Consider the following function: f(x1, x2, x3) = -2x1 + 4x1 + x2x1 - x2 + x3x2-x3 a) Compute VF Jointon TRecons, for a function f: R" -> IR, xx> f(x), x EIR" OF n voriobles X1,..., Xn we define the Partial derivatives as:  $\frac{\partial f}{\partial x_i} = \lim_{h \to 0} \frac{f(x_i + h_i, x_i, \dots, x_n) - f(x_i)}{h_i}$  $\frac{\partial f}{\partial x_n} = \lim_{h \to 0} \frac{f(x_1, \dots, x_{n-1}, x_n + h) - f(x_1)}{h}$ and collect them in the row vector  $\nabla F = 9rad F = clF = \frac{2f(x)}{2x} \frac{2f(x)}{2x} \frac{2f(x)}{2x} \frac{2f(x)}{2x} \frac{e^{-ixn}}{2x}$ rathere n is the number of variables and I is the dimension of the imaselyong ademain of f. How use defined the Cowma vertor X = [x, ..., x,] TEIR? The nw vector in (A) is called the smollent of f or the jacobian \* Thurson, given f(x1, x2, x3) = -2x1+4x1+ x2x1-x2+ x3x2-x3  $\nabla F = \begin{bmatrix} 2f & 2f & 3f \\ 2y_1 & 2y_2 & 3y_3 \end{bmatrix} \in |R|^{1\times 3}$ J OF - - - 4x +4 +x2 9×, 1 Of = x1-1+x3 31 7 2f - 2x2 -2x2 D-X3  $f = \begin{bmatrix} -4x_1 + 4 + x_2, & x_1 - 1 + x_3, & x_2 - 2x_3 \end{bmatrix}$ 

b) find the Solutions for VF(x) = 0 Recon VF = [-4x, +4+x2, x,-1+x3, x,-2x3] Ar At = 0; [-4x,+4+x2, x,-1+x3, x2-2x3] = [0,00] ive -4x, +4+x2 = 0 => 4x, -x2 = 4 ... 1  $31,-1+33=0 \implies 31+33=1...6$  $X_2 - 2X_3 = 0 \implies X_2 = 2X_3 - \cdot \cdot \cdot$ Recail from (2): X1 = 1-x3.0. (4) Jub for (1) and (3) in con ... (1) → 4(1-x3) - 2x3 = 4 ie 6x3 - 0 1 -> x3 = 0) Jub for My in (4): X1 = 1-0 = 1 Jub for x3 in 3: x2=2x3=2(0)=0 Therefore; (N1, N2, N3) = (1,0,0). Startes at a vame [2], and consider learners capes &1, 23 Enerube two stees of the societ descent assorium for each learnes into Selvarely - Southou \* Gradiest desent oblightum: repeat will Conversance of  $\Theta_{i} := \Theta_{i} - \sqrt{\frac{2\Theta_{i}}{2\Theta_{i}}} I(\Theta_{o}, \Theta_{i})$ (for 1=1 and 1=0) France is comed the Learning rate - A truly commeter in the Opportunition Powers. It decides the leasen or the Mary,

**CS** CamScanner

Iteres me have: N: = x: -d 2 f(x1, x2, x3) nouve & = learners rate for i= 1,2,3. => Startus from Point [12,0], urdates the values of My M2 and Ns according to the stadent rule. Considering large rate (d) OF 1 [Recall the learning rape are 21,23] \* x = x, -d = 1-1[-4(1)+4+2] = -1 \* X2 = X2 - 2 = 2 - 1[1-1+0] = 32  $\frac{1}{2}$   $\frac{1}$ The new Point is [-1,2,-2] J 2 For 3 \* x = x - x = -1 - 1 [-4(-1) +4 + 2] = -11 \* x2 = x2 - 8 = 2-1[-1-1+(-2)] = 6 \* >1/2 = 7/3 - 0x 2x/2 = -2-1 [2-2(-1)] = -8 The first Position of decernics rate 1 is: (-11, 6, -8). Using Learning rate = [Stortes Point [1,2,0] JTEP 2: \* N. = N. - don = 1 - 2[2] = 0 \* x = x - x = 2 = 2 - 2(0] = 2  $\frac{1}{2} = \frac{1}{2} = \frac{1}$ New Point is [0, 2, 0] 2 2 For 5  $\frac{1}{2}$   $x' = x - \frac{3x}{3t} = 0 - \frac{7}{7}[9] = -3$ メュー ソューマット コーナーリーラ x x3 = x3 - 2 = 0 - 1 [2] = -1 The fra Position of learning rate 2 is: (-3, 5/2, -1) Discour the Outcome and Combare the Output with 'Hom (b) Whetever they are distances from laints in (b) or souths acres?

Down Perou, the Learning rate is & hyperbarameter that controls the Ster size of each iteration while moving toward a minimum of a loss function. A smaller learning tate may lead to slower convergence but can avoid Overshooting the minimum, while a larger leathing rate may lead to factor Convergence but may every hoot the minimum. \* Mow Lat's Consider the given final Positions of the gradient descent algorithm with two different Learning rates: Learning rated: [-11, 6, -8] [earning rate 2: [-3, 5/2, -1] Ter the learning rate 1, the final Position is swith for from the Point [1,0,0] indicating that the algorithm Overshot the minimum. It may have taken Larger sters at each iteration (ausins it to miss the minimum d = [(-(-11))2+(0-6)2+(0-(-8))2 = 15.62 [distance between two Paints] [1,0,0] and [-11,6,-8] I for the learning rate 2, the final Position is closer to the Point [1,0,0] This round suggest that the algorithm may have taken smaller steel at each iteration, (easing to slower Conversance but a more accurate rout. c/ = [(-(-3))2+ (0-2)2+ (0-(-1)) = 4.82 | distance permen two Points [1,00] and [-3, 5/,-1]

- I Overally we can cay the algorithm with a fearning rate of 1/2 is better than the algorithm with a fearning rate of 1/00 it 30th cluster to the desired Point.
- I Mote: Choosins to experopriate learning rate and a good storting point are (racial for the success of the gradient descent algorithm).