#### Assignment 4: Model-Based RL and Exploration

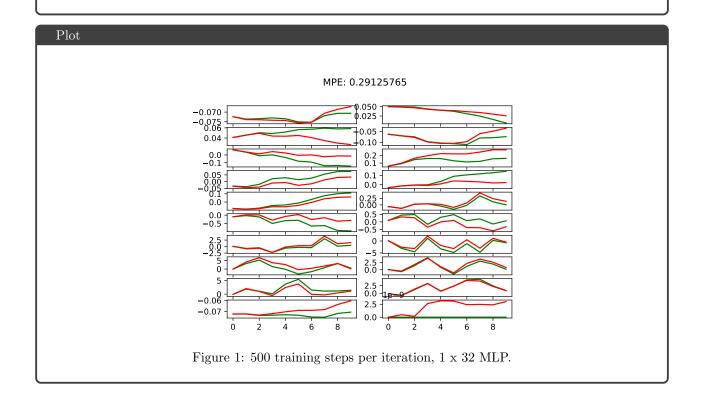
Andrew ID: mukaiy

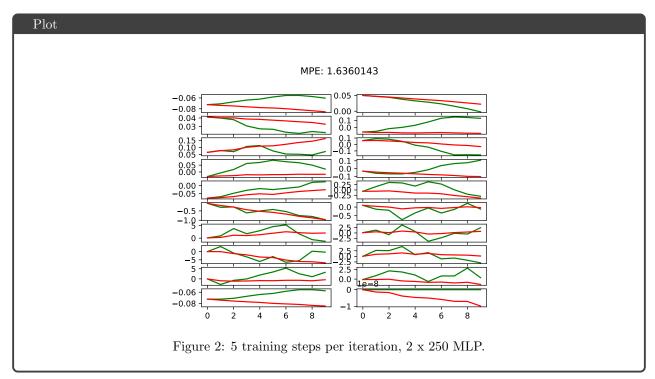
NOTE: Please do NOT change the sizes of the answer blocks or plots.

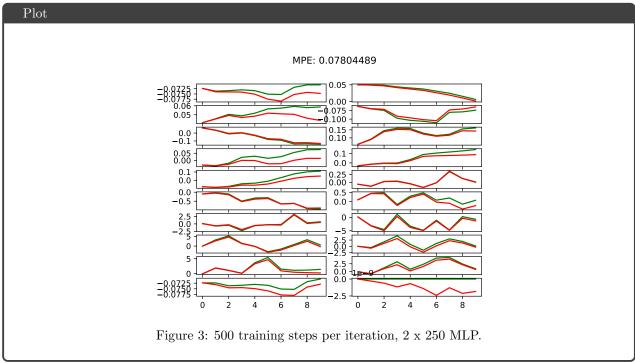
### 1 Problem 1: Dynamics Model Training – [10 points total]

#### Theory questions

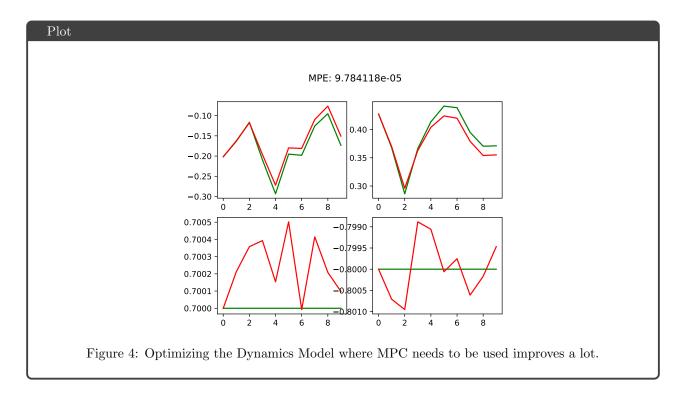
The third model performs the best, because it achieves the least MPE=0.07804489. More training steps per iteration improves convergence a lot, and larger MLP interpolates better.







#### 2 Problem 2: Action Selection



#### 3 Problem 3: Iterative Model Training



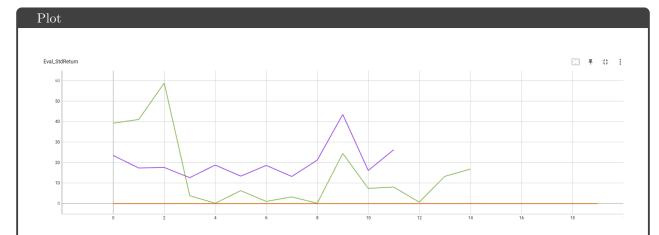


Figure 6: Standard deviation evaluation return over training iterations. Orange: cheetah. Purple: obstacles. Green: reacher.

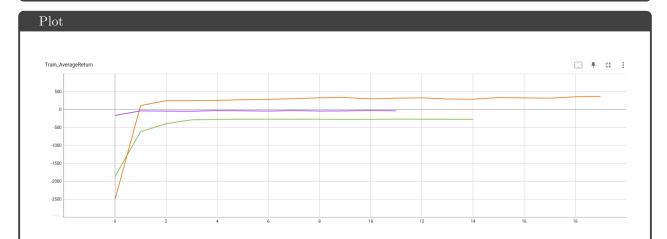


Figure 7: Average training return over training iterations. Orange: cheetah. Purple: obstacles. Green: reacher.

# 4 Problem 4: Hyper-parameter Comparison

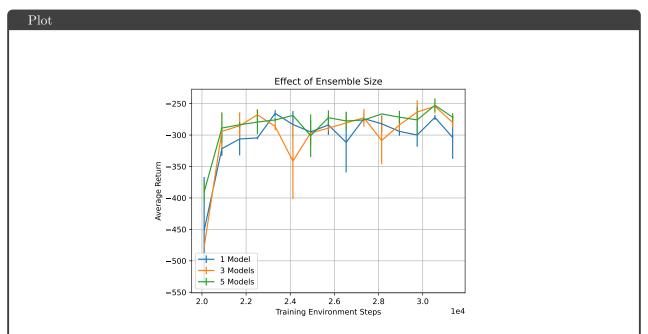


Figure 8: Effect of ensemble size seems not so significant, but it could be due to not big enough. It most likely only reduces variance partially.

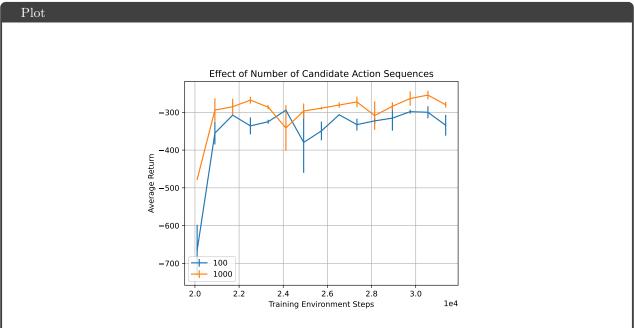
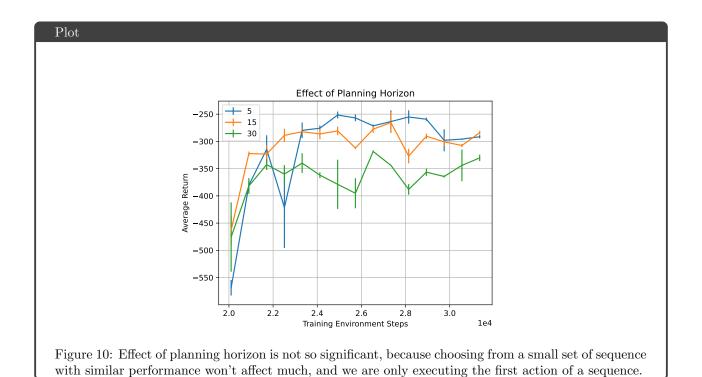


Figure 9: Effect of # candidate action sequences is more significant, because it essentially gives MPC more choice on which sequence's first action to execute. It also reduces variance.



# 5 Problem 5: Hyper-parameter Comparison (Bonus)

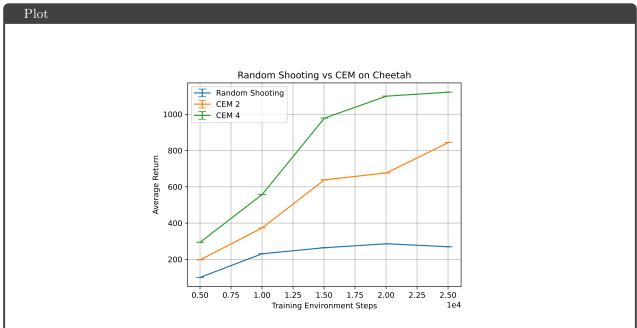


Figure 11: Average Evaluation Return comparison between Random Shooting and Cross Entropy Method.

Gaussian means and variances are modeled done to the very bottom. CEM performs much better than RS with even a few iterations. More iterations improves action sampling on a temporarily fixed MPC policy, there's still plenty of room for improvement on hyper parameters.

# 6 Problem 6: Exploration (Bonus)

