### KU LEUVEN

# Machine Learning: A brief Overview

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# Introduction

1.1 Special Thanks to

# Regression

Regression is a form of supervised machine learning with as goal to take continuous data and find the equation that best fits the data. This way you'll be able to forecast a specific value.

#### 2.1 Linear Regression

The best fit function searched is just a linear line. See figure 2.1 for an example. Since linear regression is the basis of almost all machine learning algorithms (it is also used in Neural Networks for example), we will elaborate a bit more on how it actually works.

As we know a first order line can be simply represented as y=mx+b. We know x since it are our labels and when training we also know y since it are our features (which we know, since it's supervised learning). So the goal of linear regression is to calculate m and b, calculating m is achieved with the following formula:  $m=\frac{\overline{x}\cdot\overline{y}-\overline{xy}}{(\overline{x})^2-\overline{x^2}}$  where the bar over the letters signifies a mean or average. To calculate b the following formaly can be used:  $b=\overline{y}-m\overline{x}$ . When you use these formulas to calculate the regression line you are actually minimising the squared error between the regression line's y values and the data's y values. To know how well the regression line predicts

the data's y values you can check the outcome of the r squared method, see chapter 5.

#### 2.1.1 Code examples

Two code approaches have been made. The first approach uses the sklearn kit for doing linear regression as well as experimenting with some support vector machines, the approach can be found in appendix A. The second approach shows a more basic linear regression which illustrates it's fundamentals. Since linear regression is the basis of a lot of machine learning algorithms, this code can help you understand the basic building blocks of all these machine learning alorithms. It also shows how the r squared method works. This code can be found in appendix B.

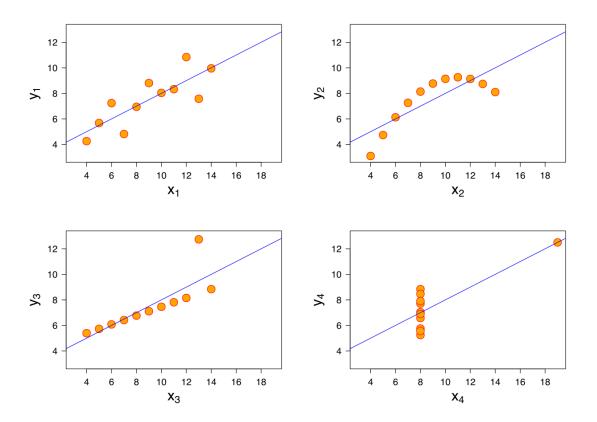


Figure 2.1: Four examples of the function found by linear regression based on the given data points.

### Classification

Classification is a form of supervised machine learning (in contrary to Clustering, see chapter 4. It takes examples which we have identified with classes and tries to learn a model that will predict the class of unknown examples. An example of use is to classify tumors as benign or malignant. We feed the classifier the features, such as size and shape, of known results. After the learning phase we can then use this classifier to predict if a given tumor is benign or not.

#### 3.1 K Nearest Neighbors

KNN is a simple but effective classification algorithm. The algorithm works by finding the k neirest neighbors of a given data point and chosing a class based on the labels of these k nearest neighbors. Basically using the majority vote of these neighbors to choose the data point's class. It is also possible to assign weight to the vote of the neighbors for example based on their distance.

A known pitfall for the KNN is that it needs to compare the data in question to all of the points from the dataset. Therefor accuracy is easy to accomplish, but being fast is hard. A way to make it faster is to compare your data only to data within a certain radius. Other pitfalls include: problems with outliers and bad data.

To see how well the KNN performs, one can check it's confidence in two ways, as listed below.

- Correct versus incorrect
- Check the average vote confidence

#### 3.1.1 Code examples

Two code approaches have been made. The first approach uses the *sklearn* kit, the approach can be found in appendix C. The second approach shows a more basic KNN which illustrates it's fundamentals. This code can help you understand the basic building blocks of the algorithm and let you see where it's pitfalls are. The code can be found in appendix D.

### 3.2 Support Vector Machines

A SVM is a binary classifier. The objective of the Support Vector Machine is to find the best splitting boundary between data. It is a maximum-margin-classifier. It deals in vector space, thus the seperation is done by using a hyperplane. The best hyperplane is the one that contains the widest margin between support vectors, and is called the decision boundary. It is generally much faster than the KNN algorithm and also more resistent for outliers and pointless data. Steps to find the decision boundary:

- 1. Find the support vectors, see figure 3.1. We find these support vectors by maximising the distance between all examples of the two classes.
- 2. The decision boundary runs through the middle of these support vectors, see figure 3.2.

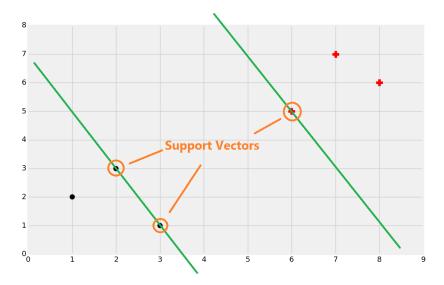


Figure 3.1: Shows the support vectors for this SVM classification problem.

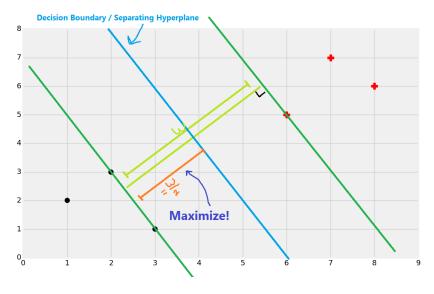


Figure 3.2: Shows the decision boundary for this SVM classification problem.

As you may notice, this method will only work natively on linearly-seperable data and data with only two classes. A way to go beyond the linearly-seperable data limit is using kernels as explained in subsection 3.2.1. To be able to do 3+ classification you can use OVR or OVO, see section 3.2.3 For more details about the specific workings of SVMs I'd like to point out a great SVM Tutorial<sup>1</sup>.

#### 3.2.1 Kernels

Kernels are similarity functions, which take two inputs and return a similarity using inner products. This allows us to translate our data to a plausibly infinite number of dimensions in order to find one that has linear separbility, without paying the processing costs to do it. The only requirement to use kernels is to confirm that every interaction with our featurespace is an inner product. The formulas used for SVMs are transformable to inner products, so that is nice. Kernels are also used in other machine learning algorithms than SVMs.

<sup>&</sup>lt;sup>1</sup>http://www.svm-tutorial.com/

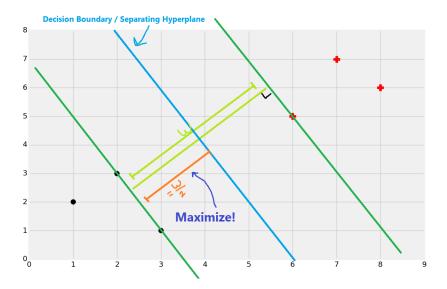


Figure 3.3: Shows the results of van OVR classification.

#### 3.2.2 Soft Margin SVMs

A soft margin SVM allows for some slack on the errors that we might get in the optimisation process (While the standard SVM, a hard-margin, does not allow this wiggle room for error). You can use soft margin SVMs when your data is not perfectly linearly separable, but is very close or when you have a strong over-fitment when using a hard-margin SVM. An over-fitment can be recognised by the number of points on your support vectors versus the number of points of that class. For example if 100% of the positive class' points are on the support vector, this signals a high chance of over-fitment.

#### 3.2.3 OVR and OVO

OVR or *One Verse Rest* seperates each group from the rest and generates decision boundaries for all of these. For example if you have three classes, 1, 2 and 3. Then OVR would compare 1 to (2 and 3), 2 to (1 and 3) and 3 to (1 and 2) and generate decision boundaries for all three options. The problem is that you will almost always have negatives than positives since you're maybe comparing one group to three others. This means every classification boundary is actually unbalanced.

OVO or *One Verse One* compares compares every one class to all others. Thus 1 to 2, 1 to 3, 2 to 1, 2 to 3, 3 to 1 and 3 to 2 deliver all seperate decision boundaries. This tends to result in more balance results.

#### 3.2.4 Code examples

Two code approaches have been made. The first approach uses the *sklearn* kit, the approach can be found in appendix E and is very similar to appendix C. The second approach shows a more basic SVM which illustrates it's fundamentals. This code can help you understand the basic building blocks of the algorithm and let you see where it's pitfalls are. The code can be found in appendix F. No detailed implementation of kernels and soft margin SVMs is implemented.

Clustering

### General Terms

**Confidence Score** A score that tells you how accurate and reliable a model is performing based on the test data.

#### Convex

**Cross Validation** Is a model validation technique for assessing how the results of a statistical analysis will generalize to an independent data set. It splits the data set in test and training data.

**Deterministic Environment** The endstate of the environment can be determined based on the current state of the environments and its components.

**Decision Boundary** In a statistical-classification problem with two classes, a decision boundary is a hyperplane that partitions the underlying vector space into two sets, one for each class.

**Dot Product** Also known as scalair product or inner product of two vectors  $\vec{A}$  and  $\vec{B}$  is defined as follows:  $\vec{A} \cdot \vec{B} = a_1b_1 + a_2b_2 + ... + a_nb_n$ . Two vectors are perpindicular if their dot product equals 0. Dutch translation: inwendig product

**Eucledian Distance** A way to calculate the distance on a plane between points. It uses the following formula:  $\sqrt{\sum_{i=1}^{n} (q_i - p_i)^2}$ . Measures the length of a line segment between points.

**Eucledian Norm** Measures the magnitude of a vector, which is basically the length. The equation is also the same as with Eucledian Distance, the name just tells you what space you are using.

**Features** Descriptive attributes for the data.

**Hyperplane** A hyperplane is a subspace of one dimension less than its ambient space. If a space is 3-dimensional then its hyperplanes are the 2-dimensional planes.

**Kernels** Is a kind of transformation on your data. Grossly put it simplifies your data. More specifically kernel methods use kernel functions to operate in a high-dimensional, implicit feature space without ever computing the coordinates of the data in that space, but rather by simply computing the inner products between the images of all pairs of data in the feature space. This is computationally a lot better than using the raw data. For an example see figure 5.1.

**Labels** What you are trying to predict of forecast for the data.

**Linear Algebra** The objective of linear algebra is to calculate relationships of points in vector space.

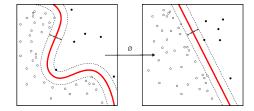


Figure 5.1: An example of simplifying the data by increasing it's dimension.

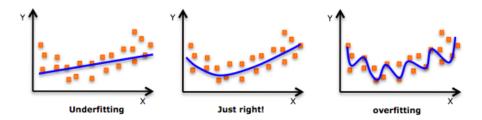


Figure 5.2: Shows underfitting, right fitting and overfitting.

(Maximum) Margin Classifier A margin classifier is a classifier which is able to give an associated distance from the decision boundary for each example. A maximum margin classifier maximises the distance between the decision boundary and all examples.

**Object Oriented Programming** In short OOP makes it possible to make objects with attributes, these objects can have a certain link towards eachother (subclasses and superclasses).

**Preprocessing** Used to clean/scale the data before using machine learning techniques. Cleaning for example by replacing NaN data with -99 999, because it will be handled as an outlier, or by interpolating it. Scaling your features so they fall between -1 and 1 is generally a good idea because it could make the processing faster and more accurate.

#### Machine Learning Classifier

#### Machine Learning Model

#### Norm

**Overfitting** Figure 5.2 should explain overfitting perfectly.

**Stochastic Environment** The endstate of the environment can not be exactly determined based on the current state of the environment and its objects since there is randomness involved.

**Supervised Learning** For om machine learning where the scientist teaches the machine by showing it features and then showing it the correct answer (lable). Once the machine is taught, the scientis will usually test the machine on some unseen data, where the scientis still knows the correct answer, but the machine doesn't.

R squared method Also known as coefficient of determination. The squared error is the mean or sum of the distance between the solution values and the actual values. For example in Linear regression the error is the distance between the regression line's y values and the data's y values. The squared error is either a mean or sum of this. Squared error is used because on the one hand it normalises all errors to be positive and on the other hand it punishes outliers harder. Since the squared error is just a relative number to your dataset it has no real meaning, that's why we use the r squared method. This method uses the formula  $r^2 = 1 - \frac{SE\hat{y}}{SE_y}$  which is just one minus the division of the squared error of the regression line and the squared error of the mean y line. A number close to 1 means the classifier is performing well, a number close to 0 means it is performing

bad. It is a good measure when trying to predict an exact future value, however if you just want to predict a general tendense it is not the best measure.

**Support Vector** The points closest to the maximum-margin-hyperplane, as shown in figure 3.1.

**Threading** Some machine learning algorithms can be split into multiple threads, this is often indicated by the  $n_{\_}$  jobs parameter in python. Others don't have this luxurary and are known as running linear.

**Types of Data** With machine learning we can see our data in several groups. It is important that these groups do not overlap, since otherwise a bad representation of results could be shown.

- Training data is the data used to train your machine learning model.
- Testing data is the data used to test your machine learning model.
- Validation data is the data used to validate your machine learning model.

**Vector** A vector has a magnitude and a direction. The magnitude is the same as the Euclidean distance or norm. For example the  $\vec{A} = [4, 3]$  has the direction 4 in dimension 1 and 2 in dimension 2, the magnitudes is  $\sqrt{4^2 + 3^2} = 5$ .

Appendices

### Appendix A

# Regression

In this appendix you can find the code for a linear regression implementation using *sklearn*, as well as some examples of SVMs used for regression.

```
import pandas as pd
import quandl, math
import numpy as np
from sklearn import preprocessing, cross_validation, svm
from sklearn.linear model import LinearRegression
import datetime
import matplotlib.pyplot as plt
from matplotlib import style
# Use Pickle to save any python object
import pickle
# set the api key for quandl
quandl. ApiConfig. api key = "ENzts Lf48qsmWQC xJb"
# Retrieves data from quandli
df = quandl.get("WIKI/GOOGL")
# Only keep relevant adjusted columns
df = df [[ 'Adj. Open', 'Adj. High', 'Adj. Low', 'Adj. Close', 'Adj. Volume']]
# Manipulate data so we can get useful information out of it
# First get the High Low Percentage
df \left[ \ 'HL\_PCT' \ \right] \ = \ \left( \ df \left[ \ 'Adj . \ \_High' \ \right] \ - \ df \left[ \ 'Adj . \ \_Low' \ \right] \right) / \ df \left[ \ 'Adj . \ \_Low' \ \right] * 100.0
# Next get the Daily Percentage
df['PCT_change'] = (df['Adj._Close'] - df['Adj._Open']) / df['Adj._Open'] * 100.0
\# And change the data frame to represent these changes, throw away irrelevant data
df = df [['Adj. Close', 'HL_PCT', 'PCT_change', 'Adj. Volume']]
# Define the column we will try to forecast
forecast_col = 'Adj._Close'
\# Replace the NaN values in the data with -99999
# Reason for this number is that most of the time it will be handled as an outlier.
df. fillna (value=-99999, inplace=True)
# How far do you want to forecast
forecast out = int(math.ceil(0.01 * len(df)))
# All current columns are features, so we need to add a label column, shift is so the
# is the value of Adj. Close of the 1%th data point
```

# sklearn needs numpy arrays for the machine learning part. But we did data manipulat

df['label'] = df[forecast\_col].shift(-forecast\_out)

```
\# Features are represented by X
X = np.array(df.drop(['label'], 1))
\# Scaling the data
X = preprocessing.scale(X)
\# Contains the most recent features, which we will predict against
X \text{ lately} = X[-forecast out:]
\# Only take X to the point we have known data labels
X = X[:-forecast out]
# Drop all NaN created by the above actions
df.dropna(inplace=True)
\# Labels are represented by y
y = np.array(df['label'])
\# Splitting the data in test and train data
X_train, X_test, y_train, y_test = cross_validation.train_test_split(X, y, test_size =
# Use linear regression to define a classifier
\# n\_jobs identifies the number of threads that can be made, -1 identifies this to be
clf = LinearRegression(n jobs=-1)
# Train the classifier
clf.fit(X train, y train)
\# Calculate the confidence of our classifier
confidence = clf.score(X test, y test)
\# Show our confidence score using linear regression
print("linear_regression:", confidence)
\# We will also experiment with some SVM's with different kernel functions
for k in ['linear', 'poly', 'rbf', 'sigmoid']:
    clf extra = svm.SVR(kernel=k)
    clf_extra.fit(X_train, y_train)
    confidence = clf_extra.score(X_test, y_test)
    print(k, ":", confidence)
\# We will move forward with the classifier clf from LinearRegression
\# Calculate our forecast out
forecast set = clf.predict(X lately)
\# \ Add \ a \ forecast \ column \ to \ dataframe
df['Forecast'] = np.nan
# Add the forecast data on the correct points
last date = df.iloc[-1].name
last_unix = last_date.timestamp()
one day = 86400
next_unix = last_unix + one_day
for i in forecast_set:
    \# See what the next forecast date is
    next\_date = datetime.datetime.fromtimestamp(next unix)
    next unix += one day
    \# Set all the columns to nans on forecast dates, except the forecast column, set
    df.loc[next\_date] = [np.nan for \_ in range(len(df.columns)-1)] + [i]
```

```
# Save our learned classifier using pickle
with open('LinearRegression/linearregression.pickle', 'wb') as f:
    pickle.dump(clf, f)
# To use the saved classifier just use the following commented line:
# pickle_in = open('LinearRegression/linearregression.pickle', 'rb')
# clf = pickle.load(pickle_in)

# Let's visualise
# Set the style of our graph
style.use('ggplot')
# Make the graph
df['Adj._Close'].plot()
df['Forecast'].plot()
plt.legend(loc=4)
plt.xlabel('Date')
plt.ylabel('Price')
plt.show()
```

### Appendix B

# Manual Regression

In this appendix you find a linear regression algorithm build from the ground up.

```
from statistics import mean
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import style
from DataGeneration import create data set
# Define the plotting style
style.use('ggplot')
\# Define some starting points, we use the DataGeneration class to generate the data s
size = 40
variance = 10
xs, ys = create data set(size, variance, step=2, correlation='False')
\# A function that given our x and y calculates the best fitting slope and the best fit
def best_fit_slope_and_intercept(xs, ys):
    \mathbf{m} = (\mathrm{mean}(\mathbf{x}\mathbf{s}) * \mathrm{mean}(\mathbf{y}\mathbf{s}) - \mathrm{mean}(\mathbf{x}\mathbf{s} * \mathbf{y}\mathbf{s})) / (\mathrm{mean}(\mathbf{x}\mathbf{s}) * * 2 - \mathrm{mean}(\mathbf{x}\mathbf{s} * \mathbf{x}\mathbf{s}))
    b = mean(ys) - m*mean(xs)
     return m, b
\# Get the best fitting slope and the
m, b = best fit slope and intercept(xs, ys)
\# Show our best fit slope and y-intercept
print("m_and_b", m, b)
# Create the regression line
regression\_line = [(m*x) + b \text{ for } x \text{ in } xs]
# Let's predict some points based on the regression line
# Our feature
predict x = size + 5
# The predicted label
predict y = (m * predict x) + b
# Print the predicted label
print("Predicted_y:", predict_y, "for_x:", predict_x)
\# Calculates the squared error of given original vector and the predicted vector
def squared_error(ys_orig, ys_line):
     return sum((ys line-ys orig)*(ys line-ys orig))
```

plt.legend(loc=4)

plt.show()

```
# Calculates the coefficient of determination given the original vector and the predi-
def coefficient of determination (ys orig, ys line):
    \# Create a line that is just a constant function of the average of the original y
    y_mean_line = [mean(ys_orig)] * len(ys_orig)
    # Calculate the top part of the r squared method equation
    squared error regr = squared error (ys orig, ys line)
    # Calculate the bottom part of the r squared method equation
    squared_error_y_mean = squared_error(ys_orig, y_mean_line)
    \# Calculate the full r squared method equation
    return 1 - (squared_error_regr/squared_error_y_mean)
\# Calculate how well the regression line is predicting our values
r squared = coefficient of determination(ys, regression line)
print("r_squared:_", r_squared)
# Visualise data and regression line
plt.scatter(xs, ys, color='#003F72', label='data')
plt.scatter(predict_x, predict_y, label='predicted')
```

plt.plot(xs, regression\_line, label='regression\_line')

### Appendix C

# K Nearest Neighbors

prediction = clf.predict(example\_measure)

# Show us the prediction

print("prediction:", prediction)

import numpy as np from sklearn import preprocessing, cross\_validation, neighbors import pandas as pd # Read our breast cancer data, gathered from UCI: https://archive.ics.uci.edu/ml/datasets/Breast+Cancer+Wisconsin+(Diagnostic)df = pd.read csv('data/breast-cancer-wisconsin.data') # Replace the missing values (represented as ?) by -99999df.replace('?', -99999, inplace=True) # The ID column is not a good classifier, so we will drop that column df.drop(['id'], 1, inplace=True) # Define our features (every column except for the class column) X = np.array(df.drop(['class'], 1))# Define our labels (the class column) y = np.array(df['class'])# Create training and testing data X train, X test, y train, y test = cross validation.train test split(X, y, test size =  $\#\ Define\ the\ classifier$  , a k nearest neighbor classifier clf = neighbors. KNeighborsClassifier() # Train the classifier clf.fit(X\_train, y\_train) # Check the accuracy of our trained model accuracy = clf.score(X test, y test) # Show us the accuracy print("Accuracy:", accuracy) # Let's predict something  $\# \ Our \ random \ to \ predict \ features$ :  $example\_measure \, = \, np.\,array \, (\, [\, 4 \,\,, \,\, \, 2 \,\,, \,\, 1 \,\,, \,\, \, 1 \,\,, \,\, \, 2 \,\,, \,\, \, 3 \,\,, \,\, \, 2 \,\,, \,\, \, 1 \, ]\,) \,.\,reshape \, (\, 1 \,\,, \,\, \, -1)$ # Predict the result for our random sample

In this appendix you can find the code for a K nearest neighbors implementation using sklearn.

### Appendix D

# Manual K Nearest Neighbors

In this appendix you find a linear K nearest neighbors build from the ground up.

```
import numpy as np
import matplotlib.pyplot as plt
from matplotlib import style
\# We will use warnings to warn about using lower number of K's than we have groups
import warnings
\# To count the votes
from collections import Counter
import pandas as pd
import random
\# Set the plot style
style.use('fivethirtyeight')
\# Create some random data
dataset = \{ \ 'k' \colon \ [[1 \,, \ 2] \,, \ [2 \,, \ 3] \,, \ [3 \,, \ 1]] \,, \ \ 'r' \colon \ [[6 \,, \ 5] \,, \ [7 \,, \ 7] \,, \ [8 \,, \ 6]] \}
\# The features of the example we want to classify in k or r
new\_features = [5, 7]
\# A function that will return the k nearest neighbors to a given point
\# @param data:
        a dictionary containing the classes and the data for those classes
\# @param predict:
        a vector with the features where for we will make a class prediction
\# @param k:
        the number of nearest neighbors to return, default value 3
#
         Throws a warning when the given k is <= the number of elements in the given d
def k_nearest_neighbors(data, predict, k=3):
    \# First create a warning when the number of data points is smaller than or equal
    if len(data) >= k:
        warnings.warn('K_is_set_to_a_value_less_than_total_voting_groups!')
    \# List with all points and there distances to the prediction
    distances = []
    # For every group calculate the euclidean distance per feature and put it in the
    for group in data:
        for features in data group:
             \# Calculating the Euclidean Norm, we are using numpy because the calculate
```

distances.append([euclidean distance, group])

euclidean distance = np.linalg.norm(np.array(features) - np.array(predict

# than when we would do it manually

```
# Sort the distances and take the first k elements
    votes = [i[1] for i in sorted(distances)[:k]]
    # Count the votes
    # 1 is the number you want, it returns a list of elements like ('r', 3) with 'r'
    \# number of votes, so we take the first element and then the class name by doing
    vote result = Counter(votes).most common(1)[0][0]
    return vote result
\# Use the k nearest neighbor algorithm to predict the color of the new features
result = k nearest neighbors (dataset, new features)
# Show us the resulting color
print(result)
# Show our current data
\#\ First\ manipulate\ the\ data\ a\ bit\ and\ add\ it\ in\ a\ scatter\ plot\ ,\ very\ nice\ line\ btw
[[plt.scatter(ii [0], ii [1], s=100, color=i) for ii in dataset[i]] for i in dataset]
# Throw in the example we want to predict, show the resulting color as well
plt.scatter(new_features[0], new_features[1], s=100, color=result)
\# Let's now look at the accuracy on the breast cancer data
\# Read our breast cancer data, gathered from UCI:
        https://archive.ics.uci.edu/ml/datasets/Breast+Cancer+Wisconsin+(Diagnostic)
df = pd.read csv('data/breast-cancer-wisconsin.data')
\# Replace the missing values (represented as ?) by -99999
df.replace('?', -99999, inplace=True)
# The ID column is not a good classifier, so we will drop that column
df.drop(['id'], 1, inplace=True)
# Converting the entire data frame to floats
full data = df.astype(float).values.tolist()
\# Shuffle the data
random.shuffle(full_data)
# Split the training and testing data
# Define the test size first
test size = 0.2
\# Define the dictionaries for our test and training data, 2 = benign tumor, 4 = malign
train set = \{2: [], 4: []\}
test\_set = \{2: [], 4: []\}
\# Split the data in test and training data
train_data = full_data[:-int(test_size*len(full_data))]
test data = full data[-int(test size*len(full data)):]
\# Populate the dictionaries
for i in train data:
    train set [i[-1]]. append (i[:-1])
for i in test data:
    test set [i[-1]]. append (i[:-1])
\# Train and test the data
\# Initialise the total correct predictions to 0 and the total predictions to 0 as well
correct = 0
total = 0
\# For every group in our test_set make a prediction using our train set
for group in test set:
    for data in test set [group]:
        \# Vote using the default number of k's as defined in Scikit
```

### Appendix E

# Support Vector Machine

In this appendix you can find the code for a Support Vector Machine implementation using sklearn.

```
import numpy as np
from sklearn import preprocessing, cross_validation, svm
import pandas as pd
# Read our breast cancer data, gathered from UCI:
         https://archive.ics.uci.edu/ml/datasets/Breast+Cancer+Wisconsin+(Diagnostic)
df = pd.read csv('../data/breast-cancer-wisconsin.data')
\# Replace the missing values (represented as ?) by -99999
df.replace('?', -99999, inplace=True)
\# The ID column is not a good classifier, so we will drop that column
df.drop(['id'], 1, inplace=True)
# Define our features (every column except for the class column)
X = np.array(df.drop(['class'], 1))
# Define our labels (the class column)
y = np.array(df['class'])
# Create training and testing data
X train, X test, y train, y test = cross validation.train test split(X, y, test size =
# Define the classifier, a support vector machine
clf = svm.SVC()
\# Train the classifier
clf.fit(X_train, y_train)
# Check the accuracy of our trained model
accuracy = clf.score(X test, y test)
\# Show us the accuracy
print("Accuracy:", accuracy)
# Let's predict something
\# \ Our \ random \ to \ predict \ features:
example\_measure \, = \, np.\,array \, (\, [\, 4 \,\,, \,\, \, 2 \,\,, \,\, 1 \,\,, \,\, \, 1 \,\,, \,\, \, 2 \,\,, \,\, \, 3 \,\,, \,\, \, 2 \,\,, \,\, \, 1 \, ]\,) \,.\,reshape \, (\, 1 \,\,, \,\, \, -1)
\# Predict the result for our random sample
prediction = clf.predict(example_measure)
# Show us the prediction
print("prediction:", prediction)
```

### Appendix F

## Manual Support Vector Machine

In this appendix you find a Support Vector Machine build from the ground up. import matplotlib.pyplot as plt from matplotlib import style import numpy as np # Our plot style style.use('ggplot') # Our starting data # As you can see we have two classes, -1 and 1 with some data for those classes  $data_dict = \{-1: np.array([[1, 7], [2, 8], [3, 8], ]),$ 1: np.array([[5, 1], [6, -1], [7, 3], ]) $\# A \ class \ definition \ of \ a \ SVM$ # The class doesn't explain all the details of how an SVM works, for more information # look at svm-tutorial.com**class** SupportVectorMachine: # Runs whenever an object is created def \_\_init\_\_(self , visualisation=True): # Set the object variable visualisation to the given value self.visualisation = visualisation # Set the colors for the two classes  $self.colors = \{1: 'r', -1: 'b'\}$  $\# \ Visualise \ if \ necessary$ if self.visualisation: self.fig = plt.figure()  $self.ax = self.fig.add\_subplot(1, 1, 1)$ # A method that visualises the SVM def visualise (self): # scattering known featuresets [[self.ax.scatter(x[0], x[1], s=100, color=self.colors[i]) for x in data dict # Returns the hyperplane point given x, w, b and vdef hyperplane(x, w, b, v): **return** (-w[0] \* x - b + v) / w[1]# Some useful variables

hyp  $x \min = datarange[0]$ 

 $datarange = (self.min\_feature\_value*0.9, self.max\_feature \ value*1.1)$ 

```
hyp x \max = \text{datarange}[1]
    \# Graph the positive support vector hyperplane
    \# w.x + b = 1
    psv1 = hyperplane(hyp x min, self.w, self.b, 1)
    psv2 = hyperplane(hyp_x_max, self.w, self.b, 1)
    self.ax.plot\left(\left[hyp\_x\_min\,,\ hyp\_x\_max\right],\ \left[psv1\,,\ psv2\right],\ "k"\right)
    \# Graph the negative support vector hyperplane
    \# w.x + b = -1
    nsv1 = hyperplane(hyp_x_min, self.w, self.b, -1)
    nsv2 = hyperplane(hyp_x_max, self.w, self.b, -1)
    self.ax.plot([hyp x min, hyp x max], [nsv1, nsv2], "k")
    # Graph the decision surface
    \# w.x + b = 0
    ds1 = hyperplane(hyp x min, self.w, self.b, 0)
    ds2 = hyperplane(hyp_x_max, self.w, self.b, 0)
    self.ax.plot([hyp_x_min, hyp_x_max], [ds1, ds2], "k")
    \# show the plot
    plt.show()
# Predict the class given a set of features
def predict (self, features):
    # Find the classification given a set of features by looking at the sign of the
    \# following formula: sign(x.w +b)
    classification = np.sign(np.dot(np.array(features), self.w) + self.b)
    \# For visualisation puposes:
    if classification != 0 and self.visualisation:
        self.ax.scatter(features[0], features[1], s=200, marker='*', c=self.colors
    elif self.visualisation:
        print('featureset', features, 'is_on_the_decision_boundary')
    return classification
# train the SVM
def fit(self, data):
    self.data = data
   \# Begin building an optimisation dictionary, which contains any optimisation
    \# When all optimisations are done we will pick the [w, b] value with the lowe
   # in this dictionary
   # The optimisation is done by stepping down the vector w and calculating the
   \# fit the x.w+b equation. The found values will be saved in this dictionary
    # How the dictionary will look: \{/|w|/: [w, b]\}
    opt dict = \{\}
   \# This enables us to check every version of the vector possible
    transforms = [[1, 1], [-1, 1], [-1, -1], [1, -1]]
    \# Pick a starting point that fits our data
    # First put all features in all data
    all data = []
    for yi in self.data:
```

```
for featureset in self.data[yi]:
        for feature in featureset:
            all data.append(feature)
# Then pick the starting point
self.max_feature_value = max(all_data)
self.min feature value = min(all data)
\# We don't need all data anymore so can throw it out of memory
all_data = None
\# For support vectors yi(xi.w+b)=1, we will now start looking for this by
# Pick step_sizes for stepping down the vector, we start with big steps,
# when find the minimum for this step size, we start taking smaller steps to
# By not starting with the smallest steps we save a lot of calculating power.
# This is one way to approach the optimisation problem. With these steps we u
step_sizes = [self.max_feature_value * 0.1,
              self.max_feature_value * 0.01
              self.max_feature_value * 0.001]
# With these steps we will approach b
\# You could implement a similar step size feature for finding an accurate b th
# But for brevity this was skipped. (Might be a TODO for later)
b range multiple = 5
b multiple = 5
latest optimum = self.max feature value*10
\# Now we are ready to approach w and b by stepping
for step in step sizes:
    # Initial pick for w, we can do this because it is a convex problem
   w = np.array([latest optimum, latest optimum])
    \# Step down the convex bowl until you find the optimal point with this ste
    optimized = False
    while not optimized:
        \# Iterate through possible b values
        \# Try every b from -max feature value * b range multiple to +\dots with
        \# step * b multiple
        for b in np.arange(-1*(self.max_feature_value*b_range_multiple),
                            self.max\_feature\_value*b\_range\_multiple,
                           step*b multiple):
            \# Check the equation x.w+b for every possible transformation
            for transformation in transforms:
                \# Transform w
                w t = w * transformation
                found option = True
                \# Implement the constraint: yi(xi.w + b) >= 1
                # Weakest link of SVM, SMO tries to fix this
                for i in self.data:
                    for xi in self.data[i]:
                        yi = i
                        \#\ Check\ if\ constraint\ fulfilled
                        if not yi*(np.dot(w t, xi) + b) >= 1:
                            found option = False
                            break # TODO als het niet werkt kom eens hier kij
```

```
if not found option:
                                   break # TODO als het niet werkt kom eens hier kijken
                          # If constrained fulfilled then add the option to our optimis
                          if found option:
                              opt dict[np.linalg.norm(w t)] = [w t, b]
                 \# Check if the first element of the vector w is < 0, we can stop sear
                 \# already check the w's < 0 with the transformations
                 if w[0] < 0:
                     optimized = True
                     print('Optimized_a_step.')
                 else:
                     # Step on w to approximate the optimal value better
                     w = w - step
             # We found an optimum, so let's see what our best possible w and b are. F
             # The w and b where the magnitude (aka the norm) of w is minimal
             \# Calculate all the norms
             norms = sorted([n for n in opt_dict])
             # Our optimal choice
             {\tt opt\_choice} \ = \ {\tt opt\_dict} \, [\, {\tt norms} \, [\, 0\, ] \, ]
             self.w = opt\_choice[0]
             self.b = opt\_choice[1]
             # Redefine our latest optimum
             latest optimum = opt choice [0][0] + step *2
# Create an SVM object
svm = SupportVectorMachine()
\# Make our data fit
svm.fit(data=data_dict)
\# \ Values \ to \ predict
predict_us = [[0, 10],
               [1,3],
               [3,4],
               [3,5],
               [5, 5],
               [5, 6],
```

[6, -5], [5, 8]]

# Make predictions
for p in predict\_us:
 svm.predict(p)

# Show us the magic sym.visualise()