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# BBM 104 – Introduction to Programming II Lab.

# Programming Assignment 2 – Object-Oriented Programming with Java Developing a simple mini online shopping application – HUBBM Bazaar<sup>1</sup>

Developed for the Spring 2017 term by Research Assistants Selim Yılmaz and Selma Dilek

# **Submission:**

1 Introduction

- Eclipse Project Folder Zipped as b<StudentID>.zip
- Deadline: 12.04.2017 23:59

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#### 1 Introduction

Object-oriented programming (OOP) is more than just adding a few new features to programming languages. It is rather a new *way of thinking* about decomposing and modeling problems with less complexity and more code reuse when developing programming solutions. In OOP, a program is viewed as a collection of loosely connected objects, each of which is responsible for specific tasks. It is through the interaction of these objects that computation proceeds and the model works as a whole.

<sup>1</sup> Covered subjects: OOP Basics, Abstraction, Encapsulation, Inheritance, Polymorphism, UML class diagrams, Javadoc

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In this assignment, you will work with the concepts of OOP in order to practice them and observe their advantages. By the end of this assignment, you will learn the concepts of relationships among classes, encapsulation, abstraction, inheritance and polymorphism, as well as how to and why use Javadoc in your Java projects.

#### 1.1 LEARNING OBJECTIVES

The learning objective of this programming assignment is to let students practice the following concepts of Java programming language in particular (and OOP in general):

- Object-oriented programming
- Abstraction
- Encapsulation
- Inheritance
- Polymorphism
- UML class diagrams
- Javadoc

#### 1.2 MARKING SCHEME

The marking scheme is shown below. Carefully review each mark component.

Component	Mark %
Creation of Base Classes with the requested hierarchical structure (the main class of your application must be named Main.java)	30%
Successful instantiation of all user and item objects from the input files	15%
Correct execution of events and actions as requested in the input file with commands	40%
Drawing of UML class diagrams saved as uml.jpg	5%
Javadoc that gives a detailed description of the classes in javadoc folder	10%
Total	100%

**Note:** In your solutions, your algorithm and code should be as simple as possible.

#### **2 USEFUL INFORMATION**

In this section you can find some useful beginner's level information that you will need for this project. For more information on each subject you need to do additional research and consult other resources (e.g. lecture notes, textbook, Internet resources, etc.).

# 2.1 ABSTRACTION

Abstraction is a general concept that denotes the progress of modeling "real things" into programming language. For example, when you write a class named Person, you abstract a real person into a type (class). In OOP, abstraction is a process of hiding the implementation details from the user, and only providing the functionality. In other words, the user will have the information on what the object does instead of how it does it.

In Java, the process of abstraction is done using interfaces, classes, abstract classes, fields, methods and variables. It is the fundamental concept on which other things rely on such as encapsulation, inheritance and polymorphism.

#### 2.2 ENCAPSULATION

Encapsulation is one of the fundamental OOP concepts. It is a technique of wrapping (packaging) the related data (attributes) and behavior (code - methods) together into a single unit. It also provides a way to hide and control data by protecting it from misuse by the outside world. This is achieved by making data members private, and using public

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helper methods through which we can decide the level of access we want to provide (e.g. read-only, write-only). A fully encapsulated Java class is a class whose all variables are private.

The advantages of encapsulation include: flexibility in modifying code in case requirements change, reusability of encapsulated code throughout multiple applications if necessary, and reducing the time of maintenance (update) process.

# 2.2.1 Visibility Modifiers

In Java, there are four access modifiers which provide various access levels: **private** (visible inside of the class only), **default/package** (visible inside of the package), **protected** (visible inside the package and to all subclasses) and **public** (visible to everyone).

#### 2.3 INHERITANCE

Inheritance can be defined as the process where one class acquires the properties (methods and fields) of another class. It is achieved with the keyword extends. The class which inherits the properties of another class is known as subclass (derived class, child class), and the class whose properties are inherited is known as superclass (base class, parent class).

Inheritance enables managing information in a hierarchical order, code reuse, extending a class by adding new features instead of writing a new class from scratch, and maintainability of the code (e.g. updating the code in one place – superclass, instead of updating every single class).

#### 2.4 POLYMORPHISM

Polymorphism is the ability of an object to take on many forms. In OOP, polymorphism means a type can point to different object at different time. In other words, the actual object to which a reference type refers, can be determined at runtime. Any Java object that can pass more than one IS-A test is considered to be polymorphic. Thus, all Java objects are polymorphic since any object will pass the IS-A test for their own type and for the class Object.

The most common use of polymorphism in OOP occurs when a parent class reference is used to refer to a child class object. A reference variable can refer to any object of its declared type or any subtype of its declared type.

Polymorphism increases code reuse, allows for flexibility in running code and code extensibility.

In Java, polymorphism is based on inheritance and overriding.

# 2.4.1 Method Overriding

When a class extends another class, it can use its super class's methods. However, sometimes the subclass may need a different behavior of a method provided by its superclass. The method implementation in the subclass overrides (replaces) the method implementation in the superclass. In this case, the subclass method and superclass method have the same name, parameters and return type, but different implementation. This is called method overriding.

#### 2.5 METHOD OVERLOADING

Method overloading should not be confused with method overriding. When we need to have more than one method with the same functionality within the same class, we don't have to declare new methods with different names for each one. Method overloading feature allows us to declare multiple methods with the same name, but different signatures (e.g. different argument list, types or order). System.out.println() is an example of method overloading in Java. It takes float, int, double or String types as arguments.

#### 2.6 UML CLASS DIAGRAMS

The Unified Modeling Language (UML) is a general-purpose, developmental, modeling language in the field of software engineering, that is intended to provide a standard way to visualize the design of a system. A UML class diagram is a type of static structure diagram that describes the structure of a system by showing the system's classes,

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their attributes, operations (or methods), and the relationships among objects. The class diagram is the main building block of object-oriented modelling.

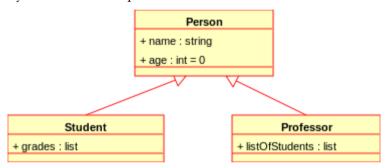
In a UML diagram, classes are represented with boxes that contain three compartments:

- The top compartment contains the name of the class in bold and centered, and the first letter is capitalized.
- The middle compartment contains the attributes of the class. They are left-aligned and the first letter is lowercase.
- The bottom compartment contains the operations the class can execute. They are also left-aligned and the first letter is lowercase.

To specify the visibility of a class member (i.e. any attribute or method), these notations must be placed before the member's name:

+	Public
_	Private
#	Protected
/	Derived (can be combined with one of the others)
~	Package

A relationship is a general term covering the specific types of logical connections found on class and object diagrams. UML defines several relationships. In this assignment, you are expected to show only inheritance relationships (or "IS-A" relationship) between your classes. Example:



For this assignment, you are expected to draw a basic UML diagram for your classes, which will include class names, all attributes and methods with the specified visibility, and show inheritance relationships among the classes. You may use any tool for this task. For example, you can look up available UML generator tools for eclipse at <a href="https://marketplace.eclipse.org/">https://marketplace.eclipse.org/</a>.

## 2.7 JAVADOC

Javadoc is a documentation generator for Java, which Generates HTML pages of API documentation from Java source files. The basic structure of writing document comments is to embed them inside /\*\* . . . \*/. You need to submit Javadoc for your code as well. For details refer to:

http://www.oracle.com/technetwork/java/javase/documentation/index-jsp-135444.html

#### 3 AN OVERVIEW OF THE APPLICATION

In this programming assignment, you will develop a very simplified version of an online shopping site. We will call it HUBBM Bazaar.

# 3.1 PROBLEM DEFINITION

First, we need to review the requirements (specifications) of the system we want to develop. The basic components of an online shopping application include:

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- users (service providers and customers),
- items for sale (classified according to a certain specification, such as product type),
- **shopping-related concepts** (product pricing, sale campaigns, etc.) and **events/actions** (viewing product information, adding items to the shopping cart, viewing discounts, managing personal information, placing orders, etc.).

Your program will need to be able to handle simple requirements of an online shopping application. You will be given input files that contain information necessary for instantiating the users of the system, and items for sale. Furthermore, another input file containing commands for various transactions and actions will be provided, which you will use to test your application.

The necessary components of the system are explained in detail in the following sections.

#### **3.1.1 Users**

Our online shopping application will comprise three different types of users: Administrative and technical staff who are employees (service providers), and costumers who are clients. You are expected to design your user classes in a hierarchical structure. User information is as follows:

- Every **Person** in the system has a **name**, an **e-mail**, and a **date of birth**.
- Every **Employee** has a **salary**.
- An employee can either be an **Admin** or a **Technician**.
- An admin has a **password**.
- A technician can be **senior** or not.
- A Customer has a customerID, a password, a balance (money in their shopping account), status (which can be CLASSIC, SILVER or GOLDEN), shopping cart, and order history.
- **customerID** is assigned in order (starting from 1) to each added customer.
- Customer status is calculated as follows: every new customer is automatically assigned the CLASSIC status. A customer who spends at least 1000 \$ is awarded the SILVER status. A customer who spends at least 5000 \$ is awarded permanent GOLDEN status and counts as a VIP customer.
- A customer with a SILVER status gets a discount rate of 10% for all orders (even ones that include items with discount campaigns).
- A customer with a GOLDEN status gets a discount rate of 15% for all orders (even ones that include items with discount campaigns).
- Customer status limits and discount rates must be stored as constant static variables.

# Users should be able to perform the following actions:

- All users should be able to:
  - Display personal data: name, e-mail, and date-of-birth.
- **Customers** should be able to:
  - Change their password own by providing the old password and a new one,
  - Update their balance (deposit money into their shopping account),
  - View active campaigns,
  - Add items to their shopping cart, if the item is available (if it exists and is in stock),
  - Clear their shopping cart,
  - Place orders for items in their shopping carts by providing their password,
  - Orders will be successful only if all of the following conditions are satisfied: the shopping cart is not empty,
    the customer has enough money in the shopping account, and the password provided matches the
    customer's password.
  - After each order, customer's status should be updated if necessary. Also, the stock amount of the bought items should be updated accordingly.
  - Customer class should also override toString() method to print the customer's data: ID, e-mail, date of birth and status.
- All employees should be able to:
  - Display stock amount and item types,
  - List all available items with their types,

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- Display VIP customers.
- Admins should be able to:
  - Add new customers to the system by providing the customer name, e-mail, date-of-birth, and initial customer balance and password,
  - Add other admins and technicians to the system,
  - Display all available data about a particular customer,
  - Display all customers,
  - Override the display personal data method to add the keyword "Admin" before their name, e-mail, and date-of-birth,
  - Launch a campaign.
- **Technicians** should be able to:
  - Display all orders made by all customers only if they are senior technicians,
  - Display info about a particular item,
  - Add a new item.

#### 3.1.2 Items

Items represent all products that are available for sale. They are categorized as either **Cosmetic**, **Electronic**, or **Office Supplies** items. You are expected to design your item classes in a hierarchical structure. The necessary information about the items is as follows:

- Subcategories of Cosmetic items are: **Perfume**, **Hair care**, and **Skin care**.
- Subcategories of Electronic items are: **Computer**, **TV**, and **Smart phone**.
- Subcategories of Office Supplies items are: **Book**, and **CD-DVD**.
- Subcategories of Computer items are: Desktop, Laptop, and Tablet.
- All items have an **ID** and a **price**.
- ID is assigned in order (starting from 1) to each added item.
- Cosmetic items have an **expiration date**, a **weight**, and can be either **organic** or not.
- Perfumes have **lasting duration**.
- Hair care items may be **medicated** or not.
- Skin care items may be **baby sensitive** or not.
- Electronic items have a **maximum allowed input voltage** and a **maximum power consumption** in Watts.
- Computer items have an **operating system**, a **CPU Type**, a **RAM Capacity**, and an **HDD Capacity** in gigabytes.
- Desktop computer items have a box color.
- Laptop computer items may have **HDMI support** or not.
- Tablet computer items have **dimensions**.
- TVs have a **screen size** -in inches.
- Smart phone items have a **screen type**.
- Office Supplies items have a **release date**, and a **cover title**.
- Book items have a publisher, author(s), and a number of pages.
- CD-DVD items have a **composer**, and **song(s)**.
- Apart from the above, all item types (Laptop, Book etc.) have a related stock (inventory) information whose
  values should be initially obtained from the input file named item.txt.

## 3.1.3 Shopping

The main shopping concepts in our application are shopping **Orders** and discount **Campaigns**.

- Orders have an orderDate, a totalCost, list of purchased items, and customerID of the buyer.
- When order data is displayed; order date, customerID, total cost, and a number of bought items should be shown.
- Campaigns have a **startDate**, an **endDate**, **itemType**, and a **discountRate**.
- The maximum discount rate of any campaign is 50%.

# 3.1.4 Events/Actions

i. **Add a new customer**: A service provider with <u>admin</u> role is the only one authorized to add a new customer. The program should add a new customer if the syntax of the command is as provided below:

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 $\label{locustomer} \textbf{ADDCUSTOMER} < \texttt{TAB} > \texttt{adminName} < \texttt{TAB} > \texttt{customerName} < \texttt{TAB} > \texttt{customerMail} < \texttt{TAB} > \texttt{customerDateofBirth} < \texttt{TAB} > \texttt{initialBalance} < \texttt{TAB} > \texttt{password}$ 

Note: The first argument indicates the name of the admin who initiates the request and the program you implement has to check the records before perform this request. If no record is found with **adminName** then it should display an error message. For such cases or details, read *Constraints* section carefully.

Usage Illustration:

```
ADDCUSTOMER<TAB>Cemile<TAB>Kerem<TAB>kerem@yahoo.com<TAB>21.02.1993<TAB>100000
<TAB>kerem1111

No admin person named Cemile exists!
```

ii. **Show customer information**: An admin person can also show the customers which are recorded so far. The displayed customer records should include: name, ID, e-mail, date of birth, and status. The syntax to display customer info should be as follows:

SHOWCUSTOMER<TAB>adminName<TAB>customerID

Usage Illustration:

```
SHOWCUSTOMER<TAB>Leyla<TAB>3

No admin person named Leyla exists! (or)

Customer name: Hamza ID: 3 e-mail: hamza@hacettepe.edu Date of Birth: Tue Sep 08 00:00:00 EEST 1987 Status: CLASSIC
```

iii. **List customers**: Similar to the previous event, an admin is also authorized to list all customer info for customers who are recorded in the system. To do that the command syntax should be:

### SHOWCUSTOMERS<TAB>adminName

Usage Illustration:

	SHOWCUSTOMER <tab>Demet</tab>
	No admin person named <b>Demet</b> exists!
Possible outputs	Customer name: Emre ID: 1 e-mail: emre@hacettepe.edu Date of Birth: Mon Oct 02 00:00:00 EEST 2000 Status: CLASSIC Customer name: Meltem ID: 2 e-mail: meltem@hacettepe.edu Date of Birth: Fri Mar 30 00:00:00 EEST 1990 Status: CLASSIC

iv. **Show admin information**: Admin staff can also display their information. Note that they cannot display others' personal information.

#### SHOWADMININFO<TAB>adminName

	SHOWADMININFO <tab>Can</tab>
	No admin person named Leyla exists! (or)
Possible outputs	Admin info Admin name: Can Admin e-mail: can@hacettepe.edu Admin date of birth: 21.05.1980

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v. **Launch a campaign**: In the system, only admins are allowed to launch a new campaign.

CREATECAMPAIGN<TAB>adminName<TAB>startDate<TAB>endDate<TAB>itemType<TAB>rate

Note: There are a couple of constraints for launching a campaign. Please refer to Constraints section.

Usage Illustration:

	CREATECAMPAIGN <tab>Alper<tab>23.03.2017<tab>01.06.2017<tab>BOOK<tab>25</tab></tab></tab></tab></tab>
Possible outputs	No admin person named Alper exists! (or)
	Campaign was not created. Discount rate exceeds maximum rate of 50%.

vi. **Add a new employee**: An existing user with admin role can add a new employee (another admin or a technician). To do that the command should be provided to the system as given below:

ADDADMIN<TAB>adminName<TAB>newAdminName<TAB>newAdminMail<TAB>newAdminDateofBirth<TAB>newAdminSalary<TAB>newAdminPassword

 $\label{localize} \textbf{ADDTECH} < \texttt{TAB} > \texttt{adminName} < \texttt{TAB} > \texttt{newTechName} < \texttt{TAB} > \texttt{newTechMail} < \texttt{TAB} > \texttt{newTechDateofBirth} < \texttt{TAB} > \texttt{newTechSalary} < \texttt{TAB} > \texttt{isSenior}$ 

Usage Illustration:

	ADDADMIN <tab> Demet<tab> Yavuz<tab> yavuz@gmail.com<tab>16.07.1984<tab></tab></tab></tab></tab></tab>
	1000 <tab> yavuz1</tab>
	ADDTECH <tab> Yavuz<tab> Kubilay<tab> kubilay@outlook.com <tab> 19.04.2001 <tab> 500<tab>1</tab></tab></tab></tab></tab></tab>
Possible outputs	No admin person named Demet exists! (or)
	No admin person Yavuz Demet exists!

vii. **List existing items**: Service providers – or employees (admins and technicians) can list the existing items with their information in detail.

LISTITEM<TAB>[adminName|technicianName]

	LISTITEM <tab>Kubilay //assume Kubilay is an employee (admin or tech.)</tab>
	No admin or technician person named Kubilay exists! (or)
	Type: SmartPhone
	Item ID: 28
	Price: 1100.0 \$
ts	Manufacturer: Apple Inc.
nd	Brand: APPLE
Possible outputs	Max Volt: 200 V.
	Max Watt: 240 W.
	Screen Type: IPS LCD
08	Type: TV
۵	Item ID: 25

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```
Price: 12000.0 $
Manufacturer: Royal Philips Electronics of the Netherlands
Brand: PHILIPS
Max Volt: 200 V.
Max Watt: 240 W.
Screen size: 74"
```

viii. Show items types with low stock: In this system, one of the missions of service providers (admins or technicians) is to monitor the stock status of every item type. Thus, they should often display the remaining stock amount of items. The system response to a stock status request differs depending on the syntax. In the first case, the system considers the provided stock value and displays only those items whose stock amount is below this limit value if provided in the command line; otherwise, the system displays stock information of all items.

 $\textbf{SHOWITEMSLOWONSTOCK} < \texttt{TAB} > [ \textbf{adminName} | \textbf{technicianName}] < \texttt{TAB} > \{ \textbf{maxStockAmount} \} \\$ 

Usage Illustration:	
	SHOWITEMSLOWONSTOCK <tab>Enes<tab>14</tab></tab>
	SHOWITEMSLOWONSTOCK <tab>Enes</tab>
	No admin or technician person named Enes exists! (or)
	Book: 16
	CDDVD : 5
	Desktop: 11
	Laptop: 42
	Tablet: 11
	TV : 13
	SmartPhone: 9
	HairCare : 4
	Perfume : 1
	SkinCare : 8
ıts	CDDVD : 5
l i	Desktop : 11
e outputs	Tablet: 11
	TV : 13
b1(	SmartPhone: 9
ossible	HairCare : 4
so	Perfume : 1
۵	SkinCare: 8

Show VIP customers: Service providers can display VIP customers. VIP customers are those whose status is ix. GOLDEN.

#### SHOWVIP<TAB>[adminName|technicianName]

	SHOWVIP <tab>Alper</tab>
Possible outputs	No admin or technician person named Alper exists!
	Customer name: Emre ID: 1 e-mail: emre@hacettepe.edu Date of Birth: Mon Oct 02 00:00:00 EEST 2000 Status: GOLDEN

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x. **Display items under specific types**: A technician can display sub-items. To do that he/she should provide item types each of which is separated by a colon mark.

DISPITEMSOF<TAB>technicianName<TAB>type1<:>type2<:>...<:>typeN

Usage Illustration:

	DISPITEMSOF <tab>Kubilay<tab>BOOK: HAIRCARE</tab></tab>
	No technician person named Kubilay exists! (or)
	Type: Book
	Item ID: 4
	Price: 4.0 \$
	Release Date: 1960
	Title: To Kill a Mockingbird
	Publisher: J. B. Lippincott & Co.
	Author: Harper Lee
	Page: 281 pages
10	Type: HairCare
l ‡	Item ID: 30
tpl	Price: 26.0 \$
Possible outputs	Manufacturer: Goldwell Manufacturing Services
	Brand: GOLDWELL
	Organic: Yes
	Expiration Date: 2021
	Weight: 750 g.
	Medicated: Yes

xi. **Add a new item**: Only technicians are authorized to add new items to the system. To add a new item, they should take argument length and order of the item (See Items Input File Section) into consideration. Colon marks separate the arguments.

ADDITEM<TAB>technicianName<TAB>itemType<:>argument1<:>argument2<:>...<:>argumentN

Usage Illustration:

	ADDITEM <tab>Kubilay<tab> LAPTOP:1250:Dell Inc.:DELL:220:250:Windows 10 Home:Intel Core i7:8:250:1</tab></tab>
ble ts	No technician person named Kubilay exists!
Possib	No item type Laptop found

xii. **Show orders**: Another and the last mission of the tech. team is to display the orders requested so far. As mentioned, not all technicians can visualize orders, but only the ones who are senior technicians.

# ${\tt SHOWORDERS{\small < TAB>} technicianName}$

	SHOWORDERS <tab>Emir</tab>									
Possi ble	No technician person named Emir exists!									
	Emir is not authorized to display orders!									

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```
Order History:
Order date: Mon Mar 20 12:18:39 EET 2017 Customer ID: 1 Total Cost:
12000.0 Number of purchased items: 0
```

xiii. **Change password**: Customers use their passwords when placing a new order request, which is designed to avoid transactions on behalf of someone else. Passwords are initially determined by admins who are authorized to add new customers, then customers can change their passwords using this command:

#### CHPASS<TAB>customerID<TAB>oldPassword<TAB>newPassword

Usage Illustration:

	CHPASS <tab>1<tab>emre1234<tab>1234emre</tab></tab></tab>									
Possible outputs	No customer with ID number 1 exists!									
	The given password does not match the current password. Please try again.									
	The password has been successfully changed.									

xiv. **Load money**: Customers can place a new order only if their balances are sufficient. Before placing a new order they can deposit money into their accounts if it does not have sufficient amount for purchase.

#### DEPOSITMONEY<TAB>customerID<TAB>loadAmount

Usage Illustration:

	DEPOSITMONEY <tab>customerID<tab>loadAmount</tab></tab>
Possible outputs	No customer with ID number 1 exists!

xv. **Display campaigns**: Customers may prefer to buy items that have a sale campaign. To display campaigns, the command will be as given below:

# SHOWCAMPAIGNS<TAB>customerID

Usage Illustration:

asuge III	iustrution.										
	SHOWCAMPAIGNS <tab>1</tab>										
le s	No customer with ID number 1 exists!										
Possibl outputs	No campaign has been created so far!										
	Active campaigns:										
	20% sale of PERFUME until 01/09/2017										

xvi. Add to cart: To enable a customer to buy more than one item within one order, almost all online shopping system provide a cart mechanism. This system also employs this mechanism, and customers should first add some items to their carts before placing a purchase order. To do that, the command line below should be provided to the system:

### ADDTOCART<TAB>customerID<TAB>itemID

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Usage Illustration:

	ADDTOCART <tab>1<tab>11</tab></tab>									
ossible utputs	No customer with ID number 1 exists!									
	Invalid item ID									
	We are sorry. The item is temporarily unavailable.									
9 9	The item Book has been successfully added to your cart.									

xvii. **Empty cart**: In a shopping system, customers may want to empty their carts and start shopping from scratch. The command syntax below enables customer to do that:

EMPTYCART<TAB>customerID

Usage Illustration:

	EMPTYCART <tab>1</tab>						
Possible outputs	No customer with ID number 1 exists!						
	The cart has been emptied.						

want to buy the items in their shopping carts. To direct customer to the payment phase, the system should first consider the customer's password and check if it matches the password of the customer whose ID is given. If it does, the system should calculate the total price of the items in the customers' carts considering customers' status (GOLDEN, SILVER, or CLASSIC) and active campaigns. As mentioned, if the status of the customer is other than CLASSIC then the system should lower the total price depending on their status. Similarly, if a campaign has already been launched for an item that is in a customer's cart, the system should also lower the price only for that item. To successfully place an order, the customer should have enough money, which means the system should also check the balance of the customer who initiated the order process. After a successful order operation, the system should give a feedback to the customer informing him/her about how much more money they need to spend until their customer status can be upgraded (to SILVER or GOLDEN when applicable).

ORDER<TAB>customerID<TAB>customerPassword

	ORDER <tab>1<tab>emre1234</tab></tab>							
	No customer with ID number 1 exists!							
S	The cart has been emptied.							
outputs	Order could not be placed. Insufficient funds.							
ut	You should add some items to your cart before order request!							
	Order could not be placed. Invalid password.							
)1e	Done! Your order will be delivered as soon as possible. Thank you!							
Possible	Congratulations! You have been upgraded to a XXX MEMBER! You have earned a							
	discount of X% on all purchases.							
	You need to spend XXX more TL to become a XXX MEMBER.							

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#### **4 INPUT FILES**

You will be provided with three (tab-separated) text input files:

- Users in the system,
- Items that are sold,
- Commands that you need to execute.

# 4.1 USERS INPUT FILE

List of all users in the system (admins, technicians and customers) will be given in the (tab-separated) users.txt file:

- a line containing information about an admin will start with a keyword ADMIN,
- a line containing information about a technician will start with a keyword TECH,
- a line containing information about a customer will start with a keyword CUSTOMER.

The format of each person's data will be given as follows:

ADMIN < TAB > name < TAB > email < TAB > birthDate < TAB > salary < TAB > password

TECH < TAB > name < TAB > email < TAB > birthDate < TAB > salary < TAB > isSeniorTechnician

CUSTOMER<TAB>name<TAB>email<TAB>birthDate<TAB>balance<TAB>password

A sample users.txt input file is given below:

```
ADMIN Demet demet@hacettepe.edu 11.12.1989
                                               3500
                                                      demet1234
CUSTOMER
             Emre
                    emre@hacettepe.edu 02.10.2000
                                                      0
                                                            emre1234
      Fatih fatih@hacettepe.edu 17.03.1992
TECH
                                               2100
                                                      0
CUSTOMER
             Meltem meltem@hacettepe.edu
                                               30.03.1990
                                                            500.40 meltem1234
CUSTOMER
             Hamza hamza@hacettepe.edu 08.09.1987
                                                      10321.5
                                                                   hamza1234
ADMIN Alper alper@hacettepe.edu 19.12.1991
                                               3500
                                                      alper1234
TECH
      Emir
             emir@hacettepe.edu 28.02.1983
                                               2700
                                                      1
ADMIN Can
             can@hacettepe.edu
                                 21.05.1980
                                               3450
                                                      can1234
ADMIN Leyla leyla@hacettepe.edu 01.11.1975
                                               3600
                                                      levla1234
ADMIN Cemil cemil@hacettepe.edu 06.07.1985
                                               3750
                                                      cemil1234
      Handan handan@hacettepe.edu
TECH
                                        29.10.1989
                                                      2700
                    taha@hacettepe.edu 29.04.1969
CUSTOMER
             Taha
                                                      7505.43
                                                                   taha1234
CUSTOMER
             Furkan furkan@hacettepe.edu
                                               30.09.1974
                                                            153.85 furkan1234
TECH
             enes@hacettepe.edu 02.02.1996
```

You are expected to create an instance for each user in this file.

## 4.2 ITEMS INPUT FILE

List of all items for sale will be given in the (tab-separated) item.txt file.

- a line containing information about a desktop computer item will start with a keyword **DESKTOP**,
- a line containing information about a notebook computer item will start with a keyword LAPTOP,
- a line containing information about a tablet item will start with a keyword **TABLET**,
- a line containing information about a television item will start with a keyword TV,
- a line containing information about a smart phone item will start with a keyword SMARTPHONE,
- a line containing information about a book item will start with a keyword BOOK,
- a line containing information about a CD-DVD item will start with a keyword CDDVD,
- a line containing information about a hair care item will start with a keyword HAIRCARE,
- a line containing information about a skin care item will start with a keyword SKINCARE,
- a line containing information about a perfume item will start with a keyword **PERFUME**.

The format of each item data will be given as follows:

DESKTOP<TAB>cost<TAB>manufacturer<TAB>brand<TAB>maxVolt<TAB>maxWatt<TAB>operatingSystem <TAB>CPUType<TAB>ramCapacity<TAB>HDDCapacity<TAB>boxColor

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LAPTOP<TAB>cost<TAB>manufacturer<TAB>brand<TAB>maxVolt<TAB>maxWatt<TAB>operatingSystem <TAB>CPUType<TAB>ramCapacity<TAB>HDDCapacity<TAB>HDMISupport

 $\label{tab-maxwatt} $$ TAB>cost<TAB>manufacturer<TAB>brand<TAB>maxVolt<TAB>maxWatt<TAB>operatingSystem < TAB>CPUType<TAB>ramCapacity<TAB>HDDCapacity<TAB>dimension$ 

TV<TAB>cost<TAB>manufacturer<TAB>brand<TAB>maxVolt<TAB>maxWatt<TAB>screenSize

SMARTPHONE<TAB>cost<TAB>manufacturer<TAB>brand<TAB>maxVolt<TAB>maxWatt<TAB>screenType

BOOK<TAB>cost<TAB>releaseDate<TAB>publisherName<TAB>coverTitle<TAB>author1<,>author2<,>...<,>authorN<TAB>pageNumber

CDDVD<TAB>cost<TAB>releaseDate<TAB>coverTitle<TAB>composerName<TAB>song1<,>song2<,>...
<,>songN

 ${\tt SKINCARE}<{\tt TAB}>{\tt cost}<{\tt TAB}>{\tt manufacturer}<{\tt TAB}>{\tt brand}<{\tt TAB}>{\tt isOrganic}<{\tt TAB}>{\tt expirationYear}<{\tt TAB}>{\tt weight}<{\tt TAB}>{\tt babySensitive}$ 

PERFUME<TAB>cost<TAB>manufacturer<TAB>brand<TAB>isOrganic<TAB>expirationYear<TAB>weight<TAB>lastingDuration

A sample item. txt input file is given below:

ВООК	2	2016	Everything V	Ve Keep	Lake Union	Kerry Lonsda	ale	306					
воок	25	1992	Ulysses	Modern Libr	ary	James Joyce	844						
воок	3	2006	Nick and No	rah's Infinite	Playlist	Alfred Knop	f Books	Rachel Cohr	,David Levitl	nan	183		
воок	4	1960	To Kill a Mo	ckingbird	J. B. Lippinco	ott & Co.	Harper Lee	281					
BOOK	7	2004	Sorcery and	Cecelia or Th	e Enchanted	l Chocolate P	ot .	HMH Books	Patricia C. V	Vrede,Carolii	ne Steverme,	Ayn Rand	336
CDDVD	10	2016	Live North A	merica	Gary Clark Ji	r.	Grinder,Our	Love,When	My Train Pul	ls In,Church	150		
CDDVD	5	2008	One of the E	Boys	Katy Perry	One Of The	Boys,I Kissed	A Girl,Thinki	ng Of You,If	You Can Affo	ord Me	220	
CDDVD	13	2012	Red	<b>Taylor Swift</b>	State Of Gra	ce,Red,I Alm	ost Do	156					
CDDVD	21	1959	Kind of Blue	Miles Davis	So What,Fre	ddy Freeload	ler	761					
CDDVD	18	1957	The Great R	ay Charles	Ray Charles	The Ray,The	Man I Love,	Hornful Soul	524				
DESKTOP	1250	Micro-Star I	nternational	MSI	220	250	Free-Dos	Intel Core i5	8	750	black		
DESKTOP	1430	AsusTek Cor	nputer Inc.	ASUS	220	250	Windows 10	) Home	Intel Core i7	' 16	1000	white	
DESKTOP	1000	AsusTek Cor	nputer Inc.	ASUS	220	250	Free-Dos	Intel Core i3	8	500	red		
DESKTOP	2100	Dell Inc.	DELL	220	250	Windows 10	Home	Intel Core i7	16	2000	black		
DESKTOP	2400	Apple Inc.	APPLE	220	250	MAC OS X Y	osemite	Intel Core i5	8	500	white		
LAPTOP	3100	AsusTek Cor	nputer Inc.	ASUS	220	250	Windows 10	) Home	Intel Core i7	' 16	750	1	
LAPTOP	3400	Apple Inc.	APPLE	220	250	MAC OS	Intel Core is	8	1000	0			
LAPTOP	1800	Hewlett-Pac	kard Compai	ny	HP	220	250	Free-Dos	Intel Core i7	' 16	300	1	
LAPTOP	1700	AsusTek Cor	nputer Inc.	ASUS	220	250	Windows 10	) Home	Intel Core is	8 8	500	0	
LAPTOP	2050	Dell Inc.	DELL	220	250	Free-Dos	Intel Core i7	16	400	1			
TABLET	90	AsusTek Cor	nputer Inc.	ASUS	220	100	Android 4.4	(KitKat)	Qualcomm	Quad-core	1	8	9
TABLET	135	Samsung Ele	ectronics	SAMSUNG	220	100	Android 5.0	.2 (Lollipop)	Samsung Ex	ynos	3	32	11
TV	900	Royal Philips	Electronics	of the Nethe	rlands	PHILIPS	200	240	43				
TV	1500	Samsung Ele	ectronics	SAMSUNG	200	240	40						
TV	12000	Royal Philips	Electronics	of the Nethe	rlands	PHILIPS	200	240	74				
SMARTPHO	NE	700	Samsung Ele	ectronics	SAMSUNG	200	240	Quad HD Su	per AMOLEC	)			
SMARTPHO	NE	600	Sony Electro	nics Manufa	cturing	SONY	200	240	Super AMO	LED			
SMARTPHO	NE	1100	Apple Inc.	APPLE	200	240	IPS LCD						
HAIRCARE	22	Henkel AG 8	k Company	SCHWARZKO	OPH	1	2019	1000	0				
HAIRCARE	26	Goldwell Ma	nufacturing	Services	GOLDWELL	1	2021	750	1				
PERFUME	13	Calvin Klein	Inc.	CALVIN KLEI	N	0	2025	250	75				
PERFUME	17	Hugo Boss G	iroup	<b>HUGO BOSS</b>	0	2021	330	110					
PERFUME	11	Calvin Klein	Inc.	CALVIN KLEI	N	0	2019	500	30				
SKINCARE	19	Beiersdorf G	ilobal AG.	NIVEA	1	2017	150	1					
SKINCARE	13	Clinique Lab	oratories	CLINIQUE	0	2025	750	1					
SKINCARE	9	Beiersdorf G		NIVEA	0	2022	400	0					

You are expected to create an instance for each item in this file.

# 4.3 COMMANDS INPUT FILE

List of all commands, which will be given to test your program and which you are expected to execute correctly and in order, will be given in the (tab-separated) commands.txt file. A detailed explanation, format and expected output for each command is given in the Events/Actions section (Section 3.1.4) of this document.

A sample commands.txt input file is given below:

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```
ADDCUSTOMER Cemil Kerem kerem@yahoo.com
                                            21.02.1993
                                                        100000
                                                                     kerem1111
SHOWCUSTOMER
                  Leyla 3
SHOWCUSTOMERS
                  Demet
SHOWCUSTOMERS
                  Ferit
ADDCUSTOMER Musa Ayten ayten@yahoo.com
                                           05.10.1981
                                                        1000
                                                              ayten0000
ADDTOCART 7
                  37
            ayten0000
ORDER 7
SHOWCUSTOMER
SHOWADMININFO
                  Can
SHOWADMININFO
                  Enes
CREATECAMPAIGN
                  Alper 23.03.2017
                                     01.06.2017
                                                  BOOK
CREATECAMPAIGN
                  Leyla 21.03.2017
                                     01.09.2017
                                                  DEKSTOP
                                                               90
CREATECAMPAIGN
                  Leyla 21.03.2017
                                     01.09.2017
                                                  PERFUME
                                                               20
SHOWCAMPAIGNS
ADDTOCART
            3
                  10
ADDTOCART
            3
                  3
ADDTOCART
            3
                  5
ADDTOCART
            3
                  15
            5
                  10
ADDTOCART
ORDER 3
           hamza1234
                         210.6
DEPOSITMONEY
                 6
CHPASS
            1
                  emre1234
                               emre12345678
            3
EMPTYCART
            hamza1234
ORDER 3
                  15
ADDTOCART
            1
                   2
ADDTOCART
            1
ADDTOCART
            1
                  11
ORDER 1
            emre12
ORDER 1
            emre1234
ORDER 1
            emre12345678
SHOWORDERS Emir
SHOWITEMSLOWONSTOCK
                         Enes
SHOWVIP
            Alper
ADDADMIN
            Demet Yavuz yavuz@gmail.com
                                            16.07.1984
                                                        1000
SHOWADMINONFO
                  Yavuz
ADDTECH
            Yavuz Kubilay
                               kubilay@outlook.com
                                                        19.04.2001
                                                                     500
ADDITEM
            Kubilay
                        LAPTOP:1250:Dell
                                          Inc.:DELL:220:250:Windows
                                                                     10
                                                                         Home: Intel
                                                                                     Core
i7:8:250:1
ADDTOCART
                  37
            6
ADDTOCART
                  25
            6
ORDER 6
            kerem1111
SHOWORDERS Emir
SHOWCUSTOMERS
                  Demet
LISTITEM
            Kubilay
DISPITEMSOF Kubilay
                         BOOK: HAIRCARE: PERFUME
```

#### **5 JAVADOC**

Javadoc is the JDK tool that generates API documentation from documentation comments. You are expected to document every method and class using Javadoc. Documentation comments (doc comments) are special comments in the Java source code that are delimited by the /\*\* ... \*/ delimiters. These comments are processed by the Javadoc tool to generate the API docs.

The Javadoc tool can generate output originating from four different types of "source" files. In this assignment, the source code files we are interested in are your Java classes (.java) - these contain class, interface, field, constructor and method comments.

# A format of a doc comment is as follows:

A doc comment is written in HTML and must precede a class, field, constructor or method declaration. It is
made up of two parts -- a description followed by block tags. In this example, the block tags are @param,
@return, and @see.

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```
* Returns an Image object that can then be painted on the screen.
* The url argument must specify an absolute {@link URL}. The name
* argument is a specifier that is relative to the url argument.
* 
* This method always returns immediately, whether or not the
^{\star} image exists. When this applet attempts to draw the image on
* the screen, the data will be loaded. The graphics primitives
* that draw the image will incrementally paint on the screen.
 @param url an absolute URL giving the base location of the image
  @param name the location of the image, relative to the url argument
               the image at the specified URL
 @return
* @see
               Image
public Image getImage(URL url, String name) {
       try {
           return getImage(new URL(url, name));
       } catch (MalformedURLException e) {
           return null;
       }
```

• The first sentence of each doc comment should be a summary sentence, containing a concise but complete description of the API item. This means the first sentence of each member, class, interface or package description. The Javadoc tool copies this first sentence to the appropriate member, class/interface or package summary. This makes it important to write informative initial sentences that can stand on their own. E.g.

```
/**
    * Class constructor.
    */
    foo() {
          ···

    /**
     * Class constructor specifying number of objects to create.
     */
    foo(int n) {
          ···

          ···
```

# Tag conventions:

- Order of tags should be:
  - o @author (classes and interfaces only, required)
  - @version (classes and interfaces only, required)
  - o @param (methods and constructors only)
  - o @return (methods only)
  - o @exception (@throws is a synonym added in Javadoc 1.2)
  - n Asee
- Required tags:
  - An @param tag is "required" (by convention) for every parameter, even when the description is obvious.
  - The @return tag is required for every method that returns something other than void, even if it is redundant with the method description. (Whenever possible, find something non-redundant (ideally, more specific) to use for the tag comment.)

For more information on Javadoc and examples of doc comments, visit: <a href="http://www.oracle.com/technetwork/articles/java/index-137868.html">http://www.oracle.com/technetwork/articles/java/index-137868.html</a>

Important note: DO NOT use Turkish characters in your code (anywhere, not even comments)!

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## **6 CONSTRAINTS**

• **Person Existence**: As you may have realized, every command has its operator who may be an admin, a technician, or a customer. The command's operator name or ID (for customers) is provided as the second argument of the command line. The system should output an error message if such person does not exist in the system.

- **Stock Update**: As new items are added to the system or ordered by the customers, stock amount of the item type to which item belongs should be updated accordingly.
- Add New Item: The arguments of an item to be added to the system should be separated by colon marks (:).
   Before processing an Add New Item request, the system should first check if the item type has already been defined before.
- **Change Password**: Customers can update their password, but the system should check if the provided password matches the current password.
- **Show Campaigns**: The system allows a customer to visualize existing campaigns. However, there might be no campaigns launched so far. In such case, the system should output a message whose content is given in the Action/Event section.
- Launch New Campaign: To launch a new campaign successfully, the discount rate should not exceed the maximum rate allowed in the system. An admin launches a campaign not for a particular item but for all items under a specified type. If a campaign already exists for that type, the system should not allow the admin to create another one.
- **Show Orders**: To visualize the orders made so far, system should consider the senior status of technician who initiates display request.
- Add to Cart: In this request, the system should check if there actually is such item whose ID number is provided by a customer. If no item with *itemID* exists in the system, an error message should be displayed (the content of this message is also provided in Action/Event section). Moreover, the system should also take stock information of the item into consideration. If the stock is depleted, the system should prevent customers from adding that item to their carts.
- Make Order: When processing this request, the system should first consider the password of the customer who initiates the order request. The system should also check if the customer's cart is empty. If everything goes well up to this stage, the system should now calculate the total price of the order. The customer should have enough money to purchase all items in his/her cart. The system should also check the active campaigns for each item in the customer's cart, and if a campaign exists, the price for that item should be lowered depending on the discount rate defined in the campaign. For the total price calculation, the system should also consider the customer's present status. If his/her status is other than CLASSIC, the price should also be lowered by the system. After the process of placing order is over, the system should update the stock amount of each purchased item, update the customer's status if necessary, and calculate and display the amount of money that the customer should spend in order to pass to the higher status (if applicable).

# • General constraints:

- i. All outputs should be printed to the console and should match output formats provided in the Section Events/Actions.
- ii. Use comments as much as possible throughout your code, even for each method in a class.
- iii. Do not use Turkish characters (**not even in your comments!**) as they causes compilation errors.
- iv. Do not submit your project without first compiling it on dev machine.
- v. Make sure your implementation works without runtime or compile errors.
- vi. Ignore the cases which are not stated in this assignment and do not ask questions on Piazza for such extreme cases.
- vii. In general, if something is not specifically forbidden by this document, you may assume that it is allowed.

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# **7 SUBMISSION**

- Submissions will be accepted only electronically via <u>submit.cs.hacettepe.edu.tr.</u>
- The deadline for submission is 12.04.2017 until 23:59 (late submissions will not be accepted!).
- The **minimum** submission format is (minimum meaning that your zipped folders may contain other files/folders):

b<student id>.zip

- javadoc
- src
- uml.jpg
- Your main class must be named Main.java! All of your classes should be in the src folder (they may, however, be further classified into other subfolders in case you decide to make packages). You may zip your whole eclipse project folder, but don't forget to include your drawing of UML class diagrams saved as uml.jpg. Note that only zipped folders can be submitted.
- **All work must be individual!** Plagiarism check will be performed! Duplicate submissions will be graded with 0 and disciplinary action will be taken.

# **8 COMPILE & RUN**

javac Main.java

java Main users.txt item.txt commands.txt