Welcome to ACS TA session 4

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Agenda for today

❖ Revisit ARIES

- ARIES properties, approach, principles, data structures, phases
- Exercises on the ARIES algorithm

Revisit ARIES: principles and properties

Properties

- Atomicity: undo the transactions that do not commit
- **Durability**: ensure all actions of committed transactions survive system crashes and media failures

Approach

- **Steal**: pages are written to disk in yet uncommitted transactions
- **No-force**: when a transaction commits, its pages are not forced to disk Principles
- Write-ahead logging: log the operation before executing it
- Repeat history: re-bring system to its state when it crashed and then fix
- Log the undo: to fully repeat the history, including the undo operations.

BUT we never undo the undo operations.

ARIES log record data structure

Log record

- Log: chronologic sequence of log entries
- Log tail: the portion of the log in main memory (not forced yet)
- Log sequence numbers (LSN): strictly increasing IDs for log records

Log record types and fields

- All: prevLSN, transID, type
- **Update**: pageID, length, offset, before-image, after-image
- Commit, Abort, End
- Compensation (CLR): undoNextLSN

ARIES additional data structures

Dirty pages table

- One entry per page not written to disk yet
- Fields: pageID, recLSN

Transactions table

- One entry per transaction
- Fields: transID, lastLSN, status
- Entries with status **committed** or **aborted** are removed from the

Table when the corresponding transaction reaches the end state

ARIES phases

Analysis

Identifies dirty pages and active transactions

Redo

- Repeats all actions from safe point to moment of crash
- Leaves the data structures in the latest state prior to the crash

Undo

Undoes the actions of uncommitted transactions reverse-chronologically

- 1)If we can guarantee that uncommitted data is never written to disk, is **undo** still necessary?
- 2) What about redo?
- 3) If updates are always forced to disk when a transaction commits, is **undo** still necessary?
- 4) What about redo?

1)If we can guarantee that uncommitted data is never written to disk, is **undo** still necessary?

2) What about redo?

No Steal – No Undo

3) If updates are always forced to disk when a transaction commits, is **undo** still necessary?

4) What about redo?

1)If we can guarantee that uncommitted data is never written to disk, is **undo** still necessary?

2) What about redo?

No Steal – No Undo

3) If updates are always forced to disk when a transaction commits, is **undo** still necessary?

Force – No Redo

4) What about **redo**?

After a crash failure, where in the log ...

1. should the **analysis** phase start?

2. should the **redo** phase start?

3. should the **undo** phase start?

After a crash failure, where in the log ...

- 1. should the **analysis** phase start? most recent checkpoint
- 2. should the **redo** phase start?

3. should the **undo** phase start?

After a crash failure, where in the log ...

- 1. should the **analysis** phase start? most recent checkpoint
- 2. should the **redo** phase start? smallest recLSN in dirty page table
- 3. should the **undo** phase start?

After a crash failure, where in the log ...

- 1. should the **analysis** phase start? most recent checkpoint
- 2. should the **redo** phase start? smallest recLSN in dirty page table
- 3. should the **undo** phase start? largest lastLSN in transaction table

Apply the ARIES recovery algorithm to the next scenario. Show:

- 1. the state of the transaction and dirty page tables after the analysis phase
- 2. the sets of winner and loser transactions
- 3. the values for the LSNs where **redo** starts and **undo** ends

How far back into the log must ARIES scan during redo and undo?

What are:

- 4. the set of log records that may cause pages to be rewritten during redo?
- 5. the set of log records undone during undo?
- 6. the contents of the log after the recovery procedure completes?

Xact table

| transID | status | lastLSN |
|---------|-----------|---------|
| T2 | running | 2 |
| T1 | committed | 3 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

Xact table

| transID | status | lastLSN |
|---------|-----------|---------|
| T2 | running | 2 |
| T1 | committed | 3 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |

1.the state of the transaction and dirty page tables after the **analysis** phase

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

Xact table

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

1.the state of the transaction and dirty page tables after the **analysis** phase

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

2.the sets of winner and loser transactions

Xact table

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

2.the sets of winner and loser transactions

Xact table

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Winner:T1, T2

Loser: T3

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

3.the values for the LSNs where **redo** starts and **undo** ends

Xact table

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

3.the values for the LSNs where redo starts and

transID

type

pageID

undo ends

LSN

prevLSN

| Xact |
|-------|
| table |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Redo start

| | 1 | null | T1 | update | С | |
|---|--------|------|----|---------------------------------|---|--|
| | 2 | null | T2 | update | В | |
| | 3 | 1 | T1 | commit | | |
| | 4 5 | | | begin checkpoint end checkpoint | | |
| | 6 | 3 | T1 | end | | |
| } | 7 | null | Т3 | update | А | |
| | 8 | 2 | T2 | update | С | |
| | 9 | 8 | T2 | commit | | |
| | 10 | 9 | T2 | end | | |

CRASH!!!

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

Undo ends

4.the set of log records that may cause pages to be rewritten during redo?

| Xact |
|-------|
| table |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

| Kedo | start |
|------|-------|
| | |

| Dirty |
|---------------|
| page table |
| |

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

4.the set of log records that may cause pages to be rewritten during redo?

| Xact |
|-------|
| table |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Redo start

| Dir | ty |
|-----|----|
| pag | e |

table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

5.the set of log records undone during undo?

| Xact |
|-------|
| table |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

Undo ends

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

5.the set of log records undone during undo?

| Xact | |
|-------|--|
| table | |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

Undo ends

| LSN | prevLSN | transID | type | pagelD |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

6.the contents of the log after the recovery procedure completes?

| Xact |
|-------|
| table |

| transID | status | lastLSN |
|---------|---------|---------|
| Т3 | running | 7 |

Dirty page table

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |

ToUndo:

| LSN | prevLSN | transID | type | pageID |
|----------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| CRASH!!! | | | | |

Recovery: The UNDO Phase

ToUndo={ *Isn* | *Isn* a lastLSN of a "loser" Xact} Repeat:

- Choose largest LSN among <u>ToUndo</u>.
- If this LSN is a CLR and undonextLSN==NULL
 - Write an End record for this Xact.
- If this LSN is a CLR, and undonextLSN != NULL
 - Add undonextLSN to ToUndo
- Else this LSN is an update. Undo the update, write a CLR, add prevLSN to ToUndo.

Until ToUndo is empty.



Dirty page table

6.the contents of the log after the recovery procedure completes?

| Xact | transID | status | lastLSN |
|-------|---------|---------|---------|
| table | Т3 | running | 7 |

| LSN | prevLSN | transID | type | pageID |
|--------|---------|---------|---------------------------------|--------|
| 1 | null | T1 | update | С |
| 2 | null | T2 | update | В |
| 3 | 1 | T1 | commit | |
| 4 5 | | | begin checkpoint end checkpoint | |
| 6 | 3 | T1 | end | |
| 7 | null | Т3 | update | Α |
| 8 | 2 | T2 | update | С |
| 9 | 8 | T2 | commit | |
| 10 | 9 | T2 | end | |
| | | | | |

| pageID | recLSN |
|--------|--------|
| С | 1 |
| В | 2 |
| Α | 7 |
| | |

ToUndo: 7

| 10 | 9 | T2 | end | | |
|----------|----|----|----------------|--|--|
| CRASH!!! | | | | | |
| 11 | 7 | Т3 | abort | | |
| 12 | 11 | Т3 | CLR:Undo LSN 7 | | |
| 13 | 12 | Т3 | end | | |
| | | | | | |

The next scenario depicts a situation where the system crashes during recovery. Apply the ARIES algorithm after:

- 1. Crash 1 that occurred during normal execution
- 2. **Crash 2** that occurred during recovery

| LSN | prevLSN | transID | Туре | undoNextLSN | pageID | | | | |
|-------------|-----------|---------|---------------------------------|-------------|--------|--|--|--|--|
| 01 05 | | | Begin checkpoint End checkpoint | | | | | | |
| 10 | | T1 | Update | | P5 | | | | |
| 20 | | T2 | Update | | P3 | | | | |
| 30 | 10 | T1 | Abort | | | | | | |
| 40 45 | 30 40 | T1 | CLR:Undo LSN 10 End | | | | | | |
| 50 | | Т3 | Update | | P1 | | | | |
| 60 | 20 | T2 | Update | | P5 | | | | |
| CRASH 1 !!! | | | | | | | | | |
| 70 | 60 | T2 | Abort | | | | | | |
| 80 | 50 | Т3 | Abort | | | | | | |
| 90 | 70 | T2 | CLR:Undo LSN 60 | 20 | | | | | |
| 100 105 | 80 100 | Т3 | CLR:Undo LSN 50 End | | | | | | |
| CRASH 2 !!! | | | | | | | | | |
| | | | | | | | | | |

Thank you!

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