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Lab: Data and Features

Lab



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## Assignment 1

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### Lab Assignment 1

Pick any game you know a decent amount about. It might be American football, soccer, ping-pong, rock-paper-scissors, Yoruba Ayo, League of Legends, Dungeons and Dragons, your job (if it's fun)—anything! As long as you are intimately familiar with it.

Open up the /DAT210x/Module2/**assignment1.xls** file located the course repo. If you don't have Excel, the document looks like this:

	A	B	C	D
1	Feature Name	Type	Class	Description
2				
3		Numeric		
4		Textual		
5				
6				
7			Continuous	
8			Ordinal	
9			Nominal	
10				

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Notice how the **Type** column can only be *Numeric* or *Textual*, and the **Class** column can only be *Continuous*, *Ordinal*, or *Nominal*.

Assuming you wanted to create a dataset that would hold various statistics about players playing the game you choose, come up with at least **seven** features of various type and class.

### Lab Question

1 point possible (graded)

Have you completed the above assignment?

☐ No

☐ Yes

Submit

You have used 0 of 2 attempts

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