Universität Bremen

Center for Industrial Mathematics (ZeTeM)

Faculty 03

Mathematics / Computer science

TorchPhysics: **Track 1**

Boundary conditions and geometry operations

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Renningen, 20.11.2025

Boundary Conditions

Common types of boundary conditions

- Dirichlet condition:

$$u = f_D \quad \text{on } \partial\Omega$$

- Neumann condition:

$$\nabla u \cdot \vec{n} = f_N \quad \text{on } \partial\Omega$$

- Robin condition:

$$\nabla u \cdot \vec{n} = \alpha(u - f_R) \quad \text{on } \partial\Omega$$

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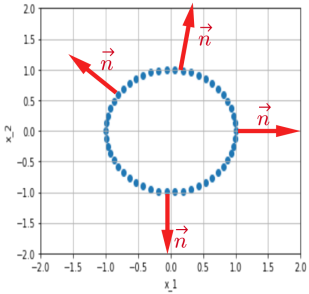
Recall: Boundary conditions enforced in PINN via loss term $\frac{1}{N_{\mathcal{B}}} \sum_{j=1}^{N_{\mathcal{B}}} \left\| \mathcal{B}[\mathbf{u}_\theta](x_j^{\mathcal{B}}) \right\|^2$

Boundary Conditions

Implementation in TorchPhysics

- Need normal vector $\vec{n}$ for Neumann and Robin conditions

  $\rightarrow$ Domains in `TorchPhysics` can compute their normal vectors



Boundary Conditions

Implementation in TorchPhysics

- Need normal vector $\vec{n}$ for Neumann and Robin conditions

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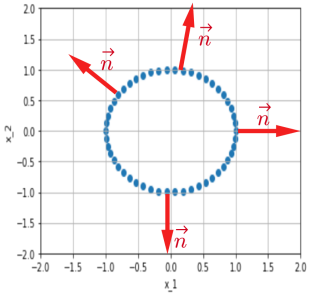
```python
def neumann_residual(u, x):
    normals = omega.boundary.normal(x)
    u_n     = tp.utils.normal_derivative(u, normals, x)

    return u_n - f_N(x)

neumann_condition = PINNCondition(model,
                                  bound_sampler,
                                  neumann_residual)
```



Filter functions

- Usually distinct conditions on different boundary parts

  $\rightarrow$ Filters in `TorchPhysics` allow sampling on specific parts

- Checks if point on correct part

  $\rightarrow$ Returning `True` or `False` (vectorized)

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```
def filter_positive(x):
    return x[:, :1] > 0
sampler_1 = tp.samplers.RandomUniformSampler(omega.boundary,
                                             100, filter_fn=filter_positive)
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sampler_1 = tp.samplers.RandomUniformSampler(omega.boundary,
                                             100, filter_fn=filter_positive)

def filter_negative(x):
    return x[:, :1] < 0
sampler_2 = tp.samplers.RandomUniformSampler(omega.boundary,
                                             100, filter_fn=filter_negative)

fig = tp.utils.scatter(X, sampler_1, sampler_2)
```

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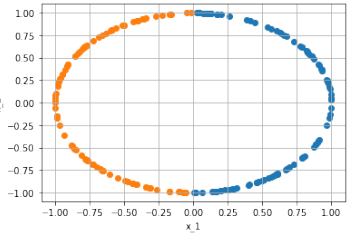
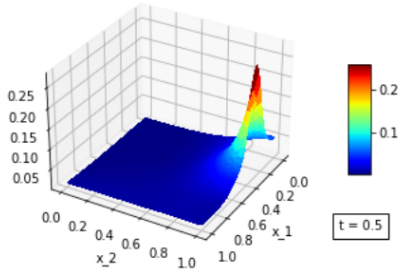


Exercises

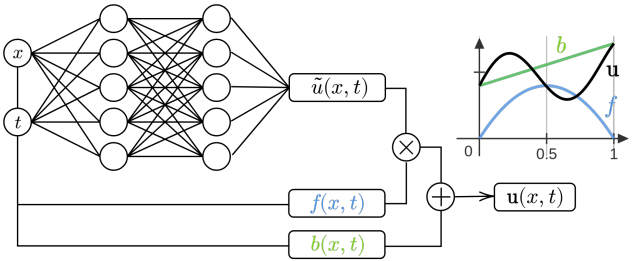
$$
\begin{aligned}
\partial_t u - \kappa \Delta u &= 0.0 && \text{in } (0,2) \times \Omega \\
u(0,\cdot) &= 0 && \text{in } \Omega \\
u(t,x) &= 0 && \text{for } x_2 = 0 \\
\kappa \nabla u(t,x) \cdot n &= 0 && \text{on } \Gamma_N \\
\kappa \nabla u(t,x) \cdot n &= g_N && \text{on } \Gamma_H
\end{aligned}
$$



- More complex boundary conditions: `Exercise_3.ipynb`

PINN Extension: Hard Constraints

- Solution of PDE can be highly dependent on BC
- PINN: BC are enforced softly



Idea:[a]

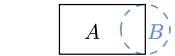
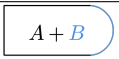
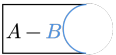
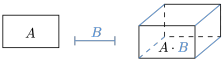
- Include boundary conditions in network architecture
- Dirichlet conditions: f is zero at boundary, b defines values on boundary

[a] Lu et al: *Physics-Informed Neural Networks with Hard Constraints for Inverse Design*, SIAM Journal on Scientific Computing, 2021

Domain creation

PointSampler samples points from a Domain, which can be created by:

- Loading an `.stl`-file
- Combining simple pre-implemented domains by:

	`A =, B =`	
union	`C = A + B`	
difference	`C = A - B`	
intersection	`C = A & B`	
cartesian product	`C = A * B`	

Time-dependent domains

- A domain may depend on parameters from another domain
- Resolved when the Cartesian product is created

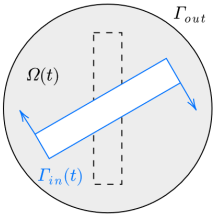
First option:

```
def corner1(t):
    return rotation_matrix(t) * start_position_1

bar    = tp.domains.Parallelogram(X, corner1, corner2, corner3)
circle = tp.domains.Circle(X, center, radius)

omega  = circle - bar
t_int = tp.domains.Interval(T, 0, 1)

omega_t = omega * t_int
sampler = tp.samplers.RandomUniformSampler(omega_t, n_points=1000)
```



Time-dependent domains

- A domain may depend on parameters from another domain
- Resolved when the Cartesian product is created

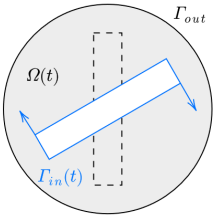
Second option:

```
def corner1(t):
    return rotation_matrix(t) * start_position_1

bar    = tp.domains.Parallelogram(X, corner1, corner2, corner3)
circle = tp.domains.Circle(X, center, radius)

omega  = circle - bar
t_int = tp.domains.Interval(T, 0, 1)

sampler_omega = tp.samplers.GridSampler(omega, n_points=100)
sampler_t = tp.samplers.RandomUniformSampler(t_int, n_points=10)
sampler = sampler_omega * sampler_t
```



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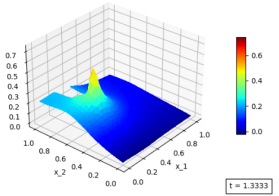

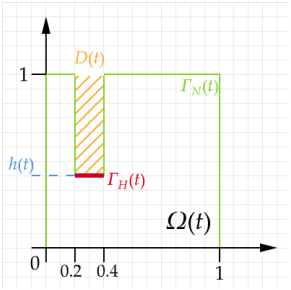

- Change geometry: `Exercise_4.ipynb`
- Time-dependent geometry (drilling): `Exercise_5.ipynb`