Project schedule:

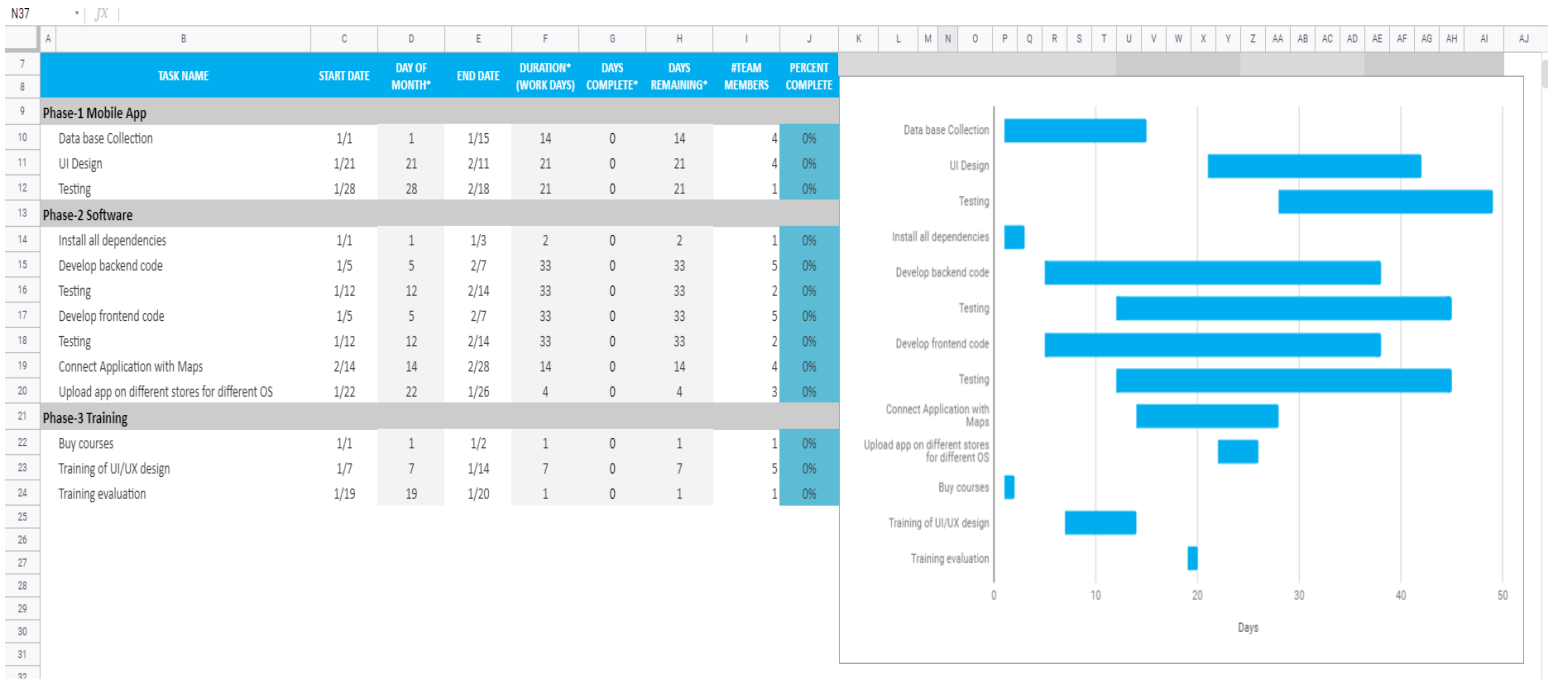|	TASK NAME	START DATE	DAY OF MONTH*	END DATE	DURATION* (WORK DAYS)	DAYS COMPLETE*	DAYS REMAINING*	#TEAM MEMBERS	PERCENT COMPLETE
Phase-1 Mobile App									
	Data base Collection	1/1	1	1/15	14	0	14	4	0%
	UI Design	1/21	21	2/11	21	0	21	4	0%
	Testing	1/28	28	2/18	21	0	21	1	0%
Phase-2 Software									
	Install all dependencies	1/1	1	1/3	2	0	2	1	0%
	Develop backend code	1/5	5	2/7	33	0	33	5	0%
	Testing	1/12	12	2/14	33	0	33	2	0%
	Develop frontend code	1/5	5	2/7	33	0	33	5	0%
	Testing	1/12	12	2/14	33	0	33	2	0%
	Connect Application with Maps	2/14	14	2/28	14	0	14	4	0%
	Upload app on different stores for different OS	1/22	22	1/26	4	0	4	3	0%
Phase-3 Training									
	Buy courses	1/1	1	1/2	1	0	1	1	0%
	Training of UI/UX design	1/7	7	1/14	7	0	7	5	0%
	Training evaluation	1/19	19	1/20	1	0	1	1	0%

Critical path:

phase-1 Mobile App is the critical path.

Delivery date:

20/2/2020.

Ways to compress the schedule:

1) Hire skilled designers, So we don't need to wait for training phase.

2) Increase number of testing engineers.