# COMP 4601A Fall 2022 - Lab #6

#### **Objectives**

The goal for this lab is to implement the user-based nearest neighbours collaborative filtering algorithm and apply it to three basic data sets.

### **Demonstrating/Submitting**

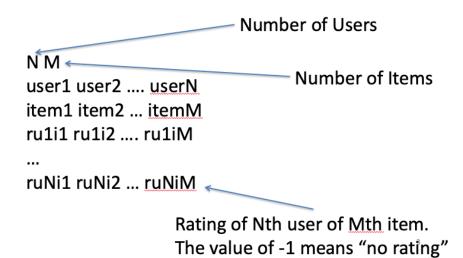
There will be several ways to receive credit for completed labs, outlined below:

- 1. Attend an in-person lab or online office hours and demonstrate your completed lab before the deadline. You will have to show that the goals of the lab have been completed and answer some questions about the lab and your code (see the lab reflection questions for some examples). Your grade will depend on the level of completion, as well as the quality of your design and answers. Only one partner is required for demonstration, though both are encouraged to take part. If you demonstrate your lab this way, you don't need to submit anything on Brightspace.
- 2. Record a video demonstration that is ~5-10 minutes long. Ensure that your discussion int he video makes it clear that you have understood the content that the lab covers and that you demonstrate all of the required functionality. Submit a ZIP containing a copy of your code (don't include database files, etc.), your answers to the lab reflection questions, and a copy of your demonstration video (either link to a public URL in your README or include the video file directly) to Brightspace.
- 3. Deploy your lab to your OpenStack instance for the course and leave it running so it can be accessed by a TA for grading. Submit a ZIP containing a copy of your code (don't include database files, etc.) and your answers to the lab reflection questions to Brightspace. In your submission, include a README with the URL where your lab can be accessed by a TA. One important note your OpenStack instance only has port 3000 open and you may have to have multiple labs running at once. I would suggest setting up your server on OpenStack to support URLs like your.server.instance.ip:3000/lab1, your.server.instance.ip:3000/lab2, etc.. I know this is straightforward with Express I can't speak for other languages and frameworks. If you are working with a partner, only one of you should submit on Brightspace.

If you are working with a partner, only one of you should make a submission. Include a README indicating the names of both partners.

### Lab Description

For this lab, you must implement the user-based nearest neighbour collaborative filtering algorithms outlined in the lecture from week #7. Your implementation must work with any of the provided text file data inputs. Each of these files follows the following format:



The first line of the file indicates the number of users and items separated by a space. The second/third lines contain each username/product separated by spaces. The remaining lines indicate the ratings of the users for the products. An entry of -1 means the user has not rated that product.

For this lab, you must demonstrate that you can run your recommender system for each of the three provided text inputs. The output for your recommender system should be a completed matrix with all of the -1 values from the input data filled in with their predicted rating values. A simple console output is sufficient for the lab. The lecture recording from this week discussed the problem of selecting an appropriate neighbourhood size. For the purposes of the lab, you can use a neighbourhood size of 2 for all calculations. Your code should be implemented in a general way that would allow modification of the neighbourhood size (i.e., create a neighbourhood size parameter). You should also consider approaches that can minimize the amount of repeated computation you have to perform. This will become important in the second assignment when we start experimenting on larger datasets.

## Lab Reflection Questions

- 1. The similarity calculation involves a summation for 'all products that both users have provided ratings for'. How have you handled finding this set of products?
- 2. How have you tried to minimize the runtime complexity of your implementation? Are there any other values you think could be pre-computed or that you could avoid recomputing many times? How?