

# SLING PUCKY

## Privacy Policy

I don't collect any personal data.

Some services that I use in my game may access your data to enhance user experience or help with monetization. Here are the list:

1. Unity ad network  
It helps with advertisements. This page contains up-to-date unity privacy policy:  
<https://unity3d.com/legal/privacy-policy>
2. Store specific game services:  
Depending on the store from which you downloaded Sling Pucky, this store services may access your data to enhance user experience and manage In-App-Purchases (IAP):
  1. Google Play: I use Google Play Services for achievements, leaderboards, and cloud save of game progress. My app also can access your billing information to manage IAPs
  2. App store: I use Game Center for achievements, leaderboards, and cloud save of game progress. My app also can access your billing information to manage IAPs
  3. Other stores: I use Unity Distribution Portal tools to handle IAPs