Antoine Foucault

GAME PROGRAMMER

📍 **Hauts-de-France**

🏠 **Portfolio**

itch.io

Game Programmer who likes creating fun and polished experiences for players in a team or as a solo developer, with an attraction for art and design.

I'm looking for a 6 month internship from June 2026.

STUDIES

2024 - 2026 (Current)
Master at Piktura, Roubaix

Master's Degree in Digital Production
Video Game Option, specialized in Programming

Master End Project - Cattac
- 3D Coop-Puzzle game made in 2 years by 6 people
- **Role:** Only programmeur, Lead

2021 - 2024
Licence at Piktura, Roubaix

Digital Designer and Director
Video Game Option, specialized in Programming

Bachelor End Project - Blown Away
- 3D Platformer made in 1 year by 6 people
- **Role:** Only programmeur, Lead

SKILLS

- **Game Programming** (C#, C++, OOP)
- **Experience with Unity** (+4 years)
- **Knowledge of other engines** (Unreal Engine, Godot, Game Maker...)
- **Version Control** (Git)
- **English** (B2), **Fraench** (Mother tongue)
- **2D/3D Art** (Photoshop, Aseprite, Blender...)
- **Web Front-end programming** (Javascript)

HOBBIES

- Mathematics (Mentoring)
- 2D Art (Pixel Art)
- Music (Piano)

✉ antoine.foucault777@gmail.com

📞 +33 07 49 93 59 42

EXPERIENCES & PROJECTS

2022 - CURRENT · GAME JAMS

Solo Developper
- **Brackeys Game Jam 2025.1**
  - #20 among 2200 games
- **GMTK Game Jam 2024**
  - Puzzle game
  - #18 among 7000 games
- **GMTK Game Jam 2023**
  - Sokoban
  - #89 among 7500 games

In a team
- Puzzle mobile game
- Top Down Shooter
- 2D & 3D Platformer
- Rhythm Game
- Golf Game
- Point 'n click
- VR Game
- 2D Runner
- JRPG
- Incremental Game

2025 · DOBOX
Game developer
- Games and musical interactions prototyping.
- MIDI Instruments .mid and .sf2 files support for Unity games.

2024 · ABSURD DOLPHIN
Game developer
- Video Game Developpment on Unity
- Prototyping, features implementation, communication with a team.

2023 · STARTMEUP
Front-end Developper
- Websites creation, in a small scale, using HTML/CSS/JS, React and Next.js.
- UI/UX Design for a mobile application in a team