

ADVANCED CONTROL OF A NON-LINEAR SYSTEM

CONTROL OF DYNAMIC SYSTEMS :
*APPLICATIONS IN MOBILE ROBOTICS AND
AEROSPACE*

***MASTER IN SMART AEROSPACE
AND AUTONOMOUS SYSTEMS***

POLITECHNIKA POZNAŃSKA - POLAND

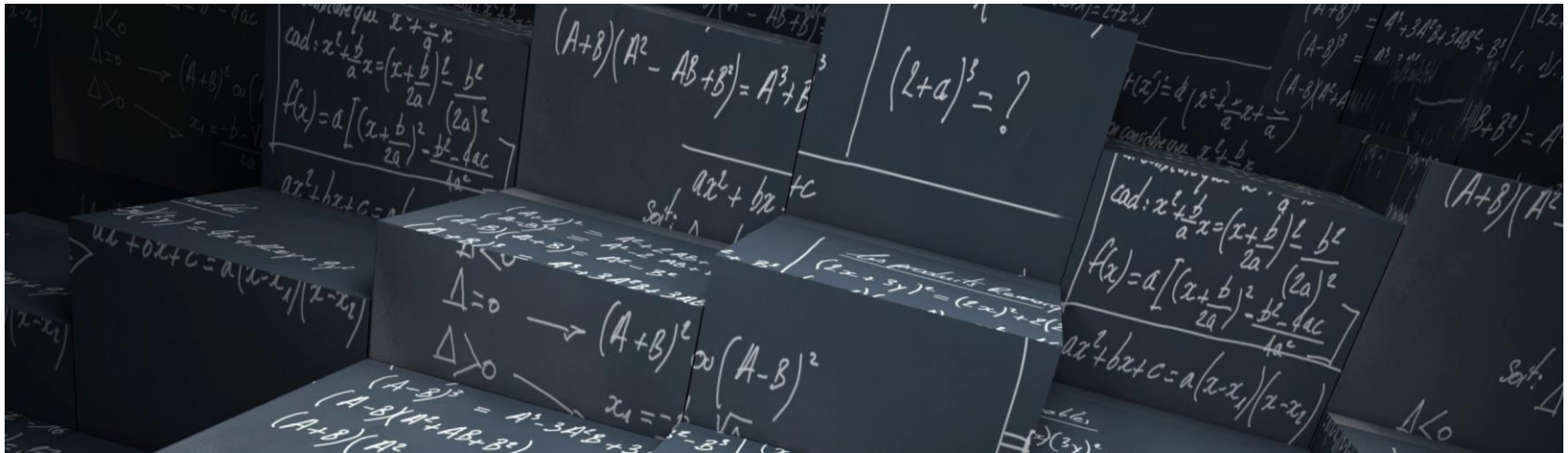
AUTEURS / AUTHORS

JIOKENG I TOKO JEAN JUNIOR MALDINI

FRIKRASSELASSIE ESHETU SEID

TABLE OF CONTENTS

- I. Introduction
- II. System Study
- III. Simulink Model
- IV. Conclusion



INTRODUCTION

INTRODUCTION

- In fields like robotics, aeronautics, and aerospace, many systems are difficult to control because they react unpredictably. For example, a drone may react suddenly in the presence of wind, and an autonomous robot may be destabilized by irregular terrain. This project explores a method called **linearization**, which simplifies these systems to make them more predictable and easier to control.

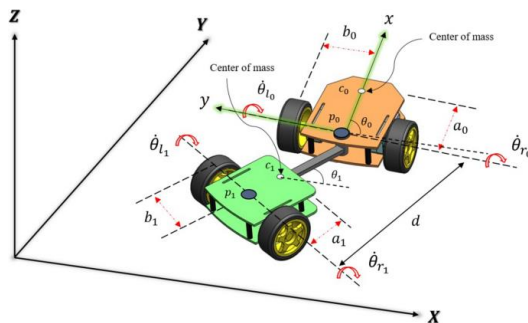


UNDERSTANDING THE NON-LINEAR SYSTEM

We studied a complex dynamic system model, represented by a mathematical equation involving several variables (the system's internal values). This model includes non-linear effects, such as a sine function, making its behaviour difficult to predict. These non-linear effects often appear in:

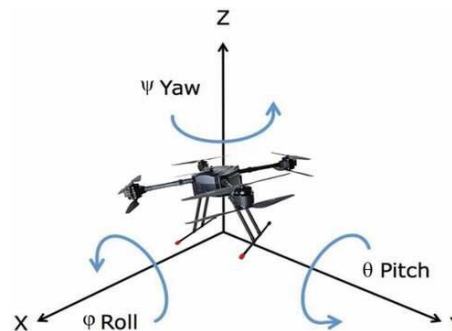
Mobile Robots

Where interactions with the ground may cause unstable movements



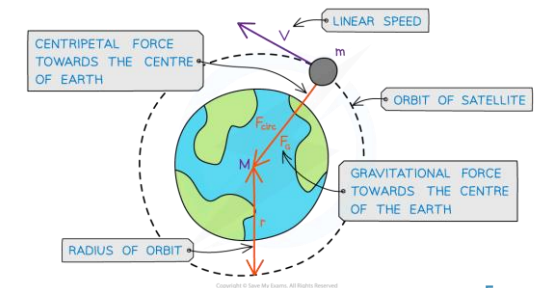
Drones

they respond unpredictably to turbulence or wind



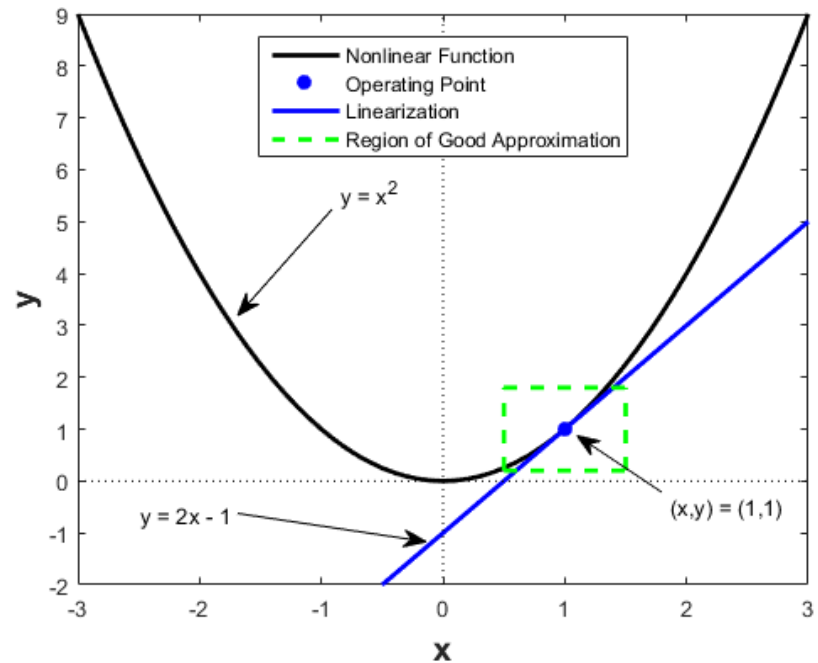
Satellites

gravitational variations may cause orbital discrepancies.



WHY LINEARIZE?

- **Linearization** is a mathematical technique that transforms systems **to behave as if they were linear** in a specific frame (around an equilibrium state).
- This means that once linearized, the system can be controlled with simple and well-established tools, making it stable and easier to manipulate.
- The system is controllable if we can express it using the state-space form: $dx = Ax + Bu$ after linearization.





SYSTEM STUDY

WORKING STEPS

In this project, we explored the linearization of a complex dynamic system using two specific techniques:

- **State Transformation**
- **Feedback Control**

By simplifying and stabilizing this non-linear system, we obtained a model that is easier to analyse and control. This approach is particularly useful in areas like aerospace and autonomous systems, where stability and precision are essential.



METHODOLOGY AND CALCULATIONS

- 1. Identify State Transformation:
 - Find $z = T(x)$ such that the system dynamics in terms of z are linear.
- 2. Derive the New Dynamics:
 - Calculate dz and replace the original non-linear dynamics.
- 3. Select the Command Input Transformation:
 - Choose $u = \alpha(x) + \beta(x)v$ to achieve a linear form.
- 4. Simplify the Linear Form:
 - Write the dynamics as $dz = Az + Bv$, where A & B are matrices, simplifying control design.

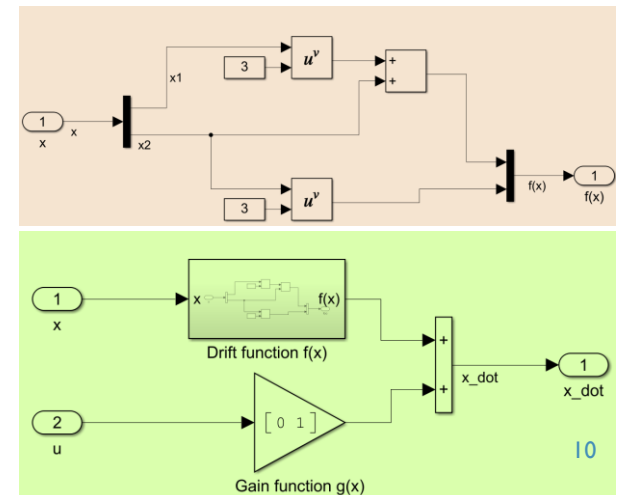
PRESENTING OUR NON-LINEAR SYSTEM

- We worked with a non-linear model represented by the equation :

$$f(x) = \begin{bmatrix} x_1^3 + x_2 \\ x_2^3 \end{bmatrix}, g(x) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}; \dot{x} = \begin{pmatrix} x_1^3 + x_2 \\ x_2^3 + u \end{pmatrix} \quad \text{Where } x_1 \text{ and } x_2 \text{ are the system states, and } u \text{ is the control input.}$$

- The system presents non-linearity due to cubic terms (x_1 and x_2), **which make the system's dynamics dependent on the state amplitudes**. These terms can cause **unpredictable behaviours, such as oscillations or divergences**, depending on the input u and initial conditions.

Representation of the system in MATLAB Simulink



LINEARISATION

Linearization by State Transformation

- By applying a state transformation, we rewrite the equations to obtain a simplified version.
- After calculation, we find that the state transformation to apply is as follows:

$$\begin{aligned}z_1 &= -x_1 \\z_2 &= -x_1^3 - x_2\end{aligned}$$

$$\Rightarrow z = T(x) = \begin{bmatrix} -x_1 \\ -x_1^3 - x_2 \end{bmatrix}$$

New Dynamics:

- Expressing the system in the new base (z_1, z_2) and replacing the original equations, we obtain an equivalent linearized model for control.
- This allows us to reformulate the system in terms of new state variables z :

$$\dot{z} = Az + Bv$$

PRESENTATION OF OUR NON-LINEAR SYSTEM

- We worked with a non-linear model represented by the equation:

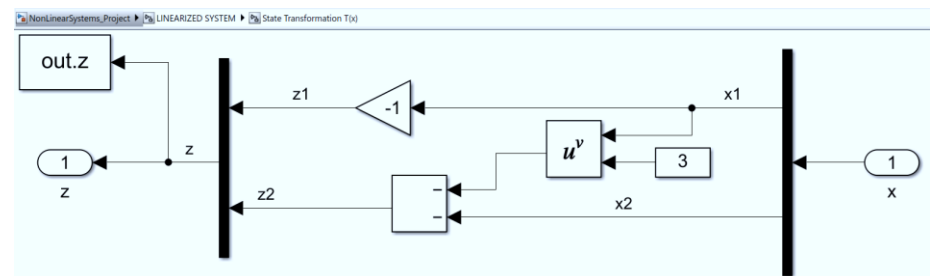
$$\dot{x} = \begin{pmatrix} x_1^3 + x_2 \\ x_2^3 + u \end{pmatrix}$$

$$z = T(x) = \begin{bmatrix} -x_1 \\ -x_1^3 - x_2 \end{bmatrix}$$

$$\dot{z} = \frac{\partial z}{\partial x} \dot{x} = \begin{bmatrix} -1 & 0 \\ -3x_1^2 & -1 \end{bmatrix} \begin{bmatrix} x_1^3 + x_2 \\ x_2^3 + u \end{bmatrix}$$

$$\dot{z} = \begin{bmatrix} -x_1^3 - x_2 \\ -3x_1^2(x_1^3 + x_2) - x_2^3 - 21 \end{bmatrix}$$

Representation of the system in MATLAB Simulink



DESIGN OF FEEDBACK CONTROLLER

Calculation of Control with the Pole Placement Method

- To ensure the stability of our system, we used the pole placement method. We calculated the controller gain **K** for state feedback. The gain is adjusted to position the poles of the linearized system. The desired poles are: $\lambda_1=0$ & $\lambda_2=-1$, These poles correspond to the eigenvalues of the matrix $(A-BK)$ after applying the controller.
- The state feedback controller is defined by : $v = -Kz$

$$\dot{z}_1 = z_2 = -x_1^3 - x_2$$

where K is the gain vector to be determined. $K = [k_1 \ k_2]$

$$\dot{Z} = AZ + BV$$

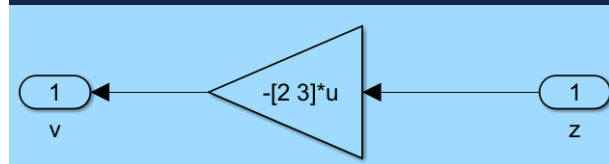
$$\dot{z} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} z + \begin{bmatrix} 0 \\ 1 \end{bmatrix} v \quad A = \begin{bmatrix} 0 & 1 \\ 0 & -1 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$A_{cl} = A - BK = \begin{bmatrix} 0 & 1 \\ 0 & -1 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \end{bmatrix} [k_1 \ k_2] = \begin{bmatrix} 0 & 1 \\ -k_1 & -1 - k_2 \end{bmatrix}$$

$$\det(A_{cl} - \lambda I) = 0 \Rightarrow \left| \begin{bmatrix} -\lambda & 1 \\ -k_1 & -1 - k_2 - \lambda \end{bmatrix} \right| = 0$$

$$K = [2 \ 3]$$

Representation of the system in MATLAB Simulink



CONTROLLER WITH LINEARIZED INPUT

- Simulations were conducted in Simulink (MATLAB environment) to validate our approach and calculations :

$$\dot{z}_1 = z_2 = -x_1^3 - x_2$$

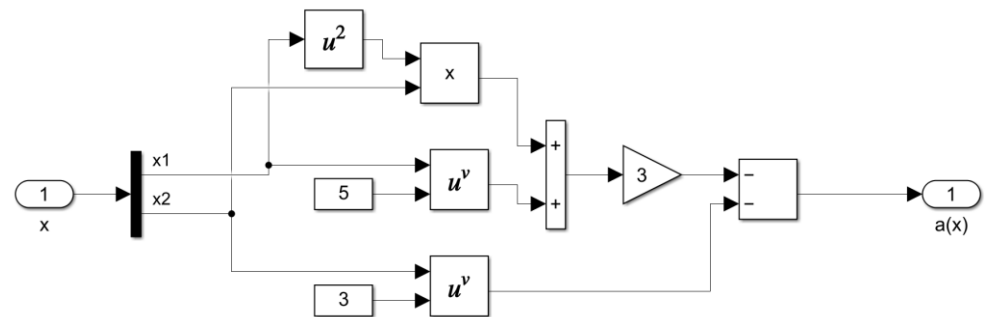
$$\dot{Z} = AZ + BV$$

$$\dot{z} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} z + \begin{bmatrix} 0 \\ 1 \end{bmatrix} v$$

$$V = -3x_1^2(x_1^3 + x_2) - x_2^3 - u$$

$$U = -V - 3x_1^2(x_1^3 + x_2)$$

Representation of the system in MATLAB Simulink



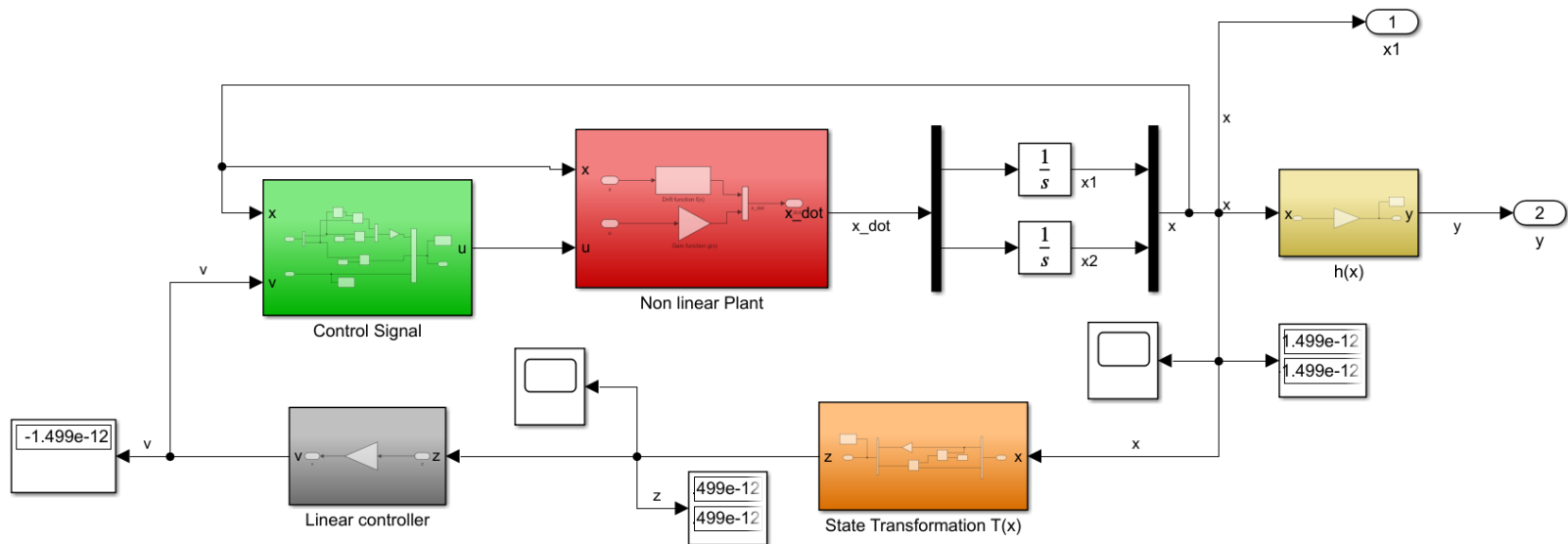


MATLAB SIMULINK

IMPLEMENTATION OF OUR MODEL

SIMULINK - LINEARIZED SYSTEM

- Simulations will be performed in Simulink (MATLAB environment) to validate our approach and calculations. Here's our non-linear system in red, and the setup to linearize its state x .

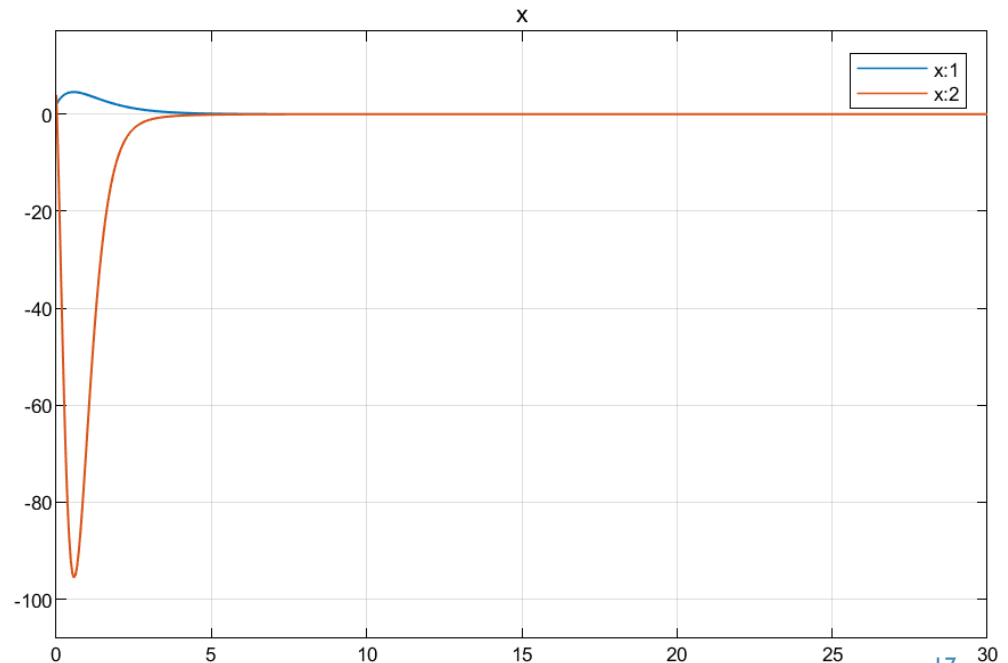
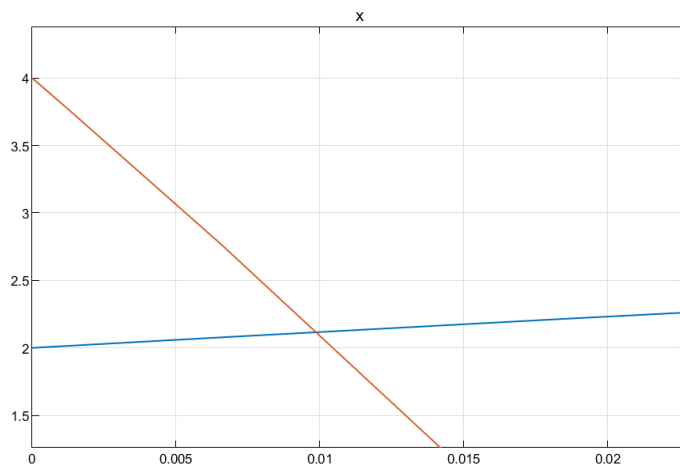


SIMULINK - LINEARIZED SYSTEM

LINEARIZED SYSTEM STABILITY TEST

■ 1st Test : $x_1 = 2$ & $x_2 = 4$

We initialize our system at a position different from its equilibrium point $x=[0; 0]$, to verify it will return to the equilibrium position.



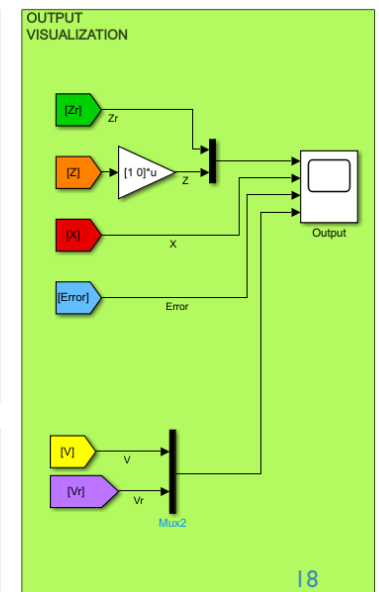
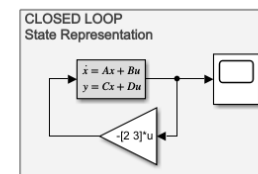
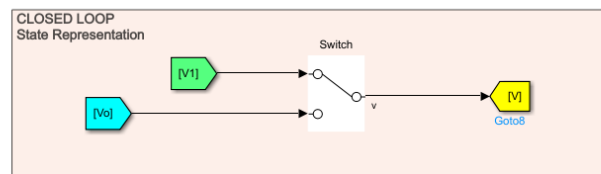
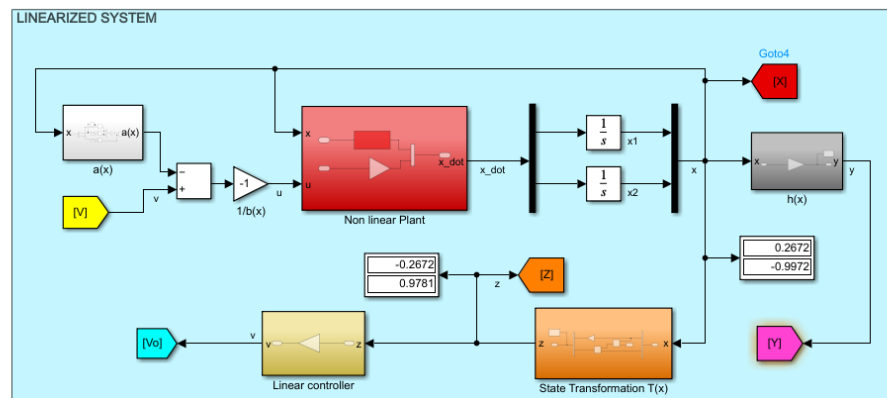
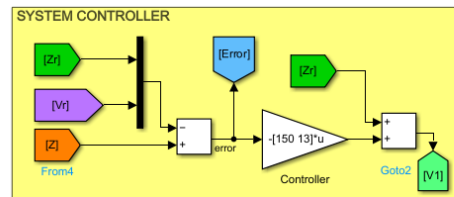
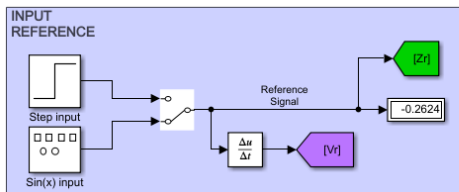
CONCLUSION

Initially, the system does deviate from defined positions, but after **5 sec**, the system stabilizes.

LINEARIZED SYSTEM WITH REFERENCE INPUT

CONTROL OF THE LINEARIZED SYSTEM

- **Principle :** We now have the complete representation of our system equipped with an input. The principle is simple: define a signal that serves as a reference for our model. With our controller gain K , we can command our robot to track this reference.

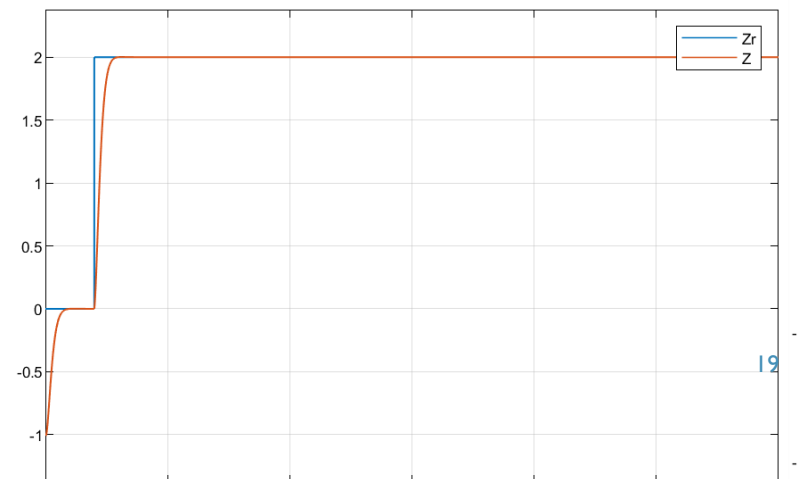
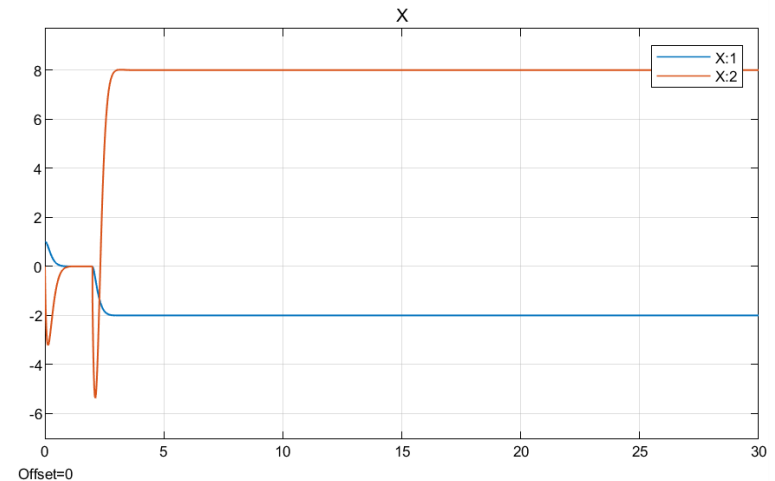
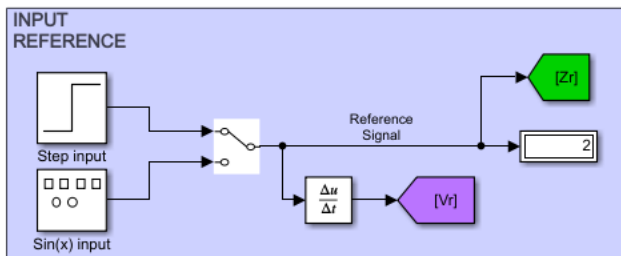


SIMULINK - LINEARIZED SYSTEM

LINEARIZED SYSTEM STABILITY TEST

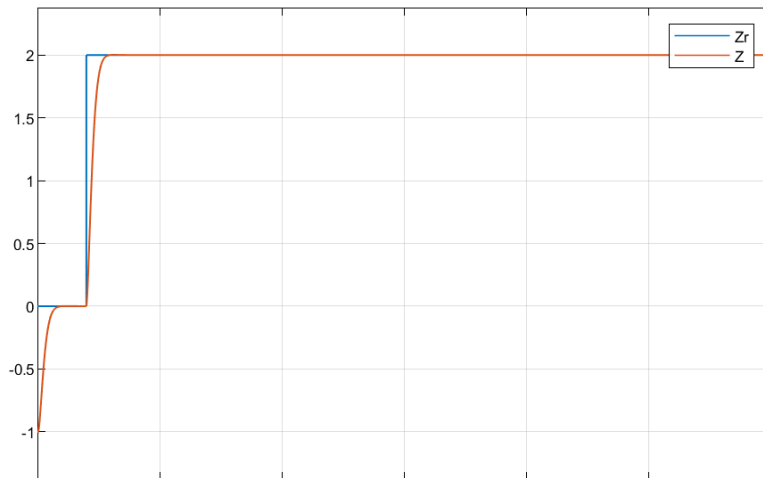
■ 2nd Test :

- We send a pulse of value 2, which will trigger at 2 sec. This represents our **reference trajectory Z_r** ; Since we left the system in an unstable position ($x \neq 0$), we will now observe the behaviour of the **output Z with respect to Z_r** .



SIMULINK - LINEARIZED SYSTEM

LINEARIZED SYSTEM STABILITY TEST



■ CONCLUSION

At first, the system starts from unstable positions. **1 sec** is enough for it to stabilize and begin tracking the reference. It experiences a slight delay due to the sudden impulse at **2 sec**, but it reaches the reference at around **1.8 sec**, and the tracking becomes perfect afterward (**Error** \rightarrow **0**).

In this case, tracking is more obvious because our **reference trajectory is a linear function ($y = Z_r = 2$)**.

What would we have in terms of response time, robustness, and stability with respect to a non-linear reference trajectory Z_r ?



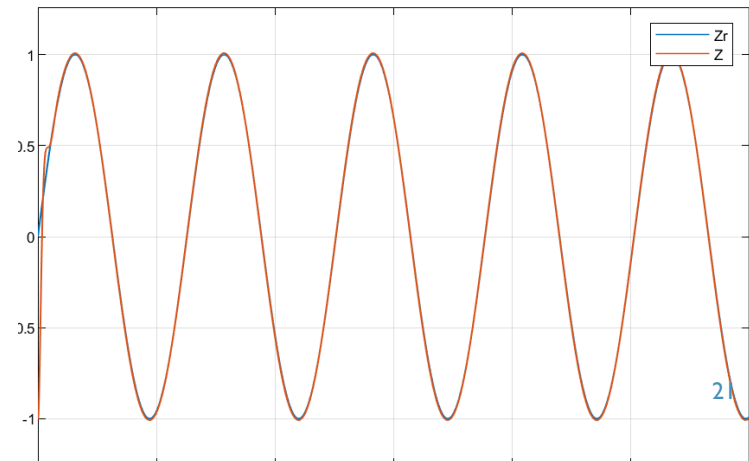
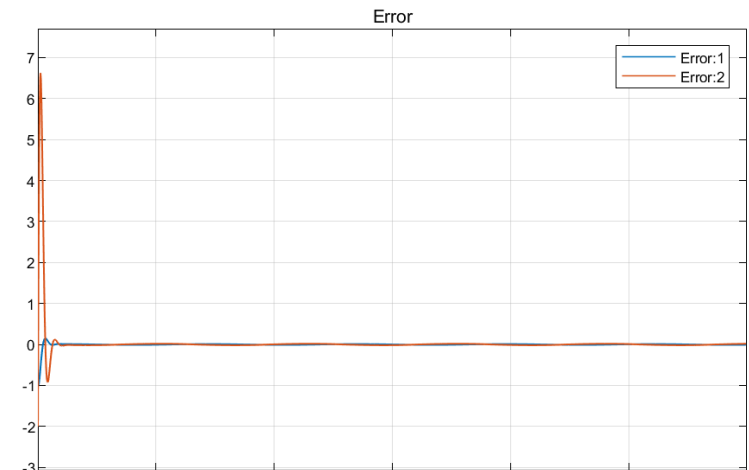
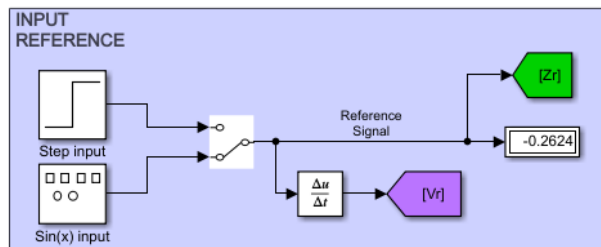
SIMULINK - LINEARIZED SYSTEM

LINEARIZED SYSTEM STABILITY TEST

■ 3rd Test :

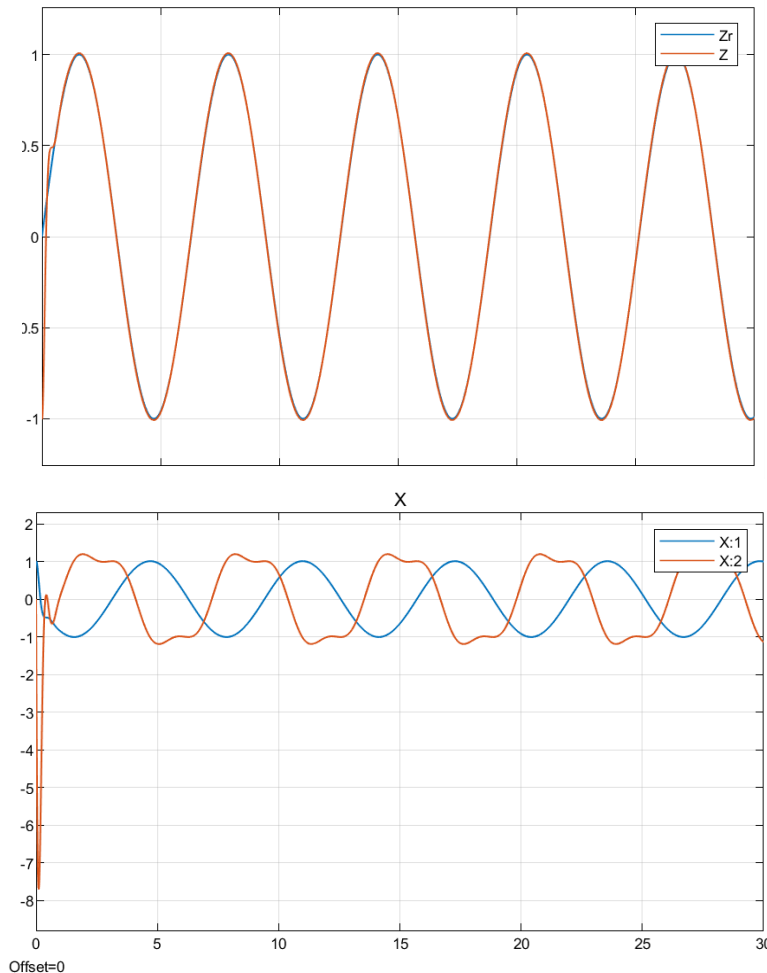
- Our reference trajectory Z_r is a sinusoidal function ;

Since we left the system in an unstable position ($x \neq 0$), we will now study the behaviour of the **output Z** with respect to **$Z_r = \sin(x)$** .



SIMULINK - LINEARIZED SYSTEM

LINEARIZED SYSTEM STABILITY TEST



■ CONCLUSION

At first, the system starts from unstable positions, but it successfully tracks the target within approximately **0.6 sec**, and then the tracking becomes perfect (**Error** \rightarrow **0**). The tracking is even faster as we increased the controller gain, knowing that the trajectory was non-linear, which initially caused some state drift, but the system quickly resolved this deviation.

So, we have the proof! We linearized our system and applied a control command while maintaining its stability.

- Therefore, our system can even track a mythical dragon, if we consider Z_r as the movement curve of a dragon, for example! 😊

CONCLUSION

- The results obtained confirm that linearization is a powerful method to **transform complex dynamic systems into controllable and predictable models**. With this approach, we were able to improve the **system's stability, robustness** against disturbances, and the **speed of the system's responses**. These qualities are essential in many modern applications where precision and reliability are critical.
 - The results show that **linearization is not just a mathematical theory**; it is a concrete and effective solution to tackle the challenges of non-linear systems in the real world. This advancement opens the way for innovations that are safer and more efficient in fields like robotics, aeronautics, and aerospace.
 - By mastering these techniques, we are preparing the ground for tomorrow's technologies, capable of meeting the most demanding challenges.
- **Concrete Application Examples**
 - **Delivery Drones:** With increased stability, they can fly safely, even in strong winds, to deliver packages in hard-to-reach areas.
 - **Search and Rescue Robots:** On rugged terrain, robustness allows these robots to remain operational despite unforeseen conditions.
 - **Communication Satellites:** A quick and predictable response ensures perfect alignment for continuous network coverage.
 - **Autonomous Vehicles:** By maintaining stability in complex situations, linearization contributes to safer and more reliable driving.

THANK YOU FOR YOUR ATTENTION!

CONTACT US



LINKEDIN :

[HTTPS://LINKEDIN.COM/IN/TOKO1EJM](https://linkedin.com/in/toko1ejm)

TOKO 1ER JEAN MALDINI

STUDENT SMART AEROSPACE AND
AUTONOMOUS SYSTEMS



LINKEDIN :

[HTTPS://LINKEDIN.COM/IN/FIKRESECLASSIE-SEID](https://linkedin.com/in/fikrelassie-seid)

FIKRESECLASSIE ESHETU SEID

STUDENT SMART AEROSPACE AND
AUTONOMOUS SYSTEMS

THANKS TO



MOHAMMED A M SAFARINI

ASSISTANT PROFESSEUR, ÉTUDIANT EN PHD