

1 General Information

The current representation of the (double) Round Robin tournament: $MD \in \mathbb{B}^{nt \times nd \times nt}$

If compact scheme:

$$nt > 1$$

$$nd = (nt - 1) * 2 \text{ if } nt \% 2 = 0$$

$$nd = nt * 2 \text{ if } nt \% 2 = 1$$

2 Used operators

$$SumHomerow(d, t) = \sum_i MD[d][t][i]$$

$$SumAwayrow(d, t) = \sum_i MD[d][i][t]$$

$$SumRounds(h, a) = \sum_i MD[i][h][a]$$

$$Max(val[]) = \text{element with the highest value in the array}$$

$$Min(val[]) = \text{element with the lowest value in the array}$$

3 Constraint Table

| Index | Constraint | Mathematical notation |
|-------|--|---|
| C01 | Team t_j can not play home in round r_k | $SumHomerow(k, j) = 0$ |
| C02 | Team t_j can not play away in round r_k | $SumAwayrow(k, j) = 0$ |
| C03 | Team t_j can not play at all in round r_k | $SumHomerow(k, j) + SumAwayrow(k, j) = 0$ |
| C04 | There should be at least m_1 and at most m_2 homegames for teams t_1, t_2, \dots on the same day d | $m_1 \leq SumHomerow(d, 1) + SumHomerow(d, 2) \leq m_2$ |
| C05 | No team can play against itself | $\forall d, t : MD[d][t][t] = 0$ |
| C06 | Team t wishes to play at least k_1 and at most k_2 homegames between round r_i and round r_j | $k_1 \leq \sum_{x=i}^j SumHomerow(x, t) \leq k_2$ |

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| C07 | Team t wishes to play at least k_1 and at most k_2 awaygames between round r_i and round r_j | $k_1 \leq \sum_{x=i}^j SumAwayrow(x, t) \leq k_2$ |
| C08 | There are at most R rounds available for the tournament | $nd \leq R$ |
| C09 | A maximum of m games can be assigned to round r | $\sum_t : SumHomerow(r, t) \leq m$ |
| C10 | Game t_j vs t_k must be preassigned to round r | $MD[r][j][k] = 1$ |
| C11 | Game t_j vs t_k must not be assigned to round r | $MD[r][j][k] \neq 1$ |
| C12 | A break cannot occur in round r_i | $\forall t : (SumHomerow(i, t) + SumHomeRow(i - 1, t)) \leq 1 \wedge (SumAwayrow(i, t) + SumAwayRow(i - 1, t)) \leq 1 \wedge 1 \leq i$ |
| C13 | Teams cannot have more than k consecutive home games | $\forall t : \sum_{x=i}^{i+k} SumHomeRow(x, t) \leq k$ |
| C14 | Teams can not have more than k consecutive away games | $\forall t : \sum_{x=i}^{i+k} SumAwayRow(x, t) \leq k$ |
| C15 | The total number of breaks must not be larger than k | <i>TODO Discuss</i> |
| C16 | The total number of breaks per team must not be larger than k | <i>TODO Discuss</i> |
| C17 | Every team must have an even number of breaks | <i>TODO Discuss</i> |
| C18 | Every team must have exactly k number of breaks | <i>TODO Discuss</i> |
| C19 | There must be at least k rounds between two games with the same opponents | $\forall t, t' : \exists j, k : t \neq t' \wedge MD[i][t][t'] = 1 \wedge MD[j][t'][t] = 1 \wedge i - j \geq k$ |
| C20 | There must be at most k rounds between two games with the same opponents | $\forall t, t' : \exists j, k : t \neq t' \wedge MD[i][t][t'] = 1 \wedge MD[j][t'][t] = 1 \wedge i - j \leq k$ |
| C21 | There must be at least k rounds between two games involving team t_a and any team from the subset S t_2, t_3, \dots | <i>Discuss</i> |
| C22 | Two teams play against each other in turn at home and away in 3RR or more | |

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| C23 | Team t wishes to play at least m1 and at most m2 home games on weekday1, m3-m4 on weekday2 and so on | <i>Requires 4th dim</i> |
| C24 | Game h-team against a-team cannot be played before round r | $\exists d : MD[d][h][a] = 1 \wedge (d > r)$ |
| C25 | Game h-team against a-team cannot be played after round r | $\exists d : MD[d][h][a] = 1 \wedge (d < r)$ |
| C26 | The difference between the number of played home and away games for each team must not be larger than k in any stage of the tournament (a k-balanced schedule) | $\forall t, x \leq nd : \sum_{i=0}^x SumHomerow(x, t) - \sum_{i=0}^x SumAwayrow(x, t) \leq k$ |
| C27 | The difference in the number of played games between the teams must not be larger than k in any stage of the tournament (in a relaxed schedule) | $\forall d \leq nd : MAX(\forall t : \sum_{i=0}^d SumHomeRow(i, t) + SumAwayRow(i, t)) - MIN(\forall t : \sum_{i=0}^d SumHomeRow(i, t) + SumAwayRow(i, t)) \leq k :$ |
| C28 | Teams should not play more than k consecutive games against opponents in the same strength group | <i>Discuss</i> |
| C29 | Teams should not play more than k consecutive games against opponents in the strength group s | <i>Discuss</i> |
| C30 | At most m teams in strength group s should have a home game in round r | $\sum \forall s \in S : SumHomerow(r, s) \leq m$ |
| C31 | There should be at most m games between the teams in strength group s between rounds r1 and r2 | $\sum (\forall s, s' \in S \wedge s \neq s' : (\sum_{i=r_1}^{r_2} MD[i][s][s']) \leq m$ |
| C32 | Team t should play at least m ₁ and at most m ₂ home games against opponents in strength group S between rounds r1 and r2 | $m_1 \leq \sum \forall s \in S : \sum_{i=r_1}^{r_2} MD[i][t][s] \leq m_2$ |
| C33 | Team t should play at least m1 and at most m2 games against opponents in strength group s between rounds r1 and r2 | $m_1 \leq \sum \forall s \in S : \sum_{i=r_1}^{r_2} MD[i][t][s] + MD[t][i][s] \leq m_2$ |

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|-----|---|---------------------------------------|
| C34 | Game t_i -team against t_j -team can only be carried out in a sub- set of rounds $R = [r_1, r_2, r_3, \dots]$ | $MD[d][i][j] = 1 \Rightarrow d \in R$ |
| C35 | A break of type A/H for team t1 must occur between rounds r1 and r2 | <i>Discuss</i> |
| C36 | The carry-over effects value must not be larger than c | <i>Discuss</i> |