

Chenguang Huang

University of Technology Nuremberg, Artificial Intelligence and Robotics Lab
Department of Computer Science & Artificial Intelligence
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Technical Expertise

- Open-Vocabulary Mapping
- 3D Scene Graphs
- Vision and Language Navigation
- Foundation Models for Manipulation and Navigation

Education

Ph.D. in Computer Science

University of Freiburg
Supervisor: Prof. Dr. Wolfram Burgard

Freiburg, Germany

2021 - Now

Msc in Robotics, Cognition, Intelligence

Technical University of Munich – Grade: 1.3 (Excellent)
Thesis: Visual-LiDAR Instance-Level Mapping
Supervisor: Prof. Dr. Federico Tombari

Munich, Germany

2018 - 2021

Swiss European Mobility Program (Exchange Semesters)

Eidgenössische Technische Hochschule Zürich (ETHZ)
Semester Thesis: Pose-Graph-Based Visual-LiDAR Mapping
Supervisor: Prof. Dr. Margarita Chli

Zurich, Switzerland

2020 - 2021

Bsc in Vehicle Engineering

Jilin University – Grade: 3.86/4.0 (rank 1st in the major, 1/47)
Thesis: Planetary Gear Reducer for Electric Formula Racing Cars
Supervisor: Prof. Dr. Wang, Da

Jilin, China

2014 - 2018

Work Experience

Scientific Research Staff

University of Technology Nuremberg, Department of Computer Science & Artificial Intelligence,
Artificial Intelligence and Robotics Lab

Nuremberg, Germany

02/2025 - Now

Scientific Research Staff

University of Freiburg, Department of Computer Science, Autonomous Intelligent Systems Lab

Freiburg, Germany

10/2021 – 12/2024

Student Research Intern

Technical University of Munich, Engineering Risk Analysis Group

- Develop pipelines for 3D object detections from LiDAR and camera on different datasets like KITTI, Waymo and A2D2

Munich, Germany

04/2020 – 09/2020

Student Research Intern

Technical University of Munich, Munich Institute of Robotics and Machine Intelligence (MIRMI)

- Develop control interface for applying reinforcement learning algorithms both in simulation and on real robot for Franka Panda

Munich, Germany

04/2020 – 09/2020

Student Intern

Siemens Mobility

- Develop automatic pipeline for software testing using GitLab-CI and AWS

Munich, Germany

03/2019 – 06/2019

Teaching Experience

Introduction to Mobile Robotics TA

University of Freiburg

Freiburg, Germany

SS 2022, SS 2023

Robot Mapping TA

University of Freiburg

Freiburg, Germany

WS 2022/2023

Honors & Awards

AWARDS

- 2024 **Best Conference Paper Award**, IEEE International Conference on Robotics and Automation
- 2015 **First Prize for the 8th “Gaojiao Cup” National College Students Advanced Mapping Technology and Product Information Modeling Innovation Competition**

Yokohama, Japan
Yunnan, China

SCHOLARSHIPS

- 2017 **National Scholarship of China**, Ministry of Education of the People's Republic of China
- 2016 **National Scholarship of China**, Ministry of Education of the People's Republic of China
- 2015 **National Scholarship of China**, Ministry of Education of the People's Republic of China
- 2015 **“Liming” Talents Scholarship**, Jilin University

Jilin, China
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Publications

Peer-Reviewed Journal Articles

- **BYE: Build Your Encoder with One Sequence of Exploration Data for Long-Term Dynamic Scene Understanding**
Chenguang Huang, Shengchao Yan, and Wolfram Burgard
IEEE Robotics and Automation Letters (RA-L), 2025
- **Multimodal Spatial Language Maps for Robot Navigation and Manipulation**
Chenguang Huang, Oier Mees, Andy Zeng, and Wolfram Burgard
International Journal of Robotics Research (IJRR), 2025

Peer-Reviewed Conference Articles

- **Hierarchical Open-Vocabulary 3D Scene Graphs for Language-Grounded Robot Navigation**
Abdelrhman Werby*, **Chenguang Huang***, Martin Büchner*, Abhinav Valada, and Wolfram Burgard
(*Equal Contribution)
Robotics: Science and Systems (RSS), Delft, Netherlands, 2024
- **Open X-Embodiment: Robotic Learning Datasets and RT-X Models**
Open X-Embodiment Collaboration
Proceedings of the IEEE International Conference on Robotics and Automation (ICRA), Yokohama, Japan, 2024
- **Audio Visual Language Maps for Robot Navigation**
Chenguang Huang, Oier Mees, Andy Zeng, and Wolfram Burgard
Proceeding of the 18th International Symposium on Experimental Robotics (ISER), Chiang Mai, Thailand, 2023
- **Visual Language Maps for Robot Navigation**
Chenguang Huang, Oier Mees, Andy Zeng, and Wolfram Burgard
Proceedings of the IEEE International Conference on Robotics and Automation (ICRA), London, UK, 2023

Peer-Reviewed Workshop Articles

- **BYE: Build Your Encoder with One Sequence of Exploration Data for Long-Term Dynamic Scene Understanding and Navigation**
Chenguang Huang and Wolfram Burgard
Conference on Robot Learning (CoRL): Workshop on Lifelong Learning for Home Robots, in Munich, Germany 2024
- **Hierarchical Open-Vocabulary 3D Scene Graphs for Language-Grounded Robot Navigation**
Abdelrhman Werby*, **Chenguang Huang***, Martin Büchner*, Abhinav Valada, and Wolfram Burgard
(*Equal Contribution)
IEEE International Conference on Robotics and Automation: Vision-Language Models for Navigation and Manipulation (VLMNM) Workshop in Yokohama, Japan 2024
- **What Matters in Employing Vision Language Models for Tokenizing Actions in Robot Control?**
Nicolai Dorka*, **Chenguang Huang***, Tim Welschhold, and Wolfram Burgard
(*Equal Contribution)
IEEE International Conference on Robotics and Automation: Vision-Language Models for Navigation and Manipulation (VLMNM) Workshop in Yokohama, Japan 2024
- **Open X-Embodiment: Robotic Learning Datasets and RT-X Models**
Open X-Embodiment Collaboration
Thirty-seventh Conference on Neural Information Processing Systems (NeurIPS) 6th Robot Learning Workshop: Pretraining, Fine-Tuning, and Generalization with Large Scale Models (Robot Learning), New Orleans, the United States, 2023
- **Open X-Embodiment: Robotic Learning Datasets and RT-X Models**
Open X-Embodiment Collaboration
Conference on Robot Learning (CoRL) Workshop Towards Generalist Robots: Learning Paradigms for Scalable Skill Acquisition (TGR), Atlanta, the United States, 2023
- **Open X-Embodiment: Robotic Learning Datasets and RT-X Models**
Open X-Embodiment Collaboration
Conference on Robot Learning (CoRL) Workshop on Language and Robot Learning (LangRob), Atlanta, the USA, 2023

- Audio Visual Language Maps for Robot Navigation
Chenguang Huang, Oier Mees, Andy Zeng, and Wolfram Burgard
Conference on Computer Vision and Pattern Recognition (CVPR) Embodied AI Workshop, Vancouver, British Columbia, Canada, 2023

Software & Datasets

BYE: Build Your Encoder with One Sequence of Exploration Data for Long-Term Dynamic Scene Understanding and Navigation

<https://byencoder.github.io>

- A pipeline to train your own encoder for long-term dynamic scene understanding and navigation with a single trial of exploration data

Hierarchical Open-Vocabulary 3D Scene Graphs for Language-Grounded Robot Navigation

<https://hovsg.github.io>

- A hierarchical 3D scene graphs representation for storing instance-level visual-language features for floors, rooms, and objects

RoboVLM

<https://github.com/Nicolinho/RoboVLM>

- An open-sourced implementation of training Vision Language Action Models for language-conditioned manipulation

Audio Visual Language Maps for Robot Navigation

<https://avlmaps.github.io>

- A unified 3D spatial map representation for storing cross-modal information from audio, visual, and language cues

Visual Language Maps for Robot Navigation

<https://vlmaps.github.io>

- A spatial map representation that fuses pretrained visual-language features with a 3D reconstruction of the physical world

Professional Service

- Reviewer of IEEE Robotic and Automation Letter (RA-L)
- Reviewer of IEEE Transactions on Robotics (T-RO)
- Reviewer of IEEE International Conference on Robotics and Automation (ICRA)
- Reviewer of IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)
- Reviewer of Conference on Robot Learning (CoRL)

Technical Skills

Technology	Proficient in Python, Linux, ROS, pytorch, C++ , familiar with tensorflow
Language	Mandarin and Cantonese (native language), proficient in English (TOEFL 108) and German (TestDaF 17)
Office	3D Modeling (AutoCAD/CATIA/Blender), Graph Design (Inkscape), video editing software (ShotCut), static website design, MS Office (PowerPoint, Office, Excel)
Theory	Familiar with Vision and Language Models, 3D reconstruction, Mobile Robotics, Probabilistic Robotics, Machine Learning, Deep Learning, AI algorithms

Media Coverage

Visual Language Maps for Robot Navigation

[Google AI Blog, 2023](#)