#### CS61B Lectures #27

#### Today:

- Merge sorts
- Quicksort

Readings: Today: DS(IJ), Chapter 8; Next topic: Chapter 9.

# Merge Sorting 台并排序

Idea: Divide data in 2 equal parts; recursively sort halves; merge results.

- Already seen analysis:  $\Theta(N \lg N)$ .
- Good for external sorting:
  - First break data into small enough chunks to fit in memory and sort.
  - Then repeatedly merge into bigger and bigger sequences.
- Can merge K sequences of arbitrary size on secondary storage using  $\Theta(K)$  storage:

```
Data[] V = new Data[K];
For all i, set V[i] to the first data item of sequence i;
while there is data left to sort:
   Find k so that V[k] is smallest;
   Output V[k], and read new value into V[k] (if present).
```

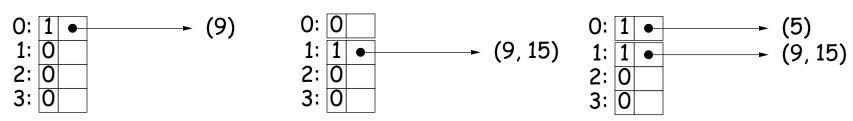
# Illustration of Internal Merge Sort

For internal sorting, can use a binomial comb to orchestrate:

L: (9, 15, 5, 3, 0, 6, 10, -1, 2, 20, 8)

0:	0	
1:	0	
2:	0	
3:	0	

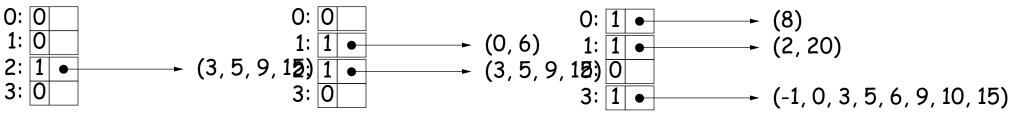
O elements processed



1 element processed

2 elements processed

3 elements processed



4 elements processed

6 elements processed

11 elements processed

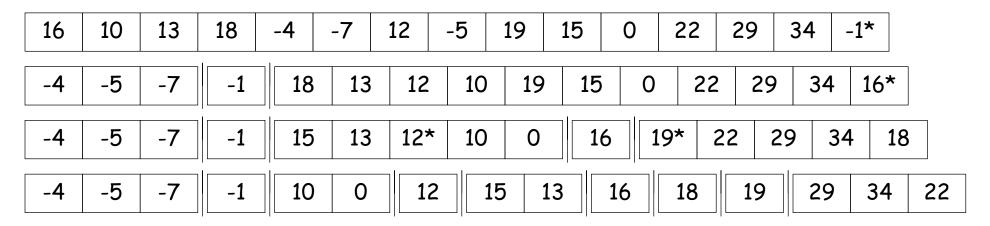
# Quicksort: Speed through Probability

#### Idea:

- Partition data into pieces: everything > a pivot value at the high end of the sequence to be sorted, and everything  $\leq$  on the low end.
- Repeat recursively on the high and low pieces.
- For speed, stop when pieces are "small enough" and do insertion sort on the whole thing.
- Reason: insertion sort has low constant factors. By design, no item will move out of its piece [why?], so when pieces are small, #inversions is, too.
- Have to choose pivot well. E.g.: median of first, last and middle items of sequence.

# Example of Quicksort

- In this example, we continue until pieces are size  $\leq 4$ .
- Pivots for next step are starred. Arrange to move pivot to dividing line each time.
- Last step is insertion sort.



Now everything is "close to" right, so just do insertion sort:

-7	-5	-4	-1	0	10	12	13	15	16	18	19	22	29	34
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#### Performance of Quicksort

- Probabalistic time:
  - If choice of pivots good, divide data in two each time:  $\Theta(N \lg N)$ with a good constant factor relative to merge or heap sort.
  - If choice of pivots bad, most items on one side each time:  $\Theta(N^2)$ .
  - $-\frac{\Omega(N \lg N)}{\Omega(N \lg N)}$  in best case, so insertion sort better for nearly ordered input sets.
- Interesting point: randomly shuffling the data before sorting makes  $\Omega(N^2)$  time very unlikely!

#### Quick Selection

The Selection Problem: for given k, find  $k^{\dagger h}$  smallest element in data.

- Obvious method: sort, select element #k, time  $\Theta(N \lg N)$ .
- If  $k \leq$  some constant, can easily do in  $\Theta(N)$  time:
  - Go through array, keep smallest k items.
- Get probably  $\Theta(N)$  time for all k by adapting quicksort:
  - Partition around some pivot, p, as in quicksort, arrange that pivot ends up at dividing line.
  - Suppose that in the result, pivot is at index m, all elements  $\leq$ pivot have indicies  $\leq m$ .
  - If m=k, you're done: p is answer.
  - If m > k, recursively select  $k^{th}$  from left half of sequence.
  - If m < k, recursively select  $(k m 1)^{\text{th}}$  from right half of sequence.

### Selection Example

Find just item #10 in the sorted version of array: Problem:

Initial contents:

Looking for #10 to left of pivot 40:

Looking for #6 to right of pivot 4:

Looking for #1 to right of pivot 31:

Just two elements; just sort and return #1:

Result: 39

#### Selection Performance

ullet For this algorithm, if m roughly in middle each time, cost is

$$C(N) = \begin{cases} 1, & \text{if } N = 1, \\ N + C(N/2), & \text{otherwise.} \end{cases}$$
$$= N + N/2 + \ldots + 1$$
$$= 2N - 1 \in \Theta(N)$$

- But in worst case, get  $\Theta(N^2)$ , as for quicksort.
- ullet By another, non-obvious algorithm, can get  $\Theta(N)$  worst-case time for all k (take CS170).