

Two Pump Control

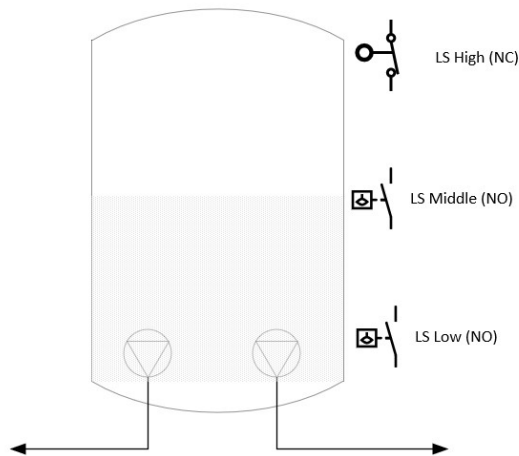
Signals from level switches determine when the pumps should start or stop.

If level in the well is between LS Low and LS Middle, one pump must be in operation.

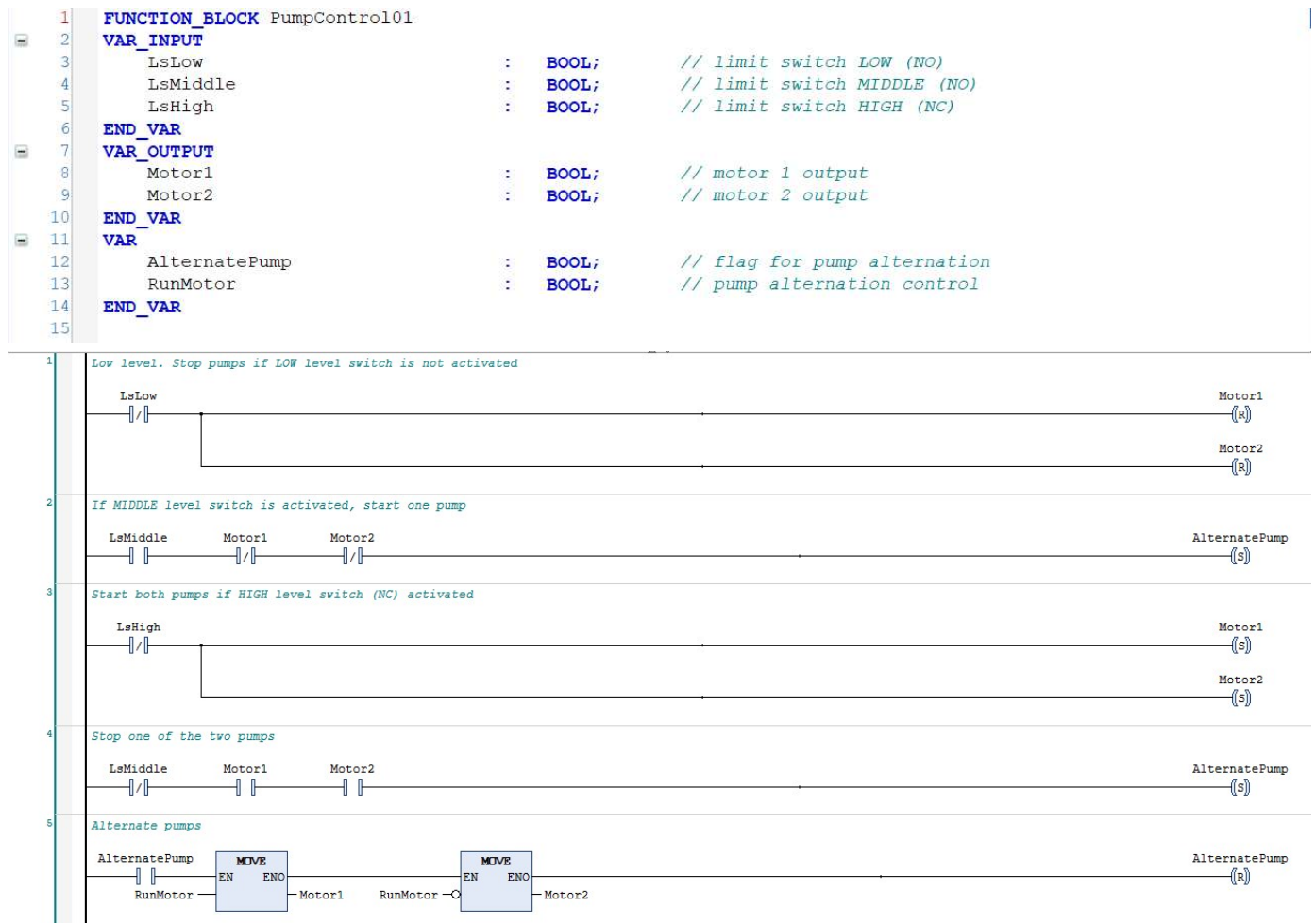
If the level is above LS High, both pumps must run to pump at full capacity.

If the level is below LS Low, both pumps must be stopped to avoid dry run.

Pumps should be control in alternating operation mode.



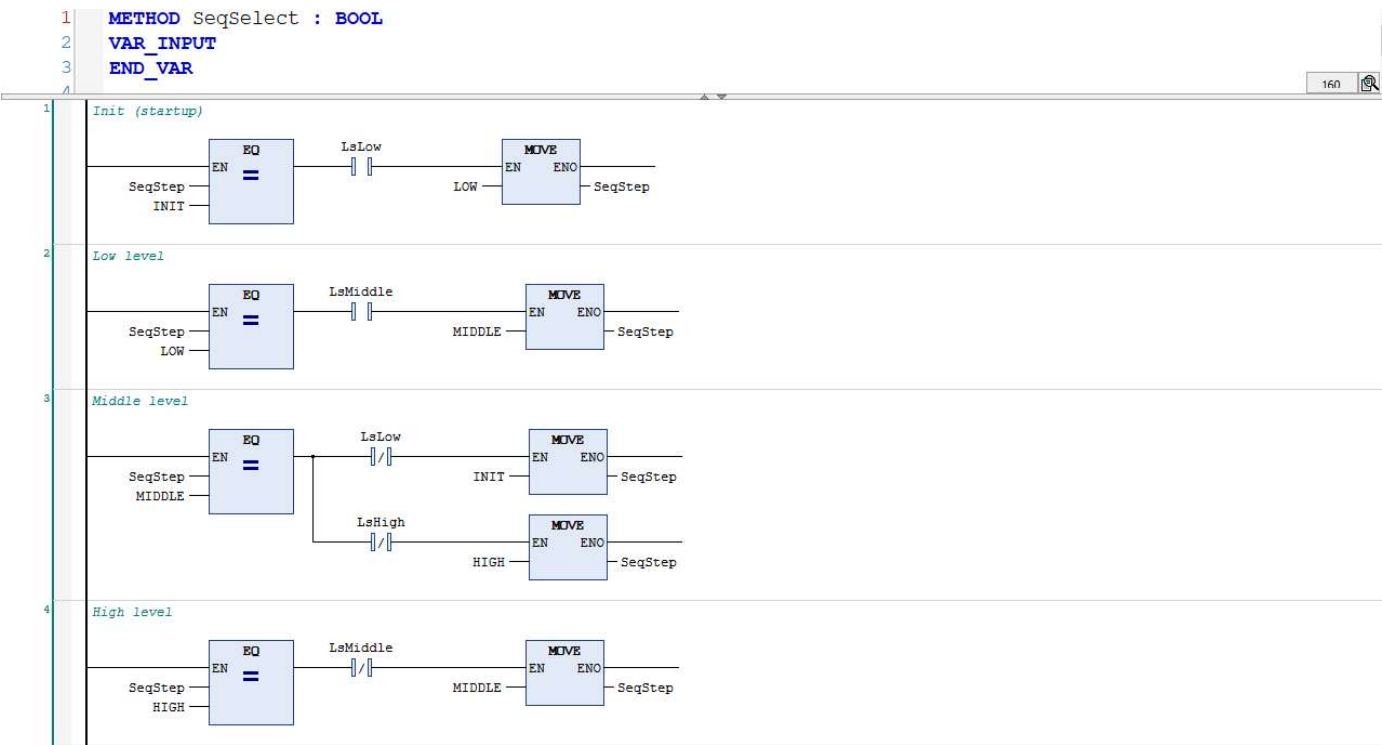
Version 01:

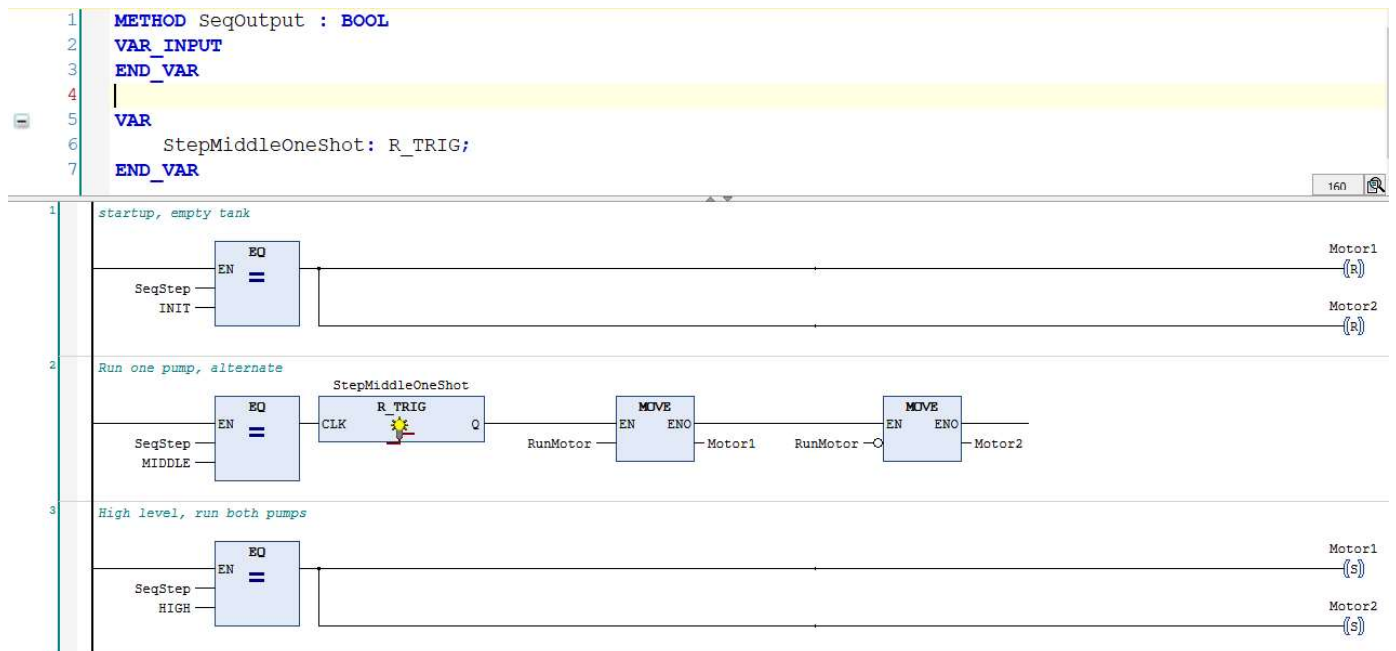


PumpControl02 (FB)
SeqOutput
SeqSelect

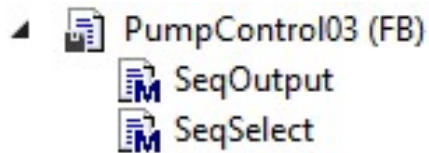
```
1 FUNCTION_BLOCK PumpControl02
2 VAR_INPUT
3     LsLow          : BOOL;      // limit switch LOW (NO)
4     LsMiddle       : BOOL;      // limit switch MIDDLE (NO)
5     LsHigh         : BOOL;      // limit switch HIGH (NC)
6 END_VAR
7 VAR_OUTPUT
8     Motor1         : BOOL;      // motor 1 output
9     Motor2         : BOOL;      // motor 2 output
10 END_VAR
11 VAR
12     SeqStep        : (INIT, LOW, MIDDLE, HIGH) := INIT;
13     RunMotor       : BOOL;      // pump alternation control
14 END_VAR
15
```

1 SeqSelect();
2 SeqOutput();





Version 03:



FUNCTION_BLOCK PumpControl03

VAR_INPUT

LsLow	:	BOOL;	// limit switch LOW (NO)
LsMiddle	:	BOOL;	// limit switch MIDDLE (NO)
LsHigh	:	BOOL;	// limit switch HIGH (NC)

END_VAR

VAR_OUTPUT

Motor1	:	BOOL;	// motor 1 output
Motor2	:	BOOL;	// motor 2 output

END_VAR

VAR

SeqStep	:	(STDBY, LOW, MIDDLE, HIGH) := STDBY;
SeqStepOld	:	(STDBY, LOW, MIDDLE, HIGH);
RunMotor	:	BOOL; // pump alternation control

END_VAR

```

SeqSelect();
SeqOutput();

```

```
METHOD SeqSelect : BOOL
```

```
VAR_INPUT
```

```
END_VAR
```

```
// save current sequence step to handle alternation between pumps
```

```
SeqStepOld := SeqStep;
```

```
CASE SeqStep OF
```

```
    STDBY:                                     // standby, no liquid in tank
```

```
        IF LsLow THEN                         // low level reached
```

```
            SeqStep := LOW;
```

```
        END_IF
```

```
    LOW:
```

```
        IF LsMiddle THEN                     // middle level reached
```

```
            SeqStep := MIDDLE;
```

```
        END_IF
```

```
    MIDDLE:
```

```
        // tank half full
```

```
        IF NOT LsLow THEN                   // level -> lower
```

```
            SeqStep := LOW;
```

```
        END_IF
```

```
        IF NOT LsHigh THEN
```

```
            // level -> higher
```

```
            SeqStep := HIGH;
```

```
        END_IF
```

```
    HIGH:
```

```
        // tank full
```

```
        IF NOT LsMiddle THEN               // level -> lower
```

```
            SeqStep := MIDDLE;
```

```
        END_IF
```

```
END_CASE
```

```
METHOD SeqOutput : BOOL
```

```
VAR_INPUT
```

```
END_VAR
```

```
CASE SeqStep OF
```

```
    LOW:                                     // pumps off
```

```
        Motor1 := FALSE;
```

```
        Motor2 := FALSE;
```

```
    MIDDLE:
```

```
        // run one pump
```

```
        // alternate between pumps
```

```
        // change pump is first time run
```

```
        IF SeqStep <> SeqStepOld THEN
```

```
            RunMotor := NOT RunMotor;
```

```
        END_IF
```

```
        // turn pumps on or off
```

```
        Motor1 := RunMotor;
```

```
        Motor2 := NOT RunMotor;
```

```
    HIGH:
```

```
        // tank full
```

```
        Motor1 := TRUE;
```

```
        Motor2 := TRUE;
```

```
END_CASE
```