

ELEC 5660: Introduction to Aerial Robotics

Project 1: Phase 1

Assigned: Feb 27, 2024 Due: 11:59 PM, Mar 8, 2024

1 Project Work

In this project, you are provided with a quadrotor simulator (written in Matlab) posted on the course website. The simulator implements dynamics model of quadrotor and relies on the numerical solver `ode45`. You may use the Matlab in the [virtual barn](#) provided by the university. Your tasks include:

1.1 Controller

You will need to implement controller in `controller.m`. The input of controller includes time t , current state vector s and desired state vector s_{des} . The output of controller is force F and moment M . Detailed derivation can be found in lecture notes and [1].

1.2 Trajectories

You will need to command the quadrotor through three sample trajectories: hovering, circle and square. All trajectory generators take time t and current state vector s as input and output desired state vector s_{des} . The duration of all trajectories should be 25s. Besides, along the trajectory, the yaw angle of the quadrotor must be changing smoothly. **Note:** Be careful about the discontinuous point of the Euler angle, such as -180° to 180° .

`hover_trajectory.m`: Hover at $(0, 0, 0)$, the simplest motion. A sample code is given.

`circle_trajectory.m`: A helix in the xy plane of growing radius centered about the point $(0, 0, 0)$. The z coordinate should start at 0 and end at 3. The quadrotor should start at the point $(0, 0, 0)$. A sample code is given.

`square_trajectory.m`: A trajectory passes waypoints $(0, 0, 0)$, $(1, 2, 0)$, $(2, 2, 2)$, $(3, 0, 2)$, $(4, 0, 0)$. The quadrotor should start at $(0, 0, 0)$ and finish the whole within 25s. You should implement this trajectory. You may need to interpolate the waypoints by a straight line.

Sample trajectories are shown in Fig. 1 and Fig. 2. Sample codes for the first two trajectories have been provided by TAs. You are required to implement the square trajectory. **Bonus points** will be given if you write your own trajectory besides the above three.

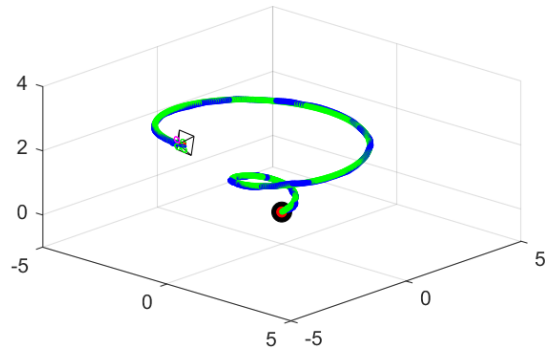


Figure 1: circle trajectories

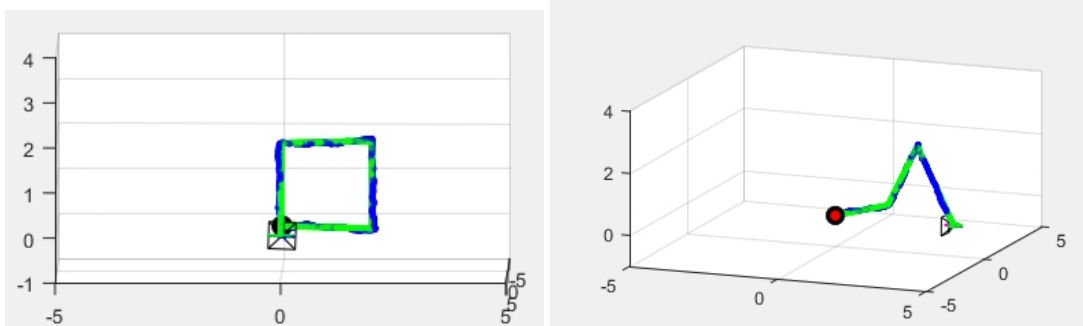


Figure 2: Square trajectories

2 Sturcture of Simulator

A brief introduction to the code can be found in `README.txt`.

3 Submission

When you finish the assignment, you should submit your code and documents on Canvas before **11:59 PM, Mar 8, 2024**. Please submit a single zip file containing all the files. The submission name for this assignment is titled “proj1phase1_Your_Name.zip”.

Please cite the paper, GitHub repo, or code url if you use or reference the code online. Please keep [academic integrity](#); **plagiarism is not tolerated in this course**.

Your submission should contain:

1. A **maximum 2-page** document including:
 - (a) Figures plotted by simulator.
 - (b) Statistics about your controller. (For example, RMS error between current state and desired state for position, velocity).
 - (c) Analysis of your result. (For example, parameter studies).
 - (d) Any other things we should be aware of.

2. Files `controller.m` and `square_trajectory.m`, as well as any other extra Matlab files needed to run your code.

Please don't modify files under the `readonly` folder. You will be graded on the successful completion of the code and how quickly and accurately your quadrotor follows the trajectories.

References

- [1] N. M. Daniel, L. Quentin, and K. Vijay, "The grasp multiple micro-uav testbed," *IEEE Robotics and Automation Magazine*, vol. 17, no. 3, pp. 56–65, 2010.