

Advanced Programming

Property-based Testing – Introduction

Ken Friis Larsen
kflarsen@diku.dk

Department of Computer Science
University of Copenhagen

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Part I

Pre-lecture – QuickCheck Introduction

Testing – Challenges with Unit-testing

- ▶ Testing is a cost-effective way to help us assess the correctness of our code. However, writing test cases are boring (and sometimes hard).
- ▶ Unit tests can be hugely beneficial when developing, even as part of the development process. Writing a few tests can do wonders for your understanding of the problem domain.
- ▶ Writing many test-cases quickly get repetitive.
- ▶ Ultimately we end up with *a set of examples* of expected result from some given inputs. But with *no specification* telling us why we should expect those results.

QuickCheck in One Slide

- ▶ Property-based testing is a way to test against a specification, rather than a set of examples.
- ▶ If it is repetitive and hard to come up with good input data, we should automate it.
We should *generate* random input data (from a suitable distribution).
- ▶ Often we write many test for the same underlying idea – instead, write down that underlying idea (property) and *generate* test cases from that.
- ▶ QuickCheck motto: don't write a unit test-suite – *generate* it.

Properties for Some Well-known Function

- ▶ Plus distribute over *max*:

$$\forall k \ x \ y. \ k + \max(x, y) = \max(k + x, k + y)$$

- ▶ Plus is associative:

$$\forall x \ y \ z. \ x + (y + z) = (x + y) + z$$

- ▶ We now write these as Haskell function using the QuickCheck library/EDSL:

```
import Test.QuickCheck
```

```
prop_plusmax :: Int -> Int -> Int -> Property
```

```
prop_plusmax k x y =
```

```
  k + (max x y) == max (k + x) (k + y)
```

```
prop_int_plus_associative :: Int -> Int -> Int -> Property
```

```
prop_int_plus_associative x y z =
```

```
  x + (y + z) == (x + y) + z
```

Testing The Properties

```
> quickCheck prop_plusmax ()  
+++ OK, passed 100 tests. ()  
> verboseCheck prop_int_plus_associative ()
```

Passed:

0

0

0

0 == 0

...

Passed:

38

-67

82

53 == 53

```
+++ OK, passed 100 tests.
```

Property for List Function

- ▶ QuickCheck also works for data-structures

- ▶ For list reversal we have the property:

$$\forall xs. \text{reverse}(\text{reverse}(xs)) = xs$$

- ▶ As code:

```
prop_reverse :: [Int] -> Property
```

```
prop_reverse xs = reverse(reverse xs) == xs
```

- ▶ Checking:

```
> quickCheck prop_reverse  
+++ OK, passed 100 tests.
```

Some Non-Properties

- ▶ Let's try something that'll fail.
For instance, that minus distribute over max, or that plus is associative for floating point numbers
- ▶ As code:

```
prop_minusmax :: Int -> Int -> Int -> Property
```

```
prop_minusmax k x y =  
  k - (max x y) == max (k - x) (k - y)
```

```
prop_double_plus_associative :: Double -> Double -> Double  
                                -> Property
```

```
prop_double_plus_associative x y z =  
  x + (y + z) == (x + y) + z
```


Finding Failures

```
> quickCheck prop_minusmax
*** Failed! Falsified (after 3 tests and 5 shrinks):
0
0
1
-1 /= 0 ()
> quickCheck prop_double_plus_associative
*** Failed! Falsified (after 2 tests and 6 shrinks):
-0.1
0.3
0.5
0.70000000000000001 /= 0.7
```

QuickCheck in Erlang

- ▶ For Erlang we'll use Quviq Erlang QuickCheck Mini (see installation instructions on Absalon)
Another popular alternative is PropEr.
- ▶ In Haskell we use overloading via type-classes to make a nice library for writing tests.
- ▶ In Erlang we use macros to make a nice library for writing tests.

The Same Properties in Erlang – The Good Ones

```
-include_lib("eqc/include/eqc.hrl").
```

```
prop_plusmax() ->
```

```
  ?FORALL({K, X, Y}, {int(), int(), int()}),  
    eqc:equals(K + max(X, Y),  
               max(K + X, K + Y))).
```

```
prop_int_plus_associative() ->
```

```
  ?FORALL({X, Y, Z}, {int(), int(), int()}),  
    eqc:equals(X + (Y + Z),  
               (X + Y) + Z)).
```

```
prop_reverse() ->
```

```
  ?FORALL(XS, list(int())),  
    eqc:equals(lists:reverse(lists:reverse(XS)),  
                XS)).
```

The Same Properties in Erlang – The Bad Ones

prop_minusmax() ->

```
?FORALL({K, X, Y}, {int(), int(), int()}),  
    eqc:equals(K - max(X, Y),  
                max(K - X, K - Y)).
```

prop_real_plus_associative() ->

```
?FORALL({X, Y, Z}, {real(), real(), real()}),  
    eqc:equals(X + (Y + Z),  
                (X + Y) + Z).
```

Testing the Properties

```
2> eqc:quickcheck(intro:prop_plusmax()).
```

```
eqc:quickcheck(intro:prop_plusmax()).
```

```
.....
```

```
OK, passed 100 tests
```

```
3> eqc:quickcheck(intro:prop_real_plus_associative()).
```

```
eqc:quickcheck(intro:prop_real_plus_associative()).
```

```
.....Failed! After 22 tests.
```

```
{-1.75,-1.0,-0.3333333333333333}
```

```
-3.083333333333333 /= -3.0833333333333335
```

```
Shrinking xx...x..xxx..xxxx.xxxx.xxx.xxxx.x.xx.xxxxx.xxxx(14 times)
```

```
{1.0,1.0,0.3333333333333333}
```

```
2.333333333333333 /= 2.3333333333333335
```

```
false
```

Today's Program

- ▶ Property based testing
- ▶ QuickCheck building blocks
- ▶ QuickCheck in Haskell
- ▶ QuickCheck in Erlang

Part II

Morse Code

Morse Code

- ▶ One of the exercises from exercise set 1 is about decoding morse code.
- ▶ That is, write the functions

```
encode :: String -> String
decode :: String -> [String]
```

For instance, "...---..-....-" could be the encoding for both Sofia and Eugenia.

Morse Code, Implementation

```
import qualified Data.List as L

charMap = [('A', ".-"), ('B', "-..."), ... ]

findChar c = fromMaybe "" $ L.lookup c charMap

encode :: String -> String
encode = concatMap findChar
decode :: String -> [String]
decode ""      = [""]
decode input = [ c : rest | (c, code) <- charMap
                          , code `L.isPrefixOf` input
                          , let clen = length code
                          , rest <- decode $ drop clen input]
```

Unit Testing In Haskell

```
import Test.Tasty
import Test.Tasty.HUnit
import Morse
```

```
testsuite =
  testGroup "Testing Morse encoding decoding"
  [ testGroup "Encoding"
    [ testCase "Encode SOFIA (testing with @=?)"
      ("...---..-....." @=? encode("SOFIA"))
    , testCase "Encode EUGENIA"
      ("...---..-....." @=? encode("EUGENIA")) ]
  , testGroup "Decoding"
    [ testCase "Decode Eugenia"
      (assertBool "EUGENIA is not in decodings of ...---..-....."
        ("EUGENIA" `elem` decode "...---..-.....")) ]
  ]
main = defaultMain testsuite
```

Part III

Property Based Testing

QuickCheck in One Slide

- ▶ Property-based testing is a way to test against a specification, rather than a set of examples.
- ▶ If it is repetitive and hard to come up with good input data, we should automate it.
We should *generate* random input data (from a suitable distribution).
- ▶ Often we write many test for the same underlying idea – instead, write down that underlying idea (property) and *generate* test cases from that.
- ▶ QuickCheck motto: don't write a unit test-suite – *generate* it.

Property Based Testing

- ▶ What is a good property to test for the Morse code library?
- ▶ For the Morse module we would expect to be able to decode an encoded string:

$$\forall s. s = \text{decode}(\text{encode}(s))$$

- ▶ Alas, that's too strong a property. Several strings can have the same encoding. Thus the property we are after is

$$\forall s. s \in \text{decode}(\text{encode}(s))$$

QuickCheck Property for Morse Code

We write our property as a predicate, which we can then test with the function `quickCheck`

```
import Test.QuickCheck  
import qualified Morse
```

```
prop_encode_decode s = s `elem` Morse.decode (Morse.encode s)
```

QuickCheck Building Blocks

- ▶ QuickCheck is a (EDSL) library for specifying two main data-types: **Property** and **Gen** `a`
- ▶ **Property** for specifying properties, actually uses the **Testable** prop type-class
Some interesting instances:
Testable Bool
`(Arbitrary a, Show a, Testable prop) => Testable (a -> prop)`
From something Testable we can generate *test cases*
- ▶ **Gen** `a` is a generator for values of type `a`, often by using the **Arbitrary** `a` type class.

QuickCheck Generator Building Blocks

- ▶ QuickCheck generates random values by clever use of the Arbitrary type-class:

```
class Arbitrary a where  
  arbitrary :: Gen a
```

- ▶ That uses the type:

```
newtype Gen a = MkGen { unGen :: QCGen -> Int -> a }
```

to generate values of type a.

- ▶ Gen is a monad.
- ▶ Functions for combining generators (combinators). E.g.:

```
choose :: Random a => (a, a) -> Gen a
```

```
oneof :: [Gen a] -> Gen a
```

```
listOf :: Gen a -> Gen [a]
```

```
vectorOf :: Int -> Gen a -> Gen [a]
```


QuickCheck for Morse, Strings with Only Letters

```
import Test.QuickCheck
import qualified Data.Char as C
import qualified Morse

upper = map C.toUpper
prop_encode_decode (LO s) = upper s `elem`
                           Morse.decode (Morse.encode s)

asciiLetter = elements (['a'..'z'] ++ ['A'..'Z'])

newtype LettersOnly = LO String
                     deriving (Eq, Show)

instance Arbitrary LettersOnly where
  arbitrary = fmap LO (listOf asciiLetter)
```

QuickCheck for Morse, Limit Length

```
import Test.QuickCheck
import qualified Data.Char as C
import qualified Morse

upper = map C.toUpper
prop_encode_decode (L0 s) = upper s `elem`
                        Morse.decode (Morse.encode s)

asciiLetter = elements (['a'..'z'] ++ ['A'..'Z'])

newtype LettersOnly = L0 String
                    deriving (Eq, Show)

instance Arbitrary LettersOnly where
  arbitrary = fmap L0 $ do
    n <- choose (0, 4)
    vectorOf n asciiLetter
```

QuickCheck for Morse, Character Frequencies

```
import Test.QuickCheck
import qualified Data.Char as C
import qualified Morse

upper = map C.toUpper
prop_encode_decode (LO s) = upper s `elem`
    Morse.decode (Morse.encode s)

weightedLetters = frequency [(2 ^ (max - length code), return c)
    | (c,code) <- Morse.charMap]
    where max = 1 + (maximum $ map (length . snd) Morse.charMap)

newtype LettersOnly = LO String deriving (Eq, Show)

instance Arbitrary LettersOnly where
    arbitrary = fmap LO $ do n <- choose (0, 7)
        vectorOf n weightedLetters
```

Part IV

Testing Algebraic Data Types

Testing Algebraic Data Types

How can we generate random expressions for checking that Add is commutative:

```
data Expr = Con Int
          | Add Expr Expr
          deriving (Eq, Show, Read, Ord)

eval :: Expr -> Int
eval (Con n) = n
eval (Add x y) = eval x + eval y

prop_com_add x y = eval (Add x y) == eval (Add y x)
```

Generating Exprs

- Our first attempt

```
expr = oneof [ fmap Con arbitrary
               , do x <- expr
                   y <- expr
                   return $ Add x y]
```

```
instance Arbitrary Expr where
  arbitrary = expr
```

is correct,

- ... but may generate humongous expressions.
- Instead we should generate a sized expression

```
expr = sized exprN
exprN 0 = fmap Con arbitrary
exprN n = oneof [ fmap Con arbitrary
                  , do x <- subexpr
                      y <- subexpr
                      return $ Add x y]
where subexpr = exprN (n `div` 2)
```

Part V

Testing Libraries – In Erlang

Dictionaries

- ▶ dict: purely functional key-value store
 - ▶ new()
 - ▶ store(Key, Value, Dict)
 - ▶ fetch(Key, Dict)
 - ▶ ...

Internal Representation

```
► > D1 = dict:store(1, a, dict:new()).  
{dict,1,16,16,8,80,48,  
  {[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[]},  
  {[[],[],[],[],[],[],[],[],[],[],[],[],[],[1|a]],[],[],[],[]}}}  
> D2 = dict:from_list([a,1}, {b,2}, {1,abba}]).  
{dict,3,16,16,8,80,48,  
  {[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[]},  
  {[[], [a|1]], [b|2]],  
   [],[],[],[],[],[],[],[],  
   [1|abba]], [],[],[],[]}}
```

- “No, stop! Don’t expose your dict”
 - Complex representation
 - Complex invariants
 - We’ll just test the API

Keys Should Be Unique

- There should be no duplicate keys

```
no_duplicates(Lst) ->  
    length(Lst) ::= length(lists:usort(Lst)).
```

```
prop_unique_keys() ->  
    ?FORALL(D, dict(),  
            no_duplicates(dict:fetch_keys(D))).
```

We need a generator
for dicts

Generating dicts

- Generate dicts using the API

key() ->

oneof([atom(), int(), real()]).

value() ->

oneof([int(), atom()]).

atom() ->

elements([a,b,c,d]).

dict_fl() ->

?LET(X, list({key(), value()}), dict:**from_list**(X)).

dict_0() ->

?LAZY(
 oneof([dict:**new**(),
 ?LET({K,V,D},{key(), value(), dict_0()}
 dict:**store**(K,V,D))])
).

How did I get here?

```
> eqc:quickcheck(d:prop_unique_keys()).
.....Failed! After 67 tests.
{dict,8,16,16,8,80,48,
  {[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[]},
  {[[-2.0|-13]], [],
    [[b|d]], [[c|c],[3.2|-6]], [[d|7]],
    [],[],[],[],[], [[-2|-4],[14|b]],
    [],[], [[-9|12]], [],[]}}}
Shrinking xxxx.xx.xxxxxxxxxxxxxxxxxxxxxxxxxxxxx(5 times)
{dict,2,16,16,8,80,48,
  {[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[]},
  {[[-2.0|0]], [],[],[],[],[],[],[],[],[],[],
    [[-2|0]], [],[],[],[],[]}}}
false
```

Symbolic Calls

- ▶ Rather than executing a call straight away in a generator, build a data structure with the calls.
- ▶ A call is represented as:
`{call, Module, Function, ArgumentList}`
- ▶ Examples:

Function call	Symbolic call
<code>dict:new()</code>	<code>{call, dict, new, []}</code>
<code>dict:store(K,V,D)</code>	<code>{call, dict, store, [K,V,D]}</code>
<code>lists:usort([3,2,1])</code>	<code>{call, lists, usort, [[3,2,1]]}</code>
<code>myfun(X, Y)</code>	<code>{call, ?MODULE, myfun, [X, Y]}</code>

Generate dicts Symbolically

```
dict_1() ->  
  ?LAZY(  
    oneof([ {call,dict,new,[]},  
             ?LET(D, dict_1(),  
                   {call,dict,store,[key(),value(),D]}) ] )  
  ).
```

Properties for Symbolic Values

A symbolic dict
must be evaluated
before use

```
prop_unique_keys() ->  
  ?FORALL(D,dict_1(),  
    no_duplicates(dict:fetch_keys(eval(D)))).
```

```
> eqc:quickcheck(d:prop_unique_keys()).  
Failed! After 1 tests.  
{call,dict,store,  
  [0.0,b,{call,dict,store,[0,c,{call,dict,store,  
    [0,0,{call,dict,new,[],[]}]}}}]}  
Shrinking ..(2 times)  
{call,dict,store,  
  [0.0,a,{call,dict,store,[0,a,{call,dict,store,  
    [0,0,{call,dict,new,[],[]}]}}}]}  
false
```

How good is our generator

- Some properties for measuring the quality of a generator

```
prop_measure(DGen) ->  
    ?FORALL(D, DGen(),  
            collect(length(dict:fetch_keys(eval(D))), true)).
```

```
prop_aggregate(DGen) ->  
    ?FORALL(D, DGen(),  
            aggregate(call_names(D), true)).
```



```
> eqc:quickcheck(d:prop_measure(fun d:dict_1/0)).  
.....  
OK, passed 100 tests  
  
54% 0  
28% 1  
8% 2  
7% 3  
1% 12  
1% 6  
1% 4  
true
```

```
> eqc:quickcheck(d:prop_aggregate(fun d:dict_1/0)).  
.....  
OK, passed 100 tests  
  
50.5% {dict,store,3}  
49.5% {dict,new,0}  
true
```

More Improvements

- We can use frequency to generate more interesting dicts

dict_2() ->

```
?LAZY(  
  frequency(  
    [{1,{call,dict,new,[]}},  
     {4,?LET(D, dict_2(),  
              {call,dict,store,[key(),value(),D]})}]  
  )  
).
```

- I need a shrink now

dict_3() ->

```
?LAZY(  
  frequency([  
    {1,{call,dict,new,[]}},  
    {4,?LETSHRINK([D],[dict_3()],  
                  {call,dict,store,[key(),value(),D]})}]  
  ).
```

```
> eqc:quickcheck(d:prop_measure(fun d:dict_3/0)).
..... OK, passed 100 tests

18% 0
15% 3
15% 2
14% 1
...
2% 12
1% 11
true

> eqc:quickcheck(d:prop_aggregate(fun d:dict_3/0)).
..... OK, passed 100 tests

79.3% {dict,store,3}
20.7% {dict,new,0}
true
```

```

> eqc:quickcheck(d:prop_unique_keys()).
.....Failed! After 8 tests.
{call,dict,store,
 [1,a, {call,dict,store, [-1.0,a, {call,dict,store, [-2.0,b,
 {call,dict,store, [0,a, {call,dict,store, [1.0,2,
 {call,dict,store, [a,0, {call,dict,store, [-2,d,
 {call,dict,store, [0,-2, {call,dict,store, [-1.0,d,
 {call,dict,store, [1,0, {call,dict,store,[d,a,
 {call,dict,store, [1,b, {call,dict,store, [-1,1,
 {call,dict,store, [0,2, {call,dict,store, [d,2,
 {call,dict,new,[],[]}]}}]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]}}
Shrinking .....x..x...(15 times)
{call,dict,store,[0,a,
 {call,dict,store,[0.0,0,{call,dict,new,[],[]}]}}
false

```

Back To The Property

- What is the problem with our property:

```
no_duplicates(Lst) ->  
    length(Lst) == length(lists:usort(Lst)).
```

```
prop_unique_keys() ->  
    ?FORALL(D, dict(),  
            no_duplicates(dict:fetch_keys(eval(D))))).
```

- In the dict module two keys are different if they do not match ==
The lists:usort/1 function uses == for equality.

```
> 1 == 1.0.  
false  
> 1 == 1.0.  
true
```

Part VI

Summary

Summary

- ▶ Use QuickCheck for better testing
- ▶ Property-based testing:
 - ▶ Identify properties to test
 - ▶ Write data-generators (in Haskell using Arbitrary and Gen)
 - ▶ When a pro: shrinking
- ▶ Be careful with your specification
- ▶ We can test complex data structures by generating sequences of API calls, preferably with symbolic commands
- ▶ Remember to measure the quality of your generators