 - Network Protocol Driver, and
 - Thin Driver

Java Database Connectivity (JDBC)

- JDBC is a Java API to connect and execute the query with the database.
- It is a part of JavaSE (Java Standard Edition).



JDBC with 7 Steps

- There are 7 steps to connect any java application with the database using JDBC. These steps are as follows:
 - 1. Import the package
 - 2. Load & register the Driver.
 - 3. Create the Connection.
 - 4. Create the Statement.
 - 5. Execute queries
 - 6. Process the Results
 - 7. Close connection

JDBC with 7 Steps

- 1. import the package
 - import java.sql.*;
- 2. Load & register the Driver.
 - a. Load the MySQL driver.
 - com.mysql.jdbc.Driver
 - using MySQL-connector
 - b. Register the driver
 - Class.forName("com.mysql.jdbc.Driver");
- The forName() method of class is used to register the driver class. This method is used to dynamically load the driver class.

JDBC with 7 Steps

■ 3. Create the Connection.

- The getConnection() method of DriverManager class is used to establish connection with the database.
- `Connection con = DriverManager.getConnection (dbURL + dbName, dbUsername, dbPassword);`
- `String dbDriver = "com.mysql.jdbc.Driver";`
- `String dbURL = "jdbc:mysql://localhost:3306/ ";`
- `String dbName = "debarshi"`
- `String dbUsername = "debarshi";`
- `String dbPassword = "root";`

JDBC with 7 Steps

■ 4. Create the Statement.

- The `createStatement()` method of `Connection` interface is used to create statement.
- The object of statement is responsible to execute queries with the database.
- `Statement st=con.createStatement();`

■ Types of Statement

- Statement
- Prepared Statement
- Callable Statement

JDBC with 7 Steps

■ 5. Execute queries

- The `executeQuery()` or `executeUpdate();` method of `Statement` interface is used to execute queries to the database.
- This method returns the object of `ResultSet` that can be used to get all the records of a table.
- `select * from emp`

■ 6. Process the Results

- `ResultSet rs=st.executeQuery("select * from emp");`

■ 7. Close connection

- `st.close();`
- `con.close();`

ServletConfig and ServletContext

- ServletConfig and ServletContext, both are objects created at the time of servlet initialization and used to provide some initial parameters or configuration information to the servlet.
- The main difference lies in between these is:
 - Information shared by ServletConfig is for a specific servlet,
 - while information shared by ServletContext is available for all servlets in the web application.

ServletConfig

- An object of ServletConfig is created by the web container for each servlet.
- This object can be used to get configuration information from web.xml file.
- Advantage of ServletConfig
 - The core advantage of ServletConfig is that you don't need to edit the servlet file if information is modified from the web.xml file.

ServletConfig Example

❑ *NewServletConfig.java*

```
ServletContext sct = getServletContext();  
String name = sct.getInitParameter("name");
```

❑ *Web.xml*

```
<servlet>  
  <servlet-name>NewServletConfig</servlet-name>  
  <servlet-class>com.servlet.NewServletConfig</servlet-class>  
  <init-param>  
    <param-name>phone</param-name>  
    <param-value>0902367175</param-value>  
  </init-param>  
</servlet>
```


ServletContext

- ServletContext is the object created by Servlet Container to share initial parameters or configuration information to the whole application.
- If any information is shared to many servlet, it is better to provide it from the web.xml file using the <context-param> element.
- Advantage of ServletContext
 - Easy to maintain if any information is shared to all the servlet, it is better to make it available for all the servlet.

ServletContext Example

❑ *ServletContext.java*

```
ServletContext sct=getServletContext();  
String name = sct.getInitParameter("name");
```

❑ *Web.xml*

```
<?xml version="1.0" encoding="UTF-8"?> <web-app version="3.1"  
xmlns=http://xmlns.jcp.org/xml/ns/javaee  
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"  
xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee  
http://xmlns.jcp.org/xml/ns/javaee/web-app_3_1.xsd">
```

<!--

No declaration & No mapping

-->

```
</web-app>
```

Annotation Example

❑ *NewServletContext.java*

```
import javax.servlet.annotation.WebServlet;  
@WebServlet("/NewServletContext")
```

❑ *NewServletContext.java*

```
import javax.servlet.annotation.WebServlet;  
@WebServlet("/NewServletContext")
```