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FA Documentation

FiniteAutomaton Class

The FiniteAutomaton class represents a Finite Automaton and includes the following attributes:

- states: A list of possible states
- alphabet: A list of input symbols in the FA's alphabet.
- transitions: A dictionary representing state transitions based on input symbols.
- initial_state: The initial state of the FA.
- final_states: A list of final states indicating acceptance.
- is_sequence_accepted(self, sequence) method:

```
current_state = self.initial_state
  for symbol in sequence:
    if symbol in self.transitions[current_state]:
        current_state = self.transitions[current_state][symbol]
    else:
        return False
  if current_state in self.final_states:
        return True
  else:
        return False
```

This method takes a sequence of symbols as input and returns True if the sequence is accepted by the FA, and False otherwise.

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```
<digit> ::= "0" | "1" | ... | "9"
<special-character> ::= "_" | "-" | ...
```