

```
int a = 10 // incorrect declaration
```

```
if a % 2 = 0 { // incorrect operator - should be ==
```

```
    /* do stuff */
```

```
}
```

```
if true or false { // incorrect operator - should be ||
```

```
    /* do stuff */
```

```
} elif true { // incorrect operator - no elif kw - should be else if
```

```
    /* do more stuff */
```

```
}
```

```
func square(n: int) { // missing return type
```

```
    return n ** 2 // incorrect operator - should be ^
```

```
}
```