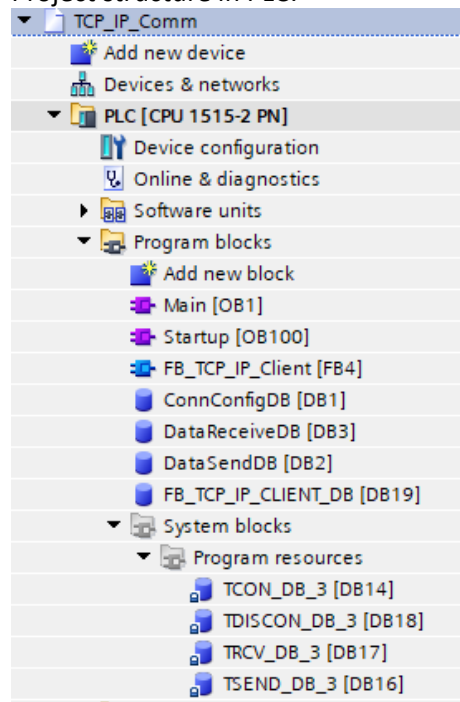


Server-Client TCP/IP (Socket) communication

Project for TCP/IP communication between PLC (Siemens S7-1500) - as client and Python App – as server.
PLC acts here as gateway which transmits the PLC hardware inputs status to the external application and reads controls for PLC hardware outputs from the same application.

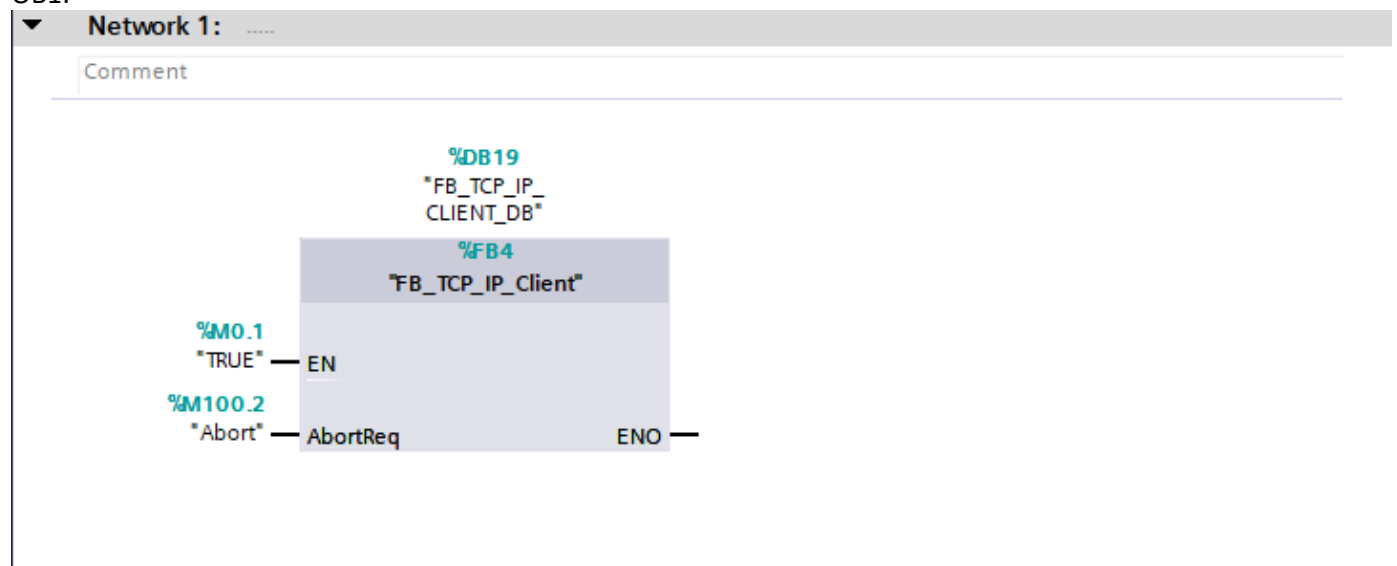
Project structure in PLC:



PLC HW config



OB1:

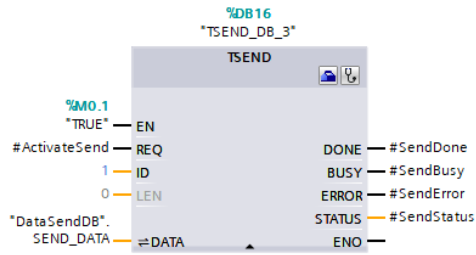


FB_TCP_IP_Client[FB4]:



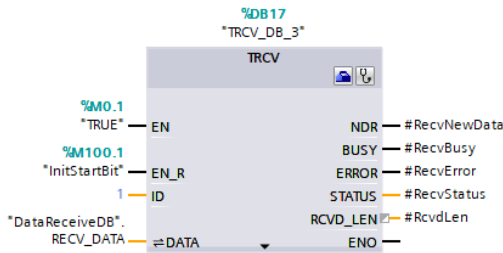
Network 6: TCP IP Client Send data

Comment



Network 7: TCP IP Client receive data

Comment



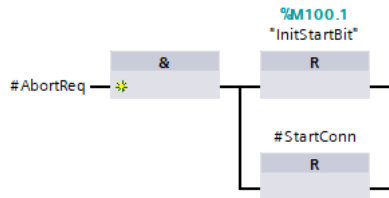
Network 8: Mapping of RCV_DATA array to HW outputs

Comment

```
1 "QB0" := "DataReceiveDB".RCV_DATA[1];
2 "QB1" := "DataReceiveDB".RCV_DATA[0];
3 "QB2" := "DataReceiveDB".RCV_DATA[3];
4 "QB3" := "DataReceiveDB".RCV_DATA[2];
```

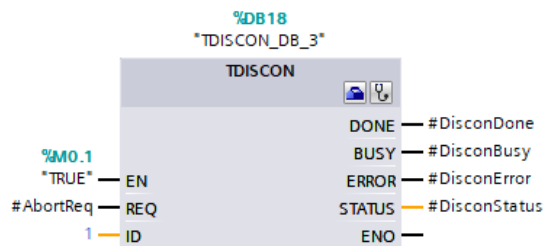
Network 9: Stop communication handler

Comment

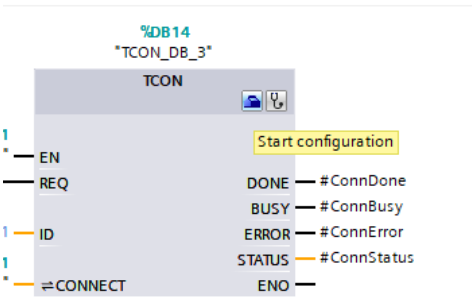


Network 10: TCP IP Client disconnect

Comment



TCON in network 2 must be properly configured.
For partner settings put IP address and port of the TCP/IP server.



The screenshot shows the TCON [SFB109] configuration window. The 'General' tab is active. The 'Local' section shows 'End point: PLC [CPU 1515-2 PN]', 'Interface: PLC_1, PROFINET-Schnittstelle_1[X1]', 'Subnet: PN/IE_1', and 'Address: 192.168.1.151'. The 'Partner' section shows 'End point: Unspecified', 'Interface: ?', 'Subnet: ?', and 'Address: 192.168.1.100'. The 'Connection type' is set to 'TCP', 'Connection ID (dec)' is '1', and 'Connection data' is 'ConnConfigDB'. The 'Active connection establishment' radio button is selected. The 'Address details' section shows 'Local Port' and 'Partner Port' both set to '2000'.

ConnConfigDB for TCON. Parameters of TCP/IP server are configured here:

TCP_IP_Comm ▸ PLC [CPU 1515-2 PN] ▸ Program blocks ▸ ConnConfigDB [DB1]										
ConnConfigDB										
	Name	Data type	Start value	Retain	Accessible f...	Writa...	Visible in ...	Setpoint	Supervision	Comment
1	Static									
2	InterfaceId	HW_ANY	64							HW-identifier of IE-interface submodule
3	ID	CONN_OUC	1							connection reference / identifier
4	ConnectionType	Byte	16#0B							type of connection: 11=TCP/IP, 19=UDP (17=T...
5	ActiveEstablished	Bool	true							active/passive connection establishment
6	RemoteAddress	IP_V4								remote IP address (IPv4)
7	ADDR	Array[1..4] of Byte								IPv4 address
8	ADDR[1]	Byte	192							IPv4 address
9	ADDR[2]	Byte	168							IPv4 address
10	ADDR[3]	Byte	1							IPv4 address
11	ADDR[4]	Byte	100							IPv4 address
12	RemotePort	UInt	2000							remote UDP/TCP port number
13	LocalPort	UInt	0							local UDP/TCP port number

Structure for sending data

TCP_IP_Comm ▸ PLC [CPU 1515-2 PN] ▸ Program blocks ▸ DataSendDB [DB2]										
DataSendDB										
	Name	Data type	Start value	Retain	Accessible f...	Writa...	Visible in ...	Setpoint	Supervision	Comment
1	Static									
2	SEND_DATA	Array[0..3] of Byte								
3	SEND_DATA[0]	Byte	16#0							
4	SEND_DATA[1]	Byte	16#0							
5	SEND_DATA[2]	Byte	16#0							
6	SEND_DATA[3]	Byte	16#0							

Structure for receiving data:

TCP_IP_Comm ▶ PLC [CPU 1515-2 PN] ▶ Program blocks ▶ DataReceiveDB [DB3]

Keep actual values Snapshot Copy snapshots to start values Load start values as actu

DataReceiveDB								
	Name	Data type	Start value	Retain	Accessible f...	Writa...	Visible in ...	Setpoint
1	Static			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2	▼ RECV_DATA	Array[0..3] of Byte		<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
3	■ RECV_DATA[0]	Byte	16#0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
4	■ RECV_DATA[1]	Byte	16#0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
5	■ RECV_DATA[2]	Byte	16#0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
6	■ RECV_DATA[3]	Byte	16#0	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Inputs and outputs addressing:

	IB0	Standard-Variablen...	Byte	%IB0
	IB1	Standard-Variablen...	Byte	%IB1
	IB2	Standard-Variablen...	Byte	%IB2
	IB3	Standard-Variablen...	Byte	%IB3
	QB0	Standard-Variablen...	Byte	%QB0
	QB1	Standard-Variablen...	Byte	%QB1
	QB2	Standard-Variablen...	Byte	%QB2
	QB3	Standard-Variablen...	Byte	%QB3

Using simple Python Tkinter app its possible to read HW inputs from PLC and send controls for HW outputs in PLC:

PLC IO Test

115 114 113 112 111 110 109 108 107 106 105 104 103 102 101 100

HW inputs 00000110 00000000

015 014 013 012 011 010 009 008 007 006 005 004 003 002 001 000

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☒ ☒ ☐ ☒ HW outputs

115 114 113 112 111 110 109 108 107 106 105 104 103 102 101 100

HW inputs 00000010 00000101

015 014 013 012 011 010 009 008 007 006 005 004 003 002 001 000

☐ ☐ ☐ ☐ ☐ ☐ ☒ ☒ ☐ ☐ ☐ ☐ ☐ ☒ ☒ HW outputs

Pyhton code:

[illegible]

```

        if not q_send_to_client.empty():

            data_to_client = q_send_to_client.get_nowait()
            # encapsulate MSB & LSB from two 16-bit integers
            msb_hw_out1 = (data_to_client[0] >> 8) & 0xFF
            lsb_hw_out1 = data_to_client[0] & 0xFF
            msb_hw_out2 = (data_to_client[1] >> 8) & 0xFF
            lsb_hw_out2 = data_to_client[1] & 0xFF

            conn.sendall(bytes([msb_hw_out1, lsb_hw_out1, msb_hw_out2, lsb_hw_out2]))

```

```

class App(tk.Tk):
    """ Main TKinter GUI application class """
    def __init__(self):
        super().__init__()
        self.out1 = 0
        self.outputs1_cb_values = []
        self.out2 = 0
        self.outputs2_cb_values = []

        self.inputs1_cb_values = []
        self.in1 = 0

        self.frame_out1 = tk.Frame(self, bd=5, height=150, width=100,
                                    highlightthickness=2, highlightbackground='blue')
        self.frame_out2 = tk.Frame(self, bd=5, height=80, width=50,
                                    highlightthickness=2, highlightbackground='blue')
        self.frame_in1 = tk.Frame(self, bd=5, height=150, width=100,
                                   highlightthickness=2, highlightbackground='orange')
        self.frame_in2 = tk.Frame(self, bd=5, height=150, width=100,
                                   highlightthickness=2, highlightbackground='orange')

        self.frame_out1.grid(row=0, column=2, padx=20, pady=10)
        self.frame_out2.grid(row=1, column=2, padx=20, pady=10)
        self.frame_in1.grid(row=0, column=0, padx=10, pady=10)
        self.frame_in2.grid(row=1, column=0, padx=10, pady=10)

        self.geometry('1000x400')
        self.title('PLC IO Test')

        # create HW outputs checkboxes
        for idx in range(15, -1, -1):
            self.outputs1_cb_values.append(tk.IntVar(value=0))
            tk.Label(self.frame_out1, text="0" + str(15-idx),
                    font=("Arial", 8),

```

```

        fg='blue').grid(row=0, column=idx)

    tk.Checkbutton(self.frame_out1,
                    state='normal',
                    variable=self.outputs1_cb_values[15-idx]).grid(row=1, column=idx)

    self.outputs2_cb_values.append(tk.IntVar(value=0))
    tk.Label(self.frame_out2, text="0" + str(15-idx),
              font=("Arial", 8),
              fg='blue').grid(row=0, column=idx)

    tk.Checkbutton(self.frame_out2,
                    state='normal',
                    variable=self.outputs2_cb_values[15-idx]).grid(row=1, column=idx)

tk.Label(self.frame_out1, text="HW outputs", font=20, fg='blue').grid(row=1, column=16)
tk.Label(self.frame_out2, text="HW outputs", font=20, fg='blue').grid(row=1, column=16)

# create HW inputs checkboxes
txt = ''
for idx in range(0, 16, 1):
    txt = txt + "I" + str(15-idx) + ' '

tk.Label(self.frame_in1, text=txt, font=("Arial", 8), fg='blue').grid(row=0, column=1)
tk.Label(self.frame_in2, text=txt, font=("Arial", 8), fg='blue').grid(row=0, column=1)

tk.Label(self.frame_in1, text="HW inputs",
          font=("Arial", 14),
          fg='orange').grid(row=1, column=0)
tk.Label(self.frame_in2, text="HW inputs",
          font=("Arial", 14),
          fg='orange').grid(row=1, column=0)

def update_inputs(self):
    """ Read inputs from queue and update the HW inputs display """
    if not q_read_from_client.empty():
        get_data = q_read_from_client.get_nowait()

        text_var_in1 = tk.StringVar()
        text_var_in1.set(f""""{format(get_data[0], '#010b')[2:]} {format(get_data[1], '#010b')[2:]}""")

        byte_inputs_1 = tk.Label(self.frame_in1,
                                  textvariable=text_var_in1,
                                  font=("Lucida Console", 16), fg='orange')
        byte_inputs_1.grid(row=1, column=1)

```



```

        text_var_in2 = tk.StringVar()
        text_var_in2.set(f""{format(get_data[2], '#010b')[2:]} {format(get_data[3], '#010b')[2:]}""")

        byte_inputs_2 = tk.Label(self.frame_in2,
                                textvariable=text_var_in2,
                                font=("Lucida Console", 16), fg='orange')
        byte_inputs_2.grid(row=1, column=1)

        self.after(100, self.update_inputs)

def update_outputs(self):
    """ Read outputs from checkboxes and
        update the output data to send to TCP/IP client
    """
    self.out1 = 0
    self.out2 = 0

    # for idx in range(len(self.outputs1_cb_values)):
    #     value = self.outputs1_cb_values[idx].get()
    #     if value==1:
    #         self.out1 |= (1 << idx)

    for idx, output_cb in enumerate(self.outputs1_cb_values):
        value = self.outputs1_cb_values[idx].get()
        if value==1:
            self.out1 |= (1 << idx)

    for idx in range(len(self.outputs2_cb_values)):
        value = self.outputs2_cb_values[idx].get()
        if value==1:
            self.out2 |= (1 << idx)

    if not q_send_to_client.full():
        q_send_to_client.put_nowait([self.out1, self.out2])

    self.after(200, self.update_outputs)

if __name__ == "__main__":

    threading.Thread(target=Backend, daemon=True).start()

    app = App()
    app.after(200, app.update_outputs)
    app.after(100, app.update_inputs)
    app.mainloop()

```